# Ertan Şinik Seniro Mobile Developer

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## Summary

As a Senior Mobile Developer with over a decade of experience, I specialize in building innovative, high-performance mobile applications across iOS, Android, and cross-platform frameworks such as Flutter. My background combines deep technical expertise with strong leadership skills, enabling me to deliver scalable solutions while guiding teams through complex development challenges. Throughout my career, I have successfully designed and deployed applications that blend seamless user experiences with robust architectures, integrating modern technologies such as real-time communication, offline data management, and cloud services. My approach emphasizes clean code, maintainability, and performance optimization, ensuring long-term value for both users and businesses. Driven by curiosity and continuous learning, I stay up to date with the latest mobile technologies and best practices. I am passionate about creating products that not only solve real problems but also inspire users through intuitive design and smooth functionality.

## Experience

#### Inity. (Istanbul, Türkiye)

Hybrid

Mobile Team Lead

January 2025 – Present

- Led the Mobile Development Team across iOS, Android, and Flutter projects.
- Drove architectural decisions and optimized build/release pipelines.
- Guided the transition to modern state management (Riverpod) and offline-first databases.
- Mentored developers through code reviews and best practices.
- Ensured seamless API integrations and real-time communication features.

#### Inity. (Istanbul, Türkiye)

Hybrid

Senior Software Developer

May 2022 – December 2024

- Developed and maintained cross-platform mobile apps (Flutter, iOS, Android).
- Led key projects as project manager and technical owner, ensuring timely delivery.
- Integrated REST APIs, WebSockets, and real-time features (SignalR).
- Implemented offline-first solutions with local databases (Drift, SQLite, Isar).
- Enhanced app performance, stability, and error tracking with modern logging systems.
- Collaborated with product teams and clients to align business goals with technical execution.

#### Terra Bilgi İşlem. (Istanbul, Türkiye)

Istanbul, Türkiye

Software Engineer

October 2011 - May 2022

- Built and scaled educational platforms and mobile apps for iOS, Android, and desktop.
- Served as project lead for multiple large-scale educational apps (TEA ecosystem).
- Delivered solutions combining iOS/macOS apps with backend systems (JSP, Java, Node.js).
- Implemented secure, user-friendly apps for schools, universities, and corporate clients.
- Contributed to long-term projects, ensuring maintainability and scalability.

# Skills

- Languages and Platforms: Dart, Kotlin, Swift, SwiftUI, Java, Objective-C
- Mobile Development:
- $\bullet$   $i\mathbf{OS}$ : MVC, MVVM, MVP, VIPER
- - Android: MVC, MVVM
- - Flutter: Riverpod, Provider, VIPER
- $\bullet \ \ \mathbf{Networking} \ \ \mathbf{and} \ \ \mathbf{Communication} \colon \ \mathrm{RESTAPI}, \ \mathrm{WebSocket}, \ \mathrm{SignalR}, \ \mathrm{Dio}, \ \mathrm{Retrofit}$
- Databases: Drift, Room, SQLite, Hive
- Backend: Node.js (Express), MongoDB, JSP
- Build and Dependency Management: Gradle, CocoaPods, SPM, npm
- Localization: i18n, JSON-based dynamic language support
- Error Tracking and Logging: Sentry, Local Logging, Clasrity
- Design Patterns: MVC, MVVM, MVP, VIPER, Singleton, Factory
- Architectures: Clean Architecture, Feature-Based, Monolithic
- Version Control: GitHub, GitLab, Azure

#### Education

Eskisehir Anadolu University
Bussines Administration
Ankara University

Eskişehir, Türkiye September 2013 – June 2021 Ankara, Türkiye