

Ehsan Hajyasini

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 in ehsan-hajyasini

Education

University of California San Diego <i>PhD in Computer Science in Systems and Networks</i> ◦ Advisor: Dr. Steven Swanson	2022 to 2027
University of Tehran <i>BSc in Software Engineering</i>	2013 to 2018

Publications

Telepathic Datacenters: Fast RPCs using Shared CXL Memory Suyash Mahar, <i>Ehsan Hajyasini</i> , Seungjin Lee, Zifeng Zhang, Mingyao Shen, Steven Swanson 10.48550/arxiv.2408.11325 🔗	2024
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Experience

Graduate Research Assistant <i>University of California San Diego</i> ◦ Designed a framework for efficient low-latency communication leveraging CXL memory. ◦ Specialized in kernel development, focusing on memory and file system subsystems. ◦ Specialized in CXL technologies and high-performance RPC frameworks. ◦ Reduced kernel memory sealing latency from 120 μ s to 0.5 μ s. ◦ Improved sandboxing latency from 26 μ s to 0.6 μ s. ◦ Architected a distributed orchestration system leveraging etcd for robust coordination.	<i>San Diego, CA</i> 2022 to present
Lead Engineer <i>Radin Bourse</i> Led the design and development of a trading platform for the national stock exchange. ◦ High Performance: Achieved order matching latency of 2 μs and end-to-end transaction latency of 40 μs through optimized algorithms and system design. ◦ Message-Passing: Reduced latency from 2 ms to 30 μs by optimizing communication. ◦ Performance Benchmarks: Devised 50 microbenchmarks to evaluate and reduce critical paths latency from 200 μs to 2 μs . ◦ System Availability: Integrated Raft and Chain Replication to ensure fault tolerance. ◦ Infrastructure Automation: Engineered workflows for 20 nodes using Ansible , cutting stack setup time to under 10 minutes . ◦ Network Security: Orchestrated a Zero Trust infrastructure to fortify system security. ◦ Software Quality: Established best practices to reduce production issues and improve maintainability. ◦ Competency Matrix: Created a framework to assess skills and support career growth. ◦ Team Mentorship: Onboarded and trained 10 new hires to deliver complex tasks within 2 months .	<i>Tehran, Iran</i> 2017 to 2022
Software Engineer <i>Digital Product School, Germany</i> ◦ Conceptualized and prototyped an innovative bike-sharing app for last-mile mobility.	<i>Germany</i> 2018 to 2018
Software Engineering Intern <i>Cafebazaar</i>	2016 to 2016

- Deployed and fine-tuned a CDN cache using **Nginx**.
- Realized 99% cache hit rate and reduced storage needs by 94%.

Technical Skills

Languages: C++, C, Java, Python, Go Lang

Frameworks: Kafka, PostgreSQL, Spring, Spring Boot, Hibernate, JUnit, ArchUnit, Java Microbenchmark Harness, Hazelcast

Tools and Platforms: Linux Kernel, Docker, Nginx, Ansible, HashiCorp Nomad, Vault, Teleport, CI/CD

Practices: DDD, DevOps, Event Sourcing, Micro Services, Infrastructure as Code, Dependency Injection

Projects

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| Scalable Online Election Platform for University of Tehran | <i>2016-2017</i> |
| ◦ Engineered a robust election system serving over 15,000 users for university-wide elections. | |
| RANA: Mobile Augmented Reality Framework | <i>2014</i> |
| ◦ Designed and implemented an augmented reality solution optimized for mobile devices. | |
| TripleA: 3D Soccer Simulation in RoboCup | <i>2011</i> |
| ◦ Secured first place in Khwarizmi Technical Challenges. | |
| Mixed Reality Soccer in RoboCup IranOpen | <i>2010</i> |
| ◦ Competed as a member of TripleA Simulation Team in RoboCup IranOpen Mixed Reality. | |

Academic Projects

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| Congestion Control Analysis | <i>2024</i> |
| ◦ UCSD CSE222A Computer Communication Networks Project | |
| Raft implementation in Go | <i>2023</i> |
| ◦ UCSD CSE224 Graduate Networked Systems Project | |
| Enhancement of Graph Node Classification via Self-Attention | <i>2018</i> |
| ◦ Bachelor's Thesis | |
| Object-Oriented Design for Academic Management System | <i>2017</i> |
| ◦ Capstone Project in Object-Oriented Design | |
| Linux Kernel Scheduler | <i>2015</i> |
| ◦ Implemented a user-level and task-level round-robin scheduling policy in the Linux kernel. | |
| MOL Language Compiler | <i>2015</i> |
| ◦ Developed a MOL language compiler supporting inheritance and function overriding. | |
| Stereo Vision Depth Detection via Parallel Programming | <i>2016</i> |
| ◦ Utilized SIMD, OpenMP, CUDA for optimization. | |

Teaching Experience

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| Chief Teaching Assistant: Advanced Programming | <i>2016 to 2018</i> |
| Teaching Assistant: Internet Engineering | <i>2017</i> |
| Teaching Assistant: Formal Methods in Software Engineering | <i>2017</i> |
| Teaching Assistant: Design and Implementation of Compilers | <i>2016</i> |