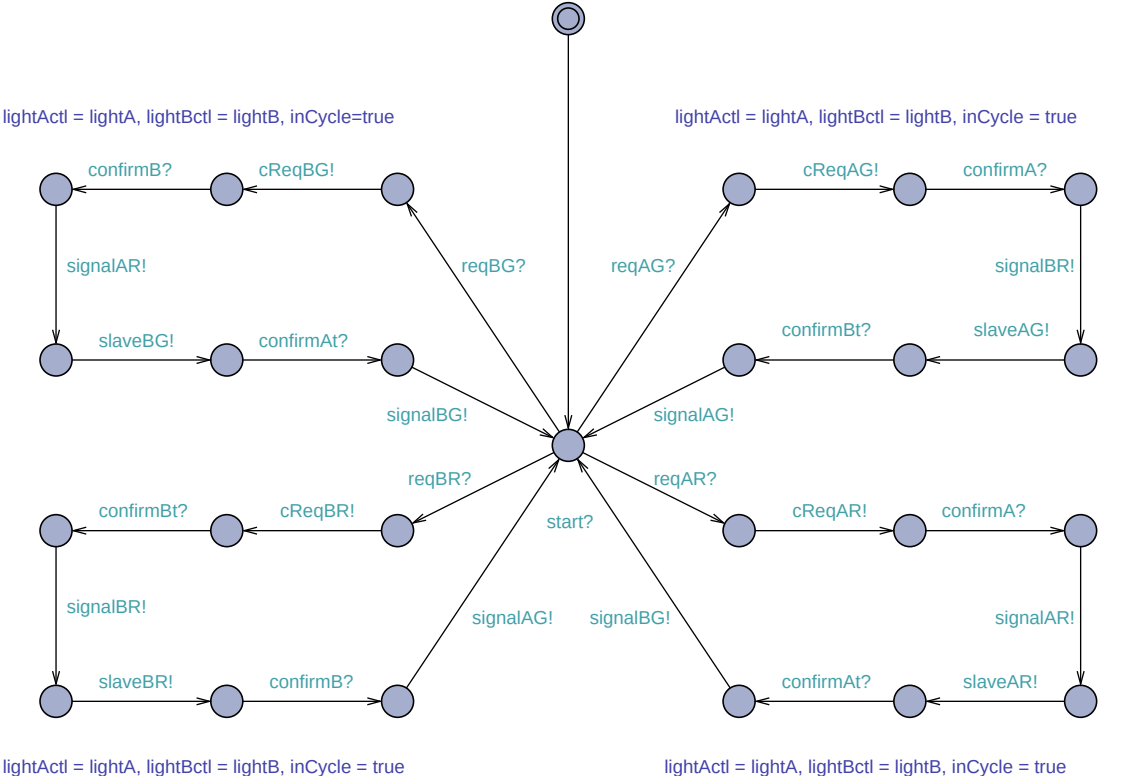
lightActl = lightA, lightBctl = lightB, inCycle=true
confirmB?
cReqBG!
signalAR!
reqBG?
slaveBG!
confirmAt?
signalBG!
lightActl = lightA, lightBctl = lightB, inCycle = true
cReqAG!
confirmA?
reqAG?
signalBR!
confirmBt?
slaveAG!
signalAG!
reqBR?
reqAR?
start?
confirmBt?
cReqBR!
signalBR!
signalAG!
signalBG!
slaveBR!
confirmB?
cReqAR!
confirmA?
signalAR!
confirmAt?
slaveAR!
lightActl = lightA, lightBctl = lightB, inCycle = true
lightActl = lightA, lightBctl = lightB, inCycle = true