



## EDUCATION

9/2019 - 6/2021  
Expected

**Tallinn University of Technology**  
*MSc Computer and Systems Engineering, GPA 4.4/5.0*  
Computer Systems Engineering, Object Oriented Programming

1/2020 - 1/2021  
Expected

**Uppsala University**  
*NORDTEK Exchange Studies, Computer Science, GPA 5.0/5.0*  
Software Engineering and Project Management, Advanced Computer Architecture, Computer Graphics, Low-Level Parallel Programming, Parallel Programming for Efficiency, Computer Networks, Agile and Extreme Project Management

9/2015 - 6/2019

**Lomonosov Moscow State University**  
*BSc Applied Mathematics, GPA 5.0/5.0*  
Programming in C/C++, Discrete Mathematics, Parallel Programming, Linear Algebra, Calculus, Mathematical Statistics, Methods of Optimisation, Numerical Methods

7/2017 - 8/2017

**Peter the Great St.Petersburg Polytechnic University**  
*Summer School in Microelectronic Devices Programming*

## EXPERIENCE

8/2020 - 11/2020  
Ongoing

**Kuehne + Nagel** Tallinn, Estonia (remote)  
*IT Trainee*  
Designing and developing an open source fullstack application for Supply Chain Management of a fictional business.  
React / Spring / HTML / CSS / Jira

8/2020 - 11/2020  
Ongoing

**Uppsala University** Uppsala, Sweden  
*Teaching Assistant*  
Assisting in teaching of the Software Engineering and Project Management course by leading the project work of four groups of students in the role of a Scrum coach and the project's client.  
Agile / Scrum / Kanban

7/2018 - 9/2018

**CERN** Geneva, Switzerland  
*Openlab Summer Intern*  
Tested and optimized a set of common Question Answering NLP models on The Stanford Question Answering Dataset using Tensorflow .  
Python / NLP / Tensorflow / CUDA

5/2017 - 7/2017

**R.I.S.K. Company** Baku, Azerbaijan  
*Software Engineer Intern*  
Programmed a voice recorder with Arduino by applying Digital Signal Processing methods.  
Arduino / C / DSP

## PROJECTS

August 2020

**Conway's Game of Life Visualizer** | [Github](#)  
Built a fullstack application in React and Spring to visualize the evolution of alive and dead cells on a grid by the rules described by John Conway.  
Java / Spring / React / HTML / CSS

July 2020

**Music Advisor** | [Github](#)  
Created a personal music advisor that makes preference-based suggestions and provides links to new releases and featured playlists through Spotify API.  
Java / Spotify API / OAuth

May 2020

**Space Simulator** | [Youtube](#)  
Designed and built a C++ application with OpenGL able to procedurally generate and render a large number of solar systems, allowing the user to move in the created space. Parallelized with OpenMP.  
C++ / OpenGL / GLSL / OpenMP

## SKILLS

<b>Programming Languages:</b>	Java, JavaScript, C, C++
<b>Parallel Programming / GPU:</b>	OpenCL, CUDA, OpenMP, OpenGL
<b>Web:</b>	React, Spring
<b>Version Control:</b>	Git
<b>Languages:</b>	English (fluent), Russian (native), Azerbaijani (native)

## CERTIFICATES AND AWARDS

Aug 2020	Google Get Ahead Program - <i>Participated in a 8 week virtual program for selected CS students from all over EMEA</i> - <i>The program involved technical challenges, YouTube live training and interview workshops</i>
Jan 2020	Nordplus grant for NORDTEK exchange studies recipient
Jan 2020	Kristjan Jaak Study Periods Abroad Scholarship recipient
Sep 2019	Dora Pluss Scholarship recipient
Dec 2018	Representative of Applied Mathematics Faculty at the Second National Student Conference
Nov 2017	Participant of ACM ICPC Subregional Programming contest
Jul 2017	Intel FPGA Technical Training, Peter the Great St. Petersburg
Oct 2016	Participant of ACM ICPC Subregional Programming contest
Sep 2016	Media Team Volunteer at 42nd Chess Olympiad
Apr 2016	Participant of the All-Republican Olympiad in Information Science