

SM main loop

.wrap_target

bitloop:

(L1) out x, 1 side 0 [T₃-1]

(L2) jmp !x do_zero side 1 [T₁-1]

do_one

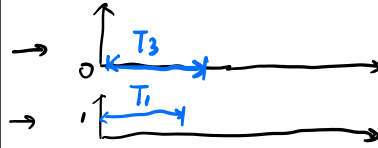
(L3) jmp bitloop side 1 [T₂-1]

do_zero

(L4) nop side 0 [T₂-1]

.wrap

Given T₁=2 T₂=5 T₃=3



Follow the loop, we will have 2 cases

