

Chris\_Task 11

Two aspects of Java that I learned from this assignment is the functionality of the `@Override` annotation and how to utilize abstract classes.

The `@Override` command allows me to override methods that I want to implement in a subclass that were implemented in a parent class as to avoid typographical errors and maintain the tidiness of the code, ensuring that it is easy to read when methods in a parent class and a sub class have the same name but serve different purposes.

Abstract classes showed me how efficient object oriented programming could be, by utilizing abstract methods I could provide all subclasses with the same data and have the subclasses implement them to their own purpose without having to re-define everything based on what method I wanted to implement.