```
1: // $Id: teststack.cpp,v 1.9 2014-04-09 17:29:51-07 - - $
 3: #include <iostream>
 4: #include <string>
 5: #include <vector>
 6: using namespace std;
7:
 8: #include "iterstack.h"
9:
10: typedef iterstack<string>::const_reverse_iterator stack_ritor;
11:
12: int main (int argc, char **argv) {
13:
       vector<string> args (&argv[1], &argv[argc]);
14:
15:
       iterstack<string> stk;
16:
       cout << endl << "Pushing loop:" << endl;</pre>
17:
       for (const auto& arg: args) {
18:
          cout << arg << endl;</pre>
19:
          stk.push_back (arg);
20:
21:
       cout << endl << "Iteration loop:" << endl;</pre>
       for (const auto& elt: stk) cout << *itor << endl;</pre>
22:
23:
       cout << endl << "Popping loop:" << endl;</pre>
24:
25:
       while (not stk.empty()) {
          cout << stk.back() << endl;</pre>
26:
27:
          stk.pop_back();
28:
29:
       return 0;
30: }
31:
32: /*
33: //TEST// valgrind --leak-check=full --show-reachable=yes \
34: //TEST//
                   --log-file=teststack.out.grind \
35: //TEST//
                   teststack foo bar baz qux quux >teststack.out 2>&1
36: //TEST// mkpspdf teststack.ps teststack.cpp* iterstack.h teststack.out*
37: */
38:
```

```
1: @@@@@@@@@@@@@@@@@@@@@@@@@@@@@ mkc: starting teststack.cpp
    2: teststack.cpp: $Id: teststack.cpp,v 1.9 2014-04-09 17:29:51-07 - - $
    3: g++ -g -00 -Wall -Wextra -std=gnu++11 teststack.cpp -o teststack -lm
    4: In file included from /opt/rh/devtoolset-2/root/usr/include/c++/4.8.1/ve
ctor:64:0,
    5:
                        from teststack.cpp:5:
    6: /opt/rh/devtoolset-2/root/usr/include/c++/4.8.1/bits/stl_vector.h:230:54
: error: 'typedef class std::reverse_iterator<__qnu_cxx::__normal_iterator<cons</pre>
t std::basic_string<char>*, std::vector<std::basic_string<char>, std::allocator
<std::basic_string<char> > > > std::vector<std::basic_string<char>, std::allo
cator<std::basic_string<char> > >::const_reverse_iterator' is inaccessible
              typedef std::reverse_iterator<const_iterator> const_reverse_iter
ator;
    8:
    9: teststack.cpp:10:28: error: within this context
   10: typedef iterstack<string>::const_reverse_iterator stack_ritor;
   11:
   12: In file included from /opt/rh/devtoolset-2/root/usr/include/c++/4.8.1/ve
ctor:64:0,
   13:
                        from teststack.cpp:5:
   14: /opt/rh/devtoolset-2/root/usr/include/c++/4.8.1/bits/stl_vector.h: In fu
nction 'int main(int, char**)':
   15: /opt/rh/devtoolset-2/root/usr/include/c++/4.8.1/bits/stl_vector.h:901:7:
error: 'void std::vector<_Tp, _Alloc>::push_back(const value_type&) [with _Tp
= std::basic_string<char>; _Alloc = std::allocator<std::basic_string<char> >; s
td::vector<_Tp, _Alloc>::value_type = std::basic_string<char>]' is inaccessible
   16:
              push_back(const value_type& __x)
   17:
   18: teststack.cpp:19:25: error: within this context
   19:
              stk.push_back (arg);
   20:
   21: teststack.cpp:22:40: error: 'itor' was not declared in this scope
           for (const auto& elt: stk) cout << *itor << endl;</pre>
   24: teststack.cpp:22:21: warning: unused variable 'elt' [-Wunused-variable]
           for (const auto& elt: stk) cout << *itor << endl;</pre>
   27: In file included from /opt/rh/devtoolset-2/root/usr/include/c++/4.8.1/ve
ctor:64:0,
   28:
                        from teststack.cpp:5:
   29: /opt/rh/devtoolset-2/root/usr/include/c++/4.8.1/bits/stl_vector.h:855:7:
error: 'std::vector<_Tp, _Alloc>::reference std::vector<_Tp, _Alloc>::back() [
with _Tp = std::basic_string<char>; _Alloc = std::allocator<std::basic_string<c</pre>
har> >; std::vector<_Tp, _Alloc>::reference = std::basic_string<char>&]' is ina
ccessible
   30:
              back()
   31:
   32: teststack.cpp:26:24: error: within this context
              cout << stk.back() << endl;</pre>
   34:
   35: In file included from /opt/rh/devtoolset-2/root/usr/include/c++/4.8.1/ve
ctor:64:0,
   36:
                        from teststack.cpp:5:
   37: /opt/rh/devtoolset-2/root/usr/include/c++/4.8.1/bits/stl_vector.h:937:7:
 error: 'void std::vector<_Tp, _Alloc>::pop_back() [with _Tp = std::basic_strin
g<char>; _Alloc = std::allocator<std::basic_string<char> >]' is inaccessible
   38:
              pop_back()
   39:
```

04/11/14 12:22:00

\$cmps109-wm/Assignments/asg2-dc-bigint/misc/ teststack.cpp.log

2/2

40: teststack.cpp:27:20: error: within this context 41:

42:

stk.pop_back();

```
1: // $Id: iterstack.h,v 1.3 2014-04-09 17:26:07-07 - - $
 2:
 3: //
 4: // The class std::stack does not provide an iterator, which is
 5: // needed for this class. So, like std::stack, class iterstack
 6: // is implemented on top of a container.
 7: //
 8: // We use private inheritance because we want to restrict
 9: // operations only to those few that are approved. All functions
10: // are merely inherited from the container, with only ones needed
11: // being exported as public.
12: //
13: // No implementation file is needed because all functions are
14: // inherited, and the convenience functions that are added are
15: // trivial, and so can be inline.
17: // Any underlying container which supports the necessary operations
18: // could be used, such as vector, list, or deque.
19: //
20:
21: #ifndef __ITERSTACK_H__
22: #define __ITERSTACK_H__
24: #include <vector>
25: using namespace std;
27: template <typename value_type>
28: class iterstack: private vector<value_type> {
29:
      private:
30:
          using vector<value_type>::crbegin;
31:
          using vector<value_type>::crend;
32:
          using vector<value_type>::push_back;
33:
          using vector<value_type>::pop_back;
34:
          using vector<value_type>::back;
35:
          typedef typename vector<value_type>::const_reverse_iterator
36:
                  const_iterator;
37:
      public:
38:
          using vector<value_type>::const_reference;
39:
          using vector<value_type>::clear;
40:
          using vector<value_type>::size;
41:
          using vector<value_type>::empty;
42:
          const_iterator begin() { return crbegin(); }
          const_iterator end() { return crend(); }
43:
          inline void push (const value_type& value) { push_back (value); }
44:
45:
          inline void pop() { pop_back(); }
          inline const value_type& top() const { return back(); }
46:
47: };
48:
49: #endif
50:
```

04/11/14 12:22:00

\$cmps109-wm/Assignments/asg2-dc-bigint/misc/ teststack.out

1/1

```
1:
 2: Pushing loop:
 3: teststack
 4: foo
 5: bar
 6: baz
 7: qux
 8: quux
9:
10: Iteration loop:
11: quux
12: qux
13: baz
14: bar
15: foo
16: teststack
17:
18: Popping loop:
19: quux
20: qux
21: baz
22: bar
```

23: foo

24: teststack

04/11/14 12:22:00

\$cmps109-wm/Assignments/asg2-dc-bigint/misc/ teststack.out.grind

1/1

```
1: ==29941== Memcheck, a memory error detector
    2: ==29941== Copyright (C) 2002-2012, and GNU GPL'd, by Julian Seward et al
    3: ==29941== Using Valgrind-3.8.1 and LibVEX; rerun with -h for copyright i
nfo
    4: ==29941== Command: teststack foo bar baz qux quux
    5: ==29941== Parent PID: 29940
    6: ==29941==
    7: ==29941==
    8: ==29941== HEAP SUMMARY:
    9: ==29941==
                     in use at exit: 0 bytes in 0 blocks
   10: ==29941==
                   total heap usage: 10 allocs, 10 frees, 295 bytes allocated
   11: ==29941==
   12: ==29941== All heap blocks were freed -- no leaks are possible
   13: ==29941==
   14: ==29941== For counts of detected and suppressed errors, rerun with: -v
   15: ==29941== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 6 from 6)
```