Michael Task 11

Throughout MP1 I have learned a lot of things through java (both code wise, and design wise). Two things that have stuck in my head the most is:

1. Using interfaces is the only way to create multiple inheritance. Multiple inheritance is very useful before it allows users to 'plug in' different values from different classes. It also allows you to make it very readable for other programmers looking at your programs. Multiple inheritance is created from multiple implementations of interfaces.
2. Inheritance is very useful when it comes to creating related class objects. In class, we used inheritance to show how humans can be linked together with multiple subclasses. In MP1, we used matrices. Inheritance can save a lot of time for programmers and makes writing code for related classes very neat.