



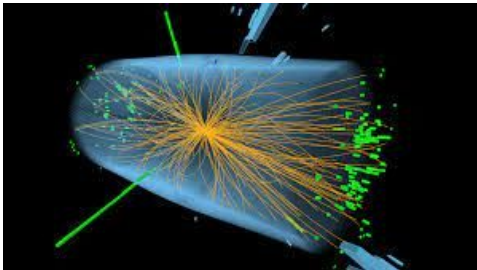
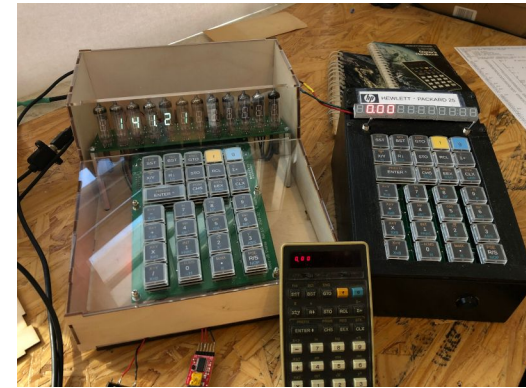
# About me...



Professionally, I lead a team which built electronics for the CERN experiments which discovered the Higgs Boson

[edf.bu.edu](http://edf.bu.edu)

(now retired)



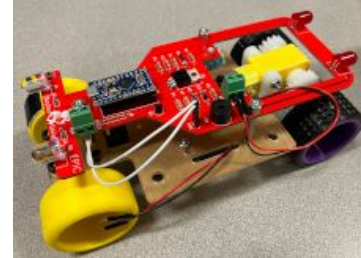
In my spare time, I build retro-electronics (tube amps, calculators, clocks...)

...and I fly planes and drive my Miata!



# Outline

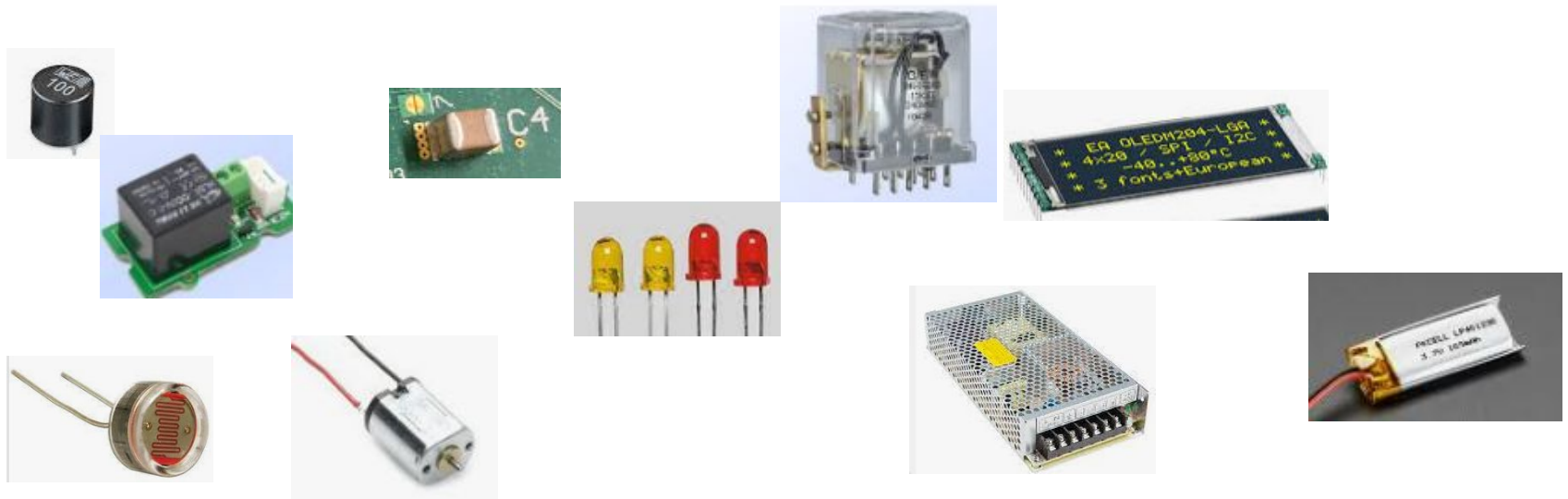
- Electronic Component types
- Design Case Study
- Packaging Considerations
- Power and Cooling
- Summary





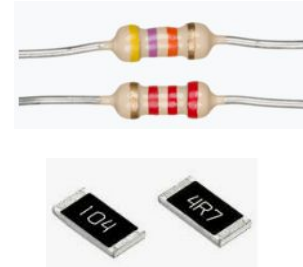
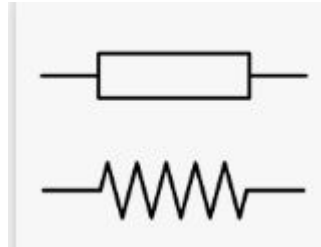


# Introduction to electronic components

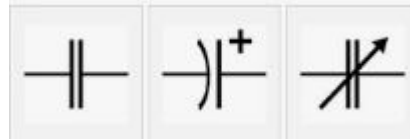


# “Passives” - fundamental components

- Resistors  
*Resist the flow of electricity*



- Capacitors  
*Store energy as electric charge*

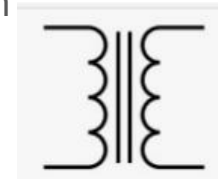


- Inductors  
*Store energy in a magnetic field*



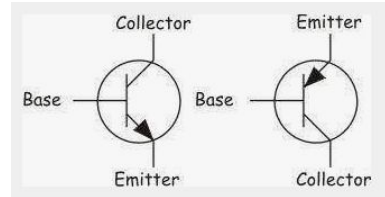
- Transformers

Transfer energy from one circuit to another, with a possible change in voltage

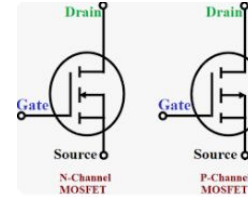


# “Active” - Amplification and Switching

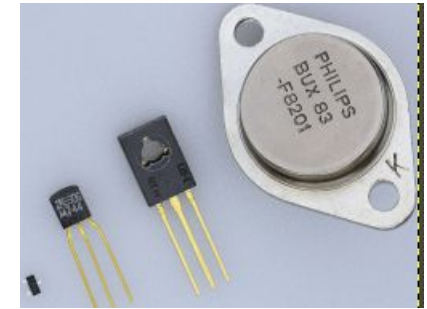
- **Transistors**  
Small current/voltage controls a larger current/voltage



BJT (bipolar junction)

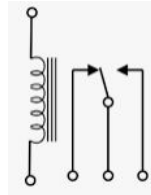


MOSFET



Many package options

- **Relays**  
Electromagnet controlled switch (power switching)

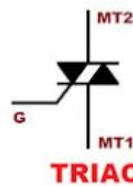


- **Other Devices**

Diode: rectification  
SCR/TRIAC for AC switching (dimers, motor control)



SCR



TRIAC

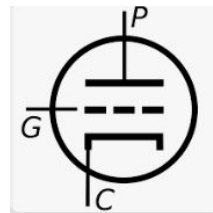


DIODE



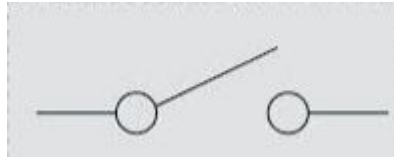
- **Vacuum Tubes**

Predecessor to transistor  
Mostly obsolete, except  
Hobbyists and crazy  
Physicists!

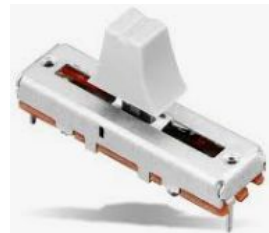


# Controls and Displays

- Switches



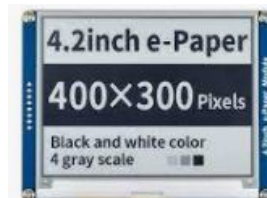
- Rotary / slide controls  
Encoders provide digital Inputs.  
Potentiometers provide variable resistance



- LEDs



- Displays

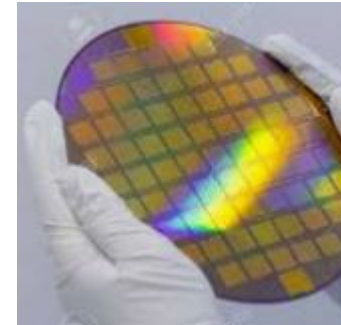




# Integrated Circuits (ICs, “chips”)

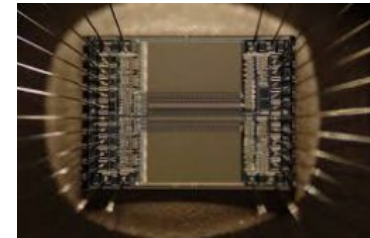
Thousands/millions of components integrated in a small area.

Etched on circular silicon wafers,  
Each containing hundreds of identical ICs



Wafers are diced into individual die

Wires are attached, and usually the dice are moulded in plastic packages suitable for soldering.



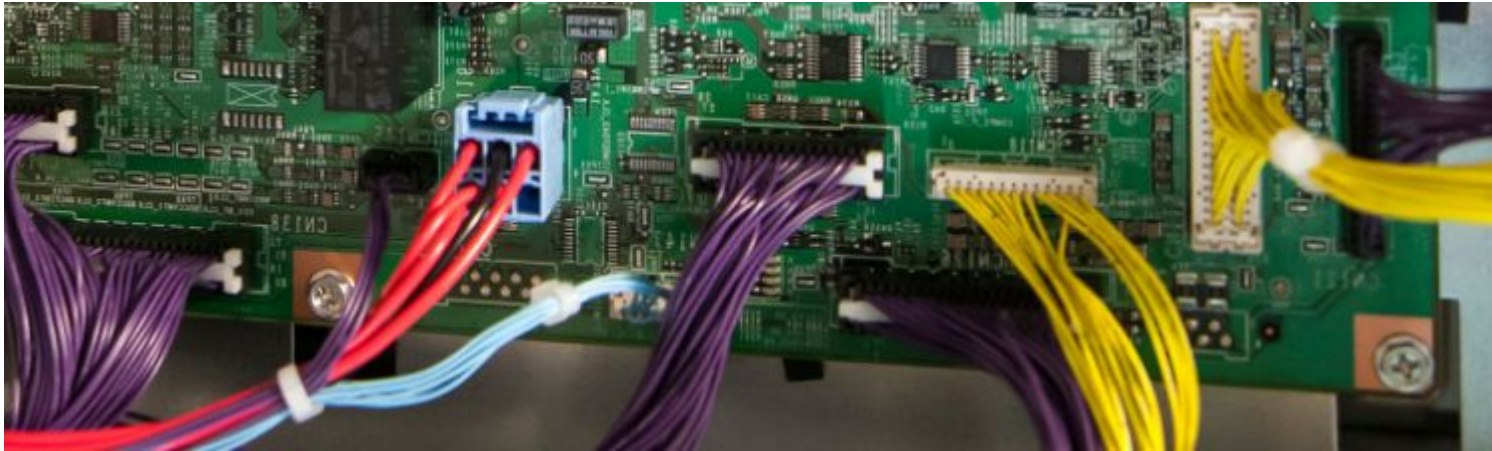
Many factors must be considered when choosing a package, but usually the circuit designer has few choices (it is up to the IC manufacturer).



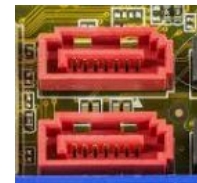


# Connectors

Connectors and cables are often overlooked,  
but can add substantially to product cost



- Connector types
  - Power
  - Low-speed signal
  - High-speed signal
  - Serial data (low wire/pin count)
  - Parallel data (high wire/pin count)
  - Radio Frequency (RF)  
for antennas and such
- Best to avoid them as much as possible!



A connection on a PC board is “free” while connectors are expensive

# Case Study

## Model Car

### Electronics Design Process



# Specifications

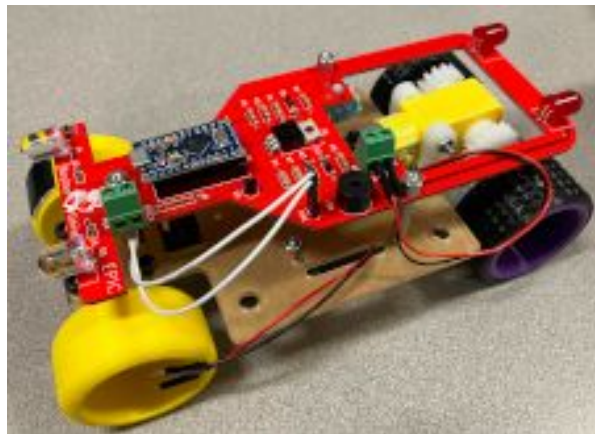
Usually there is a written or verbal specification

In this case...

“This is a boring car, it needs some electronics!” :)

Or...

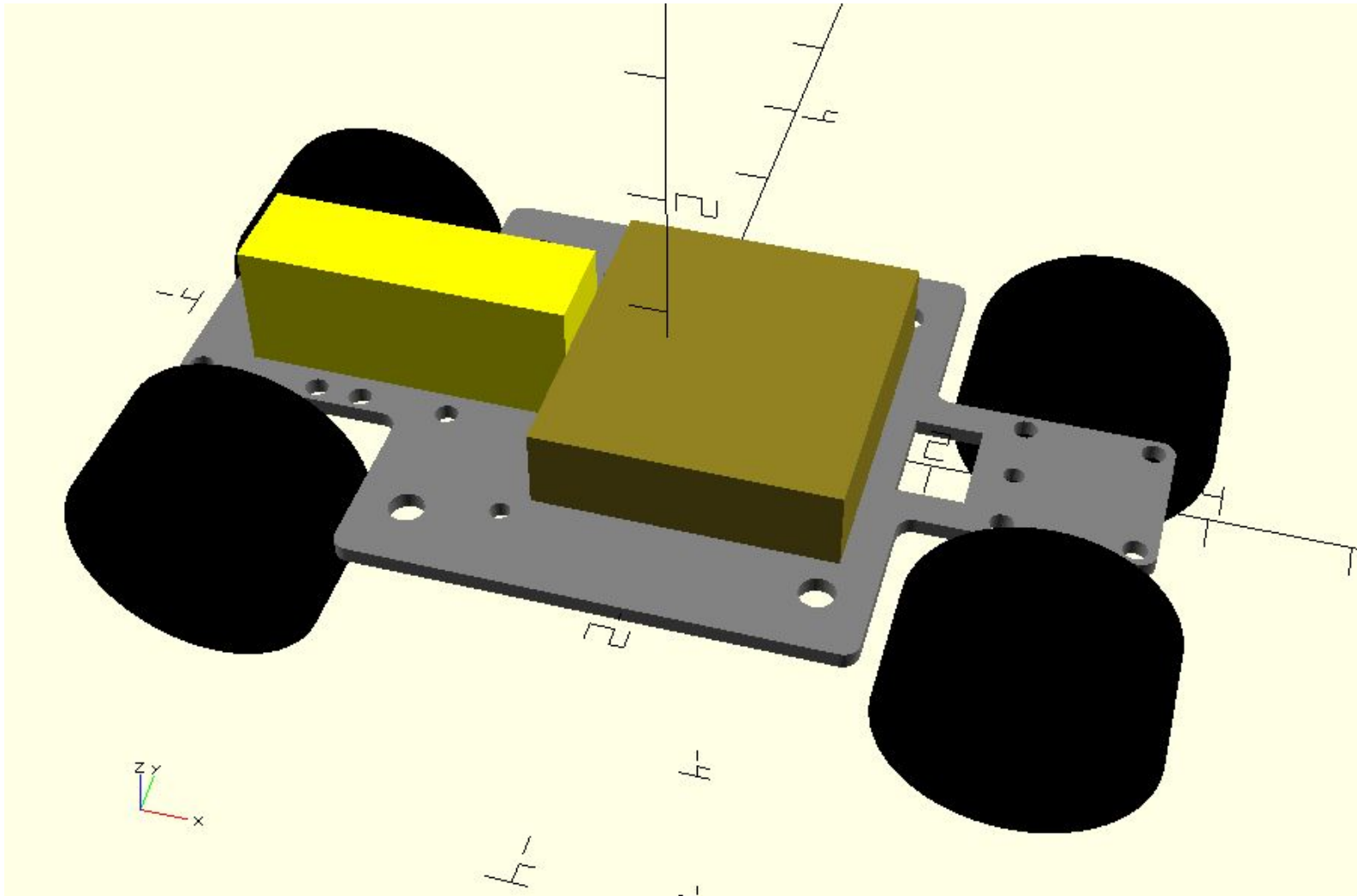
“Provide motor control, lights, distance log and audible feedback with a programmable controller”





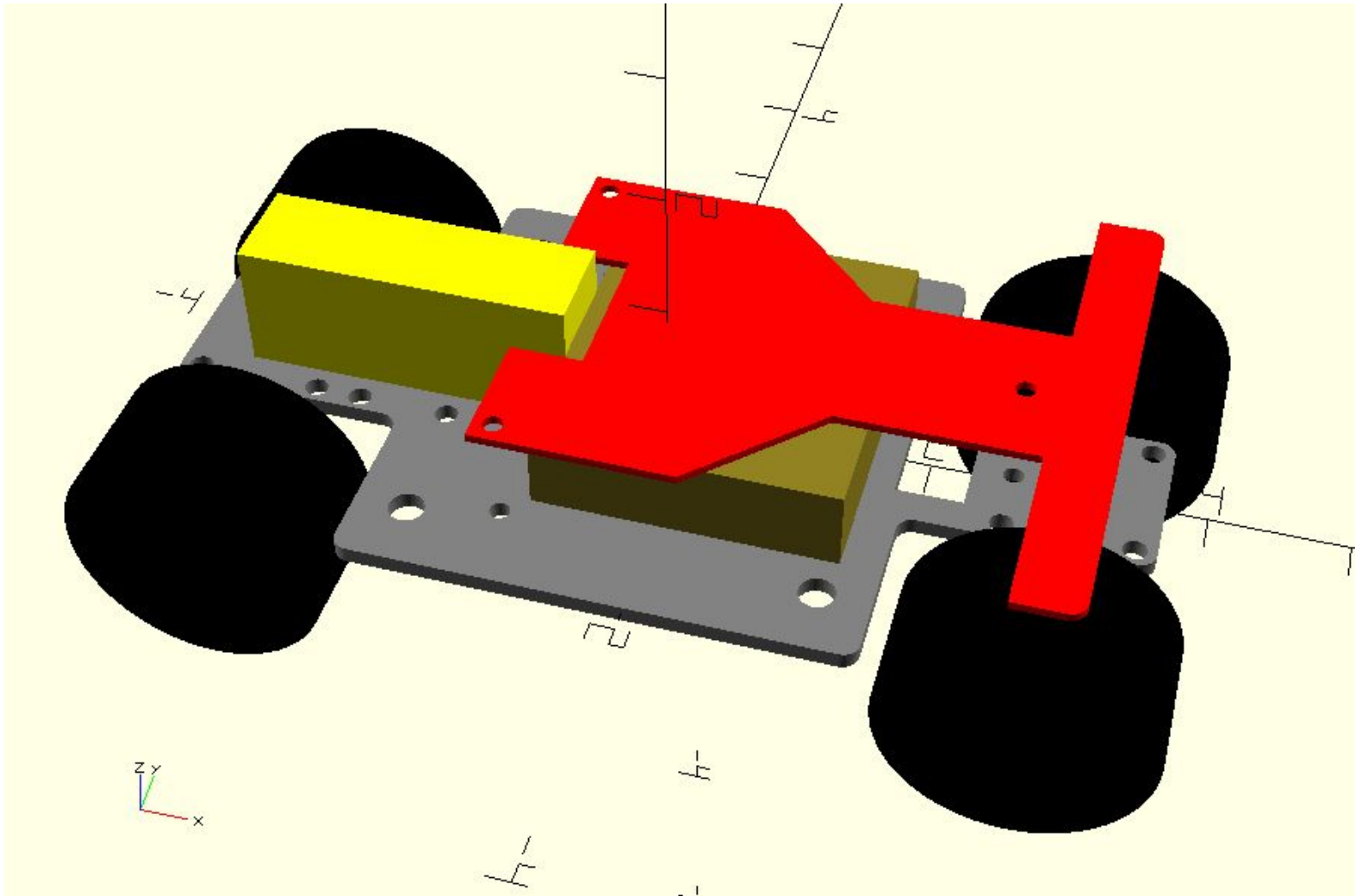
# Mechanical Considerations

Start with a simple CAD model of the mechanical part of the system.



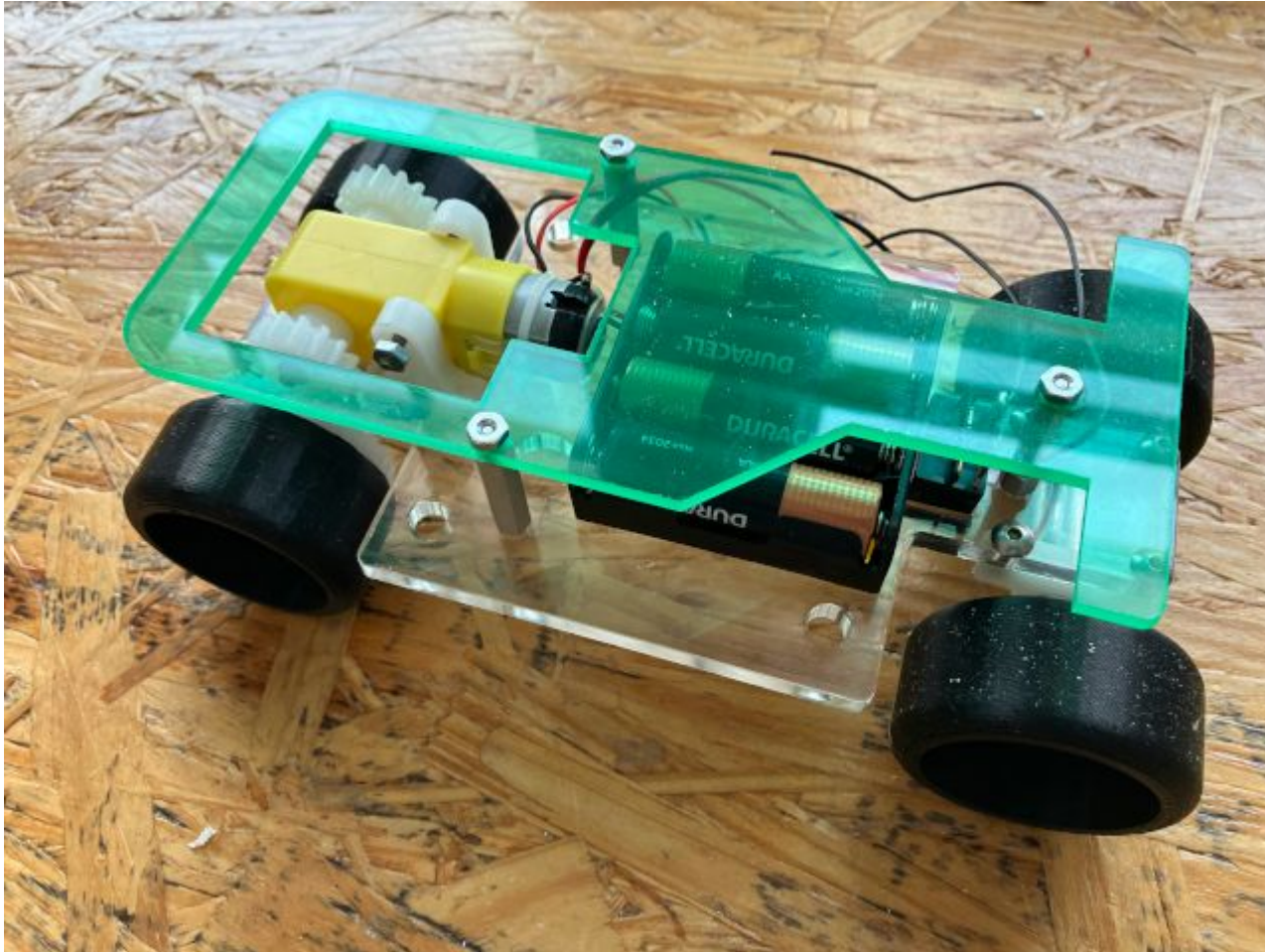
# Mechanical Considerations

Then, design the outline of the PC board and add to the model. Adjust as needed in the 3D model package



# Mechanical Considerations

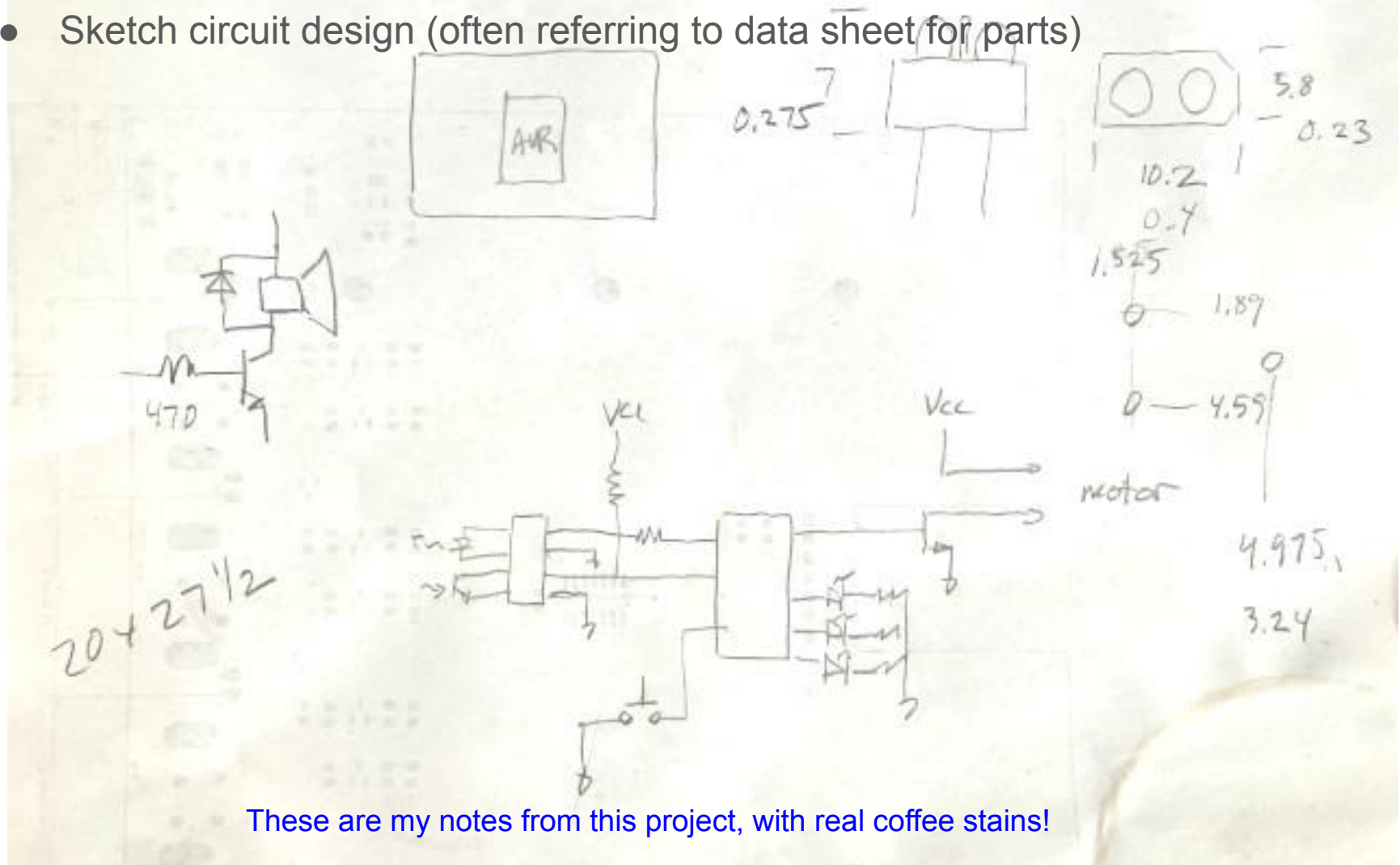
It is recommended to make a mechanical mock-up of the electronics to be sure it fits. In this case I laser-cut a piece of acrylic the same dimensions as the PCB... it fits!





# Conceptual Design

- Evaluate functionality (what does it have to do?)
- Choose parts (Consider function, cost, availability, mechanics)
- Sketch circuit design (often referring to data sheet for parts)



# Capture Electrical Schematic

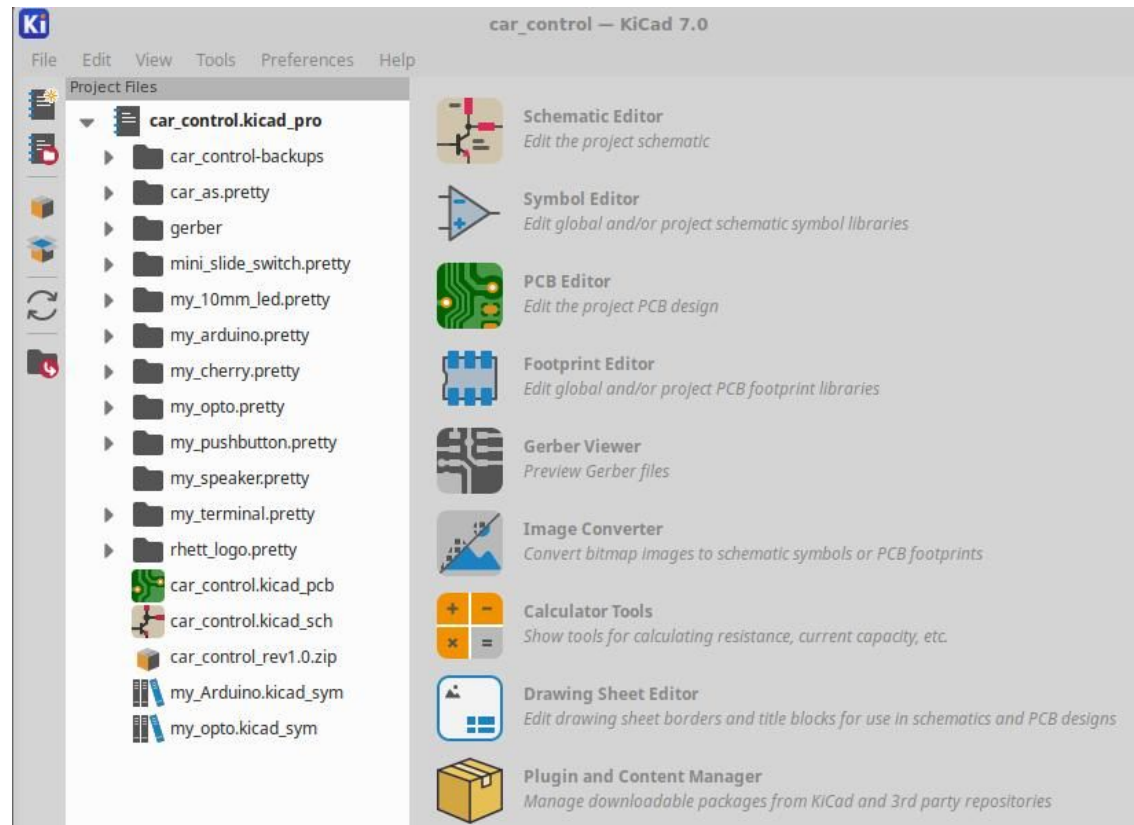
- Primarily for humans to read (though software can read it too...)
- Shows the logical connections between parts (unrelated to the final physical layout)
- Use “schematic capture” software (in this case, the free “KiCAD” schematic)

*Sales pitch:*

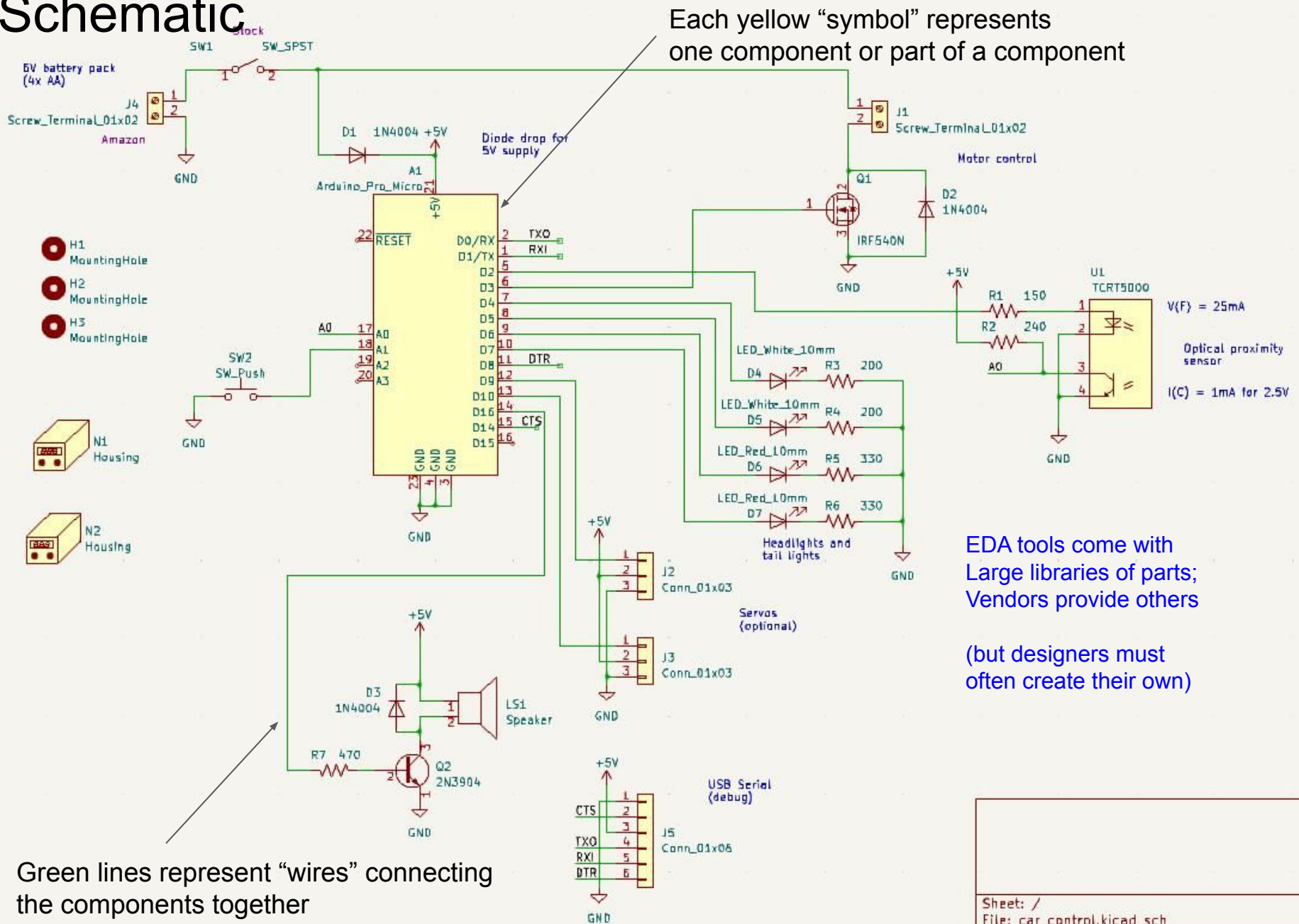
KiCAD ([www.kicad.org](http://www.kicad.org))  
is a free, open-source  
electronics design package  
which runs on all popular  
OS (Mac, Windows, Linux)

We use it extensively

For more sophisticated projects  
we use proprietary tools  
(Altium, Mentor, Cadence...)

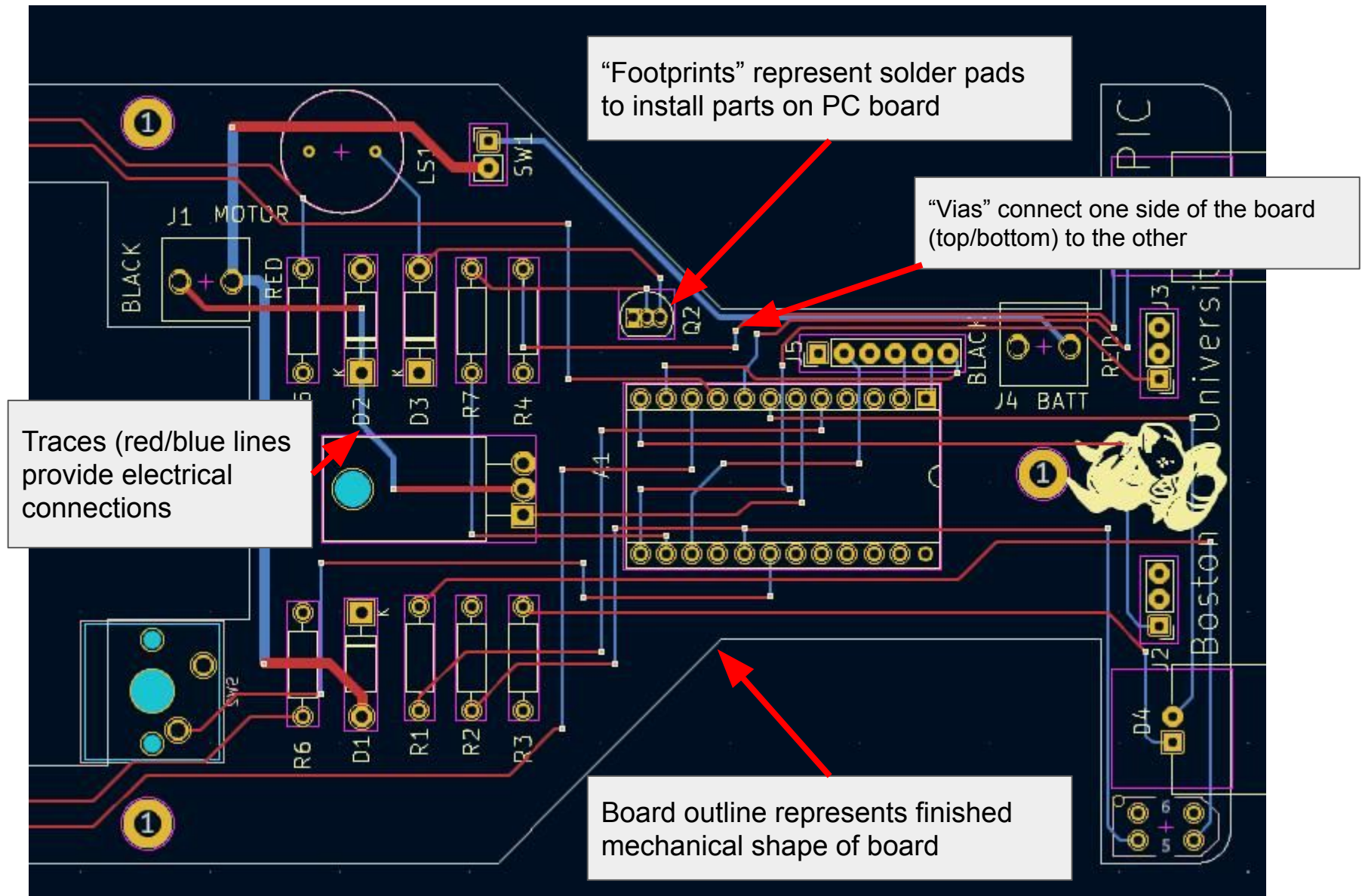


# Schematic





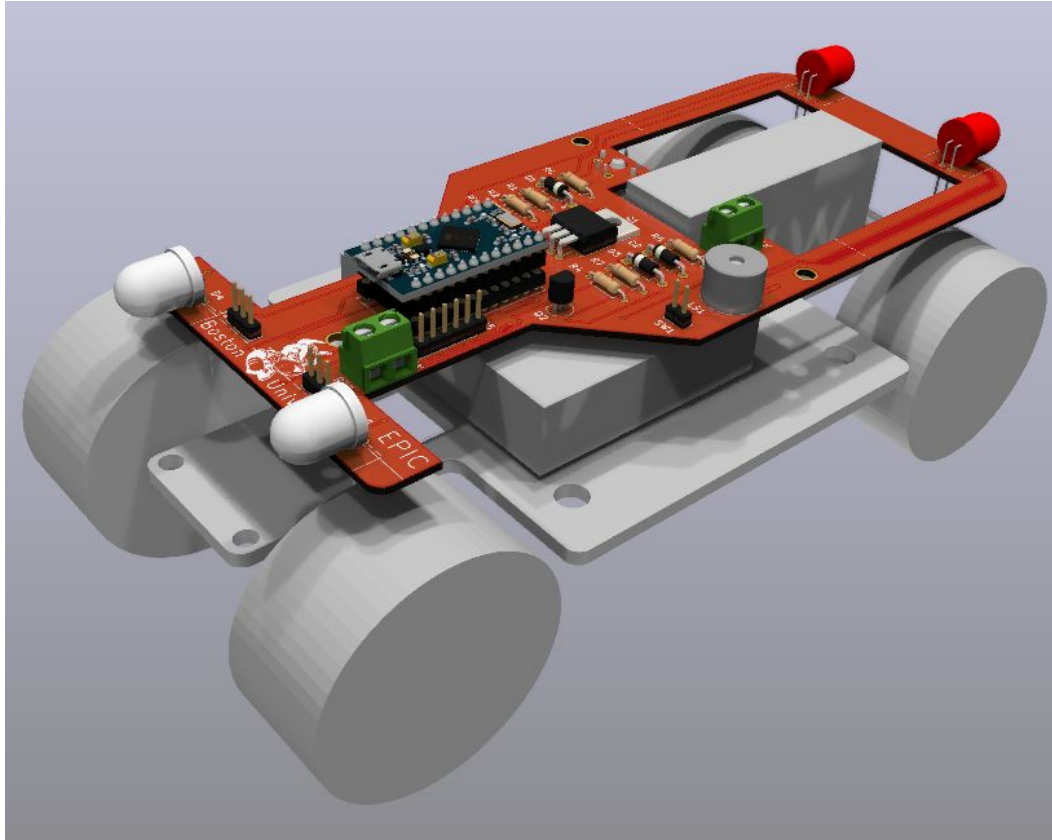
# Physical Design (“Layout”)



# Mechanical Considerations

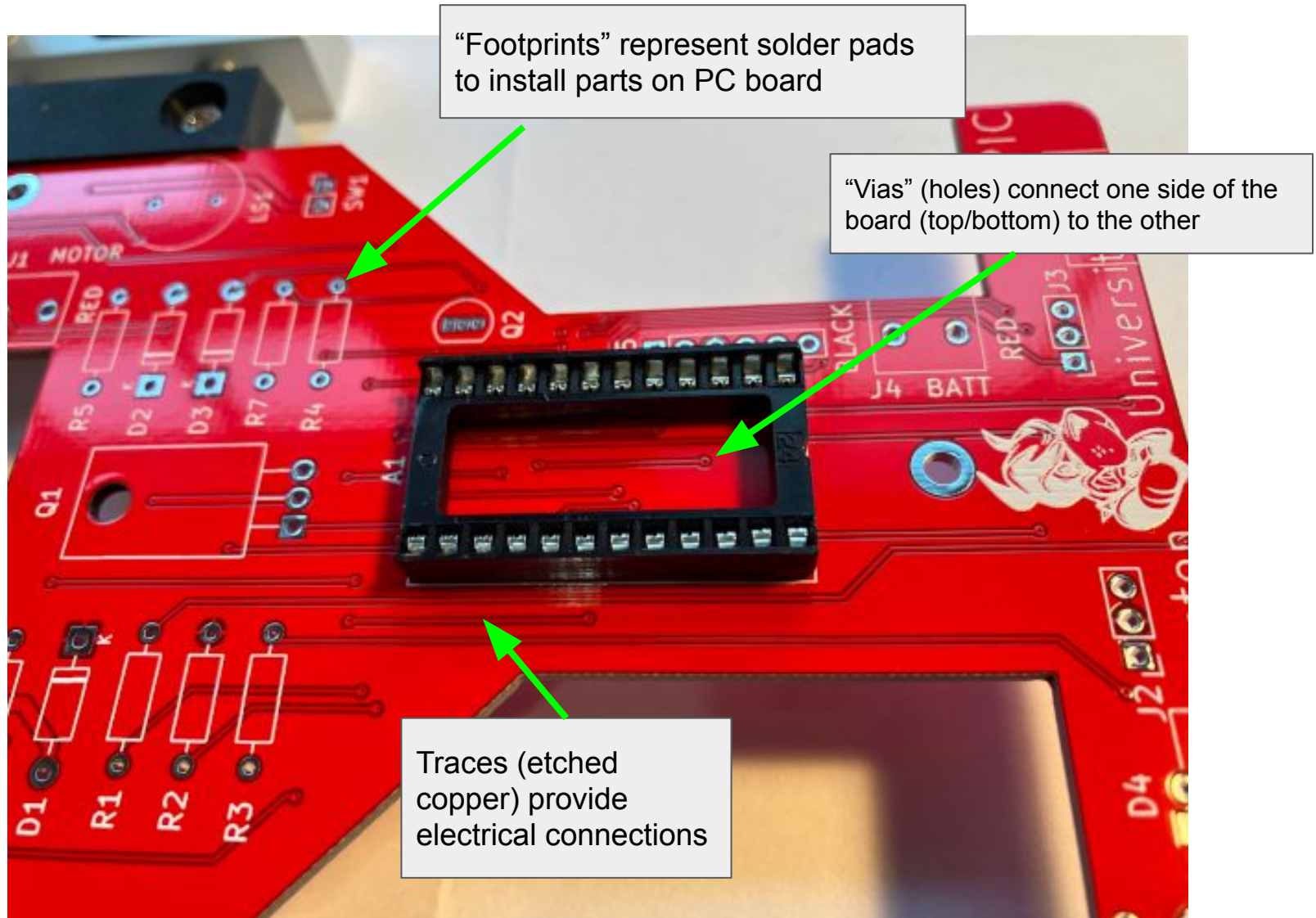
Export 3D model of completed PCB design and integrate with mechanical model

*Looks good! Let's build it!*

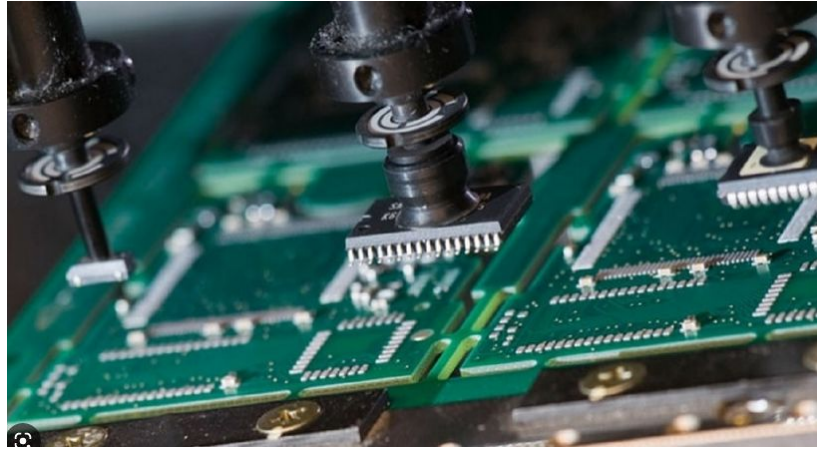


*Electronic / Mechanical design tool integration is revolutionary!*

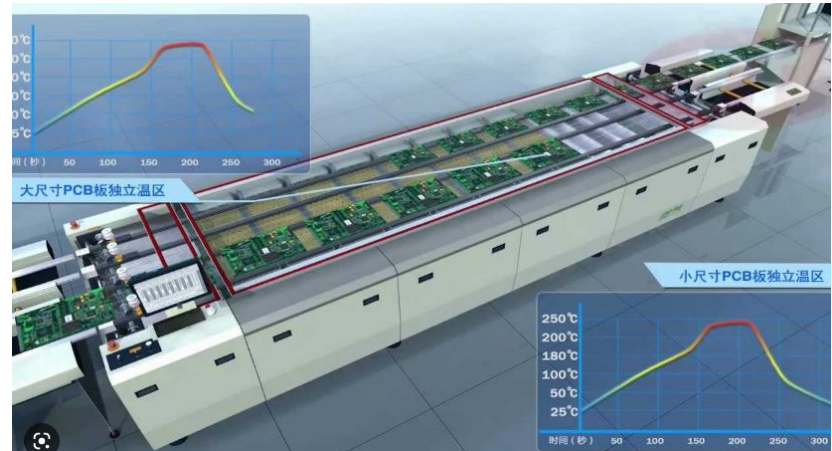
# Bare PCB after fabrication







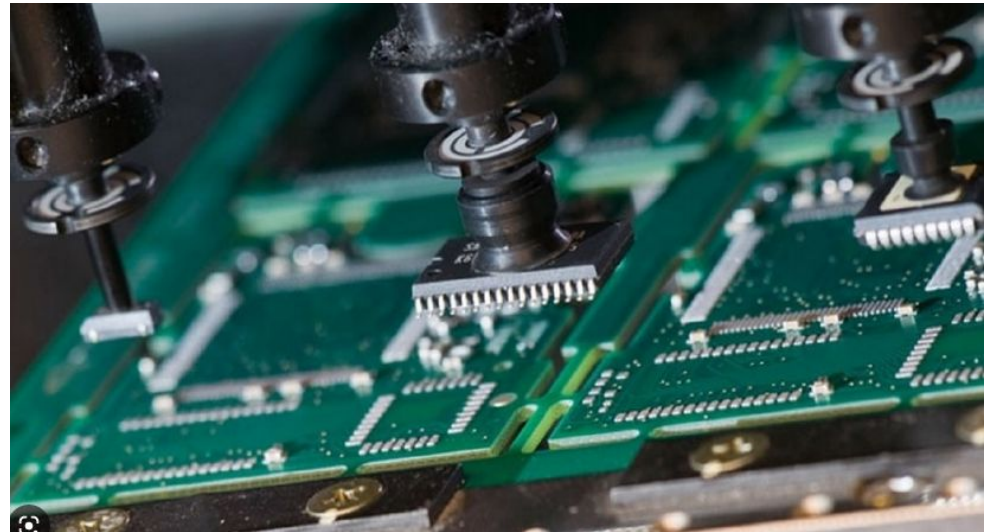
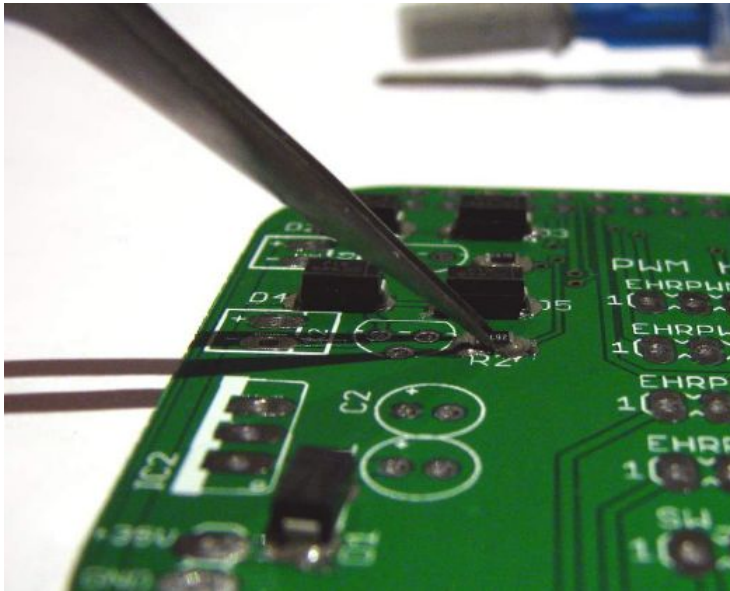
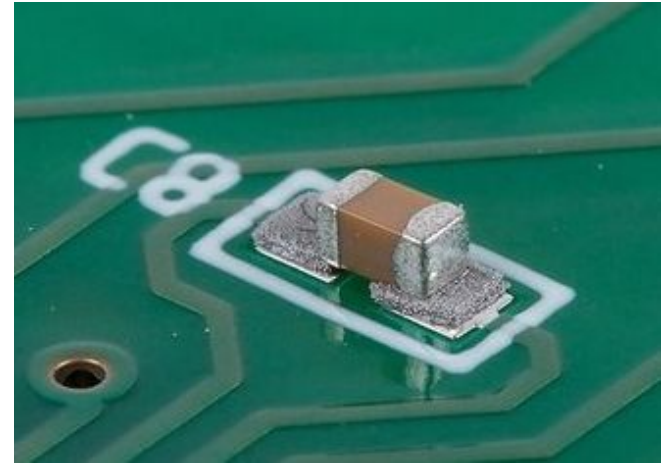
# Circuit Board Assembly



# Component placement

Automatic placement typically used for production

- Typically done by outside company (“assembly house”)
- Requires some data preparation:
  - X/Y/side/rotation file
  - Solder paste mask
- Can also be done by hand

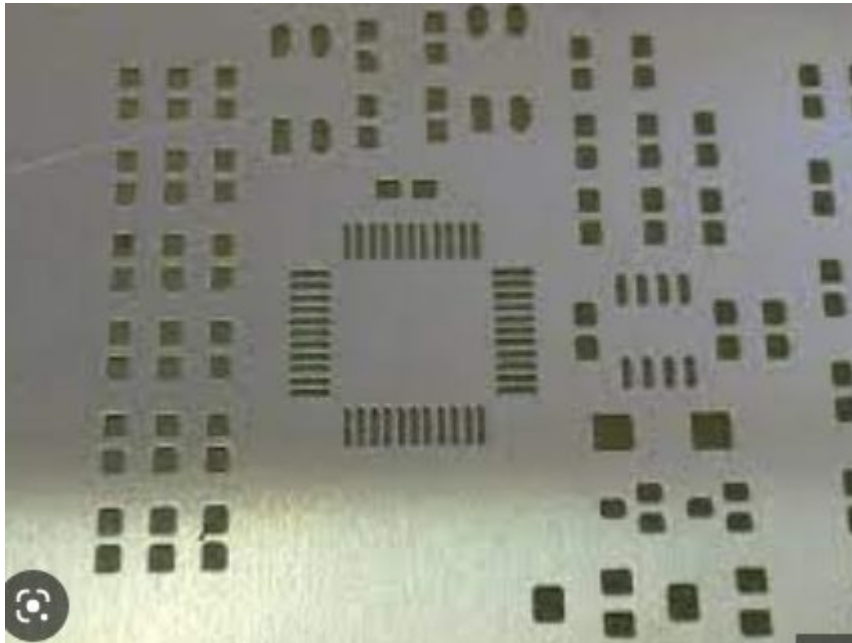




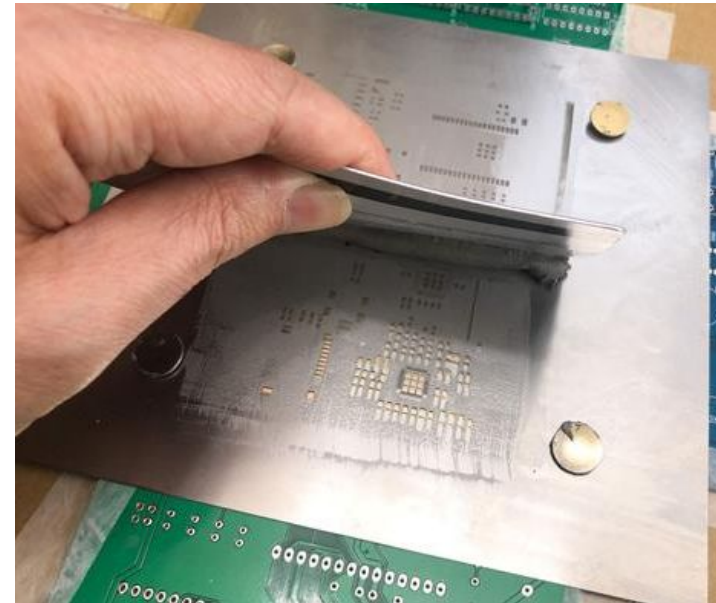
# Solder paste application

For production, and most surface-mount parts,  
Solder paste is used.

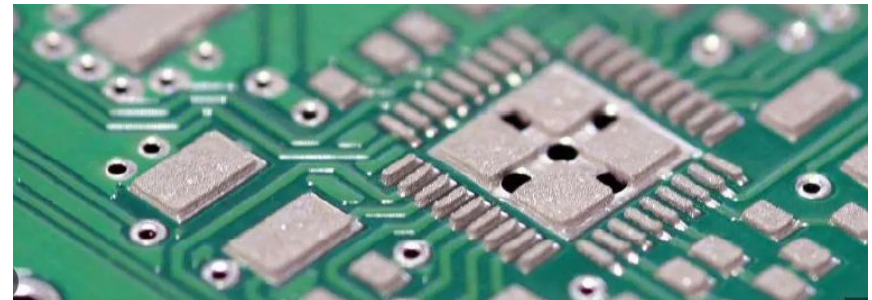
A metal stencil is generated from the “paste mask”  
Layer in the PCB design file



Solder paste is applied by hand or  
By machine using the stencil

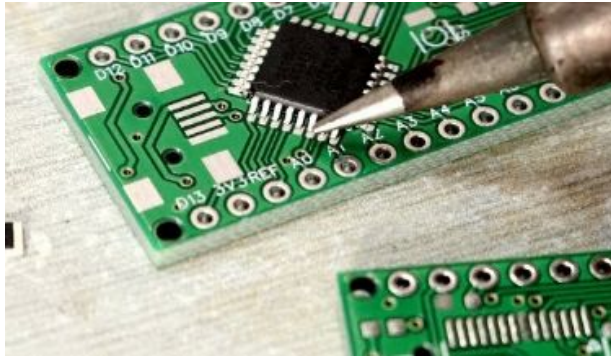


Stencil thickness and opening size provides  
good control of solder paste quantity



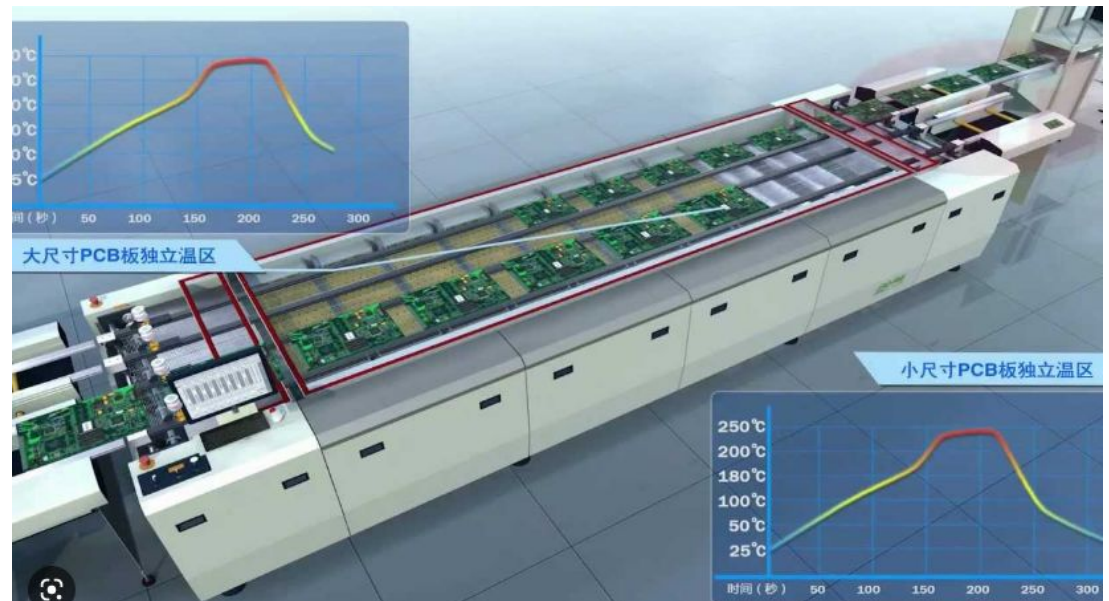
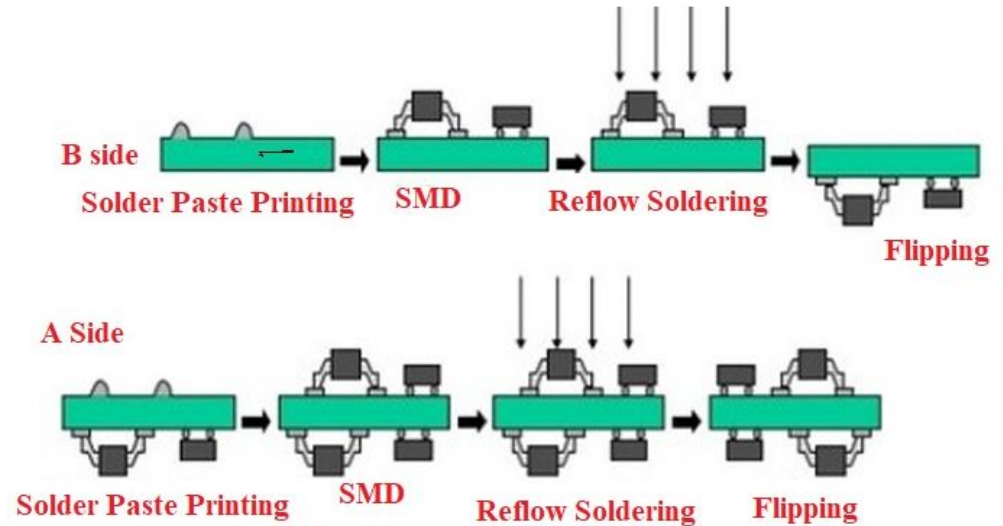
# Soldering

Can be done by hand (carefully!)



Or more often in a reflow oven.  
Large commercial ones have  
programmable temperature profile,  
which is necessary for reliability.

## SMT Reflow soldering Process





# DIY soldering

Lots of hobbyists make their own ovens  
Using a toaster oven with attached PID control

This can work but usually isn't very reliable



Other techniques using irons or hotplates  
can work too



# Assembling the Cars!

It was a team effort! Next year maybe we'll have you folks do some of it :)



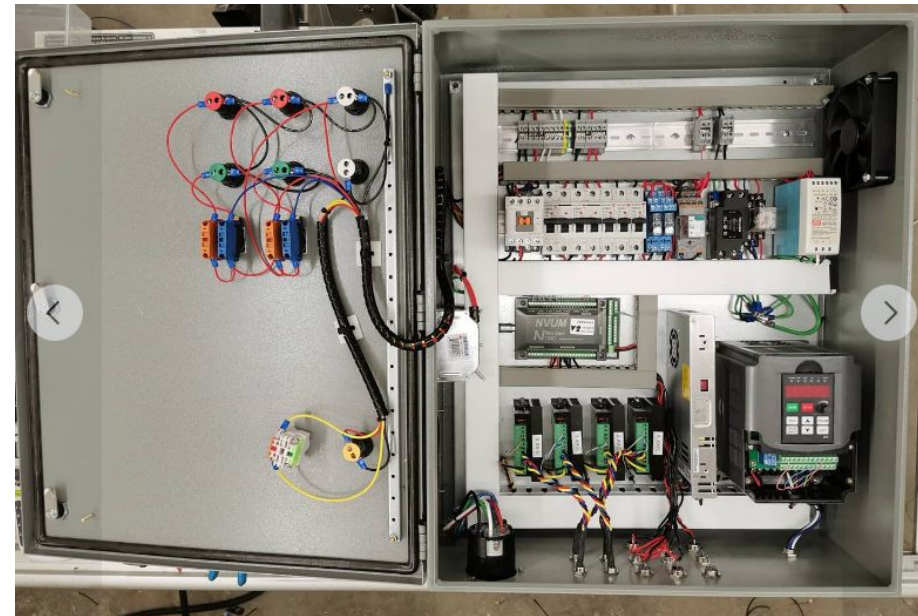
# Packaging Considerations

- Mechanical      PCBs need protection from vibration and significant shock to avoid broken connections
- Environmental      Electronics must be protected from moisture, heat, chemicals and even direct sunlight
- Interface      Controls, displays, connectors must be accessible while maintaining above protection
- Power/Cooling      All electronics produces heat. Power dissipation above a few mW must be considered in package design. Fans should be avoided wherever possible.



# Packaging options

- Moulded plastic case
  - Board should be conformal coated to prevent moisture damage.
  - Appropriate for consumer applications with low environmental stress
  - Difficult to moisture/weather proof
  - Typically custom design/manufacture
- Metal enclosure
  - For industrial applications with high environmental stress
  - Typically off-the-shelf enclosure with custom machining (though sometimes a full custom design)
  - Relatively easy to waterproof





# Packaging Options II

- Chip-on-board (COB)  
Less expensive than traditional soldered packages for very large volume manufacturing

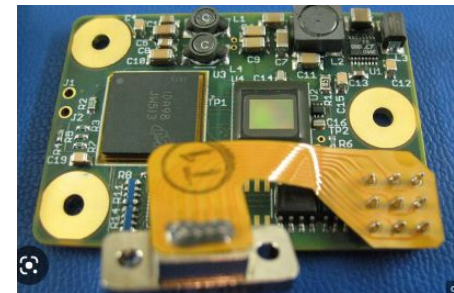
COB: Chip glued to PCB under “glob”



(vs traditional soldered package)



- Flexible circuits  
Many applications:
  - Portable electronics
  - Wearable electronics
  - Interconnections



Design similar to standard PCBs  
Still have to consider environmental protection

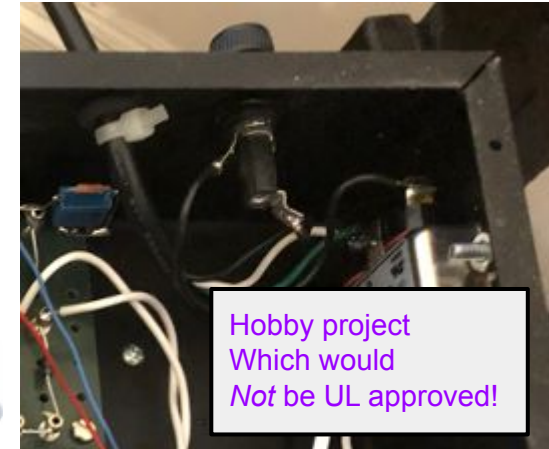
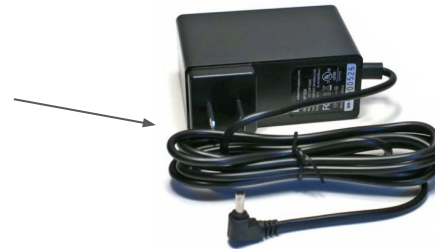
- Potting / Encapsulation  
Provides environmental protection (moisture, vibration)



# Power

- Power - essentially two choices:
  - AC power  
Best to avoid anything with AC inside the box  
(needs regulatory approval)

Use a “brick” or “wall wart” supply



- Battery power

Many types. Must consider:

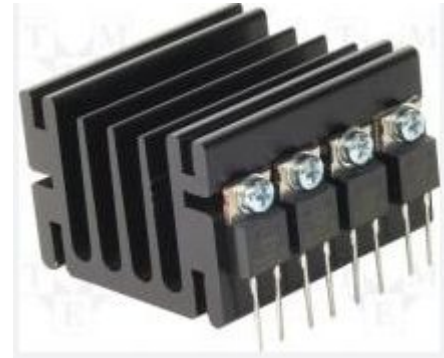
- Suitability for use case (voltage/current)
- Replaceable vs rechargeable
- Charging options
- Gas emitted during charging
- Possibility of catastrophic failure (fire, explosion)
- User experience (battery life, charging time)
- Battery “fuel gauge”



# Cooling

Most power in electronics is dissipated as heat (except for some exceptions such as motors, lasers).

- First, try to minimise power to simplify cooling!
- Cooling options
  - Passive cooling (ambient air)
  - Active cooling
    - Forced air cooling (fan)
    - Liquid cooling
    - Heat pump
- When do I need active cooling?
  - Typically < 1W total can be passive
  - Above this you have to engineer the cooling into the product
- Additional considerations
  - Ambient operating temperature range
  - Fans require power and make noise
  - Over-temperature shutdown to prevent damage or fire



Heatsinks can improve both passive and active cooling



Avoid this!



Fans can cool individual heat loads



Or the entire enclosure

# Summary

- Consider the electronics from the start of the design process
- Encourage the EE to minimise power and maximise mechanical robustness
- Think about power and cooling very early, along with the user experience.
- Build a mock-up or simulator to test ideas and validate simulation/estimates.

