

## 2D wave solver in OpenMP

The program solves the following 2D wave equation within a parallel programming environment (OpenMP), in the 2+1  $\Omega \times (0, T] \equiv (0, L_x) \times (0, L_y) \times (0, T]$  spacetime grid, using the finite difference method with  $N_x = N_y = 40$  mesh points,

$$u_{tt} - (u_{xx} + u_{yy}) = f(x, y, t), \quad (x, y) \in \Omega, \quad t \in (0, T] \quad (1)$$

with the following initial conditions,

$$u(x, y, 0) = I(x, y) = x(L_x - x)y(L_y - y), \quad (x, y) \in \Omega \quad (2)$$

$$u_t(x, y, 0) = V(x, y) = \frac{1}{2}x(L_x - x)y(L_y - y), \quad (x, y) \in \Omega \quad (3)$$

and boundary condition,

$$u(x, y, t) = 0, \quad (x, y) \in \partial\Omega, \quad t \in (0, T] \quad (4)$$

where

$$f(x, y, t) = 2 \left( 1 + \frac{1}{2}t \right) [y(L_y - y) + x(L_x - x)] \quad (5)$$

$$L_x = L_y = 10, \quad T = 20 \quad (6)$$

The 2D wave equation is a hyperbolic partial differential equation, for which we use the finite difference method as mentioned above. First we choose an appropriate time step  $\Delta t$  such that  $\Delta t < h = \Delta x = \Delta y$ . In our case we set  $N_t = 250$ . Rewriting the original equation (1) in a finite difference form we take the following recursive equation,

$$u_{i,j}^{n+1} = 2u_{i,j}^n(1 - 2g) - u_{i,j}^{n-1} + g(u_{i+1,j}^n + u_{i,j+1}^n + u_{i-1,j}^n + u_{i,j-1}^n) + \Delta t^2 f_{i,j}^n \quad (7)$$

where  $i, j, n$  refer to  $x, y$  and  $t$  iterations respectively and  $g = \left(\frac{\Delta t}{h}\right)^2$ .

The next step is to write the second initial condition in a finite difference form ( $n = 0$ ),

$$u_{i,j}^{-1} = u_{i,j}^1 - 2\Delta t V_{i,j}^0 \quad (8)$$

Setting  $n = 0$  in the wave equation and applying the boundary condition we take,

$$u_{i,j}^1 = 2u_{i,j}^0(1 - 2g) + \Delta t V_{i,j}^0 - u_{i,j}^1 + \frac{1}{2}g(u_{i+1,j}^0 + u_{i,j+1}^0 + u_{i-1,j}^0 + u_{i,j-1}^0) + \frac{1}{2}\Delta t^2 f_{i,j}^0 \quad (9)$$

Throughout the code, solutions at  $n+1, n$  and  $n-1$  time points are stored in three different arrays:  $u$ ,  $u\_1$  and  $u\_2$  respectively.

The solution algorithm goes as follows. First we set the initial condition  $u_{i,j}^0 = I_{i,j}$ . Next we compute  $u_{i,j}^1$  using the above equation (9), and apply the boundary condition. Now we switch the array variables before proceeding to the next time iteration, as follows

$$u_{i,j}^{n-2} \leftarrow u_{i,j}^{n-1} \quad (10)$$

$$u_{i,j}^{n-1} \leftarrow u_{i,j}^n \quad (11)$$

Following we compute  $u_{i,j}^{n+1}$  recursively for  $n = 1, 2, \dots, N_t$ . Between each time step, we apply the boundary condition and switch the array variables as shown above.

The numerical solution is compared to the analytical solution,

$$u(x, y, t) = x(L_x - x)y(L_y - y) \left(1 + \frac{1}{2}t\right) \quad (12)$$

Since we are making use of parallel programming, the above procedure is executed repeatedly using a different number of threads (1, 2, 4, 8). The goal is to compute the parallel efficiency and parallel speedup for each execution and compare the results.

$$parallel\ speedup\ (n) = \frac{time\ elapsed\ with\ 1\ thread}{time\ elapsed\ with\ n\ threads}$$

$$parallel\ efficiency\ (n) = \frac{parallel\ speedup}{n}$$

Time elapsed, parallel speedup, parallel efficiency and the last ( $t = 20$ ) central value for each thread number case, are printed as output.