

# Ehsan Hajyasini

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📁 ehsan-hajyasini

## Education

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**University of California San Diego**

2022 – Aug 2027

*PhD in Computer Science in Systems and Networks*

- Advisor: Dr. Steven Swanson

**University of Tehran**

2013 – 2018

*BSc in Software Engineering*

## Publications

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**Telepathic Datacenters: Fast RPCs using Shared CXL Memory**

2024

Ehsan Hajyasini, Suyash Mahar, Seungjin Lee, Zifeng Zhang, Mingyao Shen, Steven Swanson

[10.48550/arxiv.2408.11325](https://arxiv.org/abs/10.48550/arxiv.2408.11325)

## Talks

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**PodCache: Distributed Page Caching with CXL Memory Pools for Multi-Tenant Cloud Environments**

SRC TECHCON 2025

Ehsan Hajyasini; Steven Swanson

- Awarded Top 10 Best Student Presenter.

## Experience

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**Research Intern, CXL for AI Systems**

San Jose, CA

SK Hynix America

July 2025 – Sept 2025

- Integrated the RPC Over CXL with SK Hynix Niagara AI Centric Memory Platform

**Graduate Research Assistant**

San Diego, CA

University of California San Diego

2022 – present

- Designed a framework for efficient low-latency communication leveraging CXL memory.
- Specialized in Linux kernel development, focusing on memory and file system subsystems.
- Specialized in CXL technologies and high-performance RPC frameworks.
- Reduced kernel memory sealing latency from 120  $\mu$ s to 0.5  $\mu$ s.
- Improved sandboxing latency from 26  $\mu$ s to 0.6  $\mu$ s.
- Architected a distributed orchestration system leveraging etcd for robust coordination.

**Lead Engineer**

Tehran, Iran

Radin Bourse

2017 – 2022

- Led the design and development of a trading platform for the national stock exchange.
- **High Performance:** Achieved order matching latency of **2  $\mu$ s** and end-to-end transaction latency of **40  $\mu$ s** through optimized algorithms and system design.
- **Message-Passing:** Reduced latency from **2 ms** to **30  $\mu$ s** by optimizing communication.
- **Performance Benchmarks:** Devised **50 microbenchmarks** to evaluate and reduce critical paths latency from **200  $\mu$ s** to **2  $\mu$ s**.
- **System Availability:** Integrated **Raft** and **Chain Replication** to ensure fault tolerance.
- **Infrastructure Automation:** Engineered workflows for **20 nodes** using **Ansible**, cutting stack setup time to under **10 minutes**.
- **Network Security:** Orchestrated a **Zero Trust** infrastructure to fortify system security.

- **Software Quality:** Established best practices to reduce production issues and improve maintainability.
- **Competency Matrix:** Created a framework to assess skills and support career growth.
- **Team Mentorship:** Onboarded and trained **10 new hires** to deliver complex tasks within **2 months**.

#### Software Engineer

Digital Product School, Germany

Germany

2018 – 2018

- Conceptualized and prototyped an innovative bike-sharing app for last-mile mobility.

#### Software Engineering Intern

Cafebazaar

2016 – 2016

- Deployed and fine-tuned a CDN cache using **Nginx**.
- Realized 99% cache hit rate and reduced storage needs by 94%.

## Technical Skills

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**Languages:** C++, C, Python, Java, Go

**Systems & Frameworks:** Linux Kernel (memory, VM, syscall development), CXL Memory Programming, RPC frameworks (custom & gRPC), Kafka, PostgreSQL

**Tools & Platforms:** Docker, Nginx, Ansible, HashiCorp Nomad, Vault, Teleport, CI/CD

**Practices:** Low-latency systems design, Performance Benchmarking, Concurrency & Synchronization, Distributed Systems, DevOps, Infrastructure as Code, Microservices

## Academic Projects

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#### Congestion Control Analysis

2024

- UCSD CSE222A Computer Communication Networks Project

#### Raft implementation in Go

2023

- UCSD CSE224 Graduate Networked Systems Project

#### Enhancement of Graph Node Classification via Self-Attention

2018

- Bachelor's Thesis

## Projects

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#### Scalable Online Election Platform for University of Tehran

2016-2017

- Engineered a robust election system serving over 15,000 users for university-wide elections.

#### RANA: Mobile Augmented Reality Framework

2014

- Designed and implemented an augmented reality solution optimized for mobile devices.

#### TripleA: 3D Soccer Simulation in RoboCup

2011

- Secured first place in Khwarizmi Technical Challenges.

#### Mixed Reality Soccer in RoboCup IranOpen

2010

- Competed as a member of TripleA Simulation Team in RoboCup IranOpen Mixed Reality.

## Teaching Experience

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#### Chief Teaching Assistant: Advanced Programming

2016 – 2018

#### Teaching Assistant: Internet Engineering

2017

#### Teaching Assistant: Formal Methods in Software Engineering

2017

#### Teaching Assistant: Design and Implementation of Compilers

2016