

# PyMOR Usage

## Usage Examples: Pyfesom Plugins

**Paul Gierz**

# Motivation

- When dealing with FESOM output, you might want to use the mesh information

# Usage

- You can access a pyfesom Mesh object by adding `mesh_path` to your rules.
- Some pyfesom1 and pyfesom2 shortcut steps are provided. You can include these in your pipelines!
  - `pymor.fesom_1p4.nodes_to_levels.nodes_to_levels` — sort 2d data from `<node, time>` to `<node, depth, time>`
  - `pymor.fesom_2p1.regridding.regrid_to_regular` — regrids to a regular 1x1 mesh (also should work for FESOM 1.4 simulations)