

CONTIKI HANDS ON PROJECT

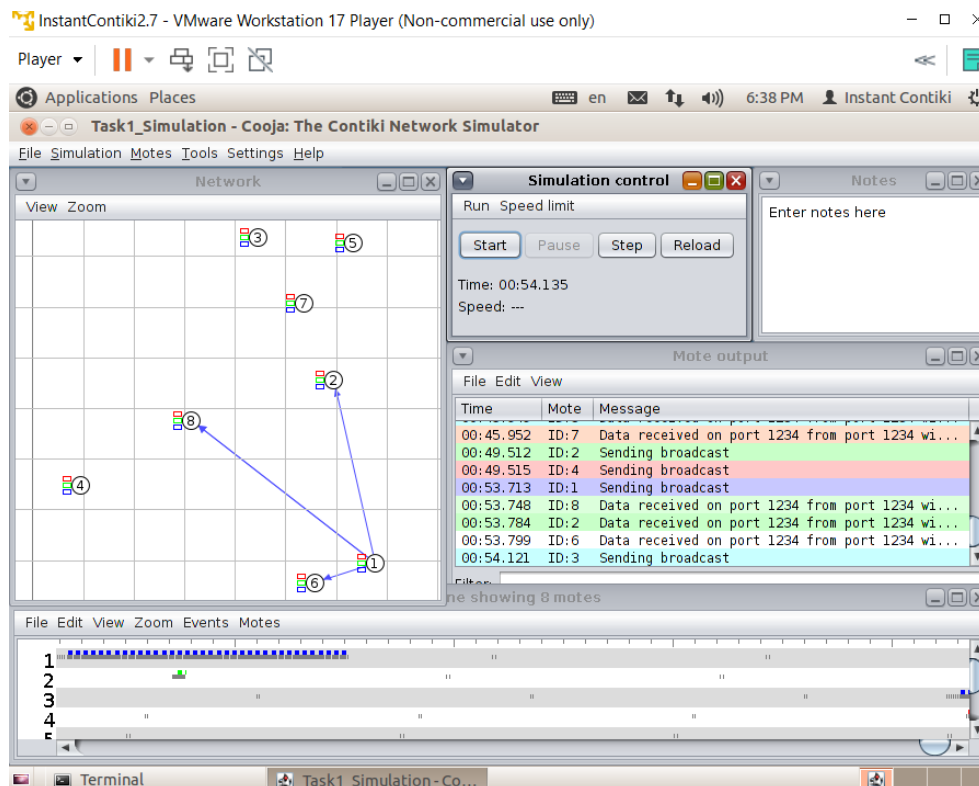
TASK 1

SETUP DESCRIPTION

- 1) In this task, we've got a wireless sensor network composed of 8-motes.
- 2) These motes send periodic IPv6/UDP packets to each other using ContikiMAC sleepy router functionality.
- 3) This task is simulated by first selecting "New Simulation" and creating a "sky-mote".
- 4) Then, select the file "Contiki/examples/ipv6/simple-udp-rpl", and press "Compile".
- 5) After compilation, we press "Create" to start creating our motes to form the required network.
- 6) The number of selected motes should be 8.

SYSTEM COMPONENTS

The given system shows 5 parts which are: Network (Showing all 8-motes), Simulation Control (Start, Pause and Reload simulation), Simulation Notes, Mote Output (Showing sent and received messages between nodes) and Timeline for all 8-motes.



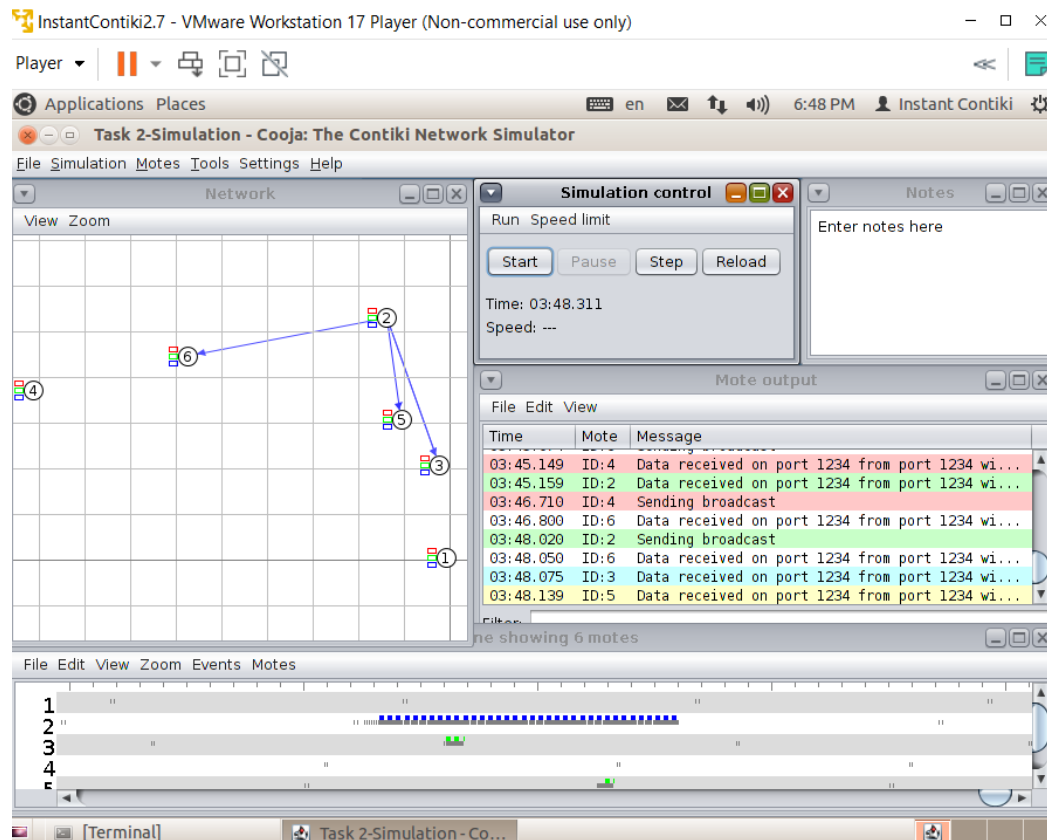
TASK 2

SETUP DESCRIPTION

- 1) In this task, we've got a wireless sensor network composed of 6-motes.
- 2) These motes send periodic IPv6/UDP packets to each other using ContikiMAC sleepy router functionality.
- 3) This task is simulated by first selecting "New Simulation" and creating a "sky-mote".
- 4) Then, select the file "Contiki/examples/ipv6/simple-udp-rpl", and press "Compile".
- 5) After compilation, we press "Create" to start creating our motes to form the required network.
- 6) The number of selected motes should be 6.

SYSTEM COMPONENTS

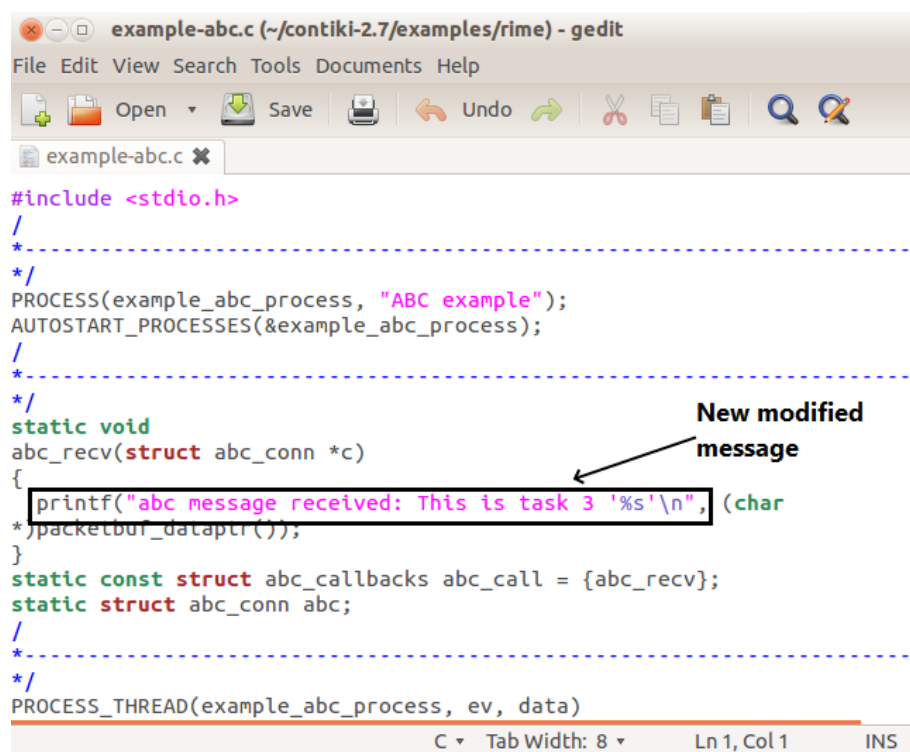
The given system shows 5 parts which are: Network (Showing all 8-motes), Simulation Control (Start, Pause and Reload simulation), Simulation Notes, Mote Output (Showing sent and received messages between nodes) and Timeline for all 6-motes.



TASK 3

SETUP DESCRIPTION

- 1) In this task, we've got a wireless sensor network composed of 6-motes.
- 2) These motes send periodic messages of the form "abc message received" each other.
- 3) Here, we modify the source code, to print the new message "abc message received: This is task 3".
- 4) Same steps are repeated again to simulate those motes, along with the messages exchanged between them.
- 5) The following is the modification made to the source code.



```

example-abc.c (~/.contiki-2.7/examples/rime) - gedit
File Edit View Search Tools Documents Help
Open Save Undo
example-abc.c x

#include <stdio.h>
/
*/
PROCESS(example_abc_process, "ABC example");
AUTOSTART_PROCESSES(&example_abc_process);
/
*/
static void
abc_rcv(struct abc_conn *c)
{
    printf("abc message received: This is task 3 '%s'\n", (char
    *)packetbuf_dataptr());
}
static const struct abc_callbacks abc_call = {abc_rcv};
static struct abc_conn abc;
/
*/
PROCESS_THREAD(example_abc_process, ev, data)
C Tab Width: 8 Ln 1, Col 1 INS
  
```

New modified message

SYSTEM COMPONENTS

Same components, with the simulation image showing the new message "abc message received: This is task 3".

Contiki Hands on Project

InstantContiki2.7 - VMware Workstation 17 Player (Non-commercial use only)

Player ▾ | |

Applications Places | en | | 7:47 PM | Instant Contiki |

Task 3 Simulation - Cooja: The Contiki Network Simulator

File Simulation Notes Tools Settings Help

Network View Zoom

abc message sent: This is task 3
abc message sent: This is task 3
abc message received: This is task 3 'Hello'
abc message sent: This is task 3
abc message sent: This is task 3
abc message received: This is task 3 'Hello'

Simulation control Run Speed limit

Start Pause Step Reload

Time: 00:14.283
Speed: ---

Notes Enter notes here

Mote output File Edit View

Time	Mote	Message
00:13.528	ID:6	abc message received: This is task 3 'Hello'
00:13.552	ID:3	abc message received: This is task 3 'Hello'
00:13.712	ID:3	abc message sent: This is task 3
00:13.737	ID:2	abc message sent: This is task 3
00:13.742	ID:5	abc message received: This is task 3 'Hello'
00:13.876	ID:4	abc message received: This is task 3 'Hello'
00:13.884	ID:6	abc message sent: This is task 3
00:14.001	ID:4	abc message received: This is task 3 'Hello'

File Edit View Zoom Events Notes

1
2
3
4
5

[Terminal] Task 3 Simulation - Co...