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!*****
! module neighbors_m
!-----
!
! Provides the following public subroutines:
!   neighbors_init : initializes data for neighbors subroutine
!   neighbors      : finds neighbor atoms
!
! Additionally file neighbors_c provides interfaces for calling these routines
! from C programs
!
! This is only an (example of) interface definition. No actual code.
!
!----- DEPENDENCIES -----
!
! External routines used:
!   none
!
! Modules used:
!   precision_m, only: dp           : double precision real kind
!   alloc_m,      only: re_alloc, de_alloc : (re)allocation utility routines
!
! Libraries used:
!   none
!
!----- PARALELIZATION -----
!
! neighbors_init: serial, not thread safe
! neighbors:      serial and thread safe
!
!----- C BINDINGS -----
!
! void neighbors_init( int *na, double ra[][], double cell[][], double *rcmax,
!                     int *nm, int moved[] )
! void neighbors( double ri[], double *rc, in *maxn, int *nm, int ja[],
!               double rij[][] )
!
!----- COMPILATION -----
!
! gfortran precision_m.f90 alloc_m.f90 neighbors_m.f90 neighbors_c.f90
! gfortran yourFortranProgram.f90 precision_m.o alloc_m.o neighbors_m.o
!   -o yourProgram.exe
! gcc yourCprogram.c precision_m.o alloc_m.o neighbors_m.o neighbors_c.o
!   -o yourProgram.exe
!

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!----- ALGORITHMS -----
!
! In the first call to neighbors_init, the unit cell (or an orthorrombic cell
! containing all atoms) is divided uniformly into subcells of size ~rcmax/2.
! A list is then stored with the atoms in each nonempty subcell, and it is
! updated when the atoms move. The subcell division is also re-constructed
! if the cell changes, or if rcmax increases.
! neighbors first finds the subcell of the sphere center, looks at the neighbor
! subcells (including periodic conditions, if needed) and checks if the atoms
! within them are indeed inside the sphere.
! Refs: no references available.
!
!----- AUTHORS -----
!
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!
!*****
!
! subroutine neighbors_init( na, ra, cell, rcmax, nm, moved )
!-----
! Initializes or updates coordinates and periodic cell data, for its use by
! subroutine neighbors
!----- INPUT -----
! integer na : total number of atoms
! real(dp) ra(3,na) : atomic cartesian coordinates
! real(dp) cell(3,3) : periodic cell vectors, by columns
! real(dp) rcmax : max. cutoff radius that will be used to call neighbors
! integer nm : number of atoms moved
! integer moved(nm) : list of moved atoms (since last call)
! ----- UNITS -----
! Units are arbitrary, but they must be the same for ra, cell, and rcmax
! ----- BEHAVIOUR -----
! - The atomic positions ra need not be within the (first) unit cell
! - If det(cell)==0, assumes that system is not periodic
! - If rcmax<=0, uses the longest cell vector or the max. interatomic distance,
!   if the system is not periodic
! - If nm<=0, assumes that all atoms have moved
!
!*****
!
! subroutine neighbors( ri, rc, maxn, nn, ja, rij )
!-----
! Finds atoms within a sphere of radius rc centered at point ri
!----- INPUT -----
! real(dp) ri(3) : coordinates of sphere center

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! real(dp) rc          : sphere cutoff radius
! integer maxn         : size of arrays ja and rij
!----- OUTPUT -----
! integer nn           : number of atoms within sphere
! integer ja(nn)       : index of atoms within sphere
! real(dp) rij(3,nn)   : rj-ri vectors
! ----- UNITS -----
! Units are arbitrary, but they must be the same for ri and rc, and consistent
! with those used to call neighbors_init
! ----- BEHAVIOUR -----
! - If neighbors is called without a previous call to neighbors_init, it stops
!   with an error message
! - ri needs not be an atomic position. If it is, that atom will appear first
!   in the ja list, with rij=0
! - ri needs not be within the (first) periodic unit cell
! - The 'same' atom (of different unit cells) can appear repeatedly in the
!   ja list, with different rij vectors
! - Neighbors are ordered by increasing distance to ri
! - If maxn<nn, it prints a warning and fills ja and rij only up to maxn
!
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! neighbors_c.f90
! C-interoperable interfaces for module neighbors_m

subroutine neighbors_init( na, ra, cell, rcmax, nm, moved ) bind(C)

    use precision_m,    only: dp          ! our double precision real kind
    use iso_c_binding, only: C_INT        ! C-interoperable integer kind
    use iso_c_binding, only: C_DOUBLE    ! C-interoperable double precision real kind
    use neighbors_m,    only: neighbors_init_f => neighbors_init

    implicit none
    integer(C_INT),intent(in):: na          ! total number of atoms
    real(C_DOUBLE),intent(in):: ra(3,na)    ! atomic cartesian coordinates
    real(C_DOUBLE),intent(in):: cell(3,3)   ! periodic cell vectors, by columns
    real(C_DOUBLE),intent(in):: rcmax       ! max. cutoff radius
    integer(C_INT),intent(in):: nm          ! number of atoms moved
    integer(C_INT),intent(in):: moved(nm)   ! list of moved atoms (since last call)

    if (dp/=C_DOUBLE) stop 'neighbors_init ERROR: wrong double precision kind'

    call neighbors_init_f( na, ra, cell, rcmax, nm, moved )

end subroutine neighbors_init

subroutine neighbors( ri, rc, maxn, nn, ja, rij ) bind(C)

    use iso_c_binding, only: C_INT        ! C-interoperable integer kind
    use iso_c_binding, only: C_DOUBLE    ! C-interoperable double precision real kind
    use neighbors_m,    only: neighbors_f => neighbors

    implicit none
    real(C_DOUBLE),intent(in) :: ri(3)     ! coordinates of sphere center
    real(C_DOUBLE),intent(in) :: rc        ! sphere cutoff radius
    integer(C_INT),intent(in) :: maxn       ! size of arrays ja and rij
    integer(C_INT),intent(out):: nn         ! number of atoms within sphere
    integer(C_INT),intent(out):: ja(maxn)   ! index of atoms within sphere
    real(C_DOUBLE),intent(out):: rij(3,maxn) ! rj-ri vectors

    call neighbors_f( ri, rc, maxn, nn, ja, rij )

end subroutine neighbors

```