

# PHY III Principles of Physics - 5

## Newtonian Mechanics and Calorimetry

- vector
- Equations of motion
- Newton's Law
- Conservation Law's of Energy
- Momentum, conservation of momentum
- Work-Energy Theorem
- Rotational Motion
- Gravitation
- Elasticity and Properties of Matter
- Oscillation → SHM  
→ Damping Oscillation
- Waves → Sound
- Fluid Mechanics
- Calorimetry

### Marks Distribution:

Attendance - 5%.

- 15%.

Quiz

- 10%.

Lab Assignment - 15%.

- 20%.

Mid

- 35%.

Final

90% and above - 5

85% - 89% - 4

80% - 84% - 3

75% - 79% - 2

70% - 74% - 1

Less than 70% - 0

[4 Quizes  $\rightarrow$   $N-1$  Avg]

[4 on 3  $\rightarrow$  Avg]

### Grade points:

97 - 100	-	A <sup>+</sup>	- 4.00
90 - < 97	-	A .	- 4.00
85 - < 90	-	A <sup>-</sup>	- 3.70
80 - < 85	-	B <sup>+</sup>	- 3.30
75 - < 80	-	B	- 3.00
70 - < 75	-	B <sup>-</sup>	- 2.70
65 - < 70	-	C <sup>+</sup>	- 2.30
60 - < 65	-	C	- 2.00
<del>55</del> 57 - < 60	-	D <sup>+</sup>	- 1.70
55 - < 57	-	D	- 1.30

phy

### Final Question Pattern

Full Marks (35)

You have to answer 3 questions out of 4

- One mandatory (15 marks; problem solving)
- 2 out of 3 (10 marks each; problem solving, but one of the questions could be derivation)

Books - Fundamentals of Physics - 10<sup>th</sup>, Resnick, Halliday, Walker  
 - University physics with Modern Physics - Young

Consultation hours: Saturday - Thursday (11:00am - 12:20pm)

## 'Vectors' (Chapter - 2)

(3)

Physical Quantities: Physical quantities are obtained by measurements and are expressed in numbers.

There are two types of physical quantities.

1. Scalars: → Scalars are specified by number with unit

Example: Temperature ( $T$ ), mass ( $m$ ), distance  $d$ , speed  $s$  → Follow simple algebra

2. Vectors: → Vectors are specified by magnitude and direction

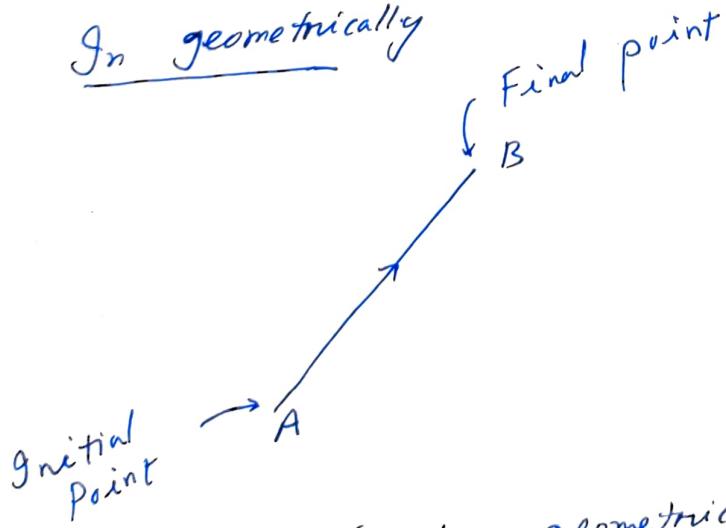
→ Follow vector algebra

Example: Displacement  $\vec{AB}$ , velocity  $\vec{v}$ , acceleration  $\vec{a}$

Vector can be represented as  $\vec{AB}$ ,  $\overline{AB}$  or  $\underline{\overline{AB}}$

$|\vec{AB}| \rightarrow$  Magnitude of vector

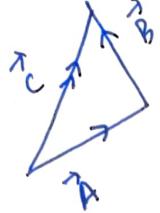
In geometrically



vector addition: (Follows geometrical process)

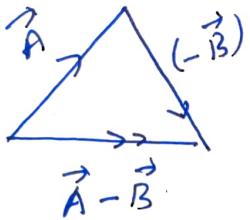
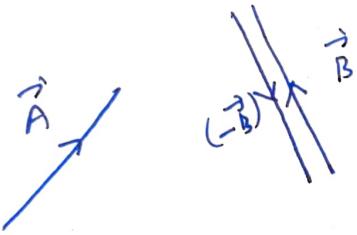


$$\vec{A} + \vec{B} = ?$$



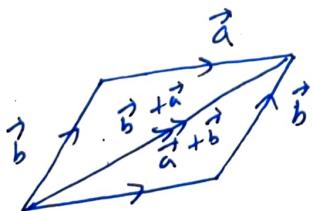
$\vec{C} = \vec{A} + \vec{B}$  → vector component  
Resultant

### Vector Subtraction:



### Properties of vector addition:

Property - 1:  $\vec{a} + \vec{b} = \vec{b} + \vec{a}$  (commutative rule)



Property - 2:  $(\vec{a} + \vec{b}) + \vec{c} = \vec{a} + (\vec{b} + \vec{c})$  (Associative rule)

## Properties of vector multiplication

Let,  $m, n$  are scalars and  $\vec{A}, \vec{B}$  are vectors.

$$m\vec{A} = \vec{A}m \quad (\text{commutative rule (multiplication)})$$

$$m(n\vec{A}) = n(m\vec{A}) \quad (\text{Associative rule (" ))})$$

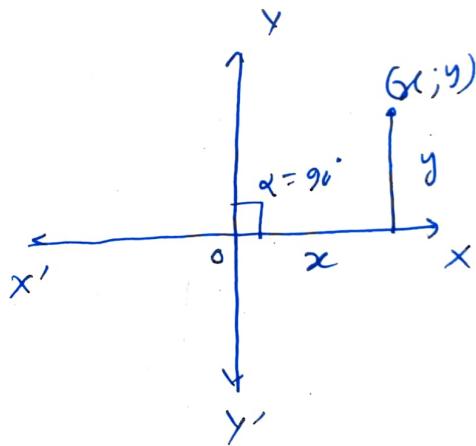
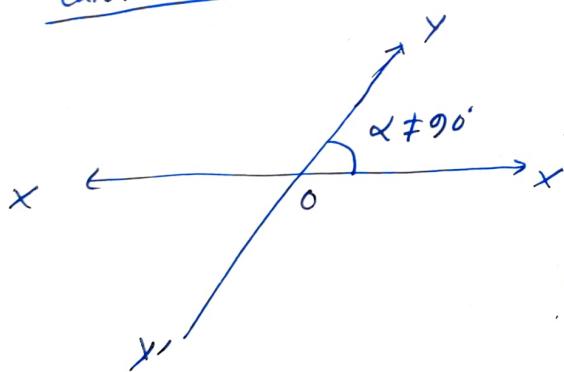
$$(m+n)\vec{A} = m\vec{A} + n\vec{A} \quad (\text{Distributive rule (" ))})$$

$$m(\vec{A} + \vec{B}) = m\vec{A} + m\vec{B} \quad (" )$$

## Co-ordinate system :

- Cartesian
- Polar

### Cartesian co-ordinate:

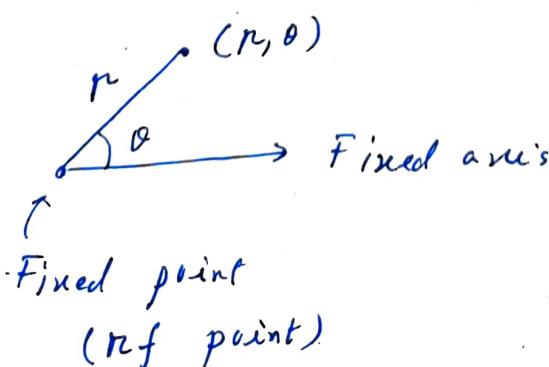


axis are perpendicular

$$-\infty < x < \infty$$

$$-\infty < y < \infty$$

### Polar co-ordinate:



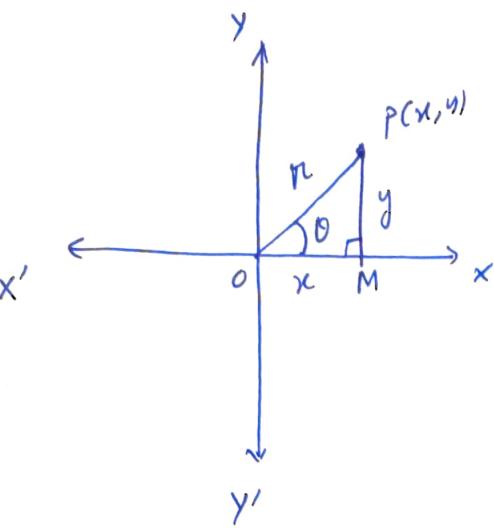
$$0 \leq r < \infty,$$

$$0 \leq \theta \leq 2\pi$$

$\theta \rightarrow (+ve) \rightarrow \text{clock-wise}$

$\theta \rightarrow (-ve) \rightarrow \text{anti-clock wise}$

## Relation bet<sup>n</sup> Polar and Cartesian Co-ordinate:



$$\angle PMO = \frac{\pi}{2}$$

$$\Delta POM, \quad x^2 + y^2 = r^2$$

$$\Rightarrow r = \sqrt{x^2 + y^2}$$

$$\cos \theta = \frac{x}{r}$$

$$x = r \cos \theta$$

$$\sin \theta = \frac{y}{r} \Rightarrow y = r \sin \theta$$

$$\tan \theta = \frac{y}{x}$$

$$* * \quad (1, \sqrt{3}) \quad \xrightarrow{(r, \theta)} \quad r = \sqrt{x^2 + y^2} \\ = \sqrt{1^2 + (\sqrt{3})^2} = 2$$

$$\theta = \tan^{-1} \left( \frac{\sqrt{3}}{1} \right) = \frac{\pi}{3}$$

$$(-1, \sqrt{3}) \quad \xrightarrow{(r, \theta)} \quad r = \sqrt{(-1)^2 + (\sqrt{3})^2} = 2 \\ \theta = \tan^{-1} \left( \frac{\sqrt{3}}{-1} \right)$$

$$\text{Ans} \quad (-1, -\sqrt{3}) \\ (+1, -\sqrt{3}) \\ = \pi - \tan^{-1} \left( \frac{\sqrt{3}}{1} \right) \\ = \pi - \frac{\pi}{3} = \frac{2\pi}{3}$$

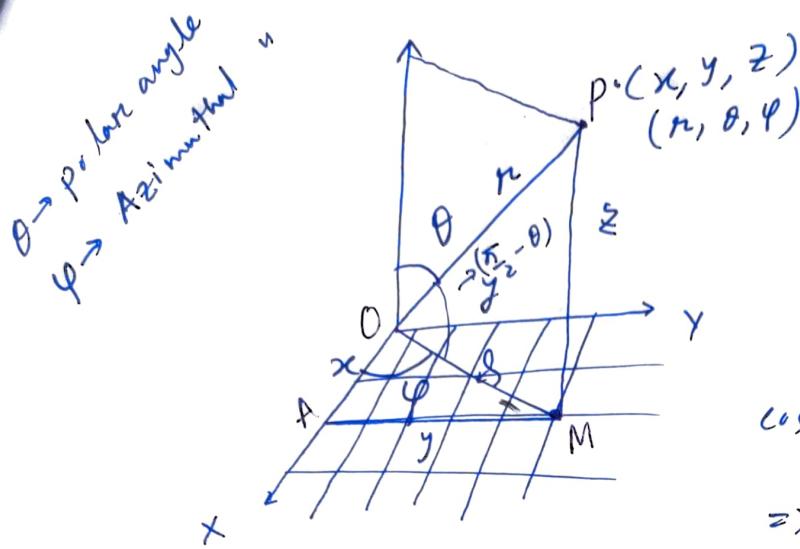
Spherical Polar Co-ordinate

$$0 \leq r < \infty$$

(7)

$$0 \leq \theta \leq \pi$$

$$0 \leq \varphi \leq 2\pi$$



$\triangle POM$

$$\sin(\frac{\pi}{2} - \theta) = \frac{z}{r}$$

$$\Rightarrow z = r \cos \theta \quad \text{---(1)}$$

$$\cos(\frac{\pi}{2} - \theta) = \frac{y}{r}$$

$$\Rightarrow y = r \sin \theta$$

$\triangle OAM$ ,

$$\cos \varphi = \frac{x}{r} \Rightarrow x = r \cos \varphi$$

$$\Rightarrow x = r \sin \theta \cos \varphi \quad \text{---(2)}$$

$$\sin \varphi = \frac{y}{r} \Rightarrow y = r \sin \varphi$$

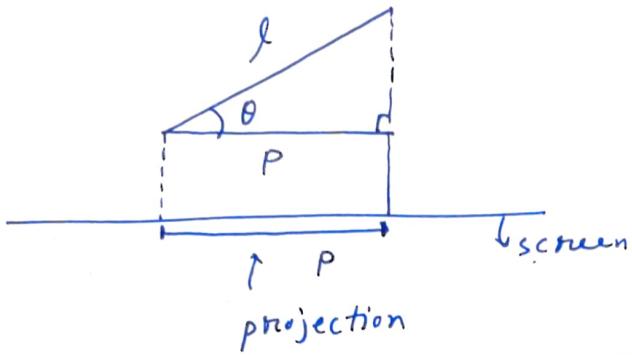
$$y = r \sin \theta \sin \varphi \quad \text{---(3)}$$

$$\left. \begin{aligned} x &= r \sin \theta \cos \varphi \\ y &= r \sin \theta \sin \varphi \\ z &= r \cos \theta \end{aligned} \right\} \quad \left. \begin{aligned} r &= \sqrt{x^2 + y^2 + z^2} \\ \theta &= \cos^{-1} \left( \frac{z}{r} \right) \\ \varphi &= \tan^{-1} \left( \frac{y}{x} \right) \end{aligned} \right\}$$

(8)

### Projection:

Light

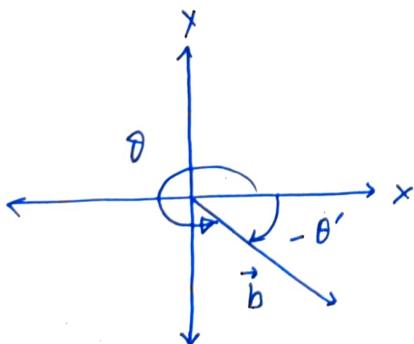
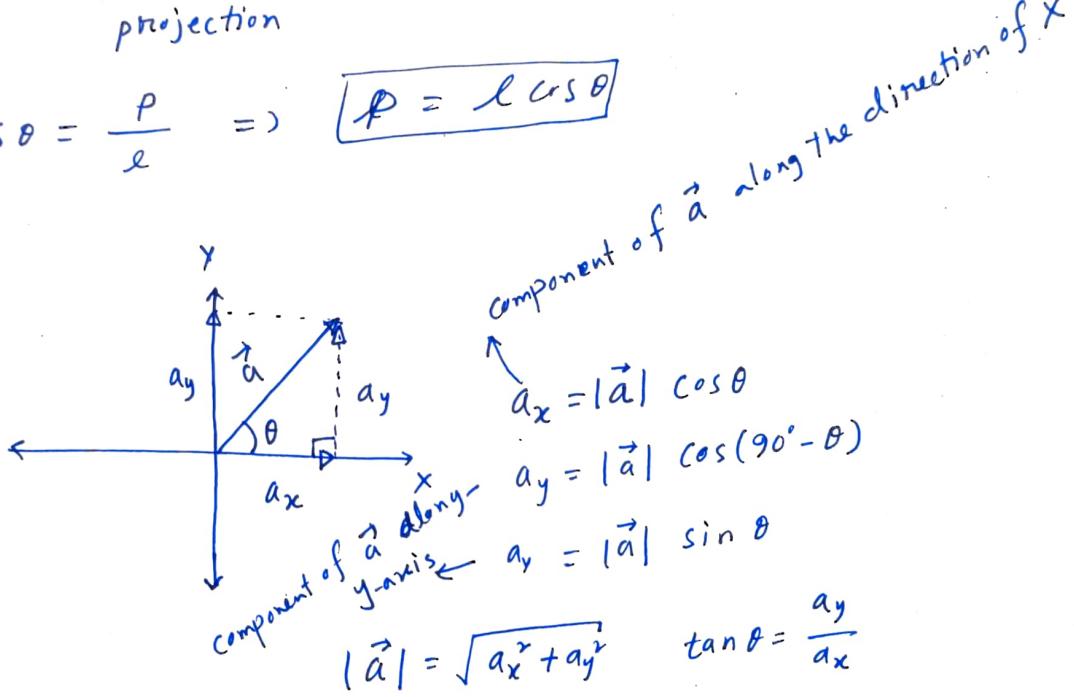


$$P \sim \cos \theta$$

$$P \sim l$$

$$P \sim l \cos \theta$$

$$\cos \theta = \frac{P}{l} \Rightarrow P = l \cos \theta$$



$$b_x = |\vec{b}| \cos \theta$$

$$b_y = |\vec{b}| \sin \theta$$

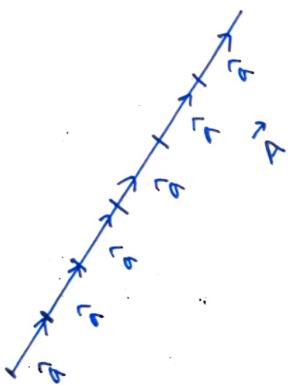
$$\text{or}$$

$$b_x = |\vec{b}| \cos(-\theta')$$

$$b_y = |\vec{b}| \sin(-\theta')$$

(9)

$$\begin{aligned}
 & L \\
 & \delta \\
 & \delta' = \frac{\delta}{n} \\
 & N(\delta) = \frac{L}{\delta} \\
 & N(\delta') = \frac{L}{\delta'} \\
 & = \frac{L}{\frac{\delta}{n}} = n \frac{L}{\delta} \\
 & = n N(\delta)
 \end{aligned}$$

Unit vector:

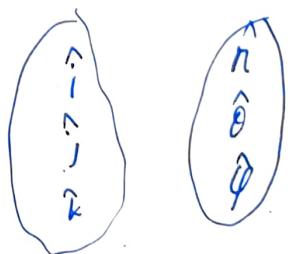
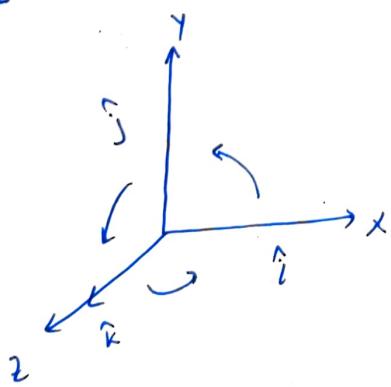
$$\vec{A} = |\vec{A}| \hat{a}$$

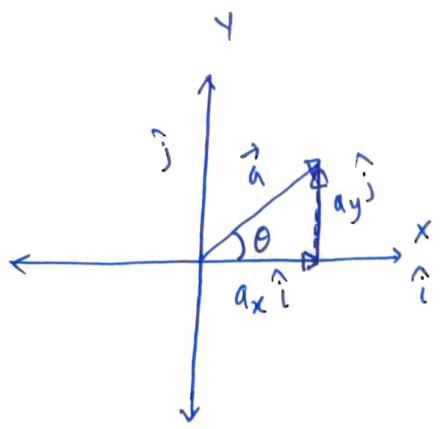
$$\hat{a} = \frac{\vec{A}}{|\vec{A}|}$$

$\leftarrow$  unit vector in the direction of  $\vec{A}$

- unit vector  $\rightarrow$  has magnitude exactly 1
- $\rightarrow$  has a particular direction
- $\rightarrow$  has no benefit

In Cartesian co-ordinate unit vectors are  $\hat{i}, \hat{j}, \hat{k}$   
respectively in the direction of  $x, y$ , and  $z$ -axis respectively.





$$\vec{a} = a_x \hat{i} + a_y \hat{j}$$

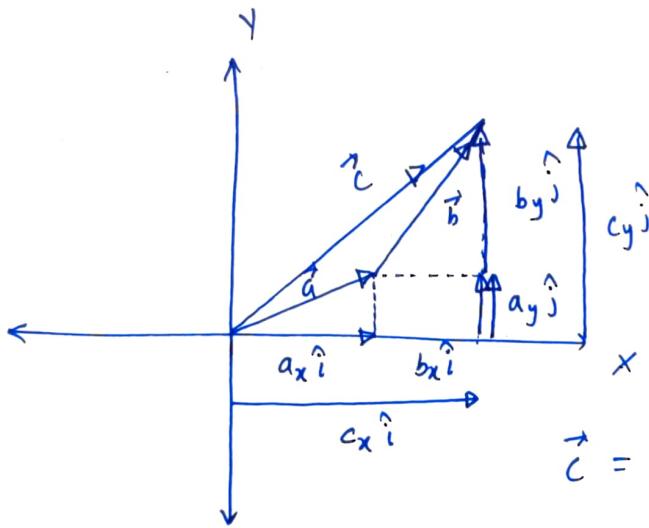
$a_x, a_y$  → vector components of  $\vec{a}$   
 $a_x, a_y$  → scalar component of  $\vec{a}$   
 or component of  $\vec{a}$

$$|\vec{a}| = \sqrt{a_x^2 + a_y^2}$$

$$\tan \theta = \frac{a_y}{a_x}$$

In 3D -

$$\vec{a} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$$



$$\vec{a} = a_x \hat{i} + a_y \hat{j}$$

$$\vec{b} = b_x \hat{i} + b_y \hat{j}$$

$$\vec{c} = c_x \hat{i} + c_y \hat{j}$$

$$= a_x \hat{i} + b_x \hat{i} + a_y \hat{j} + b_y \hat{j}$$

$$= (a_x + b_x) \hat{i} + (a_y + b_y) \hat{j}$$

In 3D  $\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$

$$\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$$

$$\vec{A} + \vec{B} = (A_x + B_x) \hat{i} + (A_y + B_y) \hat{j} + (A_z + B_z) \hat{k}$$

$$\vec{A} - \vec{B} = (A_x - B_x) \hat{i} + (A_y - B_y) \hat{j} + (A_z - B_z) \hat{k}$$

(10)

Part (5)

## Multiplying vectors

(11)

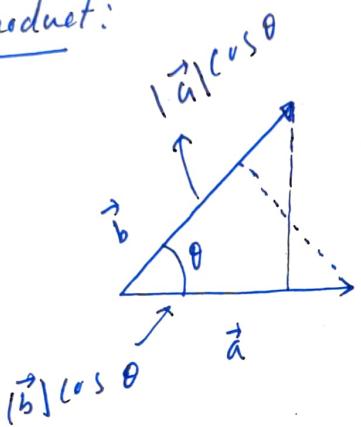
(1) Multiplying a vector by a scalar

(2) Multiplying a vector by a vector

→ scalar product / dot product

→ vector product / cross product

### Scalar Product:



$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$$

$$= |\vec{a}| (|\vec{b}| \cos \theta)$$

$= (\text{magnitude of vector } \vec{a}) (\text{component of } \vec{b} \text{ along the direction of } \vec{a})$

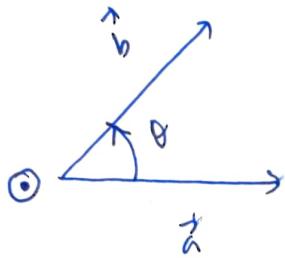
$$= |\vec{b}| (|\vec{a}| \cos \theta)$$

$= (\text{magnitude of vector } \vec{b}) (\text{component of } \vec{a} \text{ along the direction of } \vec{a})$

$$\text{so, } \vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$$

## Vector product:

(12)

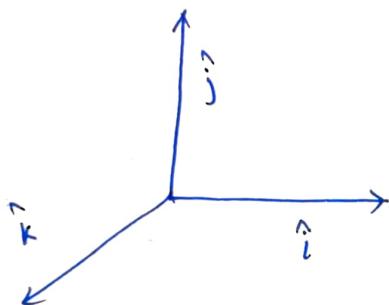


$$\vec{a} \times \vec{b} = \hat{n} |\vec{a}| |\vec{b}| \sin\theta$$

$$\vec{b} \times \vec{a} = -\hat{n} |\vec{a}| |\vec{b}| \sin\theta$$

① → Outward through the board

② → Inward through the board



$$\hat{i} \cdot \hat{i} = |\hat{i}| |\hat{i}| \cos 0^\circ = 1$$

$$\hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$$

$$\hat{i} \cdot \hat{j} = |\hat{i}| |\hat{j}| \cos 90^\circ = 0$$

$$\hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$$

$$\hat{i} \times \hat{j} = \hat{k} / |\hat{i}| |\hat{j}| \sin 90^\circ$$

$$= \hat{k}$$

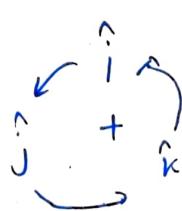
$$\hat{j} \times \hat{k} = \hat{i}$$

$$\hat{k} \times \hat{i} = \hat{j}$$

$$\hat{j} \times \hat{i} = -\hat{k}$$

$$\hat{k} \times \hat{j} = -\hat{i}$$

$$\hat{i} \times \hat{k} = -\hat{j}$$



(13)

$$\vec{a} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$$

$$\vec{b} = b_x \hat{i} + b_y \hat{j} + b_z \hat{k}$$

$$\begin{aligned}\vec{a} \cdot \vec{b} &= (a_x \hat{i} + a_y \hat{j} + a_z \hat{k}) \cdot (b_x \hat{i} + b_y \hat{j} + b_z \hat{k}) \\ &= (a_x b_x) \hat{i} \cdot \hat{i} + (a_x b_y) \hat{i} \cdot \hat{j} + (a_x b_z) \hat{i} \cdot \hat{k} \\ &\quad + (a_y b_x) \hat{j} \cdot \hat{i} + (a_y b_y) \hat{j} \cdot \hat{j} + (a_y b_z) \hat{j} \cdot \hat{k} \\ &\quad + (a_z b_x) \hat{k} \cdot \hat{i} + (a_z b_y) \hat{k} \cdot \hat{j} + (a_z b_z) \hat{k} \cdot \hat{k}\end{aligned}$$

$$\boxed{\vec{a} \cdot \vec{b} = a_x b_x + a_y b_y + a_z b_z}$$

$$\vec{a} \cdot \vec{a} = |\vec{a}| |\vec{a}| \cos 0^\circ$$

$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$$

$$\Rightarrow \cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|}$$

$$\Rightarrow |\vec{a}|^2 = a_x^2 + a_y^2 + a_z^2$$

$$\boxed{|\vec{a}| = \sqrt{a_x^2 + a_y^2 + a_z^2}}$$

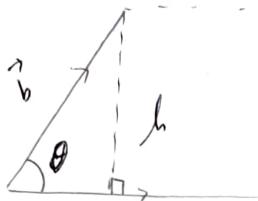
$$\begin{aligned}\vec{a} \times \vec{b} &= (a_x \hat{i} + a_y \hat{j} + a_z \hat{k}) \times (b_x \hat{i} + b_y \hat{j} + b_z \hat{k}) \\ &= (a_x b_x)(\hat{i} \times \hat{i}) + (a_x b_y)(\hat{i} \times \hat{j}) + (a_x b_z)(\hat{i} \times \hat{k}) \\ &\quad + (a_y b_x)(\hat{j} \times \hat{i}) + (a_y b_y)(\hat{j} \times \hat{j}) + (a_y b_z)(\hat{j} \times \hat{k}) \\ &\quad + (a_z b_x)(\hat{k} \times \hat{i}) + (a_z b_y)(\hat{k} \times \hat{j}) + (a_z b_z)(\hat{k} \times \hat{k})\end{aligned}$$

$$\begin{aligned}&= (a_y b_z - a_z b_y) \hat{i} + (a_z b_x - a_x b_z) \hat{j} \\ &\quad + (a_x b_y - a_y b_x) \hat{k}\end{aligned}$$

$$\Rightarrow \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix}$$

# Geometrical interpretation of vector product

(14)

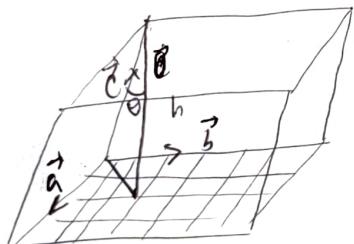


Area of parallelogram,  $\square = |\vec{a}| h$

$$= |\vec{a}| |\vec{b}| \sin\theta \quad \sin\theta = \frac{h}{|\vec{b}|}$$

$$= |\vec{a} \times \vec{b}|$$

Area vector,  $\vec{a} \times \vec{b}$



Volume of parallelepiped,

$$V = |\vec{a} \times \vec{b}| h$$

$$\cos\theta = \frac{h}{|\vec{c}|}$$

~~$$\cos\theta = \frac{|\vec{c}|}{h} = \frac{|\vec{c}|}{|\vec{c}| \cos\theta}$$~~

$$\Rightarrow h = |\vec{c}| \cos\theta$$

$$V = |\vec{a} \times \vec{b}| |\vec{c}| \cos\theta$$

$$= \vec{a} \times \vec{b} \cdot \vec{c}$$

vector triple product

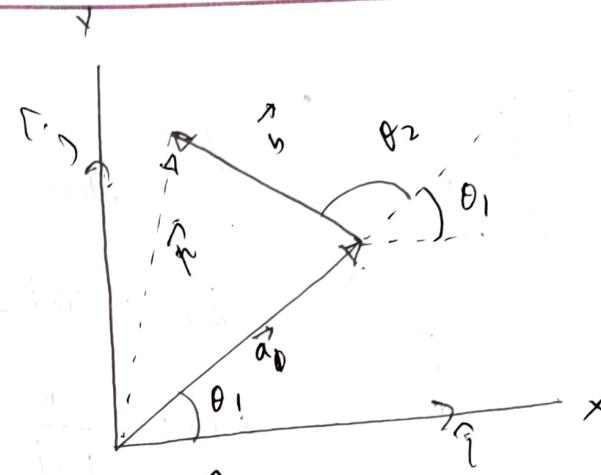
H.W.  $\vec{a} \times \vec{b} \cdot \vec{c} = \begin{vmatrix} a_x & a_y & a_z \\ b_x & b_y & b_z \\ c_x & c_y & c_z \end{vmatrix}$

(2)

15

$$|\vec{a}| = |\vec{b}| = 10.0 \text{ m}$$

$$\theta_1 = 30^\circ, \quad \theta_2 = 105^\circ$$



$$\begin{aligned}\vec{a} &= |\vec{a}| \cos \theta_1 \hat{i} + |\vec{a}| \sin \theta_1 \hat{j} \\ &= (10 \cos 30^\circ) \text{ (m)} \hat{i} + (10 \sin 30^\circ) \text{ (m)} \hat{j} \\ &= (10 \times \frac{\sqrt{3}}{2}) \text{ (m)} \hat{i} + (10 \times \frac{1}{2}) \text{ (m)} \hat{j} \\ &= 5\sqrt{3} \text{ (m)} \hat{i} + 5 \text{ (m)} \hat{j}\end{aligned}$$

$$\begin{aligned}\vec{b} &= |\vec{b}| \cos (\theta_1 + \theta_2) \hat{i} + |\vec{b}| \sin (\theta_1 + \theta_2) \hat{j} \\ &= 10 \cos (30^\circ + 105^\circ) \text{ (m)} \hat{i} + 10 \sin (30^\circ + 105^\circ) \text{ (m)} \hat{j} \\ &= 10 \cos (90^\circ + 45^\circ) \text{ (m)} \hat{i} + 10 \sin (90^\circ + 45^\circ) \text{ (m)} \hat{j} \\ &= 10 (-\sin 45^\circ) \text{ (m)} \hat{i} + 10 \cos 45^\circ \text{ (m)} \hat{j} \\ &= -10 \times \frac{1}{\sqrt{2}} \text{ (m)} \hat{i} + 10 \times \frac{1}{\sqrt{2}} \text{ (m)} \hat{j} \\ &= -5\sqrt{2} \text{ (m)} \hat{i} + 5\sqrt{2} \text{ (m)} \hat{j}\end{aligned}$$

(22)

$$\vec{r} = r_1 \hat{i} + r_2 \hat{j}$$

Ans  $\vec{r} = \vec{a} + \vec{b}$

$$= (5\sqrt{3} \text{ m}) \hat{i} + 5 \text{ (m)} \hat{j} + (-5\sqrt{2} \text{ m}) \hat{i} + 5\sqrt{2} \text{ (m)} \hat{j}$$

$$= 5(\sqrt{3} - \sqrt{2}) \text{ (m)} \hat{i} + 5(1 + \sqrt{2}) \text{ (m)} \hat{j}$$

(a) x-component of  $\vec{r}$ ,

$$r_x = 5(\sqrt{3} - \sqrt{2}) \text{ (m)}$$

$$r_y = 5(1 + \sqrt{2}) \text{ (m)}$$

(b) y-component of

$$(c) \text{ Magnitude of } |\vec{r}| = \sqrt{(5(\sqrt{3} - \sqrt{2}))^2 + (5(1 + \sqrt{2}))^2} \text{ (m)}$$

$$(d) \vec{r} \cdot \hat{i} = \cancel{5(\sqrt{3} - \sqrt{2}) \text{ (m)}} \hat{i} / |\vec{r}| \cos \theta_n$$

$$\vec{r} \cdot \hat{i}$$

$$\cos \theta_n = \frac{\cancel{5(\sqrt{3} - \sqrt{2}) \text{ (m)}}}{|\vec{r}|}$$

$$\frac{5(\sqrt{3} - \sqrt{2}) \text{ (m)}}{|\vec{r}|}$$

$$\therefore \cos \theta_n = \frac{5(\sqrt{3} - \sqrt{2}) \text{ (m)}}{\sqrt{5(\sqrt{3} - \sqrt{2})^2 + 5(1 + \sqrt{2})^2} \text{ m}}$$

$$\therefore \theta_n = \cos^{-1} \left( \frac{5(\sqrt{3} - \sqrt{2}) \text{ (m)}}{\sqrt{5(\sqrt{3} - \sqrt{2})^2 + 5(1 + \sqrt{2})^2} \text{ m}} \right)$$

$$\text{Q H.W.} \quad \vec{a} \times \vec{b} \cdot \vec{c} = \vec{c} \times \vec{a} \cdot \vec{b} = \vec{b} \times \vec{c} \cdot \vec{a} = \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$$

If  $\vec{a}, \vec{b}, \vec{c}$  are coplanar, then  

$$[\vec{a} \times \vec{b}] \cdot \vec{c} = \vec{c} \times \vec{a} \cdot \vec{b} = \vec{b} \times \vec{c} \cdot \vec{a} = 0$$

(1)

$$\vec{a} - \vec{b} + \vec{c} = ?$$

where  $\vec{a} = 5\hat{i} + 4\hat{j} - 6\hat{k}$   
 $\vec{b} = -2\hat{i} + 2\hat{j} + 3\hat{k}$   
 $\vec{c} = 4\hat{i} + 3\hat{j} + 2\hat{k}$

$$(a) \quad \vec{a} - \vec{b} + \vec{c} = (5\hat{i} + 4\hat{j} - 6\hat{k}) - (-2\hat{i} + 2\hat{j} + 3\hat{k}) + (4\hat{i} + 3\hat{j} + 2\hat{k})$$

$$= (5+2+4)\hat{i} + (4-2+3)\hat{j} + (-6-3+2)\hat{k}$$

$$= \frac{(11\hat{i} + 5\hat{j} - 7\hat{k})}{\sqrt{(11)^2 + (5)^2 + (-7)^2}}$$

(b)

$$\vec{r} \cdot \hat{k} = |\vec{r}| |\hat{k}| \cos \theta_2$$

$$\Rightarrow \cos \theta_2 = \frac{|\vec{r}| |\hat{k}|}{|\vec{r}| |\hat{k}|}$$

$$= \frac{(-7)}{\sqrt{(11)^2 + (5)^2 + (-7)^2}}$$

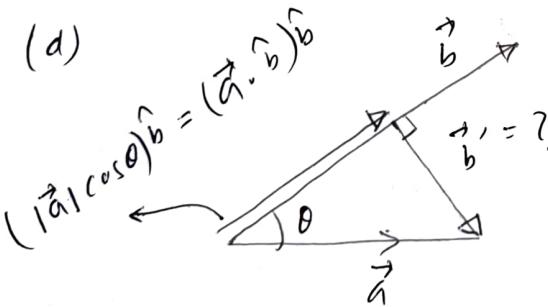
$$= \cos^{-1}(-) = \boxed{120^\circ}$$

$$(c) \vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta \quad (16)$$

$$\Rightarrow |\vec{a}| \cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|}$$

$$= \vec{a} \cdot \hat{b}$$

$$\begin{aligned}\hat{b} &= \frac{\vec{b}}{|\vec{b}|} = \frac{-2\hat{i} + 2\hat{j} + 3\hat{k}}{\sqrt{(-2)^2 + (2)^2 + (3)^2}} \\ &= \frac{-2\hat{i} + 2\hat{j} + 3\hat{k}}{\sqrt{17}} \\ &= -\frac{2}{\sqrt{17}}\hat{i} + \frac{2}{\sqrt{17}}\hat{j} + \frac{3}{\sqrt{17}}\hat{k} \\ \vec{a} \cdot \hat{b} &= (5\hat{i} + 4\hat{j} - 6\hat{k}) \cdot \left( -\frac{2}{\sqrt{17}}\hat{i} + \frac{2}{\sqrt{17}}\hat{j} + \frac{3}{\sqrt{17}}\hat{k} \right) \\ &= \frac{-10}{\sqrt{17}} + \frac{8}{\sqrt{17}} - \frac{18}{\sqrt{17}} \\ &= \boxed{-4.85}\end{aligned}$$



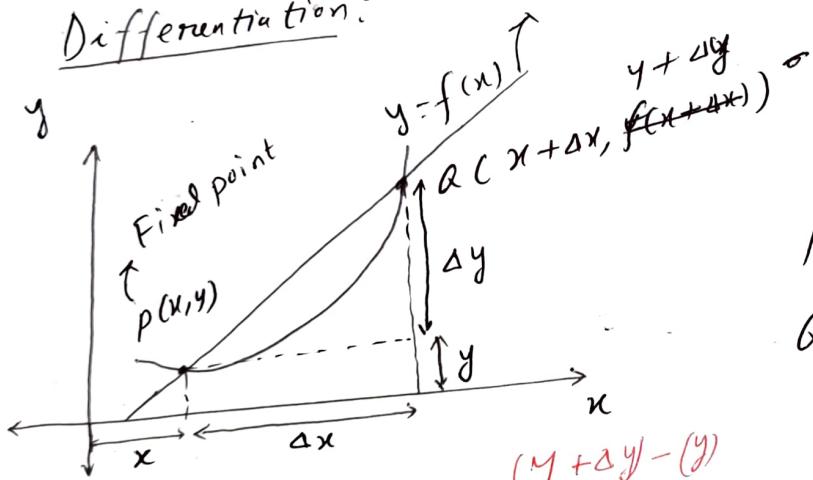
$$\begin{aligned}\vec{a} &= (\vec{a} \cdot \hat{b}) \hat{b} + \vec{b}' \\ \Rightarrow \vec{b}' &= \vec{a} - (\vec{a} \cdot \hat{b}) \hat{b} \\ &= (5\hat{i} + 4\hat{j} - 6\hat{k}) - (-4.85) \left( -\frac{2}{\sqrt{17}}\hat{i} + \frac{2}{\sqrt{17}}\hat{j} + \frac{3}{\sqrt{17}}\hat{k} \right) \\ &= (5\hat{i} + 4\hat{j} - 6\hat{k}) + (-2.35\hat{i} + 2.35\hat{j} + 3.53\hat{k})\end{aligned}$$

$$\begin{aligned}\vec{b}' &= (5 - 2 \cdot 35) \hat{i} + (4 + 2 \cdot 35) \hat{j} + (-6 + 3 \cdot 53) \hat{k} \\ &= 2.65 \hat{i} + 6.35 \hat{j} - 2.47 \hat{k} \\ |\vec{b}'| &= \sqrt{(2.65)^2 + (6.35)^2 + (-2.47)^2} \\ &= \boxed{17.31}\end{aligned}$$

Chapter 3 SP : 3.02, 3.03, 3.04, 3.05  
 CP : 1, 2, 3, 4, 5  
 PR : 9, 15, 17, 39, 36, 37, 50, 61 63

Review of Calculus: *secant line*

Differentiation:



$$\text{slope, } m_{\text{sec}} = \frac{\text{Rise}}{\text{Run}} = \frac{(y + \Delta y) - y}{x + \Delta x - x}$$

$$= \frac{f(x + \Delta x) - f(x)}{(x + \Delta x) - x}$$

$$= \frac{\Delta f}{\Delta x}$$

If  $\Delta x \rightarrow 0$ , then  $\Delta x \rightarrow 0$

$$\begin{aligned}m_{\text{tangent}} &= \lim_{\Delta x \rightarrow 0} \frac{\Delta f}{\Delta x} \\ \Rightarrow \left[ \frac{df}{dx} \right]_x &= \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}\end{aligned}$$

$$P(x, y) = P(x, f(x))$$

$$Q(x + \Delta x, y + \Delta y)$$

$$= Q(x + \Delta x, f(x + \Delta x))$$

$$f(x) = x^2$$

$$f(x+\Delta x) = (x+\Delta x)^2$$

$$= x^2 + 2\Delta x \cdot x + (\Delta x)^2$$

(16)

$$\Delta f = f(x+\Delta x) - f(x)$$

$$= x^2 + 2\Delta x \cdot x + (\Delta x)^2 - x^2$$

$$= 2\Delta x \cdot x + (\Delta x)^2$$

$$\begin{aligned} \frac{d}{dx} f(x) &= \lim_{\Delta x \rightarrow 0} \frac{\Delta f}{\Delta x} \\ &= \lim_{\Delta x \rightarrow 0} \frac{2\Delta x \cdot x + (\Delta x)^2}{\Delta x} \\ &= \lim_{\Delta x \rightarrow 0} \frac{\cancel{\Delta x}(2x + \cancel{\Delta x})}{\cancel{\Delta x}} \end{aligned}$$

$$= \lim_{\Delta x \rightarrow 0} 2x$$

$$\boxed{\frac{d}{dx}(x^n) = nx^{n-1}}$$

$$\frac{d}{dx}(x^n) = nx^{n-1}$$

$$\frac{d}{dx}(\ln x) = \frac{1}{x}$$

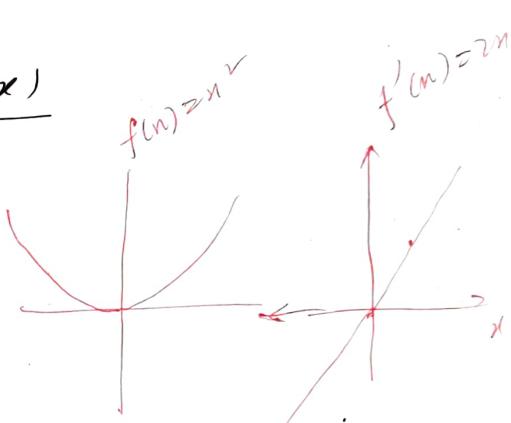
$$\frac{d}{dx}(e^x) = e^x$$

$$\frac{d}{dx}(\sin x) = \cos x$$

$$\text{chain rule } \frac{d}{dx}(\sin mx) = ?$$

$$\frac{d}{dx}(\sin mx) = \cos(mx) \frac{d}{dx}(mx)$$

$$= \boxed{m \cos(mx)}$$



# Fundamental Theorem of Calculus:

(19)

$$\frac{d}{dx} f(u) = g(u) \leftrightarrow \int g(u) du = f(u) + C$$

$\downarrow$  Indefinite Integral

$$\frac{d}{du} (u^n) = n u^{n-1}$$

$$\text{let, } n-1 = n'$$

$$\int (n'+1) u^{n'} du = u^{n'+1}$$

$$\Rightarrow \int u^{n'} du = \frac{u^{n'+1}}{n'+1}$$

$$\boxed{n' = n}$$

$$\Rightarrow \boxed{\int u^n du = \frac{u^{n+1}}{n+1} + C}$$

$$n \neq -1,$$

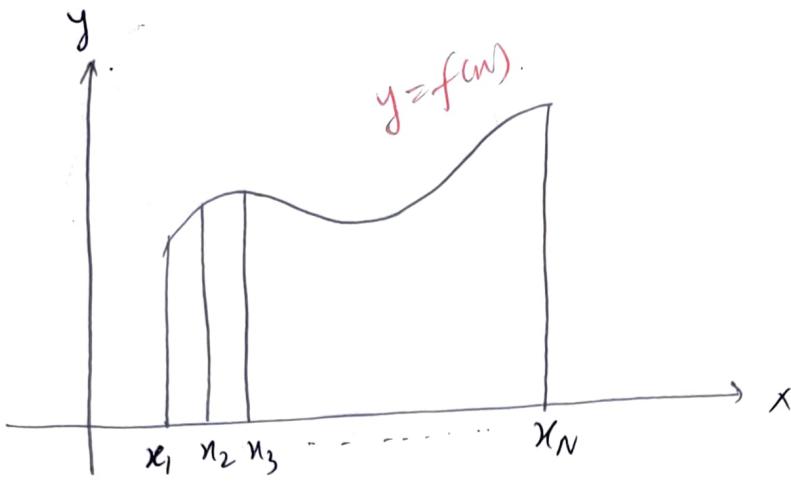
$$\frac{d}{du} (\ln u) = \frac{1}{u}$$

$$\int \frac{1}{u} du = \ln u + C$$

$$\text{Definite Integral: } \frac{d}{du}$$

$$\int_a^b f(u) du = [g(u)]_a^b = g(b) - g(a)$$

(20)



$$\text{Area} = f(x_1)\Delta x + f(x_2)\Delta x + \dots + f(x_{N-1})\Delta x$$

$$= \sum_{i=1}^{N-1} f(x_i) \Delta x$$

If  $N \rightarrow \infty$ ,  $\Delta x \rightarrow dx$

$$\boxed{\text{Area} = \int_{x_1}^{x_N} f(x) dx}$$

\*  $\int_{-5}^{+5} |x| dx = ?$



BRAC University  
Department of Mathematics & Natural Sciences  
Principles of Physics-I (PHY 111)

Solution of Suggested Problems (Vector)

Fall, 2024

Formulas

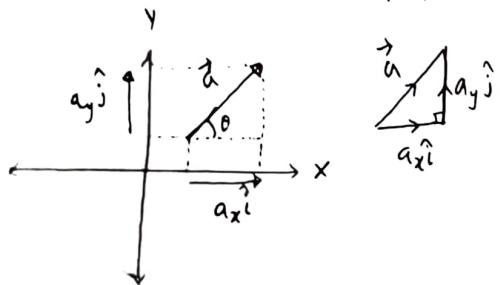
Vector addition:

$$\vec{c} = \vec{a} + \vec{b}$$

Component  
Resultant

Unit vector:

$$\hat{a} = \frac{\vec{a}}{|\vec{a}|}$$



$$\vec{a} = a_x \hat{i} + a_y \hat{j}$$

$$a_x = |\vec{a}| \cos \theta = x\text{-component of } \vec{a}$$

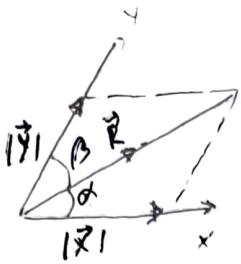
$$a_y = |\vec{a}| \sin \theta = y\text{-component of } \vec{a}$$

$a_x \hat{i}$  = vector component of  $\vec{a}$   
along the direction of +x-axis

$a_y \hat{j}$  = vector component of  $\vec{a}$   
along the direction of +y-axis

$\theta$  = angle between  $\vec{a}$  and +x-axis

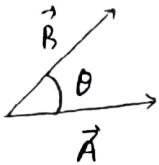
$$\tan \theta = \frac{a_y}{a_x}; \quad \text{magnitude of } \vec{a}, \quad |\vec{a}| = \sqrt{a_x^2 + a_y^2}$$



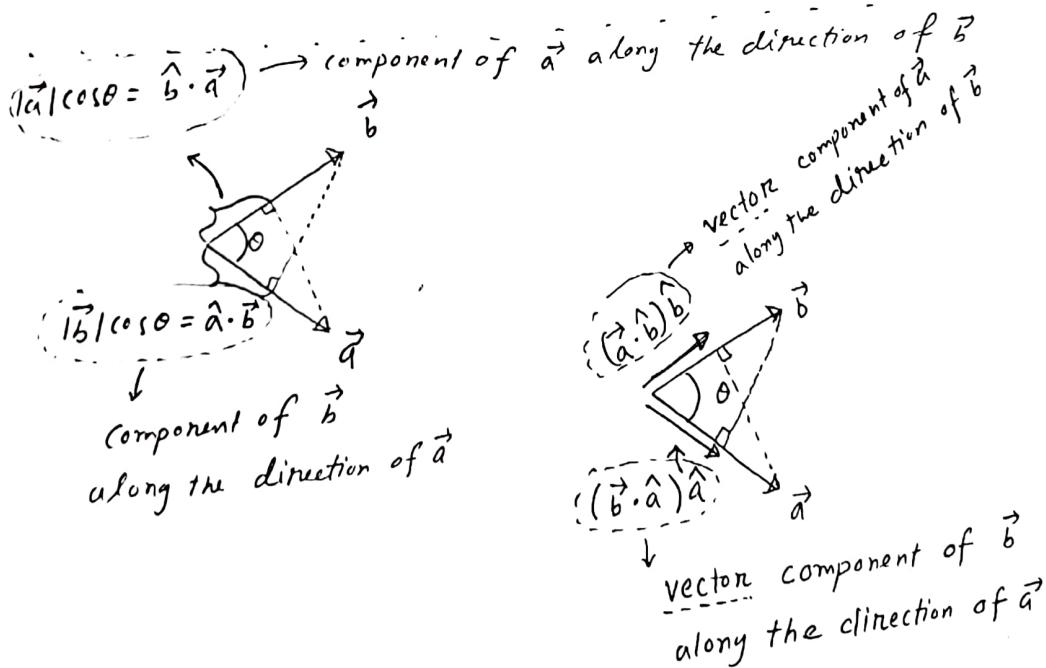
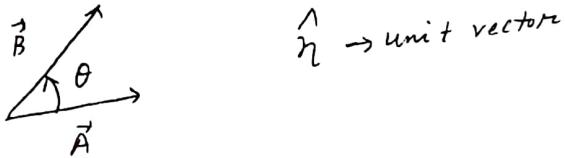
$$|\vec{x}| = \frac{|\vec{P}| \sin \beta}{\sin(\alpha + \beta)}$$

$$|\vec{y}| = \frac{|\vec{P}| \sin \alpha}{\sin(\alpha + \beta)}$$

Scalar product:  $\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta$



Vector product:  $\vec{A} \times \vec{B} = \hat{n} |\vec{A}| |\vec{B}| \sin \theta$



$$\vec{a} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k}$$

$$\vec{b} = b_x \hat{i} + b_y \hat{j} + b_z \hat{k}$$

$$\vec{a} + \vec{b} = (a_x \hat{i} + a_y \hat{j} + a_z \hat{k}) + (b_x \hat{i} + b_y \hat{j} + b_z \hat{k}) \\ = (a_x + b_x) \hat{i} + (a_y + b_y) \hat{j} + (a_z + b_z) \hat{k}$$

$$\vec{a} - \vec{b} = (a_x - b_x) \hat{i} + (a_y - b_y) \hat{j} + (a_z - b_z) \hat{k}$$

$$\vec{b} - \vec{a} = (b_x - a_x) \hat{i} + (b_y - a_y) \hat{j} + (b_z - a_z) \hat{k}$$

$$\vec{a} \cdot \vec{b} = a_x b_x + a_y b_y + a_z b_z$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix}$$

$$\cos(\theta) = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|}$$

angle between  $\vec{a}$  and  $\vec{b}$

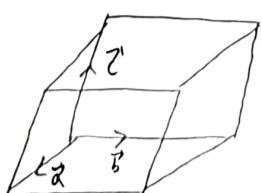
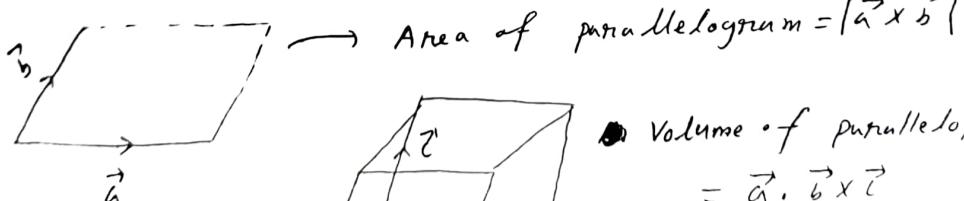
$$|\vec{a}| = \sqrt{a_x^2 + a_y^2 + a_z^2}$$

$$\theta_x = \cos^{-1} \left( \frac{a_x}{|\vec{a}|} \right)$$

$$\theta_y = \cos^{-1} \left( \frac{a_y}{|\vec{a}|} \right)$$

$$\theta_z = \cos^{-1} \left( \frac{a_z}{|\vec{a}|} \right)$$

$\theta_x, \theta_y, \theta_z \rightarrow$  angle between vector  $\vec{a}$  and  $+x, +y, +z$  axes respectively



Volume of parallelopiped  
=  $\vec{a} \cdot (\vec{b} \times \vec{c})$

$$= \begin{vmatrix} a_x & a_y & a_z \\ b_x & b_y & b_z \\ c_x & c_y & c_z \end{vmatrix}$$

(B.M. Exem No: 17)

1. Three vectors  $\vec{a}$ ,  $\vec{b}$ , and  $\vec{c}$  each have a magnitude of 50 m and lie in an  $xy$  plane. Their directions relative to the positive direction of the  $x$  axis are  $30^\circ$ ,  $195^\circ$ , and  $315^\circ$ , respectively. What are  
 (a) the magnitude and (b) the angle of the vector  $\vec{a} + \vec{b} + \vec{c}$ , and (c) the magnitude and (d) the angle of  $\vec{a} - \vec{b} + \vec{c}$ ? (e) What are the magnitude and (f) angle of a fourth vector  $\vec{d}$  such that  
 $(\vec{a} + \vec{b}) - (\vec{c} + \vec{d}) = 0$ ?  $|\vec{a}| = |\vec{b}| = |\vec{c}| = 50 \text{ m}$ ,  $\theta_1 = 30^\circ$ ,  $\theta_2 = 195^\circ$ ,  $\theta_3 = 315^\circ$

$$\begin{aligned}\vec{a} &= a_x \hat{i} + a_y \hat{j} = |\vec{a}| \cos \theta_1 \hat{i} + |\vec{a}| \sin \theta_1 \hat{j} \\&= (50 \text{ m}) (\cos 30^\circ) \hat{i} + (50 \text{ m}) \sin(30^\circ) \hat{j} \\&= (50 \text{ m}) \frac{\sqrt{3}}{2} \hat{i} + (50 \text{ m}) \frac{1}{2} \hat{j} \\&= (25\sqrt{3}) \text{ m} \hat{i} + (25 \text{ m}) \hat{j} \\&= (25\sqrt{3}) \text{ m} \cos \theta_2 \hat{i} + (25 \text{ m}) \sin \theta_2 \hat{j} \\&\vec{b} = b_x \hat{i} + b_y \hat{j} = |\vec{b}| \cos \theta_2 \hat{i} + |\vec{b}| \sin \theta_2 \hat{j} \\&= (50 \text{ m}) \cos(195^\circ) \hat{i} + (50 \text{ m}) \sin(195^\circ) \hat{j} \\&= (-48.29 \text{ m}) \hat{i} + (-12.94 \text{ m}) \hat{j}\end{aligned}$$

$$\begin{aligned}\vec{c} &= c_x \hat{i} + c_y \hat{j} = |\vec{c}| \cos \theta_3 \hat{i} + |\vec{c}| \sin \theta_3 \hat{j} \\&= (50 \text{ m}) \cos(315^\circ) \hat{i} + (50 \text{ m}) \sin(315^\circ) \hat{j} \\&= (25\sqrt{2}) \text{ m} \hat{i} + (-25\sqrt{2}) \text{ m} \hat{j}\end{aligned}$$

$$\begin{aligned}(a) \quad \vec{a} + \vec{b} + \vec{c} &= (25\sqrt{3} - 48.29 + 25\sqrt{2}) \text{ m} \hat{i} \\&\quad + (25 - 12.94 - 25\sqrt{2}) \text{ m} \hat{j} \\&= \boxed{(30.4 \text{ m}) \hat{i} + (-23.3 \text{ m}) \hat{j}} \\|\vec{a} + \vec{b} + \vec{c}| &= \sqrt{(30.4 \text{ m})^2 + (-23.3 \text{ m})^2} = \boxed{38.3 \text{ m}}\end{aligned}$$

$$(b) (\vec{a} + \vec{b} + \vec{c}) \cdot \hat{i} = |\vec{a} + \vec{b} + \vec{c}| |\hat{i}| \cos \theta_x$$

$$\Rightarrow \cos \theta_x = \frac{(\vec{a} + \vec{b} + \vec{c}) \cdot \hat{i}}{|\vec{a} + \vec{b} + \vec{c}| (1)} = \frac{30.4 \text{ m}}{38.3 \text{ m}}$$

$$\therefore \theta_x = \cos^{-1} \left( \frac{30.4}{38.3} \right) = 37.5^\circ$$

$$(c) \vec{a} - \vec{b} + \vec{c} = (25\sqrt{3} + 48.29 + 25\sqrt{2}) \hat{m}^i + (25 + 12.94 - \frac{25.94}{25\sqrt{2}}) \hat{m}^j$$

$$= (126.95 \text{ m}) \hat{i} + (2.6 \text{ m}) \hat{j}$$

$$|\vec{a} - \vec{b} + \vec{c}| = \sqrt{(126.95)^2 + (2.6)^2} \text{ m}$$

$$= \boxed{126.98 \text{ m}}$$

$$(d) (\vec{a} - \vec{b} + \vec{c}) \cdot \hat{i} = |\vec{a} - \vec{b} + \vec{c}| |\hat{i}| \cos \theta'_x$$

$$\Rightarrow \cos \theta'_x = \frac{126.95 \text{ m}}{126.98 \text{ m}}$$

$$\therefore \theta'_x = \cos^{-1} \left( \frac{126.95}{126.98} \right) = \boxed{125^\circ}$$

$$(e) \vec{a} + \vec{b} - (\vec{c} + \vec{d}) = 0$$

$$\Rightarrow \vec{c} + \vec{d} = \vec{a} + \vec{b}$$

$$\Rightarrow \vec{d} = \vec{a} + \vec{b} - \vec{c}$$

$$= (25\sqrt{3} + (48.29) - 25\sqrt{2}) \hat{m}^i + (25 + (-12.94) - (-25.94)) \hat{m}^j$$

$$= (-40.3) \hat{m}^i + (47.4) \hat{m}^j$$

$$|\vec{d}| = \sqrt{(-40.3 \text{ m})^2 + (47.4 \text{ m})^2} = 62.28 \text{ m}; \quad \text{④ } \cos \theta''_x = \cos^{-1} \left( \frac{-40.3}{62.28} \right)$$

(Problem - 35)

2. Two vectors  $\vec{r}$  and  $\vec{s}$  lie in the  $xy$  plane. Their magnitudes are 4.50 and 7.30 units, respectively, and their directions are  $320^\circ$  and  $85.0^\circ$ , respectively, as measured counterclockwise from the positive  $x$ -axis. What are the values of (a)  $\vec{r} \cdot \vec{s}$  and (b)  $\vec{r} \times \vec{s}$ ?

$$|\vec{r}| = 4.5, \quad \theta' = 320^\circ$$

$$|\vec{s}| = 7.3, \quad \theta'' = 85^\circ$$

$$\vec{r} = |\vec{r}| \cos \theta' \hat{i} + |\vec{r}| \sin \theta' \hat{j}$$

$$= (4.5) \cos(320) \hat{i} + (4.5) \sin(320) \hat{j}$$

$$= 3.45 \hat{i} - 2.89 \hat{j}$$

$$\vec{s} = |\vec{s}| \cos \theta'' \hat{i} + |\vec{s}| \sin \theta'' \hat{j}$$

$$= (7.3) \cos 85^\circ \hat{i} + (7.3) \sin(85^\circ) \hat{j}$$

$$= 0.64 \hat{i} + 7.27 \hat{j}$$

$$(a) \quad \vec{r} \cdot \vec{s} = (3.45)(0.64) + (-2.89)(7.27)$$

$$= 2.01 + (-21.01)$$

$$= \boxed{-19}$$

$$(b) \quad \vec{r} \times \vec{s} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3.45 & -2.89 & 0 \\ 0.64 & 7.27 & 0 \end{vmatrix}$$

$$= \hat{i} (-2.89 \times 0 - 7.27 \times 0) - \hat{j} (3.45 \times 0 - 0.64 \times 0) + \hat{k} (3.45 \times 7.27 + (-2.89) \times (0.64))$$

$$\vec{R} \times \vec{s} = \hat{k} 26.94$$

$$|\vec{R} \times \vec{s}| = |\hat{k}| 26.94 = \boxed{26.94}$$

(Problem 37)

Three vectors are given by  $\vec{a} = 3\hat{i} + 3\hat{j} - 2\hat{k}$ ,  $\vec{b} = -1.0\hat{i} - 4.0\hat{j} + 2.0\hat{k}$ , and  $\vec{c} = 2.0\hat{i} + 2.0\hat{j} + 1.0\hat{k}$ . Find (a)  $\vec{a} \cdot (\vec{b} \times \vec{c})$ , (b)  $\vec{a} \cdot (\vec{b} + \vec{c})$ , and (c)  $\vec{a} \times (\vec{b} + \vec{c})$ .

$$\vec{a} = 3\hat{i} + 3\hat{j} - 2\hat{k}$$

$$\vec{b} = -\hat{i} - 4\hat{j} + 2\hat{k}$$

$$\vec{c} = 2\hat{i} + 2\hat{j} + \hat{k}$$

$$(a) \quad \vec{a} \cdot \vec{b} \times \vec{c} = \begin{vmatrix} 3 & 3 & -2 \\ -1 & -4 & 2 \\ 2 & 2 & 1 \end{vmatrix}$$

$$\boxed{\begin{aligned} &= 3(-4 - 4) - 3(-1 - 4) - 2(-2 + 8) \\ &= 3(-8) - 3(-5) - 2(6) \\ &= -18 + 15 - 12 = \boxed{-21} \end{aligned}}$$

$$(b) \quad \vec{b} + \vec{c} = (-1+2)\hat{i} + (-4+2)\hat{j} + (2+1)\hat{k}$$

$$= \hat{i} - 2\hat{j} + 3\hat{k}$$

$$\vec{a} \cdot (\vec{b} + \vec{c}) = (3)(1) + (3)(-2) + (-2)(3)$$

$$= 3 - 6 - 6 = \boxed{-9}$$

$$(c) \quad \vec{a} \times (\vec{b} + \vec{c}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & 3 & -2 \\ 1 & -2 & 3 \end{vmatrix}$$

$$= \hat{i} \frac{(9-4)}{5} - \hat{j} \frac{(9+2)}{-11} + \hat{k} \frac{(-6-3)}{-9}$$

(Pn, Ldm 6.2)

[4] Here are three vectors in meters:  $\vec{d}_1 = -3.0\hat{i} + 3.0\hat{j} + 2.0\hat{k}$ ,  $\vec{d}_2 = -2.0\hat{i} - 4.0\hat{j} + 2.0\hat{k}$ ,  $\vec{d}_3 = 2.0\hat{i} + 3.0\hat{j} + 1.0\hat{k}$ . What results from: (a)  $\vec{d}_1 \cdot (\vec{d}_2 + \vec{d}_3)$  (b)  $\vec{d}_1 \cdot (\vec{d}_2 \times \vec{d}_3)$  (c)  $\vec{d}_1 \times (\vec{d}_2 + \vec{d}_3)$ ?

$$\vec{d}_1 = (-3\hat{i} + 3\hat{j} + 2\hat{k}) \text{ m}$$

$$\vec{d}_2 = (-2\hat{i} - 4\hat{j} + 2\hat{k}) \text{ m}$$

$$\vec{d}_3 = (2\hat{i} + 3\hat{j} + 1\hat{k}) \text{ m}$$

$$(a) \quad (\vec{d}_2 + \vec{d}_3) = [(-2+2)\hat{i} + (-4+3)\hat{j} + (2+1)\hat{k}] \text{ m}$$

$$= [-\hat{j} + 3\hat{k}] \text{ m}$$

$$\vec{d}_1 \cdot (\vec{d}_2 + \vec{d}_3) = [(-3)(0) + (+3)(-1) + (2)(3)] \text{ m}^2$$

$$= \text{m}^2[-3 + 6] = \boxed{\cancel{-3}} \boxed{3 \text{ m}^2}$$

$$(b) \quad \vec{d}_1 \cdot \vec{d}_2 \times \vec{d}_3 = \begin{vmatrix} -3 & 3 & 2 \\ -2 & -4 & 2 \\ 2 & 3 & 1 \end{vmatrix}$$

$$= (-3)(-4 - 6) - 3(-2 - 4)$$

$$+ 2(-6 + 8)$$

$$= (-3)(-10) - 3(-6) + 2(2)$$

$$= 30 + 18 + 4 = \boxed{52 \text{ m}^3}$$

$$(c) \quad \vec{d}_1 \times (\vec{d}_1 + \vec{d}_2) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -3 & 3 & 2 \\ 0 & -1 & 3 \end{vmatrix}$$

$$\vec{d}_1 \times (\vec{d}_2 + \vec{d}_3) = \hat{i}(9+2) - \hat{j}(-9-6) + \hat{k}(6+9)$$

$$= \boxed{11\hat{i} + 15\hat{j} + 15\hat{k}}$$

Solve Problem no :

$$\boxed{9, 30, 36, 50}$$