

Aim : write a C program to understand basic data types & I/O.

Theory :

Q] write a program to display student's name, rollno, mobile no & percentage.

### Algorithm

Step 1 : Declare a variable name rollno as integer  
also declare name, mobile no as char &  
percentage as float.

Step 2 : use printf function to print questions  
for user in order to give  
input.

Step 3 : Use scanf function to read user's  
input and store in its allocated  
memory.

Step 4 : Again use printf function to  
display the output

Ex.

Conclusion: the given program gives us, an idea about how to build a program in C and what is its play output. We can give input in memory of variable and get output in our screen. So, we can say that it is a good program.

Output

Output :

Enter student's name : Sushant Shekhar

Enter student's roll no : 1892

Enter student's percentage : 81.999

Enter student's roll no : 1892

Student's name : Sushant Shekhar  
Student's roll no : 1892  
Student's percentage : 81.999  
Student's roll no : 1820021021

int main() {

    return 0;

a) Code

```

    #include <csario.h>
    #include <iostream.h>
    #include <math.h>
    void main()
    {
        int num1, num2;
        float add, sub, mult, div;
        char ch;
        cout << "Enter first no." << endl;
        cin << num1;
        cout << "Enter second no." << endl;
        cin << num2;
        add = num1 + num2;
        sub = num1 - num2;
        mult = num1 * num2;
        div = num1 / num2;
        cout << "Addition of " << num1 << " & " << num2 << " is " << add;
        cout << "Subtraction of " << num1 << " & " << num2 << " is " << sub;
        cout << "Multiplication of " << num1 << " & " << num2 << " is " << mult;
        cout << "Division of " << num1 << " & " << num2 << " is " << div;
        getch();
    }

```

Algorithm:

Step 1: Declare a Variable name for first & second no.

Step 2: Now use float fund to receive input from user.

Step 3: Now to add two no given by user use the expression num1 + num2

Step 4: Now to subtract two nos given by user use the expression num1 - num2

Step 5: Again use expression num1 \* num2 to multiply the inputs.

Step 6: Use expression num1 / num2 if user wishes to divide the two

Now use print+ function to display output.



### a) code:

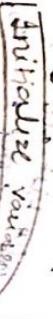
```
#include <stdio.h>
#include <conio.h>
void main()
{ int i=10;
  clrscr();
  if (i>15)
    {
      printf("10 is less than 15");
    }
  else
    {
      printf("10 is greater than 15");
    }
}
```

~~if i > 15~~

~~else~~

~~if (i > 15)~~

~~else~~



### Prac : 03

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Ans: write a prog. in C on decision if, else, nested if.

### a) code

if

else

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c) write a program to explain 'nested if' statement.

Step 1: Declare a variable as 'integer' and assign it 20.

Step 2: Now we need to logic to compare two numbers greater or not.

Step 3: If first condition is true then print first message else print second message or then print first message if 20 is greater than 12.

c) code:

```
#include <stdio.h>
#include <conio.h>
```

```
void main
```

```
int i = 20;
```

```
if (i < 15)
```

```
    printf("12 is greater than 20");
```

```
else
    printf("20 is greater than 12");
```

use:

```
printf("20 is greater than 12");
```

```
getch();
```

```
else
    printf("20 is greater than 15");
    getch();
}
```

~~Output is greater than 10 & 12.500~~

if one of the conditions are not true  
then skip the point & print 20 us  
or later than 15 & 12

~~Conclusion:~~ These programs help us to understand the working of it else it worked by conditions

Mr. Estelle

卷之三

故人不復見，猶可謂之無也。

卷之三

1862-1863

100

Wet sand and mud.

卷之三

the last day of the month.

卷之三

the following day. The author has not been able to find any record of the species.

卷之三

Practical 14

Ques: How to print numbers using for loop

Initialize three variables out of which two are loop variables and one is in a count variable.

Step 2: Initialize a for loop from 0 to 20  
Set the count variable to zero.

~~steps : Next another loop outside the loop  
in step 2. That goes from 2 to <sup>the sum</sup> 5.  
loop goes from 2. The first loop - variables  
1/2.~~

~~Step 4: Use the if conditional statement to determine whether 1<sup>st</sup> loop variable  
:= 0) If true, increase  
count variable by 1.~~

one set of the second loop  
and check whether the count  
variable is 0. If not, print  
the number (use 'top' variable)  
otherwise, the program  
will not be displayed.

```
#include <conio.h>
#include <stdio.h>
void main ()
```

३

int n, i, q;  
class r;  
r mmt("The prime nos are . . ."),  
for (i = 2, i <= 20, i++)  
 $\sum$

~~for  $n \geq 2$ ,  $\sigma_i(c_{i+1})/2 + h_{i+1}$~~

۲

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$$\sum_{a=-\infty}^{\infty}$$

$$\text{Pain} + f(9\%, 0.1) \leq 5$$

~~stretch ( ) ;~~

4

## Output

The prime nos are

32

5

13

17

11

19

1

0

2

4

6

8

10

12

14

16

18

20

22

24

26

28

30

32

34

36

38

40

42

44

46

48

50

52

54

56

58

60

62

64

66

68

70

72

74

76

78

→

WAP on fibonacci series

ALGORITHM

Step 1: Start the Turbo C

Step 2: Declare the variable n<sub>1</sub>, n<sub>2</sub>, n<sub>3</sub> and

n<sub>0</sub>=0

Step 3: Initialize the variable n<sub>1</sub>=0, n<sub>2</sub>=1 and

n<sub>0</sub>=0

Step 4: Enter the no of terms of fibonacci series

to be printed

Step 5: Print first two ~~first~~ terms

and n<sub>2</sub>=1

Step 6: Use the for loop as per following

Step. : n<sub>3</sub>=n<sub>1</sub>+n<sub>2</sub>

n<sub>1</sub>=n<sub>2</sub>

n<sub>2</sub>=n<sub>3</sub>

increase the value of i

and add element of i<sup>th</sup> each time

Step 7: By 1

Print the value of number

Step 8: End the program

Conclusion: Thus we have successfully executed

the program in Turbo C

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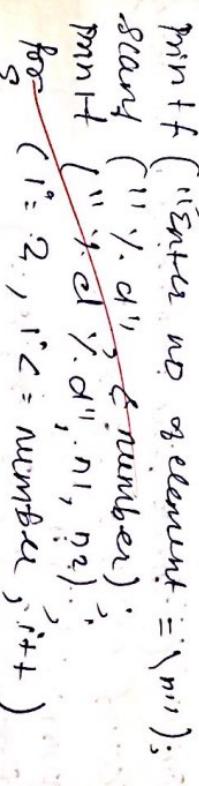
Q3.

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### Code

```
#include <stdio.h>
#include <conio.h>
void main()
```

```
    int n1, n2, n3, i, number;
    clrscr();
    printf("Enter no. of element = ");
    scanf("%d", &number);
    printf("%d %d", n1, n2);
    for (i = 2; i <= number; i++)
        {
            n3 = n1 + n2;
            printf("%d", n3);
            n1 = n2;
            n2 = n3;
        }
    getch();
```



#include <stdio.h>

#include <conio.h>

void main()

{  
int n=0;  
for

i=0;i<n;i++

clrscr();

print("Enter the number of rows:");

scanf("%d",&r);

print("%d",r);

for

(i=0;i<r,i++)

for (j=0;j<i;j++)

for (k=0;k<j;k++)

for (l=0;l<j;l++)

for (m=0;m<j;m++)

for (n=0;n<j;n++)

for (o=0;o<j;o++)

for (p=0;p<j;p++)

for (q=0;q<j;q++)

for (r=0;r<j;r++)

for (s=0;s<j;s++)

for (t=0;t<j;t++)

for (u=0;u<j;u++)

for (v=0;v<j;v++)

for (w=0;w<j;w++)

for (x=0;x<j;x++)

for (y=0;y<j;y++)

for (z=0;z<j;z++)

for (aa=0;aa<j;aa++)

for (bb=0;bb<j;bb++)

for (cc=0;cc<j;cc++)

for (dd=0;dd<j;dd++)

for (ee=0;ee<j;ee++)

Q1 : write a c program on following expression

1 2

3 4

5 6

7 8

9 10

11 12

13 14

### Algorithm

Step 1 : Start the Turbo C program

Step 2 : Declare the variables rows, i, j, number!,

Step 3 : Display the no. of rows

Step 4 : Take the for loop and i=1, j=rows

Step 5 : Create nested for loop s=1; j=1;

Step 6 : Display the no. of j as user was enter.

Step 7 : Display the no. of i as user was enter.

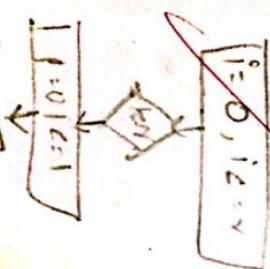
Step 8 : Display the space.

Conclusion : Thus, we have successfully

written given expression  
in Turbo C using nested  
for loop.

Output

Enter no. of rows



1 2  
4 5  
7 8  
11 12  
13 14

### Practical: 05

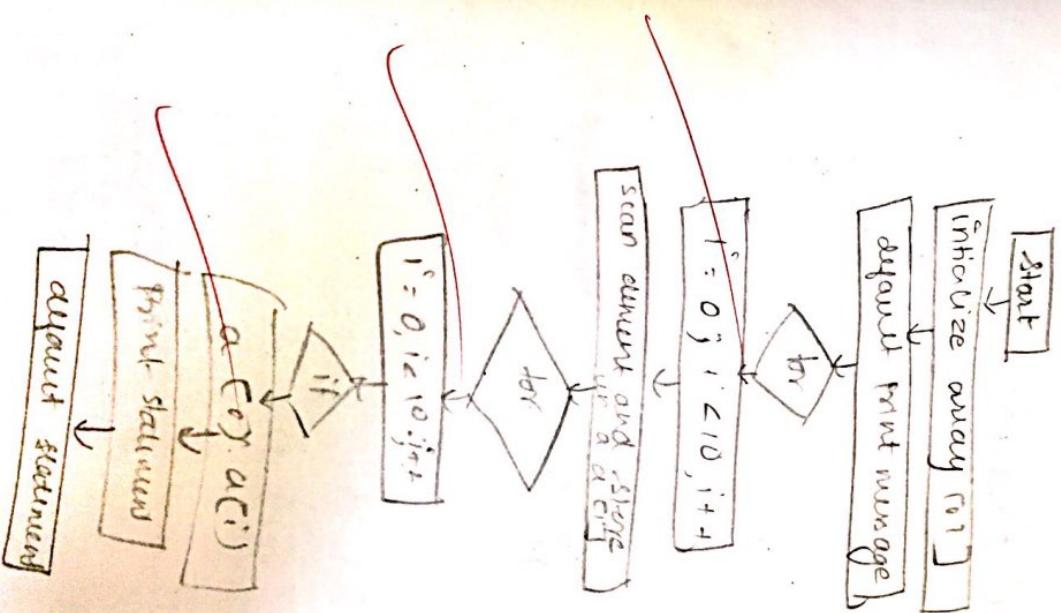
Aim : C program to find largest array numbers using c.

#### Algorithm

- Step 1 : Start Turbo C application
- Step 2 : Declare the variable 'i' and integer array 'a[10]'.
- Step 3 : Enter the for loop at  $i=0$  to  $i < 10$  and scan the input  $a[i]$  from  $i=0$  to  $i < 10$ . Exit the for loop.
- Step 4 : Enter the for loop at  $i=0$  to  $i < 10$ . Use of condition statement to decide if  $a[i]$  is true put  $a[i]$ .
- Step 5 : Run the above for loop.
- Step 6 : Terminate the program.

### Flowchart

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Output  
then the elements

1  
2  
3  
17  
15  
3  
10

The largest number is 10.

Source code:

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```
#include <stdio.h>
#include <conio.h>
void main()
{
```

```
int a[10], i;
clrscr();
printf("Enter the elements of the array\n");
for (i = 0; i < elements; i++)
{
```

```
scanf("%d", &a[i]);
}
```

```
for (i = 0, j = 10, i++)
{
```

```
if (a[j] > a[i])
{
```

```
g = 3 & (0) = a[i];
}
```

~~printf("The largest nos in arr: %d", g)~~

1

Aim : C program to find even and odd no.  
in array.

Algorithm :

Step 1 : Start the C application.  
Print the message for entering  
element in array in num  
variable.

Step 2 : Run the for loop at  $i = 0$ ,  
 $i < \text{num}$  and increment  
store the element in array.

Step 3 : Use the print message for  
even nos. we for loop at  
 $i = 0$ ,  $i < \text{num}$ ,  $i + 1$  and use  
if condition to check the  
the array element is odd.

Step 4 : Give the print message. Exit  
for loops.

Step 5 : Terminate the program

### Flowchart

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Start

↓

[Initialize array (100), num]

↓

[Print size of array]

↓

[Scan & store in num]

↓

For

$i = 0$  to  $\text{num}$

↓

[Scan & store in array ( $i$ )]

↓

For

$i = 0$  to  $\text{num}$ ,  $i + 1$

↓

[array ( $i$ )  $\neq 0$  ->

↓

[Print message]

### source code

#include <stdio.h>  
#include <conio.h>

```
int array [10], i, num;  
pointf ("Enter the size of array\n");  
scanf ("%d", &num);  
printf ("Entered the element of array\n");  
for (i = 0; i < num; i++)
```

scanf ("%d", &array [i]);  
pointf ("Even no. in the array:\n");  
for (i = 0; i < num; i++)  
if (array [i] % 2 == 0)  
printf ("%d", array [i]);

Print i "\n" in odd no. in the  
array "are",  
for (i = 0; i < num; i++)

if (array [i] > 2120)

Print ("No. of marks")

Print ("Total")

Output: size of the array: 5  
Even no. in array are  
2, 4, 6, 8, 10  
Odd no. in array are  
1, 3, 5, 7, 9

Aim : C program average and sum using arrays .

### Algorithm

Step 1 : Start Turbo C application

Step 2 : Declare the int variable "n", initialize num[100], sum = 0.0, avg =

Step 3 : Using for loop for i=0 to n-1, print "num[i]", sum = sum + num[i]

Step 4 : Declare sum variable and store it by adding num[i] by n.

Step 5 : Print sum / n.

Step 6 : Give print statement - for avg & sum .

Step 7 : Terminate the program

Conclusion : Thus we have executed the program successfully

### Output

Enter the no. of elements :- 4

Enter no 1  
Enter no 2  
Enter no 3  
Enter no 4

Avg = 15.5 ans  
sum = 18.00.

### Some code :-

```
#include <stdio.h>  
Void main()
```

```
int n, i;  
float num[100], sum = 0.0 ans;  
Print ("Enter the no. of elements");  
Scanf ("%d", &n);  
Print ("Enter the elements");  
for (i = 1; i <= n; i++)  
    sum = sum + num[i];
```

```
Avg = sum / n;
```

```
Print ("Average is %f", avg);  
Getch();
```

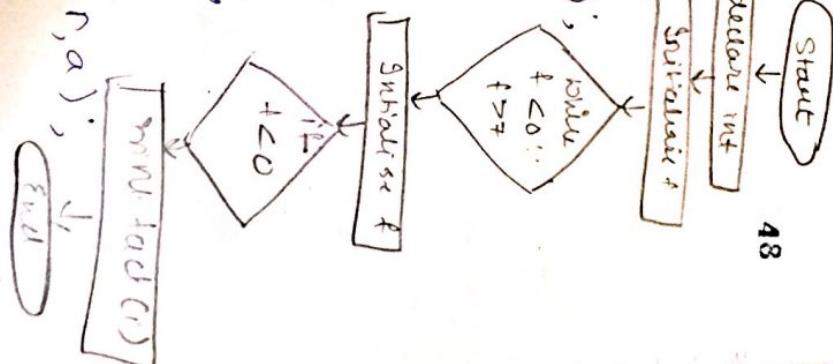
### Source code :-

```
#include <stdio.h>
#include <conio.h>
int factorial (int n)
```

```
if (n >= 1) return n * factorial(n - 1);
else return 1;
```

- Step 1 : Start Turbo C application  
Step 2 : Declare the int variable "factorial".  
Step 3 : use if conditional , and  
use up return factorial , and  
use else statement for returning  
use while function to ensure  
that the entered value is in the  
range 0 to 7 .
- Step 4 : use the entered value in a in  
the range 0 to 7 .
- Step 5 : Print the value entered by  
the function in step 2 .
- Step 6 : Terminate the program

```
void main ()
{
    int n, a;
    printf ("enter a positive integer");
    scanf ("%d", &n);
    a = factorial (n);
    printf ("\n factorial of %d is %d", n, a);
    getch ();
}
```



Output :  
Enter a no to find the factorial : 90  
Enter a no in range 0 to 7 : 6

7.20

48

Q) CMAP to show the use of get() function :-

Step 1 : Start the turbo C application.

Step 2 : Initialize the character variable 'ch'.

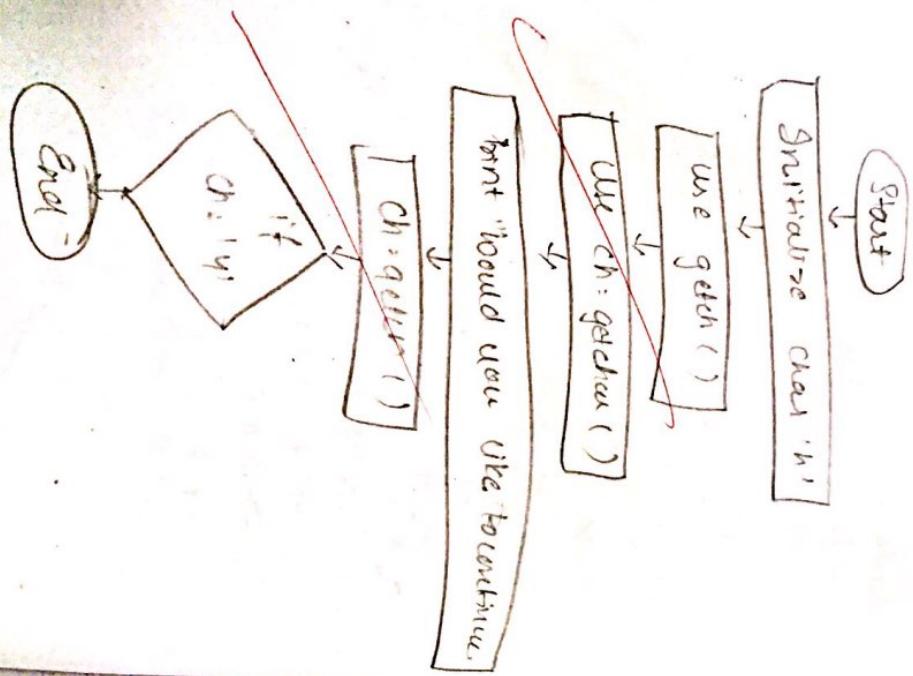
Step 3 : use the getch() method to accept the character.

Step 4 : use the getchar() method to show an option 'y/n' in

Step 5 : while ch == 'y', keep accepting value for ch.

Step 6 : use the getch() method to store 'y' or 'n' in ch.

Step 7 : Terminate the program.



## Source code :

```
#include <stdio.h>
#include <conio.h>
void main ()
```

```
char ch; \n
```

```
clrscr();
```

```
printf ("Press any key to continue : ");
```

```
getch();
```

```
printf ("Press any character");
```

```
ch = getch();
```

```
printf ("Would you like to continue (Y/N)");
```

```
ch = getch();
```

```
while (ch != 'Y')
```

```
printf ("Would you like to continue");
```

```
ch = getch();
```

```
3
```

```
4
```

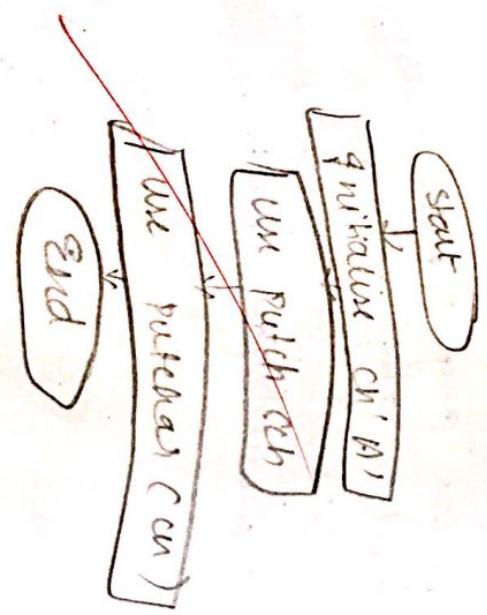
## Output

Press any key to continue  
Enter any character : n  
Would you like to continue : y  
Would you like to continue : n

50

[W.A.P. to show the use of put() function]

- Step 1 : Start the turbo C application.
- Step 2 : Initialize a character 'c' into 'n'.
- Step 3 : use the puts() and puts() function with ch as argument.
- Step 4 : Terminates the program.



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## Source code

```
#include <iostream>
#include <conio.h>
```

```
main()
```

```
{ char ch = 'A';
    cursor();
    puts("ch");
    print("ln");
    putchar(ch);
    getch();
}
```

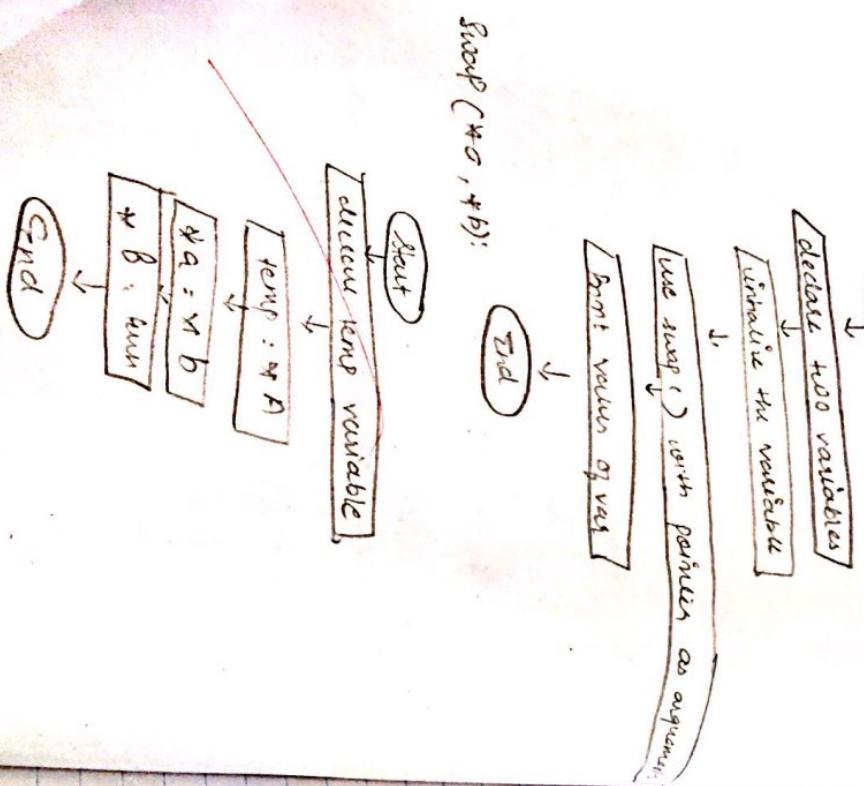
## Output

Khurshid

Conclusion: The factors are the given and put to function

## Flowchart

2



## Practical: C++

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### 1] Swapping using pointers

Algorithm

Algorithm

Step 1 : Start hub c application.

Step 2 : Declare a C prototype with two integers as arguments before entering main().

Step 3 : Declare the variable and accept their value from the user. Print

the respective drive values using print()

Step 4 : Pass the addresses of the variables as arguments for the function

Step 5 : Print the respective value of the variables.

Step 6 : Using the basic swapping do the function definition but instead of normal variables, use pointers.

Q3.

Source code :-

```
void swap (int *m, int *n);
#include <conio.h>
#include <stdio.h>
void main()
{
    int x, y;
    clrscr();
    printf("Enter the two numbers to be swapped:");
    scanf("%d %d", &x, &y);
    printf("The values before swapping are %d and %d respectively", x, y);
    swap(&x, &y);
    printf("The values after swapping are %d and %d respectively", x, y);
}
```

Output:

Enter two nos to be swapped : 12

54

2  
4  
The nos. before swapping are 12  
and 24.

The nos after swapping are 24 & 12

54

3  
x = 12  
y = 24

~~Flowchart~~

(Start)

Initialize an array 'a'

for i in len(a)

True

for j in range(i+1, len(a))

True

Swap & add 1

i != 'i' + 1

True

True

55

(ii) SORTING OF ARRAYS USING POINTERS:-  
Algorithm:-

Step 1: Initialize an integer i, j and temp variables

Step 2: Run a nested loop say  $i = 0$  to  $\text{len}(a)$  and  $j = 0$  to  $\text{len}(a)$

Step 3: If  $a[i] > a[j]$ , swap the two values using basic swap.

Step 4: Print the swapped array.

Step 5: Terminate the program.

2:

### Source code

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a[10], i, j, temp;
    clrscr();
    for (i = 10, j = 10; i >= 1;)
    {
        for (j = 0; j < 10; j++)
        {
            if (*a > *a + 1)
            {
                temp = *a + 1;
                *a + 1 = *a;
                *a = temp;
            }
        }
    }
}
```

### Output

Enter elements into the array:

6  
4  
8  
2  
9  
10  
11  
5  
16

56

{1, 2, 5, 6, 7, 8, 9, 10, 11} is the sorted array

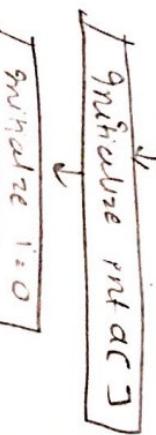
~~printf("d is the sorted array %a,\n g getch();~~

# Howchar

## Traversal of one-dimensional<sup>5?</sup>

array using pointers:

Algorithm:-



Step 1: Start your C application

Step 2: Declared an integer array and a variable;

Step 3: Run a while loop with 0 to length of array

Step 4: Print the default statement

Step 5: Increment pointer and,

Step 6: Terminate the program.

Conclusion: Thus, we have

Expected program working  
Process successfully,

2

Save code

```
#include <stdio.h>
#include <conio.h>
void main ()
```

```
{ int a[5] = { 7, 9, 4, 8, 2 };
int *ptr;
int i=0;
```

```
ptr = &a[0];
while (*ptr != '\0')
```

```
printf ("\n") // the address of a [0] = 12
printf ("The value of a [0] = %d",
```

```
*(ptr+1); // the value of a [1] = 9
```

```
ptr++;
printf ("\n") // the address of a [1] = 13
printf ("The value of a [1] = %d",
```

```
*(ptr+2); // the value of a [2] = 4
```

```
ptr++;
printf ("\n") // the address of a [2] = 14
printf ("The value of a [2] = %d",
```

```
*(ptr+3); // the address of a [3] = 15
printf ("\n") // the address of a [3] = 16
printf ("The value of a [3] = %d",
```

```
*(ptr+4); // the address of a [4] = 17
printf ("\n") // the address of a [4] = 18
printf ("The value of a [4] = %d",
```

Output

The value of a [0] = 9

The address of a [0] = 65520  
The value of a [0] = 4

The address of a [1] = 65522  
The value of a [1] = 9

The address of a [2] = 65524  
The value of a [2] = 4

The address of a [3] = 65526  
The value of a [3] = 7

The address of a [4] = 65528

The value of a [4] = 9

The address of a [0] = 65520  
The value of a [0] = 4

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## Practical 08 Output

Enter id : 10  
Enter name : Siva  
\* \* \* \* \*

Enter id : 8  
Enter name : Siva  
Name - Siva

## # Source code

```
#include <conio.h>
struct Student
{
    int id, cpga;
    char name[10];
};

void main()
{
    struct Student s;
    clrscr();
    printf("Enter id : ");
    scanf("%d", &s.id);
    printf("Enter CGPA : ");
    scanf("%f", &s.cpga);
    printf("Enter name : ");
    fflush(stdin);
    scanf("%s", s.name);
    printf("\nID = %.1f CGPA = %.2f Name = %s", s.id, s.cpga, s.name);
}
```

## Practical '08.

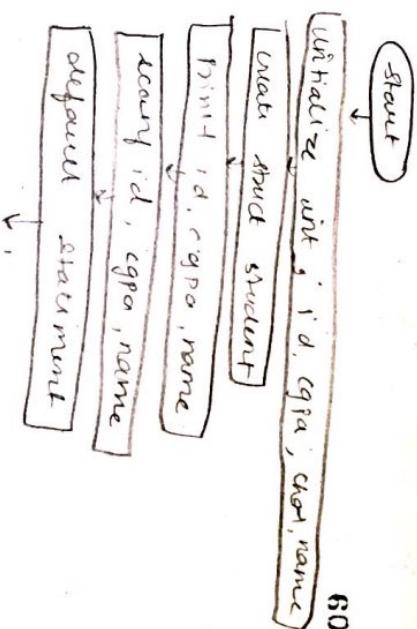
### Algorithm

- A) Create a single structure named 'student' that fields the following variable.
- i) id
  - ii) CGPA (iii) Name.

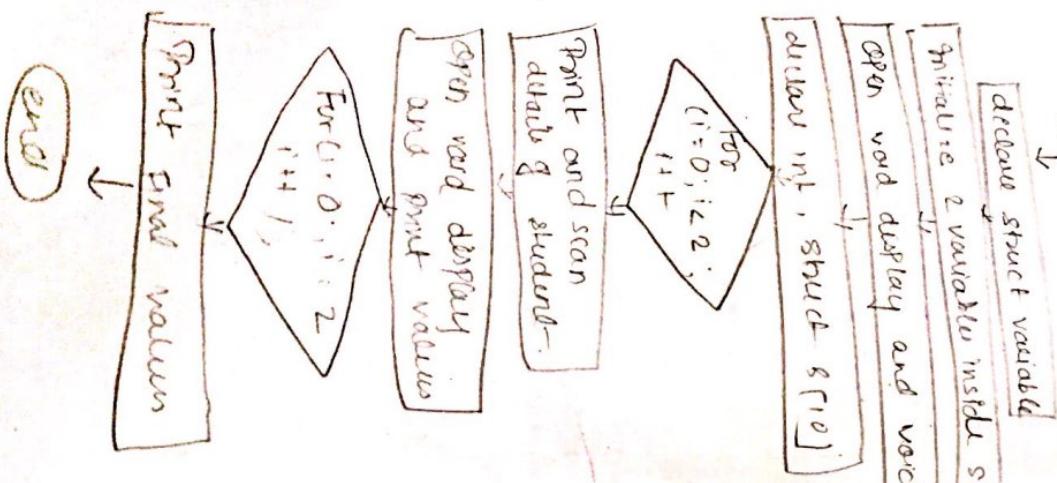
### Algorithm

- Step 1 : Start Turbo C application.
- Step 2 : Declare int id, CGPA and character name of long int 10.
- Step 3 : Create the structure of name student.
- Step 4 : Create structure with pointer.
- Step 5 : Print statements for entering id, name and CGPA using print function.
- Step 6 : Enter the info using scan.
- Step 7 : Print default statement.
- Step 8 : Terminate the program.

Inclusion : Thus, we have successfully created the program.



## Flowchart [g] b



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## Practical .09 [b]

Ques : Write a program which will demonstrate use of structure and function.

Algorithm :

Step 1 : Start Turbo C + application.

Step 2 : Initialize the struct Student with two more variables (int roll and char char name s[10]).

Step 3 : Now inside void main display struct student s[10].

Step 4 : Use the for loop for entering details of student upto 2 students and not more than that.

Step 5 : Print the details of student.

Step 6 : Open void display again and print the value using for condition and print.

Step 7 : Terminate the program.

a:

### Output

Enter details of 2 student

Enter roll and name or on  
Enter roll and name in porleach

62

```
#include <stdio.h>
struct student
{
    int roll;
    char name[10];
};

void display(struct student s[10]);
void main()
{
    int i;
    struct student s[10];
    clrscr();
    printf("\n Enter details of 2 students");
    for (i = 0; i < 2; i++)
        display(s);
    getch();
}
```

```
roll: 32          Name: am
roll = 33        Name: rokarn
```

62

```
display (struct student s[10])
{
    int i;
    /* **** */
    for
    {
        i = 0; i < 2; i++)
        printf ("\n Roll : %d Name : %s",
               s[i].roll, s[i].name);
    }
}
```

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## Homework [C]

Start

Declare a union and  
use it

Take it every or  
either using operand.

The data of the union  
is then printed

use for loop for  
taking output

↓  
End

## [C] Pract- 08

At aim : union

Algorithm:

Step 1 :

Start the Turbo C application

Step 2 : use the union keyboard to  
declare the union of different  
datatypes

Step 3 :

In the main body of the  
function use the `getchar()` to take  
the input.

Step 4 : Now print all the data  
of union.

Step 5 : Terminate the program.

63

Code:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    union student

```

```
    {
        int rollno;
        char name[20], clv, contactno[10];
        float percentage;
    };
    void main()

```

{ union student s;

```
    printf("Enter the details!");
    scanf("%s.%s.%s.%s.%f", &s.name, &s.clv, &s.contactno, &s.percentage);

```

```
    printf("%s %s %s %s %f", "Name", "Class", "Contact No.", "Percentage");
    printf("%s", "Roll No.");
    printf("%s", "Student ID");

```

```
    printf("%s", "Name");
    printf("%s", "Div");
    printf("%s", "SDR");
    printf("%s", "Contact No.");
    printf("%s", "SUN No.");
    printf("%s", "Percentage");
    getch();
}
```

Output

Enter the details

199

Sara

T3

992211221212

76.95%

The details

of the student are :

roll no : 199

Name : Sara

Div : B

contact no : 9922112212  
percentage : 76.95%

64

## Practical 09 (A)

65

dim : WAP to copy one string into another string

Algorithm:

Step 1: Input string from user and store it to

Step 2: Declare another variable to store copy of

Step 3: Run a loop from 0 to end of string. The loop

for (i=0; text1(i) != '\0'; i++)

Step 4: Inside the loop for each character in text1

copy its value to text2. Say text2(i) = text1(i)

Step 5: Finally after loop make sure the copied string ends with Null character i.e. text2(1)

Make sure that  
string is null  
terminated

q(A)

29

Start

input string from  
user

copy text1 to text2  
character by  
character

for  
i=0; text1(i)  
!= '\0'; i++)

inside the  
loop copy

text1 into

text2  
text2(i) = text1(i)

↓

make sure that  
string is null  
terminated

13

Code

```
#include <stdio.h>
#define MAX_SIZE 100

int main ()
{
    char text1[MAX_SIZE];
    char text2[MAX_SIZE];
    int i;

    printf ("Enter any string : ");
    gets (text1);
    for (i=0) text1[i] = 70'; i++)
    {
        text2[i] = text1[i];
    }
    text2[i] = '\0';

    printf ("First string = %.5s", text1);
    printf ("First string copy = %.5s", text2);
    printf ("Total characters copied = %.d\n", i);
}
```

Output :

Enter any string : There are 7 days in a week  
First string : There are 7 days in a week  
First string copy : There are 7 days in a week  
Total characters copied : 26.

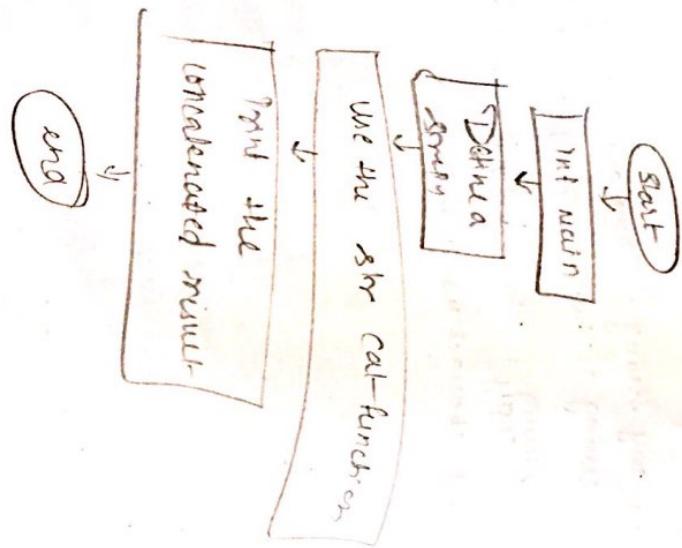
## Practical 09 (b)

67

Ques : Write a program which will demonstrate the use of string library function.

Ans : The strcat () function will append a copy of string to the end of destination string. The strcat function takes 2 argument

The strcat function returns a pointer (where the concatenated string resides)



68

Output : Rahul is over 18 years old.

```
Code:  
# include < studio.h>  
# include < string.h>
```

```
int main (int argc , const char * argv [ ] )
```

```
{
```

```
char example [100];
```

```
strcpy (example , "Rahul");
```

```
3;
```

```
student (example , "is over 18");
```

```
student (example , "years old");
```

```
printf ("%.5ln" , example);  
return 0;
```

3

2.2

Q(1)

Practical 10

Start

Take a string  
as input

String is stored  
in array

use for loop  
to count no. of  
char in array

For  
i=0;  
String[i];  
i++

Show result  
in variable

Print variable  
as output

end

Practical 10 (C)

69

Ques: WAP which displays the length of a string  
without using strlen function.  
Algorithm:

1. Take a string as input and store it in the array.
2. Using for loop count the number of characters in the array and store the results in the variable.
3. Print the variable as output.

5.3

code:

```
#include <stdio.h>
```

```
void main ()
```

```
{  
char string [50];  
int i, length = 0;
```

```
printf ("Enter a string\n");
```

```
gets (string);
```

```
for (i=0; string [i] != '\0'; i++)
```

```
{  
length++;  
}
```

Output:

Enter a string:  
It is a cold night

The length of str is the no. of characters in it  
so the length of str is a cold night = 12.

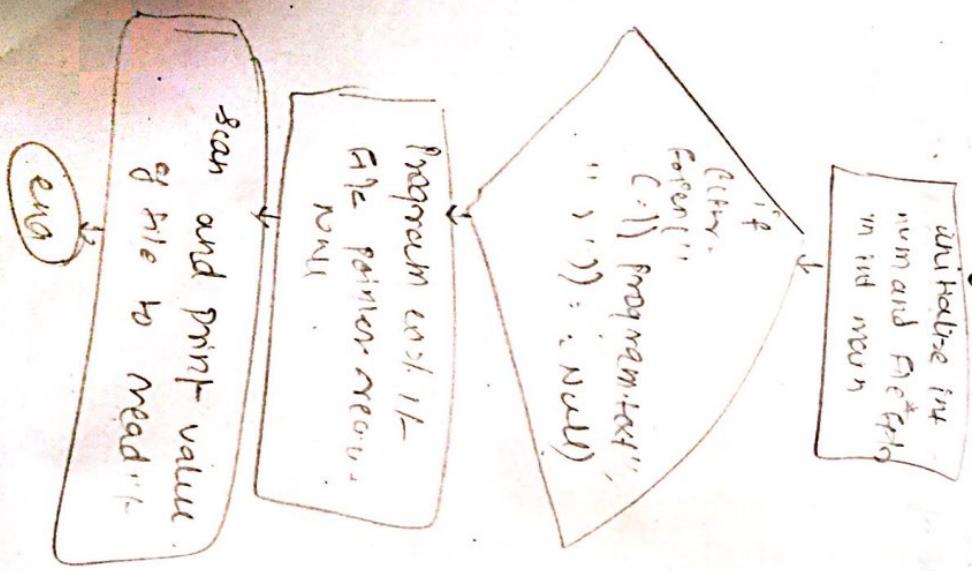
70

point f ("The len of str is the no. of characters in it".  
point f ("So the len of 'It is a cold night' = 12").  
length).

15

Start

10(A)



## Practical 10 (A)

71

dim : Program can file open, file read and file close.  
File open () opens a existing file or create a new  
File read () → Reads a Record from a file  
File close () → closes a file

21

Code for reading from a text file / opening / closing  
text file is .txt and its contents are .  
87  
88  
89  
90

87  
88  
90

Output:  
Values are +

87  
88  
89  
90

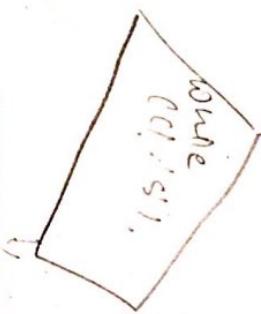
72

```
#include <stdio.h>
#include <stdlib.h>
int main ()
{
    int num;
    FILE *fptr;
    if ((fptr = fopen ("C:\\program.txt", "r")) == NULL)
        point F ("Error: opening file");
    exit (1);
}
scanf ("%d", &num);
printf ("Value = %d", num);
fclose (fptr);
return 0;
```

dim: WAP from getch(), getch(), getchall()

#### Algorithm / Description

- getch() is a file handling function
- It is used to read a single character from keyboard



↓  
Declare char  
in my main

↓  
Print the statement for  
entering character.

↓  
write  
(ch);

↓  
End

0(b)



75

Code :

```
#include <stdio.h>
#include <ctype.h>
int main()
{
    char c;
```

```
    printf("Enter some character. Enter to exit)\n");
    while ((c) != '\n');
}
```

```
c = getch();
printf("%c\n Entered character is : ");
putchar(c);
printf("\n");
}
```

```
return 0;
```

Output : Enter some character. Enter to exit ...

A

Entered character is : A

B

Entered character is : B

\$

Entered character is \$

74



(1)

Start

↓  
Declare file fp  
and char c  
in main

↓  
we open the file  
functn

↓  
fp  
(fp = Null)

↓  
cannot  
open file

↓  
fp = (fp)

↓  
fp = (fp = 1024)  
char c  
out

Code:

Topic C () → used file to read a character from a single character from a function program we use fpgetc(), fpgetc() where fp = file pointer

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```
include <stdio.h>
int main ()
{
    FILE *fp;
    char c;
    printf ("opening file c in read mode");
    fp = fopen ("fp = Null", "r");
    print ("cannot open file");
    if (fp == Null) test.c, "a");
    print ("");
    screen fp, " and not open file test.c");
    print ("Reading the file test.c");
    while (1)
    {
        c = fgetc (fp);
        if (c == 'd'c)
            break;
        print ("." . c . );
    }
}
```

15

```
Print ("Cloning file test.c");
Close (fp);
return 0;
```

Output

opening the file test.c in read mode  
reading the file test.c  
Hi, how are you?  
closing the file test.c

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