

CS 410 Project One: Proficiency Test

main function		
Assembly Code Block	Explanation of Functionality	
push %rbp	Prints out welcome statement	
mov %rsp,%rbp		
lea 0x0(%rip),%rsi		
lea 0x0(%rip),%rdi		
callq 0x17 <main+23></main+23>		
callq 0x1c <main+28></main+28>		
mov %eax,0x0(%rip)		
mov 0x0(%rip),%eax		
cmp \$0x1,%eax	Loops and promts user to authenticate using	
je 0x40 <main+64></main+64>	CheckUserPermissionAccess until the user enter	
lea 0x0(%rip),%rsi	correct info	
lea 0x0(%rip),%rdi		
callq 0x40 <main+64></main+64>		
mov 0x0(%rip),%eax		
cmp \$0x1,%eax	Starts main body loop.	
je 0x4d <main+77></main+77>		
jmp 0x17 <main+23></main+23>		
lea 0x0(%rip),%rsi	Displays menu with actions user can take	
lea 0x0(%rip),%rdi		
callq 0x60 <main+96></main+96>		
lea 0x0(%rip),%rsi		
lea 0x0(%rip),%rdi		
callq 0x73 <main+115></main+115>		
lea 0x0(%rip),%rsi		
lea 0x0(%rip),%rdi		
callq 0x86 <main+134></main+134>		
lea 0x0(%rip),%rsi		
lea 0x0(%rip),%rdi		
callq 0x99 <main+153></main+153>		
lea 0x0(%rip),%rsi		
lea 0x0(%rip),%rdi		
callq 0xac <main+172></main+172>		
lea 0x0(%rip),%rsi		
lea 0x0(%rip),%rdi		
callq 0xbf <main+191></main+191>		
mov %rax,%rdx		
mov 0x0(%rip),%eax		
mov %eax,%esi		
mov %rdx,%rdi		
callq 0xd2 <main+210></main+210>		
mov %rax,%rdx		
mov 0x0(%rip),%rax		



mov %rax,%rsi	
mov %rdx,%rdi	
callq 0xe7 <main+231></main+231>	
mov 0x0(%rip),%eax	
cmp \$0x1,%eax	Select menu option 1 and calls DisplayInfo
jne 0xf9 <main+249></main+249>	
callq 0xf7 <main+247></main+247>	
mov 0x0(%rip),%eax	
cmp \$0x2,%eax	Select menu option 2 and calls
jne 0x109 <main+265></main+265>	ChangeCustomerChoice
callq 0x109 <main+265></main+265>	
mov 0x0(%rip),%eax	
cmp \$0x3,%eax	Selects menu option 3 and quits program
je 0x119 <main+281></main+281>	
jmpq 0x4d <main+77></main+77>	
mov \$0x0,%eax	
pop %rbp	



CheckUserPermissonAccess function	
Assembly Code Block	Explanation of Functionality
push %rbp	F
mov %rsp,%rbp	
push %rbx	
sub \$0x48,%rsp	
mov %fs:0x28,%rax	Displays prompts, gets user input and compares
mov %rax,-0x18(%rbp)	password
xor %eax,%eax	1
lea -0x45(%rbp),%rax	1
mov %rax,%rdi	
callq 0x144 <_Z25CheckUserPermissionAccessv+36>	
lea -0x45(%rbp),%rdx	1
lea -0x40(%rbp),%rax	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	1
callq 0x15b < Z25CheckUserPermissionAccessv+59>	1
lea -0x45(%rbp),%rax	1
mov %rax,%rdi	1
callq 0x167 < Z25CheckUserPermissionAccessv+71>	
movl \$0x0,-0x44(%rbp)	
lea 0x0(%rip),%rsi	
lea 0x0(%rip),%rdi	
callq 0x181 <_Z25CheckUserPermissionAccessv+97>	
lea 0x0(%rip),%rsi	
lea 0x0(%rip),%rdi	
callq 0x194 <_Z25CheckUserPermissionAccessv+116>	
lea 0x0(%rip),%rsi	
lea 0x0(%rip),%rdi	
callq 0x1a7 <_Z25CheckUserPermissionAccessv+135>	
lea -0x40(%rbp),%rax	
mov %rax,%rsi	
lea 0x0(%rip),%rdi	
callq 0x1ba <_Z25CheckUserPermissionAccessv+154>	
lea -0x40(%rbp),%rax	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	
callq 0x1cd <_Z25CheckUserPermissionAccessv+173>	
mov %eax,-0x44(%rbp)	
cmpl \$0x0,-0x44(%rbp)	
jne 0x1dd <_Z25CheckUserPermissionAccessv+189>	Password correct, return 1
mov \$0x1,%ebx	
jmp 0x1e2 <_Z25CheckUserPermissionAccessv+194>	Password incorrect, return 2
mov \$0x2,%ebx	
lea -0x40(%rbp),%rax	
mov %rax,%rdi	



callq 0x1ee < Z25CheckUserPermissionAccessv+206>	
mov %ebx,%eax	
mov -0x18(%rbp),%rcx	
xor %fs:0x28,%rcx	
je 0x23a <_Z25CheckUserPermissionAccessv+282>	
jmp 0x235 <_Z25CheckUserPermissionAccessv+277>	
mov %rax,%rbx	
lea -0x45(%rbp),%rax	
mov %rax,%rdi	
callq 0x210 <_Z25CheckUserPermissionAccessv+240>	
mov %rbx,%rax	
mov %rax,%rdi	
callq 0x21b <_Z25CheckUserPermissionAccessv+251>	
mov %rax,%rbx	
lea -0x40(%rbp),%rax	
mov %rax,%rdi	
callq 0x22a <_Z25CheckUserPermissionAccessv+266>	
mov %rbx,%rax	
mov %rax,%rdi	
callq 0x235 <_Z25CheckUserPermissionAccessv+277>	
callq 0x23a <_Z25CheckUserPermissionAccessv+282>	
add \$0x48,%rsp	
pop %rbx	
pop %rbp	
retq	



DisplayInfo function	
Assembly Code Block	Explanation of Functionality
push %rbp	Display output header
mov %rsp,%rbp	
lea 0x0(%rip),%rsi	
lea 0x0(%rip),%rdi	
callq 0x258 <_Z11DisplayInfov+23>	
mov %rax,%rdx	
mov 0x0(%rip),%rax	
mov %rax,%rsi	
mov %rdx,%rdi	
callq 0x26d <_Z11DisplayInfov+44>	
lea 0x0(%rip),%rsi	Display output for first client
lea 0x0(%rip),%rdi	
callq 0x280 <_Z11DisplayInfov+63>	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	
callq 0x28f <_Z11DisplayInfov+78>	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	
callq 0x29e <_Z11DisplayInfov+93>	
·	
mov 0x0(%rip),%eax	
mov %rdx,%rdi	
callq 0x2b1 <_Z11DisplayInfov+112>	
mov %rax,%rdx	
mov 0x0(%rip),%rax	
mov %rax,%rsi	
mov %rdx,%rdi	
callq 0x2c6 <_Z11DisplayInfov+133>	Display and mad for the state of the state o
lea 0x0(%rip),%rsi	Display output for second client
lea 0x0(%rip),%rdi	<u> </u>
callq 0x2d9 <_Z11DisplayInfov+152>	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	
callq 0x2e8 <_Z11DisplayInfov+167>	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	
callq 0x2f7 <_Z11DisplayInfov+182>	
mov %rax,%rdx	
mov 0x0(%rip),%eax	
mov %eax,%esi	
mov %rdx,%rdi	
callq 0x30a <_Z11DisplayInfov+201>	
mov %rax,%rdx	
mov 0x0(%rip),%rax	
-	



mov %rax,%rsi	
mov %rax,%rsi mov %rdx,%rdi	
callq 0x31f <_Z11DisplayInfov+222>	
lea 0x0(%rip),%rsi	Display output for third client
lea 0x0(%rip),%rdi	
callq 0x332 <_Z11DisplayInfov+241>	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	
callq 0x341 <_Z11DisplayInfov+256>	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	
callq 0x350 <_Z11DisplayInfov+271>	
mov %rax,%rdx	
mov 0x0(%rip),%eax	
mov %eax,%esi	
mov %rdx,%rdi	
callq 0x363 <_Z11DisplayInfov+290>	\dashv
mov %rax,%rdx	
mov 0x0(%rip),%rax	
mov %rax,%rsi	
mov %rdx,%rdi	
callq 0x378 <_Z11DisplayInfov+311>	
lea 0x0(%rip),%rsi	Display output for fourth client
lea 0x0(%rip),%rdi	Display output for fourth effect
callq 0x38b < Z11DisplayInfov+330>	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	
callq 0x39a <_Z11DisplayInfov+345>	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	
callq 0x3a9 <_Z11DisplayInfov+360>	
mov %rax,%rdx	
mov 0x0(%rip),%eax	
mov %eax,%esi	
mov %rdx,%rdi	
callq 0x3bc <_Z11DisplayInfov+379>	
mov %rax,%rdx	
mov 0x0(%rip),%rax	
mov %rax,%rsi	
mov %rdx,%rdi	
callq 0x3d1 <_Z11DisplayInfov+400>	
lea 0x0(%rip),%rsi	Display output for fifth client
lea 0x0(%rip),%rdi	
callq 0x3e4 <_Z11DisplayInfov+419>	
lea 0x0(%rip),%rsi	
mov %rax,%rdi	
<u> </u>	



callq 0x3f3 <_Z11DisplayInfov+434>
lea 0x0(%rip),%rsi
mov %rax,%rdi
callq 0x402 <_Z11DisplayInfov+449>
mov %rax,%rdx
mov 0x0(%rip),%eax
mov %eax,%esi
mov %rdx,%rdi
callq 0x415 <_Z11DisplayInfov+468>
mov %rax,%rdx
mov 0x0(%rip),%rax
mov %rax,%rsi
mov %rdx,%rdi
callq 0x42a <_Z11DisplayInfov+489>
nop
pop %rbp
retq



ChangeCustomerChoice function	
Assembly Code Block	Explanation of Functionality
push %rbp	Prompt which client to change
mov %rsp,%rbp	
lea 0x0(%rip),%rsi	
lea 0x0(%rip),%rdi	
callq 0x444 <_Z20ChangeCustomerChoicev+23>	
lea 0x0(%rip),%rsi	Get user input for desired client
lea 0x0(%rip),%rdi	
callq 0x457 <_Z20ChangeCustomerChoicev+42>	
lea 0x0(%rip),%rsi	Prompt for new service choice for client
lea 0x0(%rip),%rdi	-
callq 0x46a <_Z20ChangeCustomerChoicev+61>	
lea 0x0(%rip),%rsi	Get user input for desired choice
lea 0x0(%rip),%rdi	•
callq 0x47d <_Z20ChangeCustomerChoicev+80>	
mov 0x0(%rip),%eax	Check if client 1, if so, assign new service choice
cmp \$0x1,%eax	
jne 0x496 < Z20ChangeCustomerChoicev+105>	
mov 0x0(%rip),%eax	
mov %eax,0x0(%rip)	
jmp 0x4f8 <_Z20ChangeCustomerChoicev+203>	
mov 0x0(%rip),%eax	
cmp \$0x2,%eax	Check if client 2, if so, assign new service choice
jne 0x4af <_Z20ChangeCustomerChoicev+130>	, , ,
mov 0x0(%rip),%eax	
mov %eax,0x0(%rip)	
jmp 0x4f8 <_Z20ChangeCustomerChoicev+203>	
mov 0x0(%rip),%eax	
cmp \$0x3,%eax	Check if client 3, if so, assign new service choice
jne 0x4c8 <_Z20ChangeCustomerChoicev+155>	
mov 0x0(%rip),%eax	
mov %eax,0x0(%rip)	
jmp 0x4f8 <_Z20ChangeCustomerChoicev+203>	
mov 0x0(%rip),%eax	
cmp \$0x4,%eax	Check if client 4, if so, assign new service choice
jne 0x4e1 <_Z20ChangeCustomerChoicev+180>	
mov 0x0(%rip),%eax	
mov %eax,0x0(%rip)	
jmp 0x4f8 <_Z20ChangeCustomerChoicev+203>	
mov 0x0(%rip),%eax	
cmp \$0x5,%eax	Check if client 5, if so, assign new service choice
jne 0x4f8 <_Z20ChangeCustomerChoicev+203>	
mov 0x0(%rip),%eax	
mov %eax,0x0(%rip)	
nop	
<u> </u>	



L	pop %rbp	
	reta	