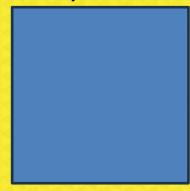
STEPAN GOLDOBIN

27 years old



UI/UX Designer
Frontend Developer
Motion Designer

. . .

My name is Anton and I am a cross-functional specialist with UI / UX and Frontend skills.









CONTACT



dribbble.com/Goldobinnnnn https://github.com/Goldobinnnnn



+7 952 224 61 11 7224511111@mail.ru



St. Petersburg Russia



EXPERIENCE

UI/UX DESIGNER / FRONTEND |
Clearscale (AWS Partner), USA

09.2019 - now

Rare unicorn. Working with: React, Angular, Ember, GraphQL, Node.js, Express. Also making UX/UI design and graphic design.

• **UI/UX DESIGNER / FRONTEND** | 05.2019 - 09-2019

QIWI, Moscow

Developed a service for companies, as a "Kickstarter", but for banks/startups. Created UX/UI design and a frontend part (React).

• UI/UX DESIGNER / FRONTEND | 09.2018 - 05.2019

Evercity, Moscow

I have developed UI/UX and prototypes for the web service.

Creating front end visualisation in React.js

Made a more iterative development process with flexible course change.

• UI/UX DESIGNER / FRONTEND | 03.2017 - 09.2019

MSTlab24, St.Petersburg

With a lot of experience in SCRUM methodology, I develop in several spheres: Development of UI/UX of mobile and web applications for internal BTB products. Experience using Haml/Sass/Vuejs for developing web applications and landing pages Manual and Automated Testing.

I also created a library with a UI-web-kit - http://mandragora.mstdev.ru/

• **UI/UX DESIGNER / FRONTEND** | 06.2017 - 01.2018

MyPocketGirls, Moscow

Development of user interfaces for the mobile game "MyPocketGirls", game design of mini-games.

• UI/UX DESIGNER / FRONTEND | 09.2017 - 02.2018

Dbrain, Moscow

I developed designs for an AI service, implemented mock-ups for a landing page in $\frac{1}{2}$

UI/UX DESIGNER | 04.2016 - 04.2017

App-labs, St.Petersburg

Development of layouts for android and IOS applications and web services, prototypes, animations. Quality control development. Web development department management.

• **UI/UX DESIGNER** | 06.2015 - 04.2016

Startup, St.Petersburg

Development of design and application logic for reading product information on the barcode and selection of instructions to it.

• **GRAPHIC DESIGNER** | 06.2012 - 06.2015

Truck Studio, Naberezhnye Chelny

Responsible for handling all printable media: from leaflets up to 10m banners, laser cutting and engraving, plotter cutting, mock-up development and layout.



SKILLS

SOFTWARE PACKAGES

Sketch
Figma
Adobe Photoshop
Adobe Illustrator
Adobe After Effects

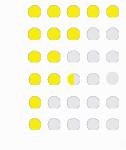
LANGUAGE & FRAMEWORKS

HTML/CSS

Javascript Vue.js

React.js

Angular.js Node.js





EDUCATION

NAB. CHELNY ART SCHOOL #2

Artist

Art skill

2004 - 2009

At art school I learned drawing skills, that still help me

• STATE INSTITUTION "KAMI"

Lawyer

2011 - 2012

At the law school I studied the necessary knowledge in terms of the law

MUNICIPAL EDUCATIONAL INSTITUTION "INTERSCHOOL TRAINING COMPLEX"

Computer operator

2007 - 2009

I learned different programs such as Adobe Photoshop, Adobe After Effects, Flash

EDUCATIONAL INSTITUTION"TECHNICAL COLLEGE"V.D.POTASHOVA"

Industrial system programmer Honor degree

2009 - 2011

I gained programming skills for metalworking machines. Also worked with Zeiss precision measuring machines.

LANGUAGE

RUSSIAN

Native speaker

ENGLISH

Upper Intermediate





Glad to see you on the second page



HACKATONS

I have an overall design experience of over 7 years. I have experience working under various conditions in different environments.

I have been a web developer for the past 2 years. At my current job, I developed a **library with a design system** using Vue.js

I work on projects using technology stacks like Rails+VueJs and Rails+ReactJs.

TECHNOLOGY STACKS

Design

Adobe Photoshop CC, Sketch, Figma, CorelDraw, Illustrator, Invision, After Effects

UI development and front-end

JS, VueJS, ReactJs, AngularJs, EmberJs, GraphQL, HTML / CSS, SCSS and similar preprocessors, Webpack

Backend development

NodeJs, GraphQL, Express, Mongoose

Testing

Cucumber, Capibara, Jira, Kaiten

STRENGTHS

- Cross-functional I'm Ideal for scrum teams. I've worked with agile methodologies (Scrum, Kanban).
- I am social. I love new acquaintances and communication.
- Can train other people and monitor the progress of tasks.
- I am a team player with a systematic approach who can juggle multiple projects at the same time.
- Like to stretch your wings across user research, split testing, user experience and product design.
- Think about the most common devices.
- Have some experience with conversional driven design and split testing.
- Comfortable working on multiple projects at a time of taking ownership.
- Ability to prioritize projects, communicate progress and deliver on time.
- Passion for identifying and solving real user problems.

SKILLS

- Create various kinds of animations using Adobe After Effect.
- Sketch to create pixel-perfect design.
- Programming in JavaScript, work with libraries and read documentations.
- $\bullet \ \ \text{Good foundation in Vue.} \\ \text{is and React.} \\ \text{is, I can independently carry out small tasks and help other developers.} \\$
- QA Manual and automated testing (cucumber + capibara).
- Rapid prototyping in Figma and Sketch.
- Knowledge of typography, information design and modular grids.
- Experience in teamwork, remote development, experience in negotiations and presentations, experience in the position of art director.
- I follow current trends in web development and UI designs. Static, rubber, adaptability.
- Knowledge and experience in Pre-press and Printing. Experience with printing houses. Order and control of circulation.
- Knowledge of GitHub/GitLab comfortably.



HACKATONS

- Member of the Open Fight hackathon **finalist team** from OPEN Bank
- Member of the hackathon **winners team** from the St. Petersburg Polytechnic Institute.
- Member of the hackathon **finalist team** Budapest Hackjunction'18.
- Member of the Hackathon winners team Energy Blockchain Hack.