Classification Techniques



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Support Vector Machines

Many of the slides (Marked as T) in this lecture are from Gareth James,
 Daniella Witten, Trevor Hastie and Robert Tibshirani, "An Introduction to Statistical Learning with Applications in R"

Support Vector Machines

Here we approach the two-class classification problem in a direct way:

We try and find a plane that separates the classes in feature space.

If we cannot, we get creative in two ways:

- We soften what we mean by "separates", and
- We enrich and enlarge the feature space so that separation is possible.

What is a Hyperplane?

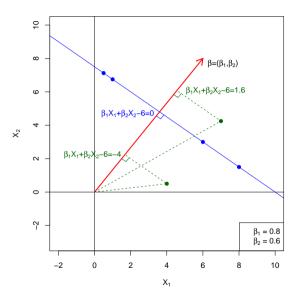
- A hyperplane in p dimensions is a flat affine subspace of dimension p-1.
- In general the equation for a hyperplane has the form

$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \ldots + \beta_p X_p = 0$$

- In p=2 dimensions a hyperplane is a line.
- If $\beta_0 = 0$, the hyperplane goes through the origin, otherwise not.
- The vector $\beta = (\beta_1, \beta_2, \dots, \beta_p)$ is called the normal vector it points in a direction orthogonal to the surface of a hyperplane.

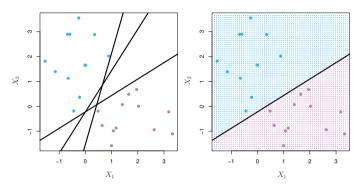


Hyperplane in 2 Dimensions



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Separating Hyperplanes

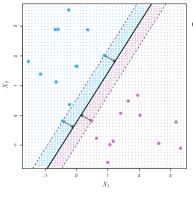


- If $f(X) = \beta_0 + \beta_1 X_1 + \dots + \beta_p X_p$, then f(X) > 0 for points on one side of the hyperplane, and f(X) < 0 for points on the other.
- If we code the colored points as $Y_i = +1$ for blue, say, and $Y_i = -1$ for mauve, then if $Y_i \cdot f(X_i) > 0$ for all i, f(X) = 0 defines a separating hyperplane.

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Maximal Margin Classifier

Among all separating hyperplanes, find the one that makes the biggest gap or margin between the two classes.

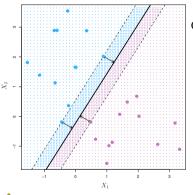


Constrained optimization problem

$$\begin{aligned} & \underset{\beta_0,\beta_1,\dots,\beta_p}{\text{maximize}} \, M \\ & \text{subject to} \, \sum_{j=1}^p \beta_j^2 = 1, \\ & y_i(\beta_0 + \beta_1 x_{i1} + \dots + \beta_p x_{ip}) \geq M \\ & \text{for all } i = 1,\dots,N. \end{aligned}$$

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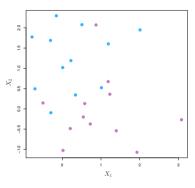


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This can be rephrased as a convex quadratic program, and solved efficiently. The function svm() in package e1071 solves this problem efficiently

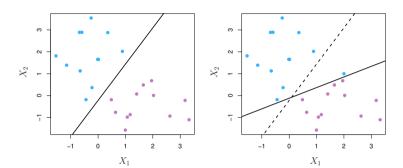
Non-separable Data



The data on the left are not separable by a linear boundary.

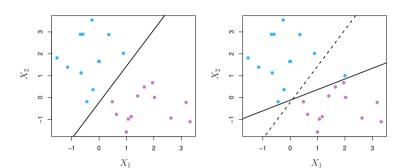
This is often the case, unless N < p.

Noisy Data



Sometimes the data are separable, but noisy. This can lead to a poor solution for the maximal-margin classifier.

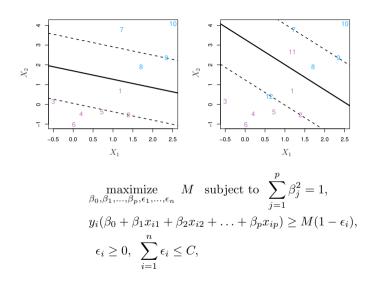
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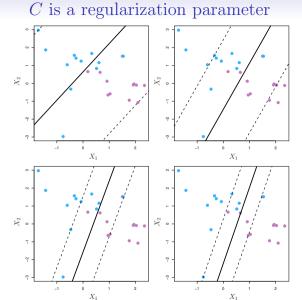


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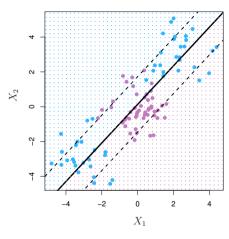
The support vector classifier maximizes a soft margin.

Support Vector Classifier





Linear boundary can fail



Sometime a linear boundary simply won't work, no matter what value of C.

The example on the left is such a case.

What to do?

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Feature Expansion

- Enlarge the space of features by including transformations; e.g. X_1^2 , X_1^3 , X_1X_2 , $X_1X_2^2$,.... Hence go from a p-dimensional space to a M > p dimensional space.
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Example: Suppose we use $(X_1, X_2, X_1^2, X_2^2, X_1X_2)$ instead of just (X_1, X_2) . Then the decision boundary would be of the form

$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \beta_3 X_1^2 + \beta_4 X_2^2 + \beta_5 X_1 X_2 = 0$$

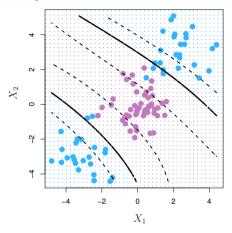
This leads to nonlinear decision boundaries in the original space (quadratic conic sections).

Cubic Polynomials

Here we use a basis expansion of cubic polynomials

From 2 variables to 9

The support-vector classifier in the enlarged space solves the problem in the lower-dimensional space

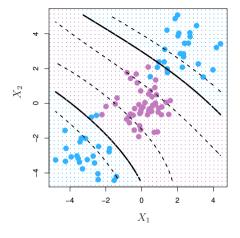


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Nonlinearities and Kernels

- Polynomials (especially high-dimensional ones) get wild rather fast.
- There is a more elegant and controlled way to introduce nonlinearities in support-vector classifiers — through the use of kernels.
- Before we discuss these, we must understand the role of *inner products* in support-vector classifiers.



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It turns out that most of the $\hat{\alpha}_i$ can be zero:

$$f(x) = \beta_0 + \sum_{i \in S} \hat{\alpha}_i \langle x, x_i \rangle$$

S is the support set of indices i such that $\hat{\alpha}_i > 0$. [see slide 8]

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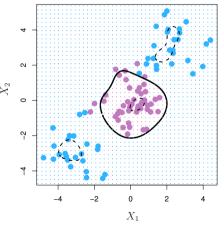
Try it for p=2 and d=2.

• The solution has the form

$$f(x) = \beta_0 + \sum_{i \in \mathcal{S}} \hat{\alpha}_i K(x, x_i).$$

Radial Kernel

$$K(x_i, x_{i'}) = \exp(-\gamma \sum_{j=1}^{p} (x_{ij} - x_{i'j})^2).$$



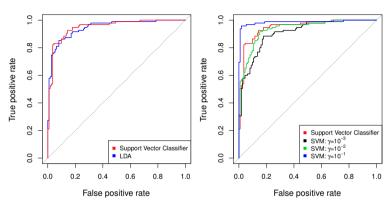
$$f(x) = \beta_0 + \sum_{i \in \mathcal{S}} \hat{\alpha}_i K(x, x_i)$$

Implicit feature space; very high dimensional.

Controls variance by squashing down most dimensions severely

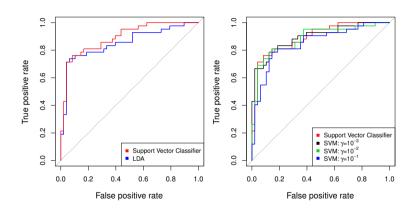
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Example: Heart Data



ROC curve is obtained by changing the threshold 0 to threshold t in $\hat{f}(X) > t$, and recording false positive and true positive rates as t varies. Here we see ROC curves on training data.

Example continued: Heart Test Data



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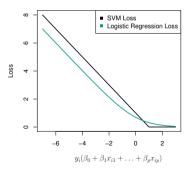
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Which to choose? If K is not too large, use OVO.

Support Vector versus Logistic Regression?

With $f(X) = \beta_0 + \beta_1 X_1 + \ldots + \beta_p X_p$ can rephrase support-vector classifier optimization as

$$\underset{\beta_0,\beta_1,\dots,\beta_p}{\text{minimize}} \left\{ \sum_{i=1}^n \max\left[0,1-y_i f(x_i)\right] + \lambda \sum_{j=1}^p \beta_j^2 \right\}$$



This has the form loss plus penalty.

The loss is known as the hinge loss.

Very similar to "loss" in logistic regression (negative log-likelihood).

Which to use: SVM or Logistic Regression

- When classes are (nearly) separable, SVM does better than LR. So does LDA.
- When not, LR (with ridge penalty) and SVM very similar.
- If you wish to estimate probabilities, LR is the choice.
- For nonlinear boundaries, kernel SVMs are popular. Can use kernels with LR and LDA as well, but computations are more expensive.

References

• Gareth James, Daniella Witten, Trevor Hastie and Robert Tibshirani, "An Introduction to Statistical Learning with Applications in R"