

Results from Element Matching

Project name: MAC

Construction site located at: 63.4154, 10.3995

Summary of results

Total score	Score without reuse	Savings	Substitutions
8 333 kgCO ₂ eq	73 037 kgCO ₂ eq	88.59%	90.1%

The 'Greedy Algorithm Plural' algorithm yields the best results, substituting 901/1000 demand elements (90.1%). Using 'GWP' as the optimization metric, a total score of 8 333 kgCO₂eq is achieved. For comparison, a score of 73 037 kgCO₂eq would have been obtained by employing exclusively new materials. This results in a total saving of 88.59%. Note that impacts of transporting the materials to the construction site is not accounted for. Open the CSV-file "MAC Study Case 1_substitutions.csv" to examine the substitutions.

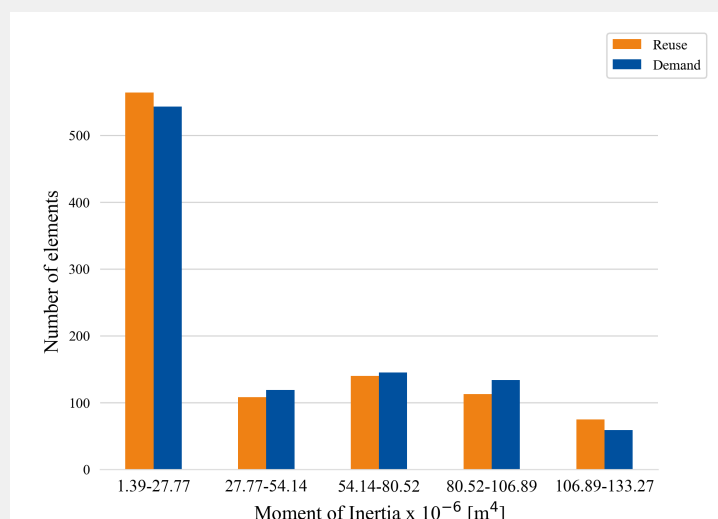
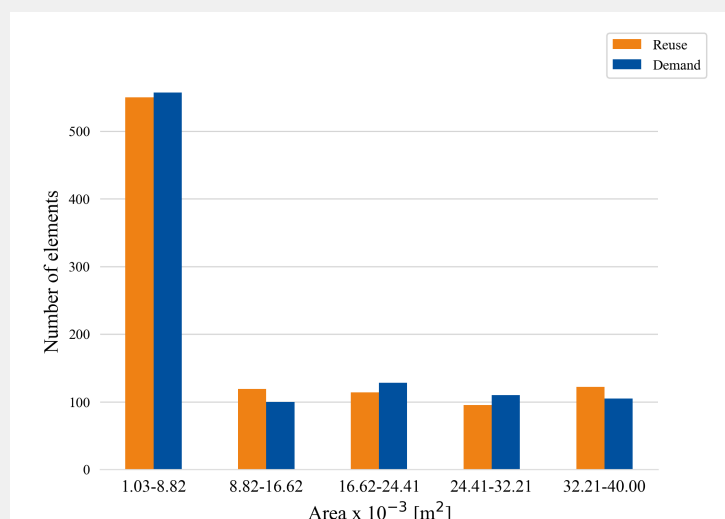
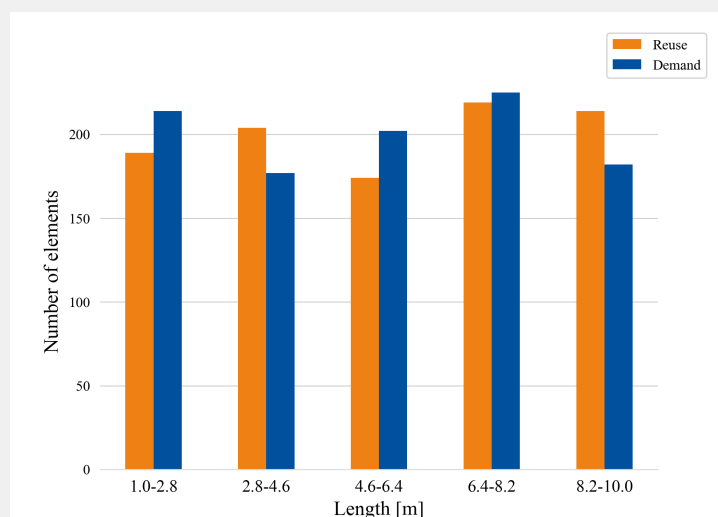
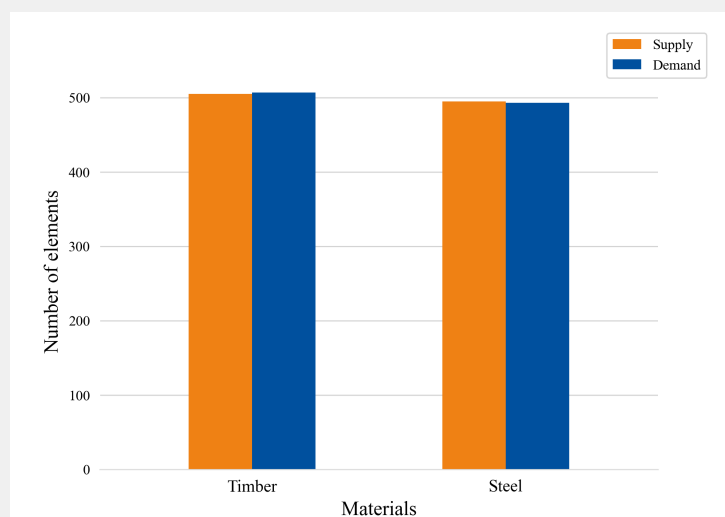
Constants used in calculations

Constant	Value	Unit
Density timber	491.0	kg/m ³
Density steel	7850.0	kg/m ³
GWP new timber	28.9	kgCO ₂ eq
GWP reused timber	2.25	kgCO ₂ eq
GWP new steel	9263.0	kgCO ₂ eq
GWP reused steel	278.0	kgCO ₂ eq

Information about datasets

Elements	Filename	Number of elements
Reused	master_thesis_supply.xlsx	1000
Demand	master_thesis_demand.xlsx	1000

The files contains 1000 reuse elements and 1000 demand elements. The graphs below depicts some of the properties of the elements, including length, area, moment of inertia and the material distribution.



Performance of algorithms

Name	Total score	Substitutions	Time
Greedy Algorithm Plural	8 333 kgCO ₂ eq	90.1%	11.662s
MBM Plural	8 465 kgCO ₂ eq	90.6%	12.346s
Greedy Algorithm	9 320 kgCO ₂ eq	89.0%	6.839s

The design tool is runned with 3 algorithms, namely: Greedy Algorithm Plural, MBM Plural, and Greedy Algorithm. The Greedy Algorithm Plural yields the lowest score, as shown in the table. The substitutions by this algorithm are completed in 11.662 seconds.