

# Sprint Retro

Team: Group-P09-02

Sprint: 2

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## **1. Things That Went Well**

The addition of the vet role in the user table was a significant improvement. Adapting the website to the vet's perspective worked smoothly, allowing vets to view appointments and upload medical records. The notification handling task (HD) was completed successfully, which enhanced the system's alert mechanism. There was a focus on improving all the features from previous sprints to ensure consistency across functionalities. Despite some challenges, the team worked collaboratively on implementing key features, such as the medical record functionality from the vet's perspective.

## **2. Things That Could Have Gone Better**

There was a noticeable communication breakdown between the front-end and back-end teams. The design and implementation expectations from both sides were not aligned, causing delays and rework. A team member faced laptop issues, delaying GitHub action tasks. However, no one stepped in to take over or assist, which led to the task being incomplete after facing some issues after. While the HD task was completed, the UI fixes were left pending until the final hours, putting unnecessary pressure on the team. Additionally, there were inconsistencies in the UI theming, which should be unified in the next sprint to ensure a good user experience. The feature related to managing resources, which was pushed to this sprint from Sprint 1, remains incomplete.

### 3. Things That Surprised Us

The lack of initiative when a team member was unable to complete a task due to technical difficulties was unexpected. It highlighted the need for better ownership within the team. The disconnect between the front-end and back-end teams regarding design expectations and functionality planning was a surprise, as we anticipated better coordination. This also emphasized the importance of clearer communication

### 4. Lessons Learned

It's crucial to step in when a team member is unable to complete their task, especially when it impacts the progress of the sprint. More collaborative planning between the front-end and back-end teams is essential. Clearer communication on design expectations will prevent future discrepancies. Allocating buffer time for tasks like UI fixes, which are often pushed to the end, will help in ensuring quality and timely delivery. Features like the resource management that were carried over from previous sprints need to be prioritized.

### 5. Final Thoughts

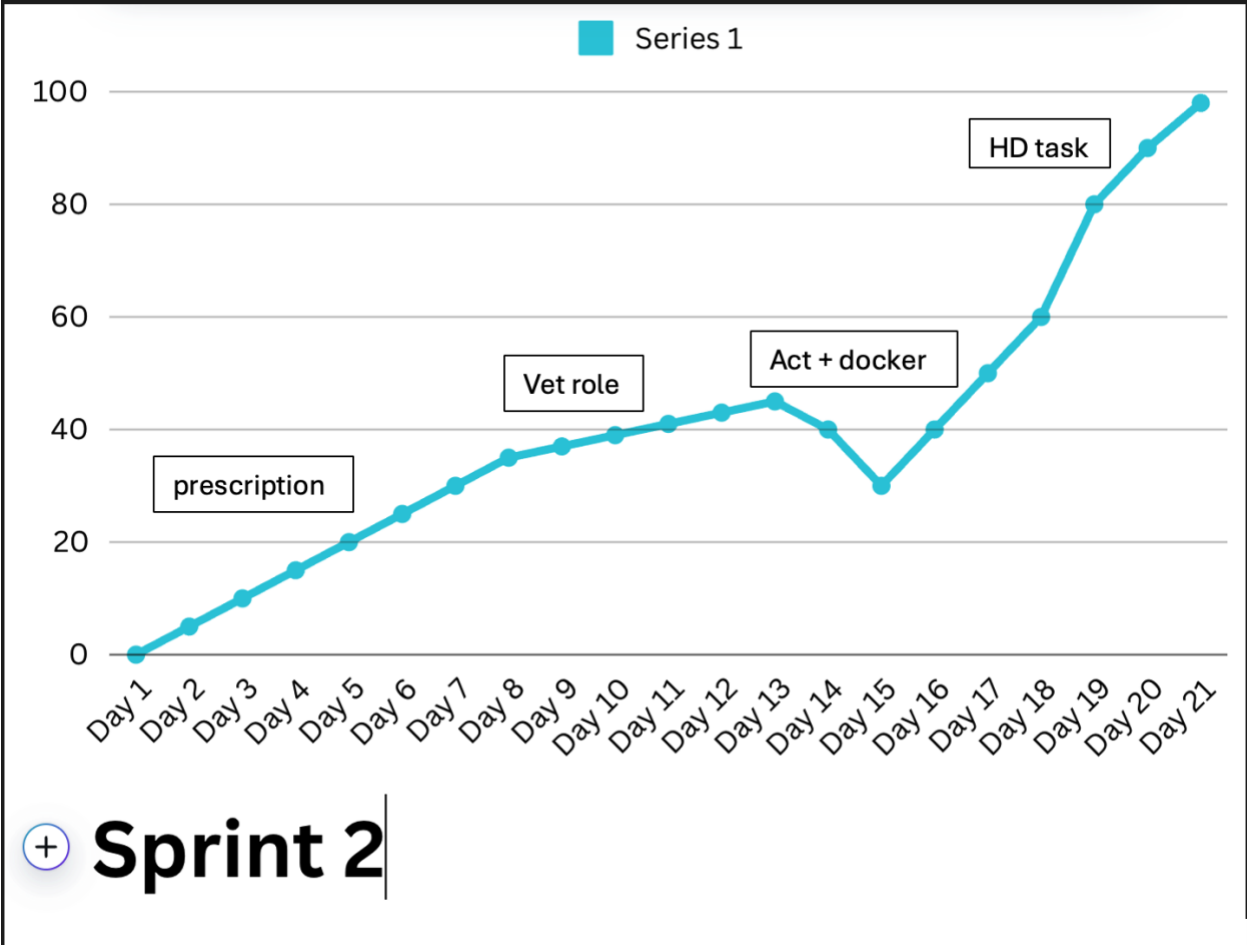
#### ☐ Things to Keep:

- The progress made in implementing the vet role and perspective.
- The collaborative spirit in completing HD tasks like notifications.
- The effort to improve and refine features from previous sprints.

#### ☐ Things to Change:

- Front-end and back-end team coordination, ensuring both are on the same page regarding design and functionality.
- Ensure tasks like UI fixes are not left until the last minute by integrating these earlier in the sprint.
- Prioritize completing carried-over features, like the resource management functionality, which was delayed for two sprints.

Burn Down Chart: Next Page pls



## Sprint 2