

IT 140 Design Presentation

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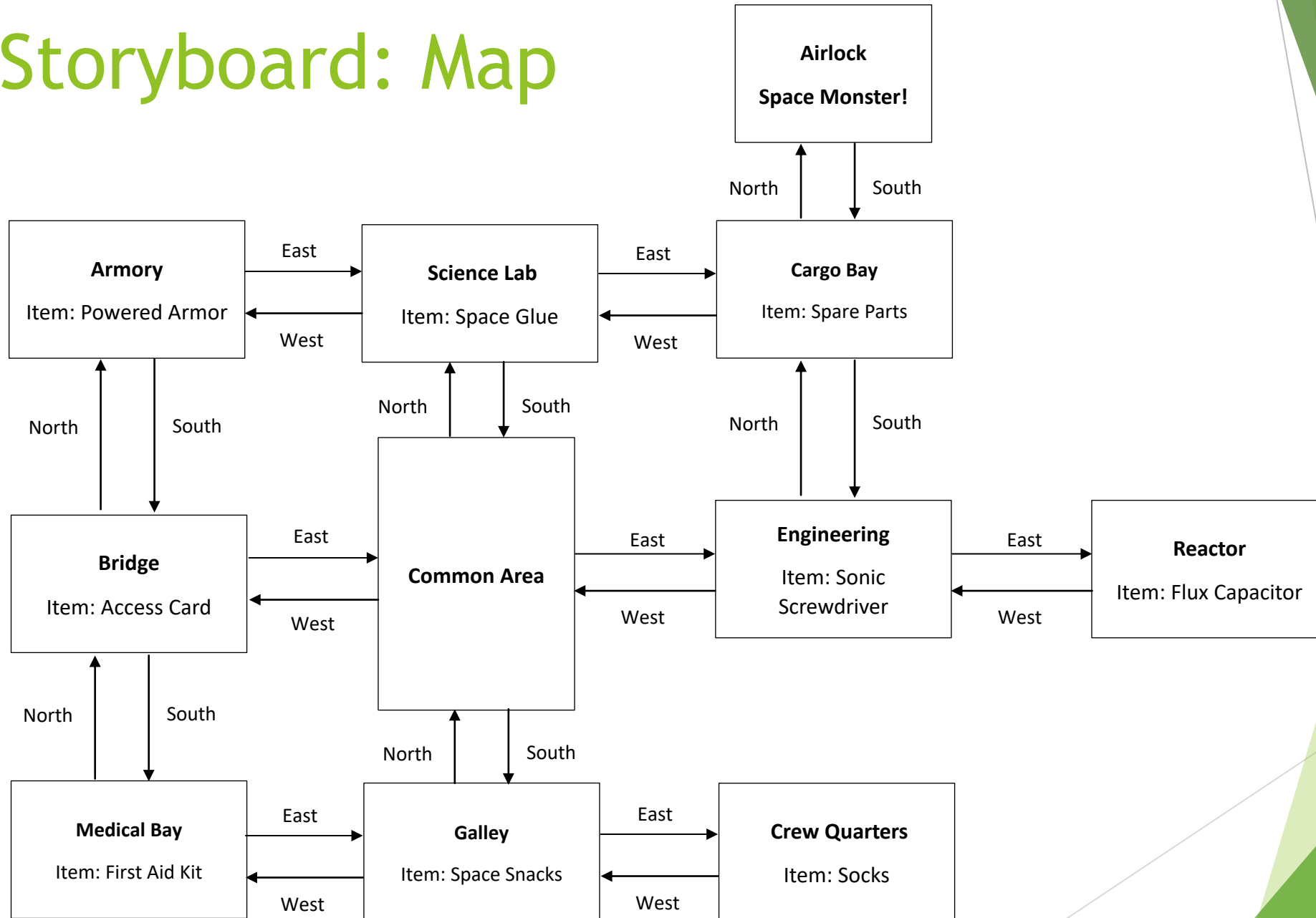
Storyboard: Description

Your ship is under attack and you're adrift in space. Someone, or something, is running amuck causing systems to malfunction.

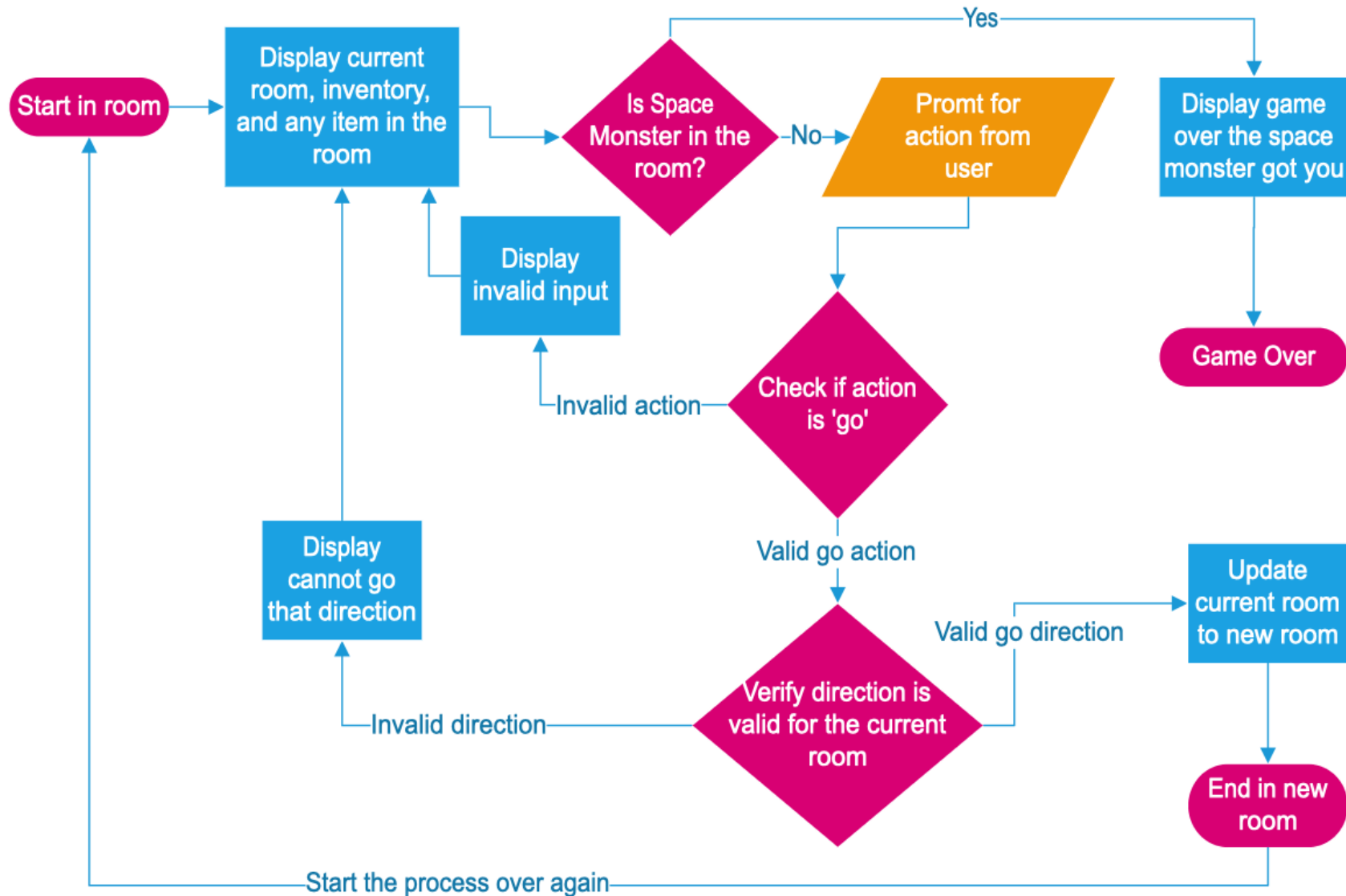
You need to gather parts to get the ship up and running again as well as find supplies to deal with the uninvited guest. You will need to gather an access card from the bridge to get access to any locked areas, space glue from the science lab, a sonic screwdriver from engineering, and spare parts from the cargo bay to repair the ship, and snacks from the galley to keep you going.

Lastly, you will need to get your suit of powered armor from the armory to escort the intruder from the ship how you see fit.

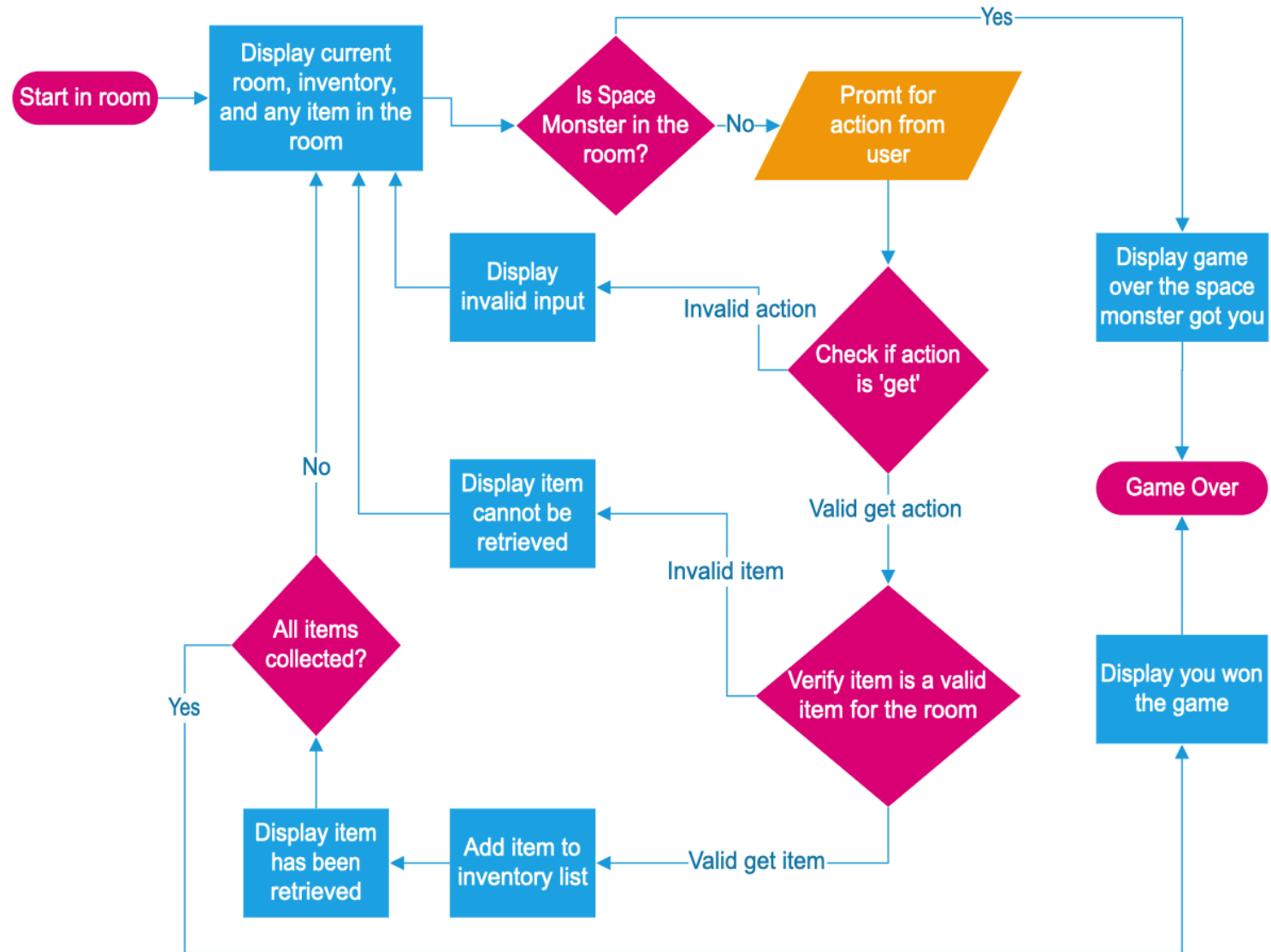
Storyboard: Map



Flowchart: Move Between Rooms



Flowchart: Get an Item



Flowchart: Movement and Item Pickup

