

- The APDS9960 detects changes of the brightness (c) and colors (r, g, b).
- 3. The RP2040 receives signals from the APDS9960, and changes the brightness and colors of the RGB LED.
- 4. The computer receives signals from the RP2040. "Bright" is typed when the brightness increases (removing hand from the APDS9960), and "dim" is typed when the brightness decreases (covering the APDS9960).
- 5. When the APDS9960 detects that the red light is dominant (such as r>1.5*(g+b)), the program stops. So I can stop the program by shining red light.