

PROJECT SPECIFICATION

1-Hardware Requirements

- 1- Two microcontrollers connected via CAN bus
- 2- One Door sensor (D)
- 3- One Light switch (L)
- 4- One Speed sensor (S)
- 5- ECU 1 connected to D, S, and L, all input devices
- 6- Two lights, right (RL) and left (LL)
- 7- One buzzer (B)
- 8- ECU 2 connected to RL, LL, and B, all output devices

2-Static design analysis

For ECU 1:

- 1. Make the layered architecture
- 2. Specify ECU components and modules
- 3. Provide full detailed APIs for each module as well as a detailed description for the used typedefs
- 4. Prepare your folder structure according to the previous points

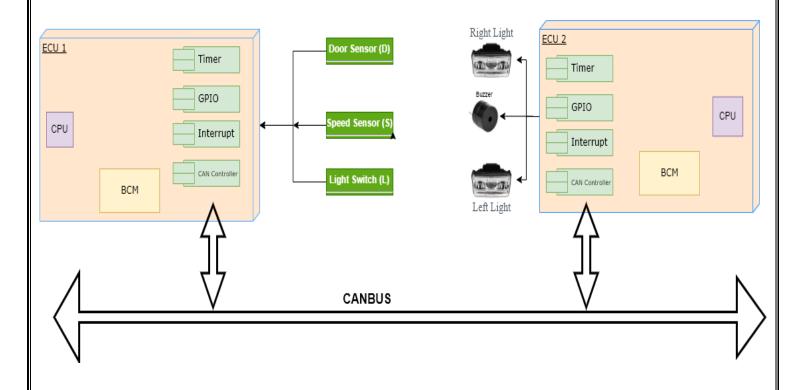
For ECU 2:

- 1. Make the layered architecture
- 2. Specify ECU components and modules
- 3. Provide full detailed APIs for each module as well as a detailed description for the used typedefs
- 4. Prepare your folder structure according to the previous points

PROJECT Development

1-Hardware Design Block Diagram

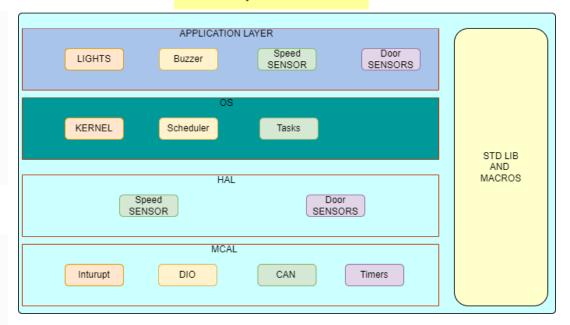
HW DESIGN



2-Layered Architecture

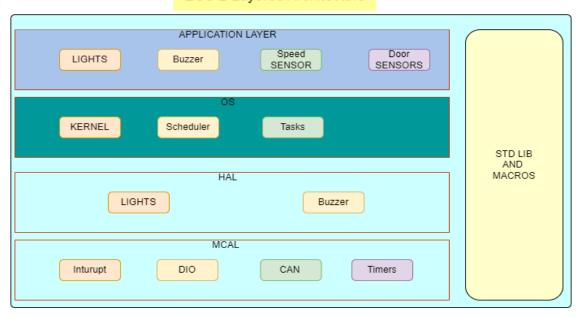
FOR ECU 1

ECU 1 Layered Architecture



FOR ECU 2

ECU 2 Layered Architecture



| 3-ECU Component and Modules | |
|--|--|
| FOR ECU 1 | |
| ECU1 has 6 modules: | |
| 1- DIO module 2-CAN Module 3- Timer Module 4- Interrupt Module | |
| 5-speed sensor Module 6- Door Switch Module | |
| FOR ECU 2 | |
| ECU2 has 6 modules : | |
| 1-DIO module 2-CAN Module 3- Timer Module 4- Interrupt Module | |
| 5-Lights Module 6- Buzzer Module | |
| | |
| | |
| | |
| | |
| | |

4- Provide full detailed APIs for each module as well as a detailed description for the used typedefs for ECU1 & ECU2

1. DIO Module

| 1 TypeDefs | | | |
|------------------|------|--------------------------|------------------|
| Name | Туре | range | Discription |
| DIO_PinLevel | Enum | Low :0 High : 1 | |
| DIO_PinDir | Enum | Input :0 Output : 1 | |
| DIO_PinDigEnType | Enum | Disable :0 Enable : 1 | |
| DIO_PortIDType | Enum | From(0 - 2) | Port A to Port C |
| DIO_PinIDType | Enum | From(0 - 7) | Pin 0 to Pin 7 |

| 2 Dio API | | | |
|----------------------|--------------------------------|---|-----------------------------------|
| Function Name | Arguments | range | Discription |
| DIO_Init | GPIO_CfgPtr | | Pointer to cfg parameter |
| DIO_PinWrite | Pin_id Port_id Pin_Level | DIO_PinIDType DIO_PortIDType DIO_PinLevel | |
| DIO_PinRead | Pin_id Port_id | DIO_PinIDType DIO_PortIDType | Return pin level type (High :low) |

2. CAN Module

| 1 TypeDefs | | | |
|------------|------|-------|-------------|
| Name | Туре | range | Discription |
| Can_ch | Enum | Ch1:0 | |
| | | Ch2:1 | |

| 2 CAN API | | | |
|-------------------------|--|------------|---|
| Function Name | Arguments | range | Description |
| CAN_Init | Can_ch | | · |
| CAN_SendMessage | - Can_ch type - *pointer to messsage | Ch1 or Ch2 | Return 1 send ok 0 send failed |
| CAN - Receivemessage | - Can_ch type | Ch1 or Ch2 | Return Message that received -1 if receive failed |

3. Timer Module

| 1 TypeDefs | | | |
|---------------|--------|-----------------|-------------|
| Name | Туре | range | Description |
| TIM_CH | Enum | TIMER0 0 | _ |
| | | TIMER1 1 | |
| | | TIMER2 2 | |
| Tim_COUNT_DIR | Enum | up :0 | |
| | | Down: 1 | |
| TIM_sense | Enum | LEVEI :0 | |
| | | Edge: 1 | |
| TIM_LOAD | Uint32 | From(0 - 2 ^31) | |
| | | | |

| 2 TimerAPI | | | |
|----------------------|-----------|----------------------------|-------------|
| Function Name | Arguments | range | Description |
| TIMER_Init | TIM_CH | - | |
| Timer_start | TIM_CH | TIMER0 TIMER1 TIMER2 | |
| Timer_stop | - TIM_CH | TIMER0 TIMER1 TIMER2 | |

4. Interrupt Module

| 1 TypeDefs | | | |
|------------|--------------|------------------|-------------|
| Name | T ype | r ange | Description |
| EXT_Int_ch | Enum | INTO 0 | |
| | | INT 1 1 | |
| | | INT 2 2 | |
| INT_EN_BIT | Enum | 0:7 | |
| INT_sense | Enum | Low LEVEI :0 | |
| | | Logic change : 1 | |
| | | Faling Edge :2 | |
| | | Rising Edge:3 | |

| 2 Interrupt API | | | |
|-----------------|------------|----------------------------|-------------|
| Function Name | Arguments | range | Description |
| EN_Glpl_Int | void | | |
| Enable_Ext_INT | EXT_Int_ch | TIMER0 TIMER1 TIMER3 | |
| Disable_Ext_INT | EXT_Int_ch | TIMER0 TIMER1 | |

| | | TIMER3 | |
|-------------|-------------------------|---|--|
| INT_SensCfg | EXT_Int_ch INT_sense | Low LEVEI :0 Logic change : 1 Faling Edge :2 Rising Edge:3 | |

5. Door Module

| 1 TypeDefs | | | |
|-------------|------|------------------------------|-------------|
| Name | Type | range | Discription |
| Door_status | Enum | Is_closed :0 Is_opend : 1 | |

| 2 Door API | | | |
|----------------------|-----------|-------|-------------------------------------|
| Function Name | Arguments | range | Description |
| Door_Init | Non | | - |
| Door_read_status | - non | | Return Is_closed :0 Is_opend : 1 |

6. Speed Sensor

| 1 TypeDefs | | | |
|--------------|------|-------------------------------|-------------|
| Name | Type | range | Discription |
| speed_status | Enum | Is_stoped :0 Is_moving : 1 | - |

| 2 Speed API | | | |
|----------------------|-----------|-------|--------------------------------------|
| Function Name | Arguments | range | Description |
| Speed_sens_Init | Non | | - |
| Speed_read_status | - non | | Return Is_stoped :0 Is_moving : 1 |

7. Buzzer Module

| 1 TypeDefs | | | |
|---------------|------|--------------------------|-------------|
| Name | Type | range | Discription |
| Buzzer_status | Enum | Buz_off :0 Buz_On : 1 | |

| 2 Buzzer API | | | |
|----------------------|--------------------------|-------|-------------|
| Function Name | Arguments | range | Description |
| Buzer_Init | Non | _ | |
| Buzer_set_status | Buz_off :0 Buz_On : 1 | | |

8. Light Module

| 1 TypeDefs | | | |
|--------------|------|------------------------------|-------------|
| Name | Туре | range | Discription |
| Light_status | Enum | Light_off :0 Light_On : 1 | |

| 2 Light API | | | |
|----------------------|------------------------------|-------|-------------|
| Function Name | Arguments | range | Description |
| Light _Init | Non | | |
| Light _set_status | Light_off :0 Light_On : 1 | | |