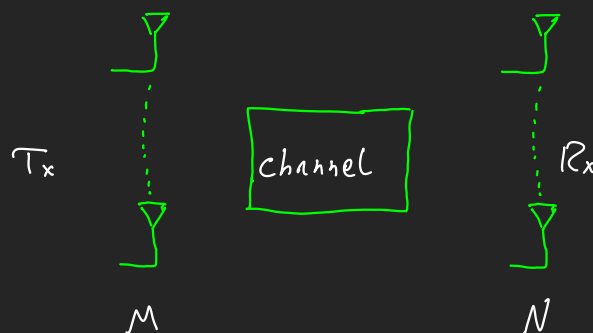


Multiple Input Multiple output

Diversity

→ We use multiple (M) Antennas at the transmitter and multiple (N) Antennas at the receiver to overcome the channel effect in wireless communication.



Narrowband wireless fading channel:

$$y[m] = \underbrace{h[m]}_{\text{Complex Gaussian}} x[m] + n[m]$$

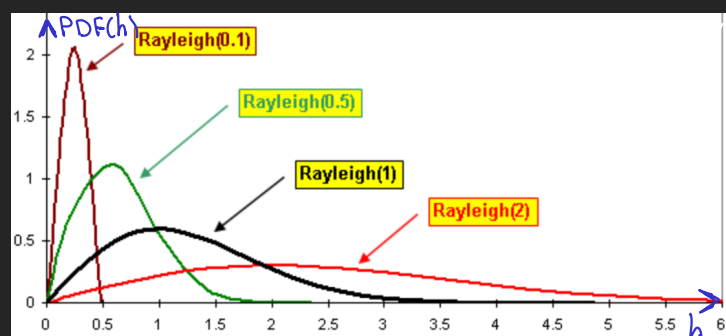
Complex Gaussian, meaning $h[m] \sim \mathcal{CN}(0, \sigma^2)$

$$\text{So } h[m] = a + jb = |h[m]| e^{j\theta[m]}$$

Gaussian Gaussian $\sim \text{uniform}[0, 2\pi]$

• $|h[m]| = \sqrt{a^2 + b^2}$ → the resulting distribution for $|h[m]|$ is Rayleigh distribution.

$$f(x) = \frac{x}{\sigma^2} e^{-\frac{x^2}{2\sigma^2}} \quad x \geq 0$$



• From the Rayleigh distribution we find that there's a high chance that $h < 1$, this will have an effect of multiplying the signal with a gain < 1 ($h[m]x[m]$), which leads to low signal power.
• $|h|$ can be low enough so that the noise power is bigger (Deep fading)

Deep fading event:

→ Received signal power \leq Noise power

$$\therefore |h|^2 a^2 \leq \frac{N_0}{2} \quad , \therefore \text{SNR} = \frac{a^2}{N_0/2} = \frac{2a^2}{N_0}$$

$$\therefore |h|^2 \leq \frac{N_0}{2a^2} \leq \frac{1}{\text{SNR}}$$

→ What is the probability of that happening?

$P\{|h|^2 \leq \frac{1}{\text{SNR}}\}$, to find this probability we need

to know the distribution (PDF) of $|h|^2$, we know the dist. of $|h|$

$$|h| \sim \text{Rayleigh}(\sigma) \xrightarrow{\text{from math}} |h|^2 \sim \text{exponential}(\lambda) \quad (\lambda = \frac{\sigma^2}{2})$$

$$\therefore \text{PDF} = f_{|h|^2}(x) = \lambda e^{-\lambda x} = \frac{\sigma^2}{2} e^{-\frac{\sigma^2}{2} x} \quad x \geq 0$$

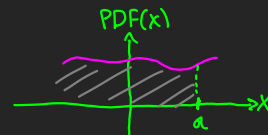
$$\therefore P_{\text{DF}}\{|h|^2 \leq \frac{1}{\text{SNR}}\} = \int_0^{\frac{1}{\text{SNR}}} \frac{\sigma^2}{2} e^{-\frac{\sigma^2}{2} x} dx = 1 - e^{-\frac{\sigma^2}{2\text{SNR}}}$$

$$\therefore P_{\text{DF}}\{|h|^2 \leq \frac{1}{\text{SNR}}\} = 1 - e^{-\frac{\sigma^2}{2\text{SNR}}} \quad \#$$

• in general for any PDF the

$$P\{X < a\} = \int_{-\infty}^a \text{PDF}(x)$$

\equiv Area from $-\infty$ to a



* Coherence Time (N_c)

→ the time interval/number of symbols at which $|h|$ is constant.

→ In all channels the noise $n[m]$ is random at each time instant, $h[m]$ is random too but it can remain at constant value for some time interval based on the channel type.

Deterministic

$$N_c = \infty$$

- $h[m]$ is constant for all symbols

$$N_c \gg T_s$$

Slow Fading

$$N_c \uparrow \uparrow \uparrow$$

- $h[m]$ is constant for a number of symbols
- $N_c > T_s$
ex: $N_c = 10$, $h[m]$ change each 10 symbols "constant for those 10 symbols"

Fast Fading

$$N_c \downarrow \downarrow \downarrow$$

- $h[m]$ isn't constant for 2 symbols, sometimes even for 1 symbol.
- $N_c < T_s$

→ Note that even $N_c = 10$ is considered small time, because data is sent at high rate 1M symbols/sec for example
So $N_c = 10$ meaning h is constant for 10 symbols, that's $\frac{10}{1000000}$ sec which is 10 msec.

$$\therefore y[m] = h x[m] + n[m] \quad , \text{ for } m = 0, 1, 2, \dots, N_c$$

→ Now hence h is constant for some time N_c , we can estimate it at the receiver by sending a known symbol between the Tx & Rx, this known symbol is called Pilot P .

$$\therefore y[m] = h P + n[m]$$

$$\therefore \hat{h} = \frac{y[m]}{P} \quad , \hat{h} \text{ won't be exactly } h \text{ because of the noise added in } y[m].$$

→ We will assume that the receiver will always have knowledge of h , because the transmitter sends the Pilot periodically.

→ The transmitter may or may not know h , the Tx will know h if the Rx acts as a Tx and sends Pilot, but this is costly.

* SISO with Channel Fading

$$y = hx + n$$

→ For a given h :

$$P_e(h) \leq K \cdot Q\left(\frac{d_{\min}}{\sqrt{2N_0}}\right)$$

$$\therefore d_{\min} = 2|h|a \text{ in BPSK}$$

$$\therefore P_e(h) \leq K \cdot Q(\sqrt{|h|^2 \text{SNR}})$$



$$Q\left(\sqrt{\frac{4|h|^2 a^2}{2N_0}}\right), \text{SNR} = \frac{a^2}{N_0/2}$$

$$Q(\sqrt{|h|^2 \text{SNR}})$$

→ Last expression is the P_e for a given h , we are interested in the average performance $E\{P_e\}$

$$\therefore P_{e, \text{avg}} = E_{|h|^2} P_e(h)$$

$$= \int P_e(x) \text{PDF}(|h|^2) dx$$

$$\therefore P_{e, \text{avg}} = \int P_e(x) \frac{F(x)}{|h|^2} dx$$

$$= \int K Q(2x \cdot \text{SNR}) \frac{F(x)}{|h|^2} dx$$

$$\therefore P_{e, \text{avg}} = K \left[\frac{1}{2} - \frac{1}{2} \sqrt{\frac{\text{SNR}}{1+\text{SNR}}} \right] \quad \#$$

→ P_e has linear relation with SNR at high values

of SNR, which is not desirable.

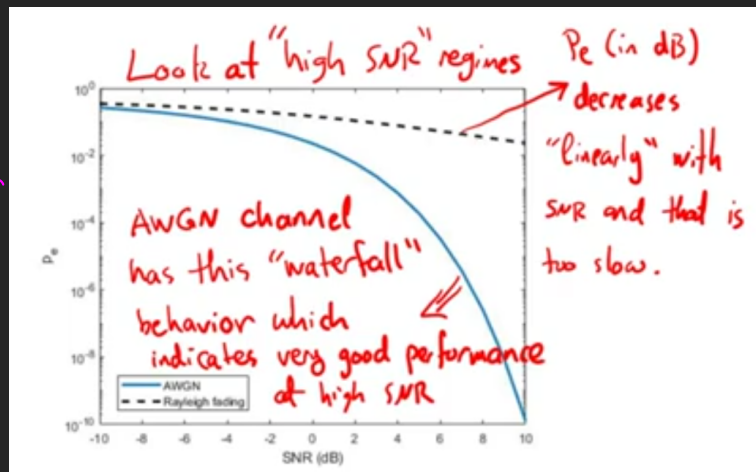
→ this is due to that deep fading probability isn't small.

$$\therefore P_{\text{df}}\left\{|h|^2 \leq \frac{1}{\text{SNR}}\right\} = 1 - e^{-\frac{1}{\text{SNR}}} \quad \therefore e^{-x} = 1 - x \text{ if } x \gg \text{"tailor"}$$

@ high SNR regions:

$$\therefore P_{\text{df}}\left\{|h|^2 \leq \frac{1}{\text{SNR}}\right\} \approx 1 - \left[1 - \frac{1}{\text{SNR}}\right] \approx \frac{1}{\text{SNR}}$$

$$\therefore P_{\text{df}}\{\dots\} \approx \text{const} - \text{SNR}_{\text{dB}} \quad \text{"Linear with SNR"}$$



→ Note that we concluded the linearity with SNR from deep fading Prob., we should've done it from P_e .

but it's easier with deep fading Prob and same result will be obtained from both.

→ Next we will enhance the P_e by changing the slope & "const - α SNR" with MIMO setup.