Some Standard Library Header Files

Standard library header	Explanation
<assert.h></assert.h>	Contains macros and information for adding diagnostics that aid program debugging.
<ctype.h></ctype.h>	Contains function prototypes for functions that test characters for certain properties, and function prototypes for functions that can be used to convert lowercase letters to uppercase letters and vice versa.
<errno.h></errno.h>	Defines macros that are useful for reporting error conditions.
<float.h></float.h>	Contains the floating point size limits of the system.
	Contains the integral size limits of the system.
<locale.h></locale.h>	Contains function prototypes and other information that enables a program to be modified for the current locale on which it is running. The notion of locale enables the computer system to handle different conventions for expressing data like dates, times, dollar amounts and large numbers throughout the world.
<math.h></math.h>	Contains function prototypes for math library functions.
<setjmp.h></setjmp.h>	Contains function prototypes for functions that allow bypassing of the usual function call and return sequence.
<signal.h></signal.h>	Contains function prototypes and macros to handle various conditions that may arise during program execution.
<stdarg.h></stdarg.h>	Defines macros for dealing with a list of arguments to a function whose number and types are unknown.
<stddef.h></stddef.h>	Contains common definitions of types used by C for performing certain calculations.
<stdio.h></stdio.h>	Contains function prototypes for the standard input/output library functions, and information used by them.