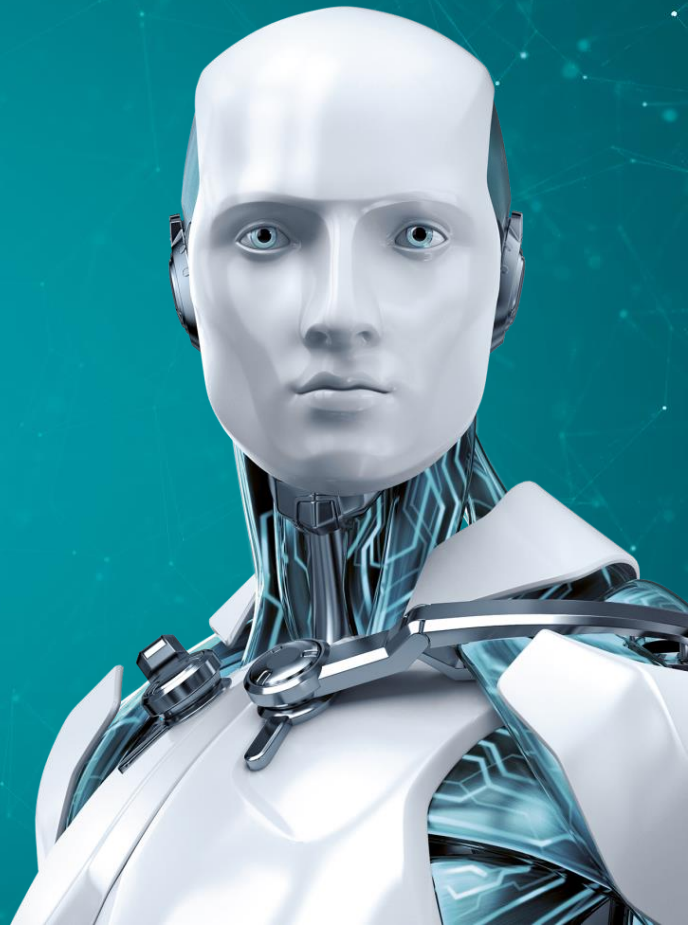




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# Under the hood of Wslink's multilayered virtual machine

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# Agenda

- Intro to VMs in general and symbolic execution
- Internals of the VM used in Wslink
- Our approach to dealing with the obfuscation
- Demonstration of the approach

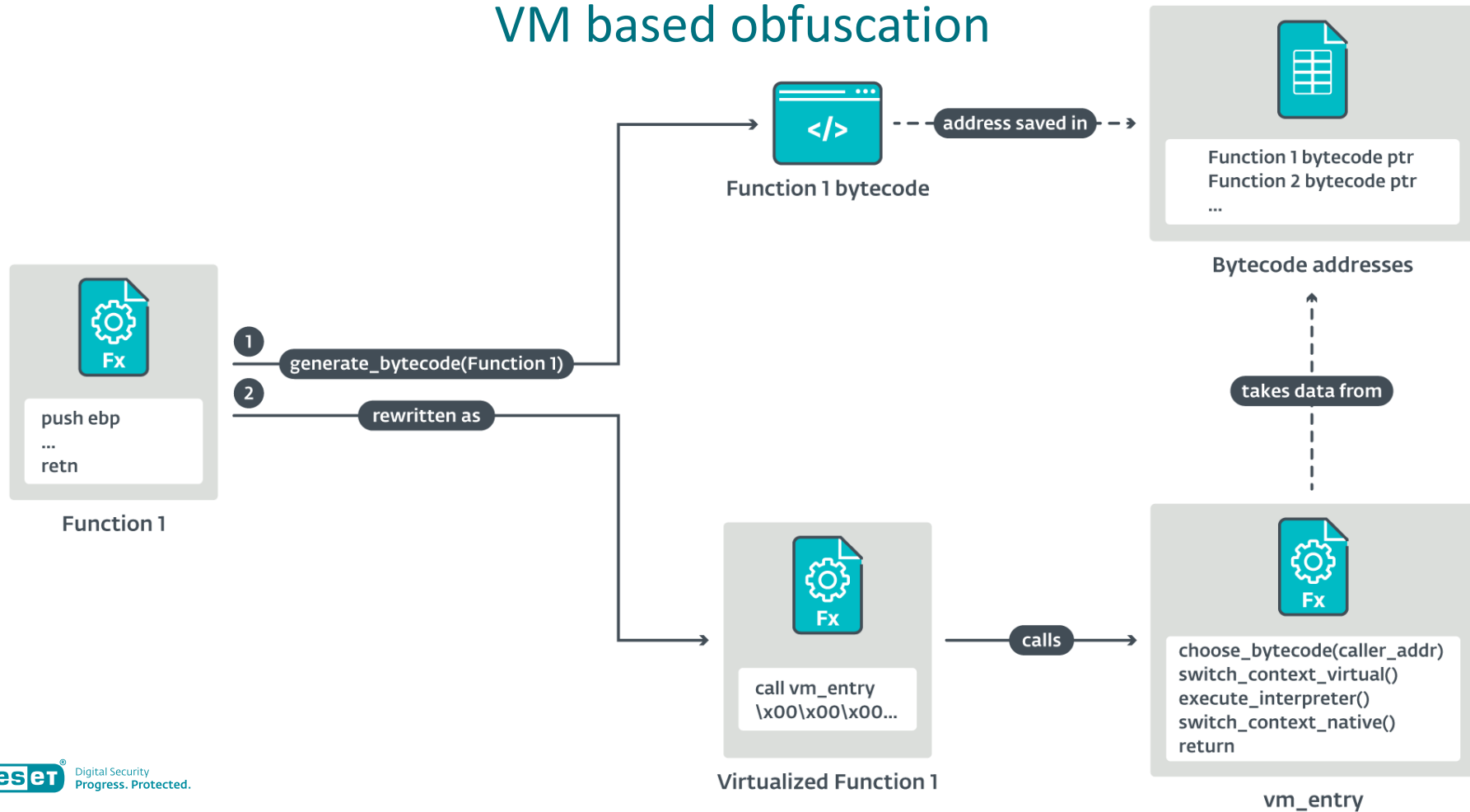
# Process VMs basics

01	08	09	01	07	08	02	85	03	01	01
----	----	----	----	----	----	----	----	----	----	----

```
1 def handler1(vm_ctx, bytecode):
2     operand1 = bytecode[vm_ctx.PC]
3     operand2 = bytecode[vm_ctx.PC+1]
4     vm_ctx.PC += 2
5     vm_ctx.gp_regs[operand1] = vm_ctx.gp_regs[operand2]
6
7 def handler2(vm_ctx, bytecode):
8     operand1 = bytecode[vm_ctx.PC]
9     vm_ctx.PC += 1
10    vm_ctx.gp_regs[vm_ctx.stack.pop()] = operand1
11
12 def handler3(vm_ctx, bytecode):
13     operand1 = bytecode[vm_ctx.PC]
14     operand2 = bytecode[vm_ctx.PC+1]
15     vm_ctx.PC += 2
16     if vm_ctx.gp_regs[operand1] == operand2:
17         exit()
18
19 ...
20
21 handlers = [handler1, handler2, handler3, ...]
22
23 def vm_interpreter(vm_ctx, bytecode):
24     while True:
25         opcode = bytecode[vm_ctx.PC]
26         vm_ctx.PC += 1
27         handlers[opcode-1](vm_ctx, bytecode)
```

- Interpreter executes the bytecode
- Bytecode contains instructions with:
  - Opcodes
  - Operands
- Handlers define individual opcodes

# VM based obfuscation



# Symbolic execution in Miasm

- Expresses the code in mathematical formulas
- Registers and memory are treated as symbolic values
- Summarizes the code's effects on the symbolic values
- We will frequently use it

- Original ASM:

```
MOV EAX, EBX
MOV ECX, DWORD PTR [EDX]
XOR ECX, 0x123
MOV AX, WORD PTR [ESI]
JMP ECX
```

- Performed symbolic execution:

```
EAX = {@16[ESI] 0 16, EBX[16:32] 16 32}
ECX = @32[EDX] ^ 0x123
zf = @32[EDX] == 0x123
nf = (@32[EDX] ^ 0x123)[31:32]
...
EIP = @32[EDX] ^ 0x123
IRDst = @32[EDX] ^ 0x123
```

# Symbolic execution in Miasm

- Allows us to simply apply known concrete values
- Concrete values can simplify the expressions

- Performed Symbolic execution:

```
EAX = {@16[ESI] 0 16, EBX[16:3...  
ECX = @32[EDX] ^ 0x123  
zf = @32[EDX] == 0x123  
nf = (@32[EDX] ^ 0x123)[31:32]  
...  
EIP = @32[EDX] ^ 0x123  
IRDst = @32[EDX] ^ 0x123
```

- Applied  $EDX = 0x96$  and

```
@32[0x96] = 0xFEEF:  
EAX = {@16[ESI] 0 16, EBX[16:3...  
ECX = 0xFFCE  
zf = 0x0  
nf = 0x0  
...  
EIP = 0xFFCE  
IRDst = 0xFFCE  
EDX = 0x96  
@32[0x96] = 0xFEEF
```

# End of introduction



# Wslink: First contact

The screenshot shows a debugger window with assembly code on the left and a cross-reference table on the right. The assembly code is for a function named `vm_entry`. The cross-reference table lists all references to `vm_entry`, including calls from various locations and a jump from `ServiceMain`.

```
.text:000007FEEBCF2A70  
.text:000007FEEBCF2A70  
.text:000007FEEBCF2A70  
.text:000007FEEBCF2A70  
.text:000007FEEBCF2A70  
.text:000007FEEBCF2A70  
.text:000007FEEBCF2A70  
.text:000007FEEBCF2A70  
.text:000007FEEBCF2A70  
.text:000007FEEBCF2A70 000 40 53  
.text:000007FEEBCF2A72 008 48 83 EC 60  
.text:000007FEEBCF2A76 068 48 8B 05 13 BD 0D 00  
.text:000007FEEBCF2A7D 068 48 33 C4  
.text:000007FEEBCF2A80 068 48 89 44 24 58  
.text:000007FEEBCF2A85 068 48 8B D9  
.text:000007FEEBCF2A88 068 E8 E3 FD 0E 00  
.text:000007FEEBCF2A8D 068 AE  
.text:000007FEEBCF2A8E 068 A3 CC 4F 24 B6 8C F7 CC 28  
.text:000007FEEBCF2A97 068 77 51
```

Assembly code (right side):

```
; DWORD __tdcall StartAddress(LPVOID  
StartAddress proc near  
var_10= qword ptr -10h  
push rbx  
sub rsp, 60h  
mov rax, cs:qword_7FEEBDCE790  
xor rax, rsp  
mov [rsp+68h+var_10], rax  
mov rbx, rcx  
call vm_entry  
scasd  
mov ds:28CCF78CB6244FCCh, eax
```

Cross-reference table (xrefs to vm\_entry):

Direction	Type	Address	Text
Up	p	sub_7FEEBCF1C20+D	call vm_entry
Up	p	sub_7FEEBCF27B0+1E	call vm_entry
Up	p	sub_7FEEBCF2860+4	call vm_entry
Up	p	StartAddress+18	call vm_entry
Down	p	sub_7FEEBCF2B20+22	call vm_entry
Down	p	sub_7FEEBCF2E40+18	call vm_entry
Down	p	ServiceMain+D	call vm_entry

Assembly code (bottom left):

```
xlat  
mov ds:71974A04C5639F  
stosd  
xchg eax, ecx  
out 0A7h, al  
jge short loc_7FEEBCF2A70
```

- A virtualized function
- Virtualized functions contain:
  - Prologue
  - Call to VM entry
  - Gibberish code

# Junk code


IDA View-A

Symbolic Execution - 0x11dfd8 to 0x11e842

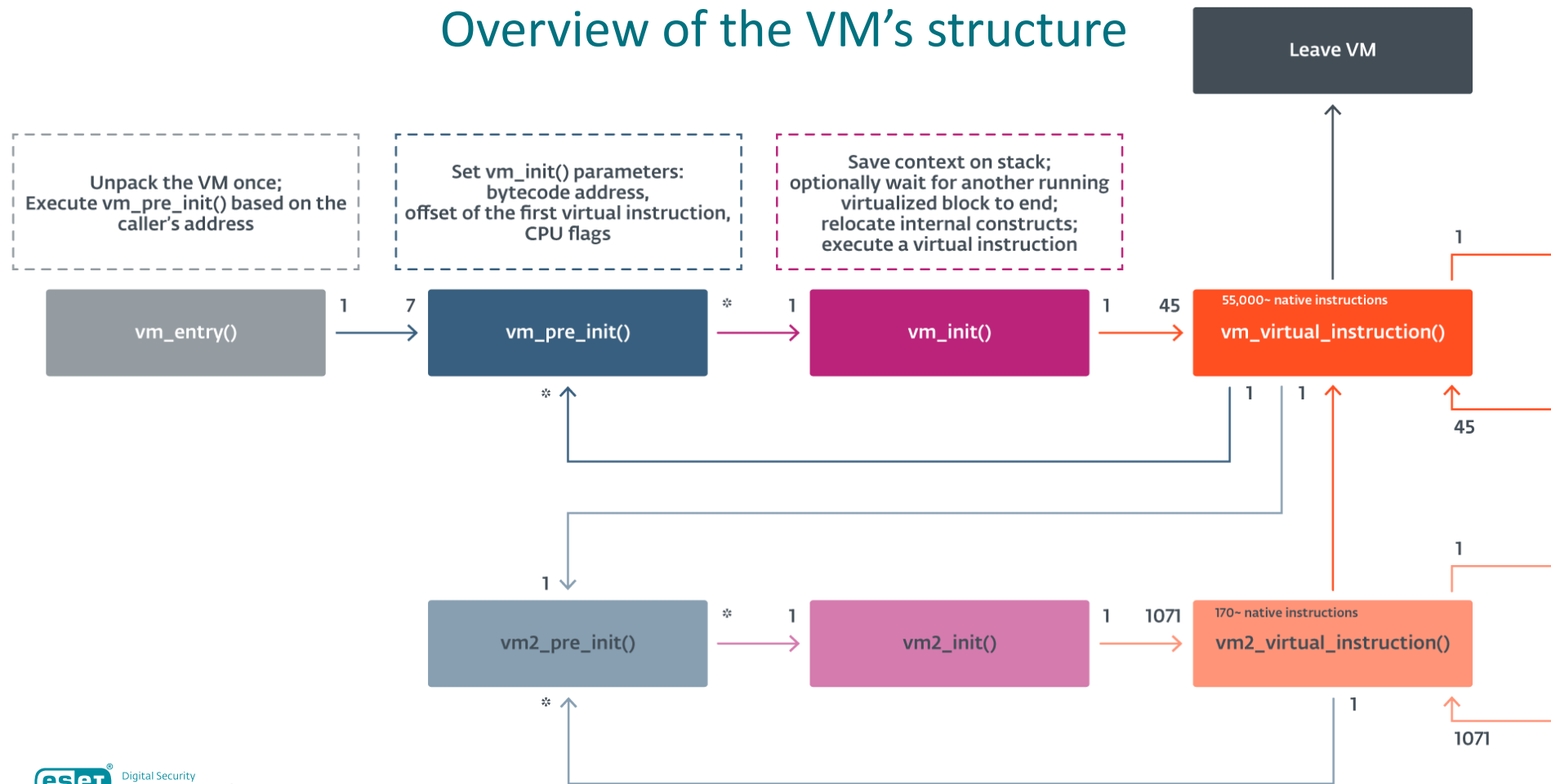
```
RAX = call_func_ret(0x11DFDD, RSP_init, RCX_init, RDX_init, R8_init, R9_init)
RBX = 0x127
RCX = 0x1
RSP = call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF80
RBP = @64[call_func_stack(0x11DFDD, RSP_init)] + 0xFFFFFFFFFFDB229
zf = RSI_init == 0x0
nf = (RSI_init)[63:64]
pf = parity(RSI_init & 0xFF)
of = 0x0
cf = 0x0
af = ((call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF78) ^ (call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF58)) & 0xFF
IRDst = loc_key_3
@64[call_func_stack(0x11DFDD, RSP_init)] = call_func_ret(0x11DFDD, RSP_init, RCX_init, RDX_init, R8_init, R9_init)
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF58] = RDX_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF60] = call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF68
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF68] = call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF70
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF70] = call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF78
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF78] = R12_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF80] = @64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF88]
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF88] = R8_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF90] = R9_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF98] = R10_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFA0] = R11_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFA8] = R12_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFB0] = R13_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFB8] = R14_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFC0] = R15_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFC8] = RDI_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFD0] = RSI_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFD8] = RBP_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFE0] = RBX_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFE8] = RBX_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFFE0] = RDX_init
@64[call_func_stack(0x11DFDD, RSP_init) + 0xFFFFFFFFFFFFFFF8] = RCX_init
```

Pseudocode-A

```
84 v32 = (__int64 *) (v86[0] ^ v31);
85 v86[0] = v20;
86 v85 = 0x4B6F99F2i64;
87 v84 = v28;
88 v83 = (__int64)v32;
89 v82 = (char *)v30;
90 v81 = (__int64)v32;
91 v33 = _InterlockedExchange64((volatile __int64 *)&v82, (
92 v84 = v20;
93 v34 = v83;
94 v83 = v21;
95 v82 = (char *)v23;
96 v81 = 0x2AF80900i64;
97 v80 = 0x50D361D3i64;
98 v79 = 0x78D1A8C6i64;
99 v78 = v25;
100 v77 = v24;
101 v35 = _InterlockedExchange64(&v78, (__int64)&v78);
102 v78 = v19;
103 v79 = (__int64)v22;
104 v82 = (char *)v22;
105 v81 = a2;
106 v36 = a2 ^ (unsigned __int64)&v81;
107 v81 ^= v36;
108 v37 = v81 ^ v36;
109 v80 = v33;
110 _InterlockedExchange64(&v80, (__int64)&v80);
111 v82 = (char *)v29;
112 v81 = 0x74E27FBEi64;
113 v80 = v37;
114 v38 = _InterlockedExchange64(&v80, (__int64)&v80);
115 v82 = (char *)v34;
116 v77 = v32;
117 v78 = (__int64)v32;
118 v81 = (__int64)v32;
119 v80 = 0x276C4181i64;
120 v79 = (__int64)v24;
121 v39 = _InterlockedExchange64(&v79, (__int64)&v79);
122 v79 = a4;
123 v40 = _InterlockedExchange64(&v79, (__int64)&v79);
124 v81 = v26;
```

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# Overview of the VM's structure



## VM2: The first executed virtual instruction

- Prepares the next virtual instruction
- Increases VPC (virtual program counter)
- Zeroes out a register
- RBP\_init is context pointer
- Instruction table at offset 0xA4
- VPC at offset 0x28

Symbolic Execution - 0xe8a7a to 0xe8ad4

```
RAX = RBP_init + 0xB5
RCX = @64[@64[RBP_init + 0xA4] + {0x0, 0, 3, @16[@64[RBP_init + 0x28]], 3, 19, 0x0, 19, 64}]
RIP = @64[@64[RBP_init + 0xA4] + {0x0, 0, 3, @16[@64[RBP_init + 0x28]], 3, 19, 0x0, 19, 64}]
RSI = {0x0, 0, 3, @16[@64[RBP_init + 0x28]], 3, 19, 0x0, 19, 64}
R10 = @64[RBP_init + 0xA4] + {0x0, 0, 3, @16[@64[RBP_init + 0x28]], 3, 19, 0x0, 19, 64}
R13 = RBP_init + 0x28
zf = @64[RBP_init + 0x28] == 0xFFFFFFFFFFFFFFFFC
nf = (@64[RBP_init + 0x28] + 0x4)[63:64]
pf = parity((@64[RBP_init + 0x28] + 0x4) & 0xFF)
of = ((@64[RBP_init + 0x28] ^ (@64[RBP_init + 0x28] + 0x4)) & (@64[RBP_init + 0x28] ^ 0xFFFFFFFF))
cf = (@64[RBP_init + 0x28] ^ ((@64[RBP_init + 0x28] ^ (@64[RBP_init + 0x28] + 0x4)) & (@64[RBP_init + 0x28] ^ 0xFFFFFFFF)))
af = (@64[RBP_init + 0x28] ^ (@64[RBP_init + 0x28] + 0x4) ^ 0x4)[4:5]
IRDst = @64[@64[RBP_init + 0xA4] + {0x0, 0, 3, @16[@64[RBP_init + 0x28]], 3, 19, 0x0, 19, 64}]
@64[RBP_init + 0x28] = @64[RBP_init + 0x28] + 0x4
@32[RBP_init + 0xB5] = 0x0
```

## VM2: Virtual instructions 2 and 3

- Instruction 2
  - Zeroes out several virtual registers

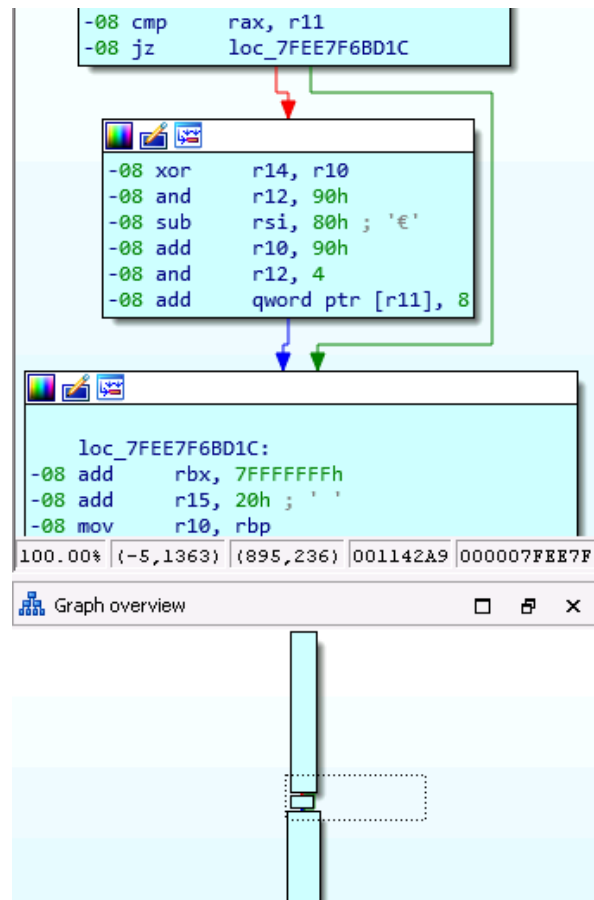
```
IRDst = @64[@64[RBP_init + 0xA4] + {0x0, 0, 3, @16[@64[RBP_init + 0x28]], 3, 19, 0x0, 19, 64}]
@16[RBP_init + 0xB] = 0x0
@64[RBP_init + 0x28] = @64[RBP_init + 0x28] + 0x2
@32[RBP_init + 0x48] = 0x0
@32[RBP_init + 0x70] = 0x0
@32[RBP_init + 0x94] = 0x0
@32[RBP_init + 0xA0] = 0x0
@32[RBP_init + 0xEE] = 0x0
@32[RBP_init + 0xFA] = 0x0
@16[RBP_init + 0x103] = 0x0
@32[RBP_init + 0x133] = 0x0
@16[RBP_init + 0x149] = 0x0
```

- Instruction 3
  - Stores RSP in a virtual register

```
IRDst = @64[@64[RBP_init + 0xA4] + {0x0, 0, 3, @16[@64[RBP_init + 0x28] + 0x2], 3, 19, 0x0, 19, 64}]
@64[RBP_init + {0x0, 16, 0x0, 16, 64}] = RSP_init
@64[RBP_init + 0x28] = @64[RBP_init + 0x28] + 0x4
```

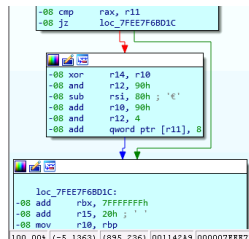
## VM2: Virtual instruction 4

- Multiple basic blocks:



## VM2: Virtual instruction 4

- Multiple basic blocks:



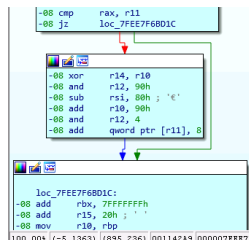
- Summary of the first block – memory assignments and IRDst:

```

IRDst = ({@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]) ^ 0x3038, 0, 16, 0x0, 16, 64} == {@16[@64[RBP_init + 0x28] + 0x6], 0, 16, 0x0, 16, 64}
@16[RBP_init + 0xB] = @16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]
@32[RBP_init + 0x70] = @32[RBP_init + 0x70] & (@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})
@64[RBP_init + 0x28] = (@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]) ^ 0x3038, 0, 16, 0x0, 16, 64} = @64[RSP_init]
  
```

## VM2: Virtual instruction 4

- Multiple basic blocks:



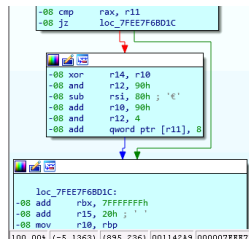
- Summary of the first block – memory assignments and IRDst:

```
IRDst = ({(@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_i
@16[RBP_init + 0xB] = @16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@1
@32[RBP_init + 0x70] = @32[RBP_init + 0x70] & (@32[RBP_init + 0x70] ^ {@
@64[RBP_init + {(@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64
```



## VM2: Virtual instruction 4

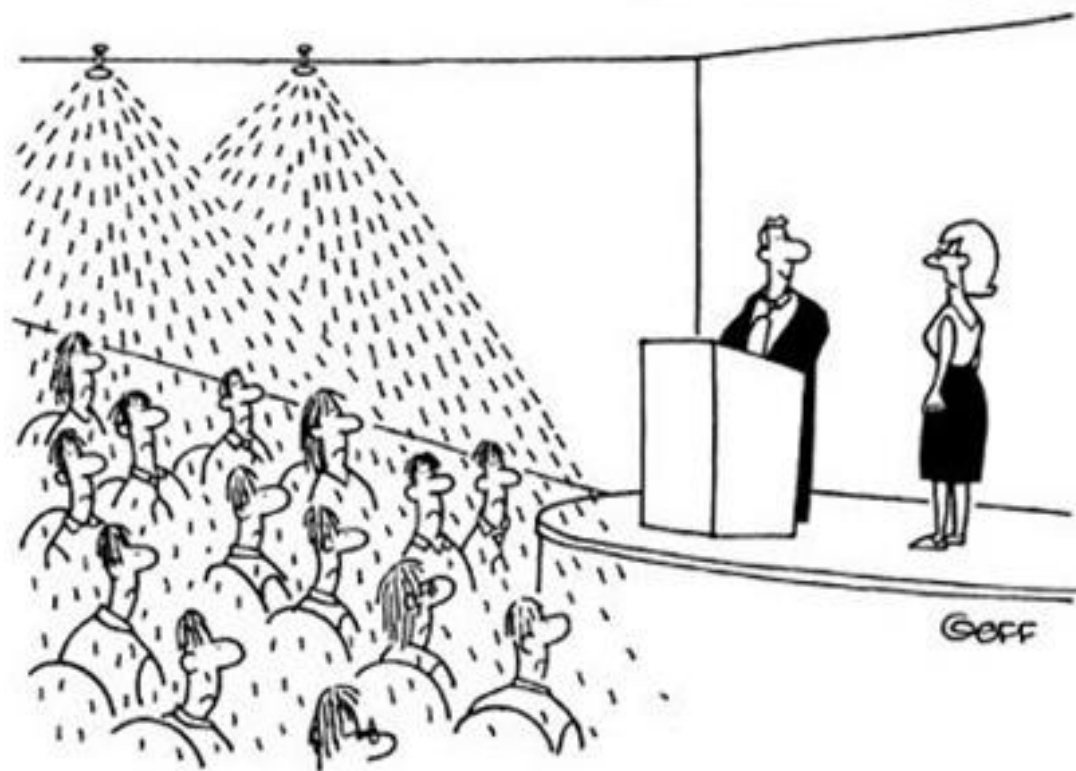
- Multiple basic blocks:



- Summary of the first block – memory assignments and IRDst:

```
IRDst = ({@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]}) ^ 0x3038, 0, 16, 0x0, 16, 64} == {@16[@64[RBP_init + 0x28] + 0x6], 0, 16, 0x0, 16, 32})[0:16]
@16[RBP_init + 0xB] = @16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]
@32[RBP_init + 0x70] = @32[RBP_init + 0x70] & (@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})
@64[RBP_init + 0x28] = (@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]) ^ 0x3038, 0, 16, 0x0, 16, 64} = @64[RSP_init]
```

- Rolling decryption – encryption of operands
  - Values of virtual registers at offsets `0x0B` and `0x70` were set earlier



"You're not allowed to use  
the sprinkler system to keep  
your audience awake."

## VM2: Virtual instruction 4 - deobfuscation

- The first original block

```
IRDst = ({@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]) ^ 0x3038, 0, 16, 0x0, 16, 64} == {@16[@64[RBP_init + 0x28] + 0x6], 0, 16, 0x0, 16, 64}
@16[RBP_init + 0xB] = @16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]
@32[RBP_init + 0x70] = @32[RBP_init + 0x70] & (@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})
@64[RBP_init + {@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]) ^ 0x3038, 0, 16, 0x0, 16, 64}] = @64[RSP_init]
```

## VM2: Virtual instruction 4 - deobfuscation

- The first original block

```
= ({@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init  
BP_init + 0xB] = @16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@6  
BP_init + 0x70] = @32[RBP_init + 0x70] & (@32[RBP_init + 0x70] ^ {@16[@  
BP_init + {@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP
```

## VM2: Virtual instruction 4 - deobfuscation

- The first original block

```
IRDst = ({@16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]) ^ 0x3038, 0, 16, 0x0, 16, 64} == {@16[@64[RBP_init + 0x28] + 0x6], 0, 16, 0x0, 16, 64} == {@16[RBP_init + 0xB] = @16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16] @32[RBP_init + 0x70] = @32[RBP_init + 0x70] & (@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32}) @64[RBP_init + { @16[RBP_init + 0xB] + -(@32[RBP_init + 0x70] ^ {@16[@64[RBP_init + 0x28] + 0x4], 0, 16, 0x0, 16, 32})[0:16]) ^ 0x3038, 0, 16, 0x0, 16, 64}] = @64[RSP_init]
```

- Application of known values of the rolling decryption registers

```
IRDst = (-@16[@64[RBP_init + 0x28] + 0x4] ^ 0x3038 == @16[@64[RBP_init + 0x28] + 0x6])?(0x7FEC91ABD1C,0x7FEC91ABCF6)
```

```
@64[RBP_init + {-@16[@64[RBP_init + 0x28] + 0x4] ^ 0x3038, 0, 16, 0x0, 16, 64}] = @64[RSP_init]
```

- Application of known bytecode values reveals POP

```
IRDst = @64[@64[RBP_init + 0xA4] + 0x5A8]
```

```
@64[RBP_init + 0x28] = @64[RBP_init + 0x28] + 0x8
```

```
@64[RBP_init + 0x141] = @64[RBP_init + 0x141] + 0x8
```

```
@64[RBP_init + 0x12A] = @64[RSP_init]
```

## VM2: Deobfuscating bytecode chunks

- Virtual instruction 4 summary:

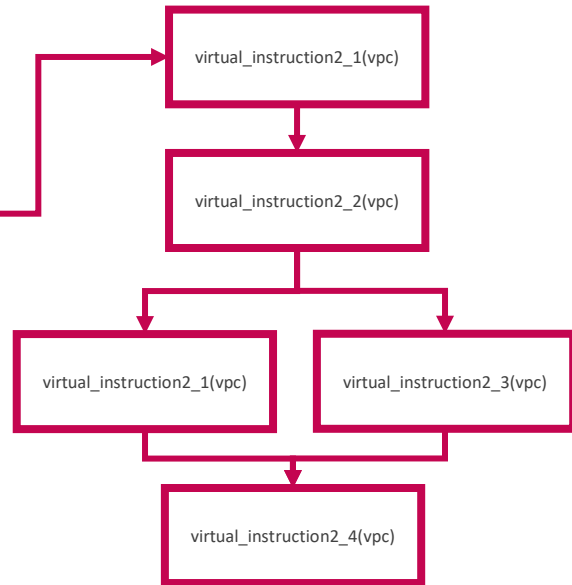
```
IRDst = @64[@64[RBP_init + 0xA4] + 0x5A8]  
@64[RBP_init + 0x28] = @64[RBP_init + 0x28] + 0x8  
@64[RBP_init + 0x141] = @64[RBP_init + 0x141] + 0x8  
@64[RBP_init + 0x12A] = @64[RSP_init]
```

## VM2: Deobfuscating bytecode chunks

- Virtual instruction 4 summary:

```
IRDst = @64[@64[RBP_init + 0xA4] + 0x5A8]  
@64[RBP_init + 0x28] = @64[RBP_init + 0x28] + 0x8  
@64[RBP_init + 0x141] = @64[RBP_init + 0x141] + 0x8  
@64[RBP_init + 0x12A] = @64[RSP_init]
```

- Build a graph from summaries
- Treat some values as concrete:
  - Rolling decryption registers
  - Memory accesses relative to the bytecode pointer
- Preserve only decryption registers' values between blocks



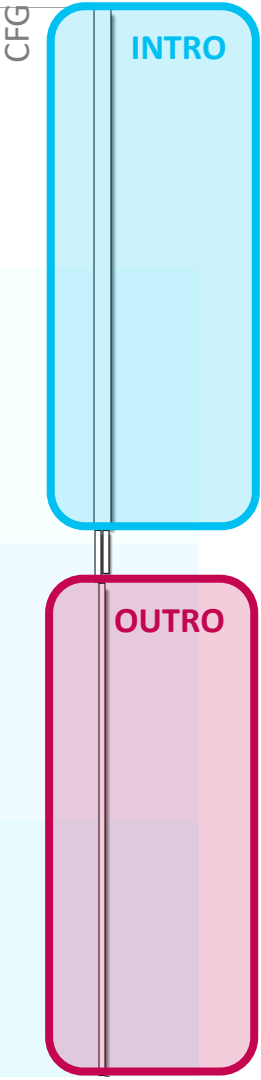
# VM1: Deobfuscated virtual instruction structure

CFG

A diagram consisting of a vertical black line. A horizontal black line intersects it at the top. Below the intersection, the text 'CFG' is positioned to the left of the vertical line. At the bottom of the vertical line, there is a light blue rectangular area that is wider than the line itself.







## VM1: Deobfuscated virtual instruction structure

## INTRO

## OUTRO

```
loc_key_0
@32[RBP_init + 0x47] = 0x0
IRDst = loc_key_47
```

```
loc_key_47
IRDst = loc_key_57
```

```
loc_key_57
@64[RBP_init + 0x1E] = RSP_init
IRDst = loc_key_64
```

```
loc_key_64
@64[RBP_init + 0x1E] = @64[RBP_init + 0x1E] + 0x8
@64[RBP_init + 0x58] = @64[RSP_init]
IRDst = loc_key_180
```

```
loc_key_180
@64[RBP_init + 0x1E] = @64[RBP_init + 0x1E] + 0x8
@64[RBP_init + 0x12B] = @64[RSP_init]
IRDst = loc_key_181
```

```
loc_key_181
@64[RBP_init + 0x1E] = @64[RBP_init + 0x1E] + 0x8
@64[RBP_init + 0x10F] = @64[RSP_init]
IRDst = loc_key_182
```

```
loc_key_182
@64[RBP_init + 0x1E] = @64[RBP_init + 0x1E] + 0x8
@64[RBP_init + 0xFA] = @64[RSP_init]
IRDst = loc_key_183
```

## INTRO

```

    . . .
    @64[RSP_init + 0xFFFFFFFFFFFFFFFF8] = @64[RBP_init + 0x98]
    @64[RBP_init + 0x141] = @64[RBP_init + 0x141] + 0xFFFFFFFFFFFFFFFF8
    @64[RSP_init + 0xFFFFFFFFFFFFFFFF8] = @64[RBP_init + 0x10D]
    @64[RBP_init + 0x141] = @64[RBP_init + 0x141] + 0xFFFFFFFFFFFFFFFF8
  
```

```

    R10 = @64[RSP_init + 0x10]
    R11 = @64[RSP_init + 0x18]
    R12 = @64[RSP_init + 0x20]
    R13 = @64[RSP_init + 0x28]
    R14 = @64[RSP_init + 0x30]
    R15 = @64[RSP_init + 0x38]
    zf = @32[RSP_init + 0x78][6:7]
  
```

## Legend:

**Yellow** – Push virtual registers

**Red** – Pop virtual registers; switch context

**Green** – Jump to register

```

    . . .
    exception_flags = @32[RSP_init + 0x78][8:9]?(0x2,exception_flags_init)
    IRDst = @64[RBP_init + 0x74]
    @32[RBP_init + 0xFF] = 0x0
  
```

## OUTRO

## VM1: Initially executed virtual instructions

- Virtual instructions 1, 2, 3
  - The same behavior as in VM2

# VM1: Virtual instruction 4



## VM1: Virtual instruction 4

- Instruction merging – contains, e.g., POP and PUSH operations
- Operands decide which instruction is executed
- PUSH:

loc\_key\_386

```
@8[RBP_init] = 0x1
```

```
@64[RSP_init + 0xFFFFFFFFFFFFFFF8] = @64[RBP_init + 0x30]
```

```
@64[RBP_init + 0x141] = @64[RBP_init + 0x141] + 0xFFFFFFFFFFFFFFF8
```

```
IRDst = loc_key_396
```

loc\_key\_387

```
@8[RBP_init] = 0x0
```

```
@16[RSP_init + 0xFFFFFFFFFFFFFFFE] = @16[RBP_init + 0x30]
```

```
@64[RBP_init + 0x141] = @64[RBP_init + 0x141] + 0xFFFFFFFFFFFFFFFE
```

```
IRDst = loc_key_396
```

## VM1: Virtual instruction 4

- Instruction merging – contains, e.g., POP and PUSH operations
- Operands decide which instruction is executed
- POP :

```
loc_key_420
@8[RBP_init] = 0x1
IRDst = (@64[RBP_init + 0x30] == (RBP_init + 0x141))?(loc_key_585, loc_key_586)
```

```
loc key 585
@64[@64[RBP_init + 0x30]] = @64[RSP_init]
@64[RBP_init + 0x141] = @64[RBP_init + 0x141] + 0x8
IRDst = loc_key_434
```

```
loc_key_586
@64[@64[RBP_init + 0x30]] = @64[RSP_init]
IRDst = loc_key_434
```

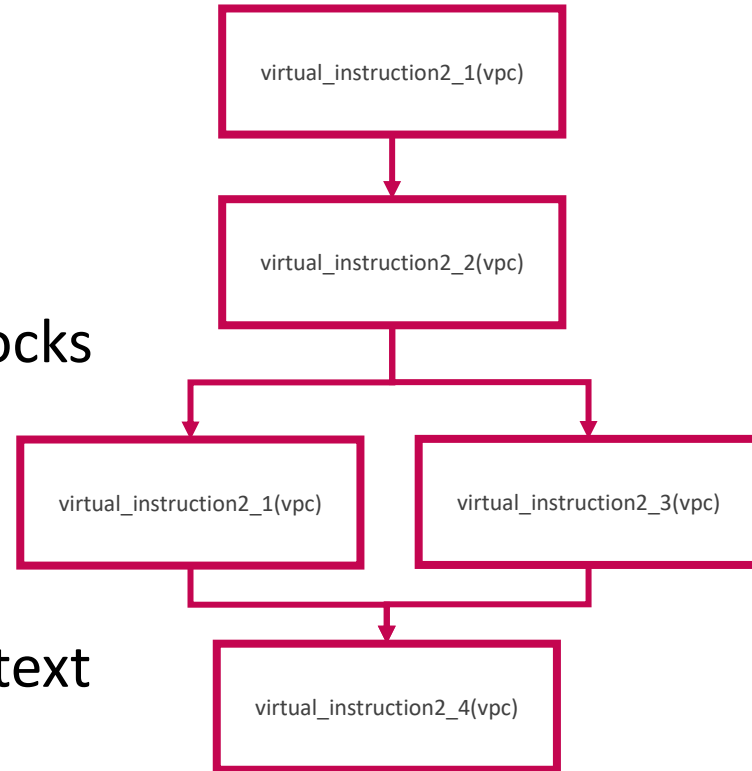


## VM1: Virtual instruction 4

- Instruction merging – contains, e.g., POP and PUSH operations
- Operands decide which instruction is executed
- PUSH/POP
- Can be simplified by making the **operands concrete**

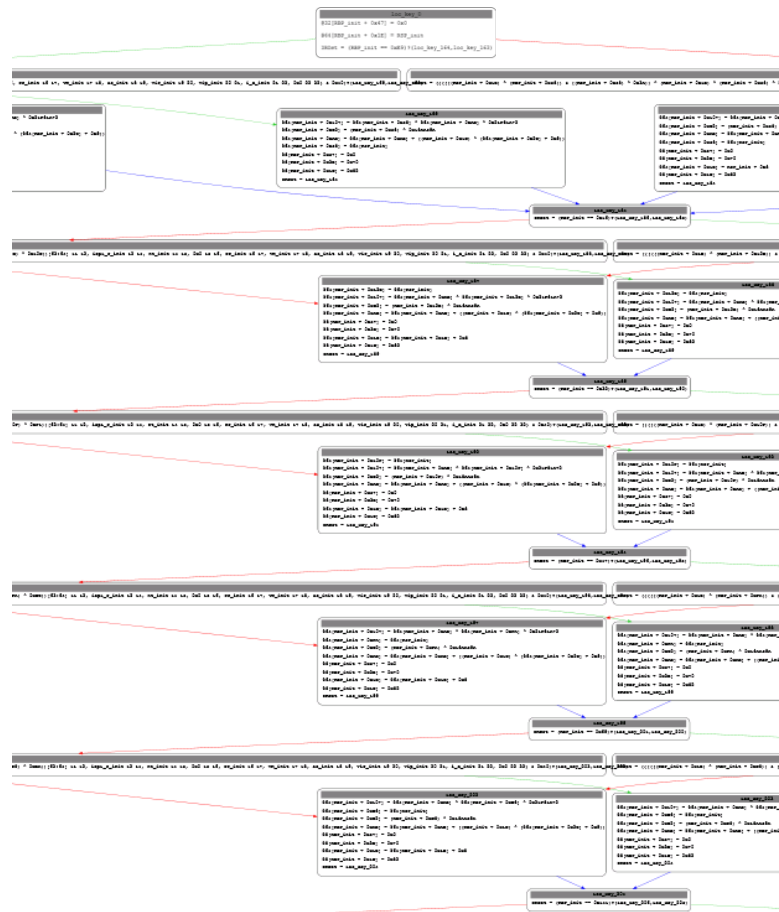
# VM1: Deobfuscating bytecode chunks

- Use the same approach as in VM2:
  - Build a graph from summaries
  - Treat certain values as concrete
  - Preserve certain values between blocks
- Process both VMs at once:
  - Additionally make the entire VM2 concrete
  - Ignore assignments to the VM2 context



# VM1: Issue with opaque predicates during deobfuscation

Resulting graph contained unexpected branches instead of a series of POPs



## VM1: Issue with opaque predicates during deobfuscation

```
loc_key_0
@32[RBP_init + 0x47] = 0x0
@64[RBP_init + 0x1E] = RSP_init
IRDst = (RBP_init == 0xE9) ? (loc_key_164, loc_key_163)
```

- The branches check a known value
  - We can apply the value and simplify it
  - This is a sort of opaque predicates

# Does the approach work?

# Analyzing results

Bytecode block	VM1	VM2
Size in bytes	695	1,145
Total number of processed virtual instructions	62	109
Total number of underlying native instructions	3,536,427	17,406
Total number of resulting IR instructions (including IRDsts)	192	307
Execution time in seconds	382	10

# Processed ServiceMain bytecode

```
ServiceMain  proc near                ; DATA XREF: .rdata
; .rdata:00000001

arg_8        = qword ptr 10h

mov     [rsp+arg_8], rbx
push    rdi
sub     rsp, 20h
mov     rbx, rdx
call    sub_1800F2870
fdivr   st, st(6)

; -----
dd 628D92C7h
```

```
public ServiceMain
ServiceMain proc near
```

```
arg_0= qword ptr 8
arg_8= qword ptr 10h
```

```
mov     [rsp+10h], rbx
push    rdi
sub     rsp, 20h
mov     rbx, [rdx]
mov     eax, 28
lea     rdi, ServiceStatus
nop     dword ptr [rax+00000000h]
```



```
loc_180003060:
dec     rax
mov     byte ptr [rax+rdi], 0
; ...
```

OBFUSCATED

NON-OBFUSCATED SAMPLE\*

# DEOBFUSCATED

```
@64[RBP_init+ 0x15] = @64[RSP_init]
@64[RBP_init+ 0x11F] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x78
@64[RBP_init+ 0x4F] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x80
@64[RBP_init+ 0xCC] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x88
@64[RBP_init+ 0x1E] = RSP_init+ 0x98
@64[RBP_init+ 0x13F] = @64[@64[RBP_init+ 0x13F]]
@32[RBP_init+ 0x53] = 0x0
@32[RBP_init+ 0x4F] = 0x1C
@64[RBP_init+ 0x133] = 0x3092
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x3092
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0xE3808
@64[RBP_init+ 0x74] = @64[RBP_init+ 0x80] + 0xE3808
IRDat= loc_key_291
```

loc\_key\_291

== 0x1, 6, 7, (@64[RBP\_init+ 0x4F] + 0xFFFFFFFFFFFFFFFF)[63:64], 7, 8, @32[RBP\_init+ 0xCC])[8:11], 8, 11, (@64[RBP\_init+ 0x4F] ^ (@64[RBP\_init+ 0x4F] + 0xFFFFFFFFFFFFFFFF)) & (@64[RBP\_init+ 0x4F] ^ 0x1))[63:64], 11, 12, @32[RBP\_init+ 0xCC])[12:15], 12, 15, 0x0, 15, 16, (0

9, vif\_init, 19, 20, vip\_init, 20, 21, i\_d\_init, 21, 22, 0x0, 22, 32) & 0x40, {0x2, 0, 2, parity(@32[RBP\_init+ 0xCC] & 0x40), 2, 3, 0x8, 3, 8, tf\_init, 8, 9, i\_f\_init, 9, 10, df\_init, 10, 11, 0x0, 11, 12, iopl\_f\_init, 12, 14, nt\_init, 14, 15, 0x0, 15, 16, rf\_init, 16, 17, vm\_init,

loc\_key\_318

```
@64[RBP_init+ 0x133] = 0x30A2
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x30A2
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x2FB0
@64[RBP_init+ 0x15] = @64[RBP_init+ 0x80] + 0x2FB0
@64[RBP_init+ 0x11F] = @64[RBP_init+ 0x13F]
@64[RBP_init+ 0x133] = 0x30AB
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x30AB
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x8C038
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0xCC]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x11F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x15]
```



```

@64[RBP_init+ 0x15] = @64[RSP_init]

@64[RBP_init+ 0x11F] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x78

@64[RBP_init+ 0x4F] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x80

@64[RBP_init+ 0xCC] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x88

@64[RBP_init+ 0x1E] = RSP_init+ 0x98

@64[RBP_init+ 0x13F] = @64[@64[RBP_init+ 0x13F]]

@32[RBP_init+ 0x53] = 0x0
@32[RBP_init+ 0x4F] = 0x1C

@64[RBP_init+ 0x133] = 0x3092

@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x3092
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0xE1808
@64[RBP_init+ 0x74] = @64[RBP_init+ 0x80] + 0xE3808
IRDst= loc_key_291

```

DEOBFUSCATED

mov R0, [R0]  
mov R1, 28

SIMPLIFIED

```

public ServiceMain
ServiceMain proc near

arg_0= qword ptr 8
arg_8= qword ptr 10h

5C 24 10          mov     [rsp+10h], rbx
EC 20            push    rdi
1A              sub     rsp, 20h
00 00 00         mov     rbx, [rdi]
3D AF 07 0E 00   mov     eax, 28
80 00 00 00 00   lea     rdi, ServiceStatus
nop             nop     dword ptr [rax+00000000h]

FF C8           loc_180003060:
04 38 00        dec     rax
F7             mov     byte ptr [rax+rdi], 0
jnz            short loc_180003060

10 FF FF FF     lea     rdx, HandlerProc ; lpHandlerPr
8F 08 00        mov     rcx, rbx ; lpServiceNam
B0 07 0E 00     call    cs:RegisterServiceCtrlHandlerW
                mov     cs:hServiceStatus, rax
                test    rax, rax
                jz      short loc_180003060

```

ORIGINAL SAMPLE

```

@64[RBP_init+ 0x15] = @64[RSP_init]
@64[RBP_init+ 0x11F] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x78
@64[RBP_init+ 0x4F] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x80
@64[RBP_init+ 0xCC] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x88
@64[RBP_init+ 0x1E] = RSP_init+ 0x98
@64[RBP_init+ 0x13F] = @64[@64[RBP_init+ 0x13F]]
@32[RBP_init+ 0x53] = 0x0
@32[RBP_init+ 0x4F] = 0x1C
@64[RBP_init+ 0x133] = 0x3092
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x3092
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0xE3808
@64[RBP_init+ 0x74] = @64[RBP_init+ 0x80] + 0xE3808
IRDst= loc_key_291

```

lea R2, BASE+0xE3808

```

.data:000007FEB5FF3808 ; struct _SERVICE_STATUS ServiceStatus
.data:000007FEB5FF3808 ServiceStatus _SERVICE_STATUS <0>
.data:000007FEB5FF3808

```

DEOBFUSCATED

SIMPLIFIED

ORIGINAL SAMPLE

```

public ServiceMain
ServiceMain proc near

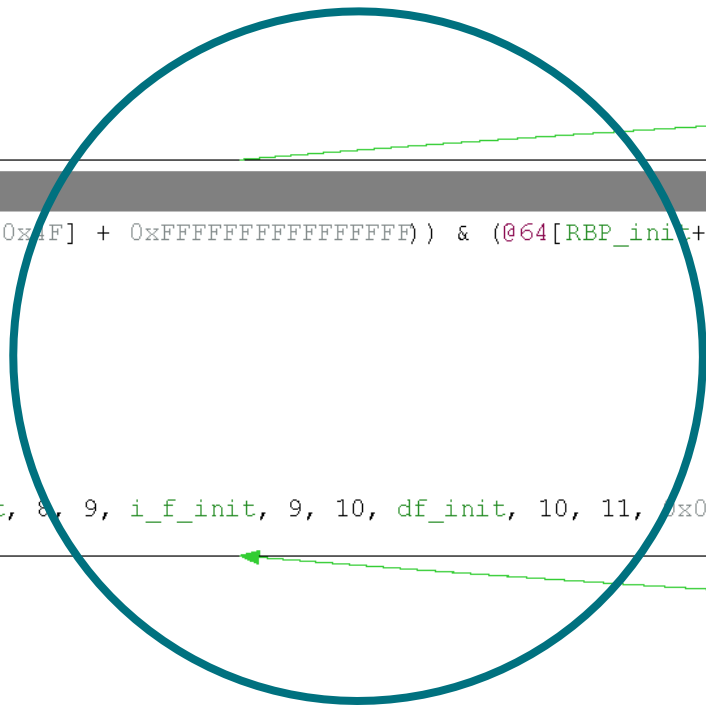
arg_0= qword ptr 8
arg_8= qword ptr 10h

5C 24 10      mov     [rsp+10h], rbx
EC 20        push    rdi
1A           sub     rsp, 20h
00 00 00      mov     rbx, [rdx]
3D AF 07 0E 00 mov     eax, 28
80 00 00 00 00 lea     rdi, ServiceStatus
nop         dword ptr [rax+00000000h]

FF C8        dec     rax
04 38 00      mov     byte ptr [rax+rdi], 0
F7           jnz     short loc_180003060

10 FF FF FF   lea     rdx, HandlerProc ; lpHandlerProc
8F 08 00      mov     rcx, rbx ; lpServiceName
B0 07 0E 00   call    cs:RegisterServiceCtrlHandlerW
mov     cs:hServiceStatus, rax
test    rax, rax
jz      short loc_1800030FD

```



DEOBFUSCATED

```
} 48 89 5C 24 10  
} 57  
} 48 83 EC 20  
} 48 8B 1A  
} B8 1F 00 00 00  
} 48 8D 3D AF 07 0E 00  
} 0F 1F 80 00 00 00 00
```

```
>28 48 FF C8  
>28 C6 04 38 00  
>28 75 F7
```

```
8D 15 10 FF FF FF  
88 CB  
15 BF 8F 08 00  
89 05 B0 07 0E 00  
85 C0  
78
```

```
public ServiceMain  
ServiceMain proc near
```

```
arg_0= qword ptr 8  
arg_8= qword ptr 10h
```

```
mov [rsp+10h], rbx  
push rdi  
sub rsp, 20h  
mov rbx, [rdx]  
mov eax, 28  
lea rdi, ServiceStatus  
nop dword ptr [rax+00000000]
```

```
loc_180003060:  
dec rax  
mov byte ptr [rax+rdi], 1  
jnz short loc_180003060
```

```
lea rdx, HandlerProc ; lpHandler  
mov rcx, rbx ; lpService  
call cs:RegisterServiceCtrlHandlerEx  
mov cs:hServiceStatus, rax  
test rax, rax  
jz short loc_1800030FD
```

ORIGINAL SAMPLE

```

@64[RBP_init+ 0x13F] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x60

@64[RBP_init+ 0x13F] = @64[RSP_init]
@64[RBP_init+ 0x1E] = RSP_init+ 0x68

@64[RBP_init+ 0x1E] = RSP_init+ 0x70
@64[RBP_init+ 0x1E] = @64[RSP_init]

```

```
@64[RBP_init + 0xCC] = {032[RBP_init + 0xCC][0:1] 0 1, 0x1 1 2, parity
```

```
@64[RBP_init + 0x4F] = @64[RBP_init + 0x4F] + 0xFFFFFFFFFFFFFFFF
```

```
@64[RBP_init + 0x133] = @64[RBP_init + 0x4F]
```

```
@64[RBP_init + 0x133] = @64[RBP_init + 0x4F] + @64[RBP_init + 0x74]
```

```
@8[@64[RBP_init + 0x4F] + @64[RBP_init + 0x74]] = 0x0
```

```
IRDst = ((032[RBP_init + 0xCC] & 0x40)?({0x2 0 2, parity(032[RBP_init
```

```

@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0xE3808
@64[RBP_init+ 0x74] = @64[RBP_init+ 0x80] + 0xE3808
IRDst= loc_key_291

```

loc\_key\_291

```
[RBP_init+ 0x4F] + 0xFFFFFFFFFFFFFFFF)[63:64], 7, 8, (032[RBP_init+ 0xCC])[8:11], 8, 11, (@64[RBP_init+ 0x4F] ^ (@64[RBP_init+ 0x4F] + 0xFFFFFFFFFFFFFFFF)) & (@64[RBP_init+ 0x4F] ^ 0x1))[63:64], 11, 12, (032[RBP
```

```
20, vip_init, 20, 21, i_d_init, 21, 22, 0x0, 22, 32) & 0x40, {0x2, 0, 2, parity(032[RBP_init+ 0xCC] & 0x40), 2, 3, 0x8, 3, 8, tf_init, 8, 9, i_f_init, 9, 10, df_init, 10, 11, 0x0, 11, 12, iopl_f_init, 12, 14, nt_init, 14
```

```

48 89 5C 24 10
57
48 83 EC 20
48 8B 1A
B8 1C 00 00 00
48 8D 3D AF 07 0E 00
0F 1F 80 00 00 00 00

```

```

mov     [rsp+10h], rbx
push    rdi
sub     rsp, 20h
mov     rbx, [rdx]
mov     eax, 28
lea     rdi, ServiceStatus
nop     dword ptr [rax+00000000h]

```

```

28 48 FF C8
28 C6 04 38 00
28 75 F7

```

loc\_180003060:

```

dec     rcx
mov     byte ptr [rax+rdi], 0
jnz     short loc_180003060

```

```

8D 15 10 FF FF FF
8B CB
15 BF 8F 08 00
89 05 B0 07 0E 00
85 C0
78

```

```

lea     rdx, HandlerProc ; lpHandlerProc
mov     rcx, rbx ; lpServiceName
call    cs:RegisterServiceCtrlHandlerEx
mov     cs:hServiceStatus, rax
test    rax, rax
jz      short loc_1800030FD

```

DEOBFUSCATED

ORIGINAL SAMPLE

```
loc_key_318
@64[RBP_init+ 0x133] = 0x30A2
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x30A2
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x2FB0
@64[RBP_init+ 0x15] = @64[RBP_init+ 0x80] + 0x2FB0
@64[RBP_init+ 0x11F] = @64[RBP_init+ 0x13F]
@64[RBP_init+ 0x133] = 0x30AB
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x30AB
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x8C03
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
@64[RSP_init+ 0xFFFFFFFFFFFFFFFF] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFFF
```

```
mov [rsp+10h], rbx
push rdi
sub rsp, 20h
mov rbx, [rdx]
mov eax, 28
lea rdi, ServiceStatus
nop dword ptr [rax+00000000h]
```

```
loc_180003060:
dec rax
mov byte ptr [rax+rdi], 0
jnz short loc_180003060
```

```
lea rdx, HandlerProc
mov rcx, rbx
call cs:RegisterServiceCtrlHandler
mov cs:hServiceStatus, rax
test rax, rax
jz short loc_1800030FD
```

```
.text:000007FEB5F12FB0
.text:000007FEB5F12FB0
.text:000007FEB5F12FB0 sub_7FEB5F12FB0 proc near
.text:000007FEB5F12FB0 var_8= qword ptr -8
.text:000007FEB5F12FB0 000 sub rsp, 28h
.text:000007FEB5F12FB4 028 cmp ecx, 1
.text:000007FEB5F12FB7 028 jnz loc_7FEB5F13065
```

lea R2, BASE+0x2FB0  
mov R3, R0

DEOBFUSCATED

SIMPLIFIED

ORIGINAL SAMPLE

```
loc_key_318
@64[RBP_init+ 0x133] = 0x30A2
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x30A2
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x2FB0
@64[RBP_init+ 0x15] = @64[RBP_init+ 0x80] + 0x2FB0
@64[RBP_init+ 0x11F] = @64[RBP_init+ 0x13F]
@64[RBP_init+ 0x133] = 0x30AB
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x30AB
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x8C038
@64[RSP_init+ 0xFFFFFFFFFFFFF8] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFF8
@64[RSP_init+ 0xFFFFFFFFFFFFF8] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFF8
@64[RSP_init+ 0xFFFFFFFFFFFFF8] = @64[RBP_init+ 0xCC]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFF8
@64[RSP_init+ 0xFFFFFFFFFFFFF8] = @64[RBP_init+ 0x4F]
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFF8
@64[RSP_init+ 0xFFFFFFFFFFFFF8] = @64
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFF8
```

lea Rdest, BASE+0x8C038

```
.idata:000007F8B5F9C038 ; SERVICE_STATUS_HANDLE __stdcall RegisterServiceCtrlH
.idata:000007F8B5F8E038 RegisterServiceCtrlHandlerW dq offset advapi32_Registe
.idata:000007F8B5F9C040 db 0, 0, 0, 0, 0, 0, 0, 0
```

```
mov [rsp+10h], rbx
push rdi
sub rsp, 20h
mov rbx, [rdx]
mov eax, 28
lea rdi, ServiceStatus
nop dword ptr [rax+00000000h]

loc_180003060:
dec rax
mov byte ptr [rax+rdi], 0
jnz short loc_180003060

8D 15 10 FF FF FF      lea rdx, HandlerProc ; lpHandlerPr
8B CB                  mov rcx, rbx ; lpServiceName
15 BF 8F 08 00         call cs:RegisterServiceCtrlHandler
89 05 B0 07 0E 00      mov cs:nServiceStatus, rax
85 C0                  test rax, rax
78                      jz short loc_1800030FD
```

```
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x30AB
```

```
@64[RBP_init+ 0x133] = @64[RBP_init+ 0x80] + 0x8C038
```

```
@64[RSP_init+ 0xFFFFFFFFFFFF8] = @64[RBP_init+ 0x4F]
```

```
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFF8
```

lea Rdest, BASE+0x8C038

```
.idata:000007EB5F9C038 ; SERVICE_STATUS_HANDLE __stdcall RegisterServiceCtrlH
```

```
.idata:000007EB5F9C038 RegisterServiceCtrlHandlerW dq offset advapi32_Registe
```

```
.idata:000007EB5F9C040 db 0, 0, 0, 0, 0, 0, 0, 0
```

```
@64[RSP_init+ 0xFFFFFFFFFFFFFFF8] = @64[RBP_init+ 0x4F]
```

```
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFF8
```

...

```
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFF8
```

```
@64[RSP_init+ 0xFFFFFFFFFFFFFFF8] = @64[RBP_init+ 0x58]
```

```
@64[RBP_init+ 0x1E] = @64[RBP_init+ 0x1E] + 0xFFFFFFFFFFFFFFF8
```

```
@64[RSP_init+ 0x88] = @64[RBP_init+ 0x80] + 0x21EA5C
```

```
@32[RBP_init+ 0x12
```

```
RAX.0= @64[RSP_init RETaddr = &vm_pre_initX()
```

```
RSP.0= RSP_init+ 0x00
```

```
exception flags= ( @32[RSP_init+ 0x78])
```

```
IRDst= @64[@64[RBP_init+ 0x133]] jmp Rdest
```

```
> 48 89 5C 24 10
```

```
> 57
```

```
> 48 83 EC 20
```

```
> 48 8B 1A
```

```
> B8 1C 00 00 00
```

```
> 48 8D 3D AF 07 0E 00
```

```
> 0F 1F 80 00 00 00 00
```

```
mov [rsp+10h], rbx
```

```
push rdi
```

```
sub rsp, 20h
```

```
mov rbx, [rdx]
```

```
mov eax, 28
```

```
lea rdi, ServiceStatus
```

```
nop dword ptr [rax+00000000h]
```

```
loc_180003060:
```

```
>28 48 FF C8
```

```
>28 C6 04 38 00
```

```
>28 75 F7
```

```
dec rax
```

```
mov byte ptr [rax+rdi], 0
```

```
jnz short loc_180003060
```

```
8D 15 10 FF FF FF
```

```
8B CB
```

```
15 BF 8F 08 00
```

```
89 05 B0 07 0E 00
```

```
85 C0
```

```
78
```

```
lea rdx, HandlerProc ; lpHandlerProc
```

```
mov rcx, rbx ; lpServiceName
```

```
call cs:RegisterServiceCtrlHandlerW
```

```
mov cs:ServiceStatus, rax
```

```
test rax, rax
```

```
jz short loc_1800030FD
```

DEOBFUSCATED

ORIGINAL SAMPLE

## Limitations

- Symbolic execution cannot process

**unbounded loops**

- Instructions using such loops need to be addressed

**by other means**



## Takeaway

**Symbolic execution** can help **devirtualize** advanced unknown VMs in a **reasonable time** if we treat the right values as concrete



## Links

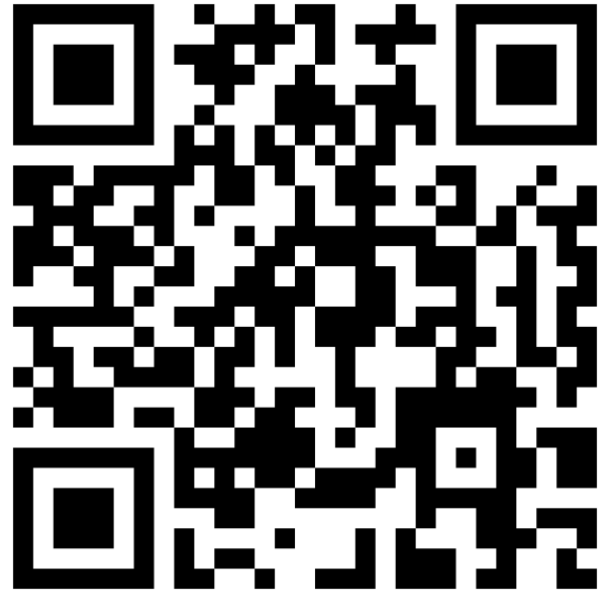
You can read the whitepaper at

[WeLiveSecurity.com](https://www.welivesecurity.com)



Full source code is available in

[ESET git repository](https://github.com/ESET)





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# Questions?

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