ERIC SOROS

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Cleveland, OH

PROFILE

Full stack software developer, architect, and coach with experience in building, shipping, and advertising software systems. These systems do have to be sold!

EXPERIENCE

Staff Software Developer, Hyland, 2021-2023

Managed, Owned and operated Hyland's Innovation Environment, and AWS Environment with POC apps to showcase how quickly apps could be deployed and tested. These apps were full stack typescript applications that were scaffolded out with automated tooling I invented. CI/CD pipelines were created using Github Actions, so changes could be pushed to production in 5 minutes or less. Applications include,

Hyland.Innovation.Scanning -> Taking pictures with the camera, uploading it to a protected S3 bucket via API, and handing it off using S3 bucket events to another team to analyze with textract. All of the eventing is nice, but sometimes people can just share code internally.

Hyland.Innovation.Chat -> Novel chat application with matchmaking. Upon logging in, users would be placed in a matchmaking queue and be matched with a random member of the company to connect with. This was interesting as it dealt with concurrency issues - only one thread at a time was allowed to process the queue to make sure requests were only handled once.

System Architect - ShareBase 2020-2021

Worked as a Software Architect and System Architect with Sharebase By Hyland. I started book club, where the development staff was given interesting papers and books to read to think about the software in more interesting ways. Designed a NIST epic and sat through the development of that, and helped the team work on getting comfortable with AWS deployments (previously, the teams would manually deploy into our own data centers.)

Tech Lead - Infrastructure & Runway / REST API Design 2018-2020

Helped worked with Senior Technical Staff to design REST APIs for the OnBase Product - those are still being used today (google OnBase Rest API). Also worked as a tech lead for the infrastructure and runway team - we discussed why we weren't allowed to shared the database, worked on

designing Jira stories for the team to work on (mainly build pipelines) and made sure a gaggle of 8 developers had what they needed.

Software Developer - Canvas Component Framework 2014-2018

Developed and maintained core components for our frontend framework, Canvas. Lead and mentored the team through the introduction of Unit Testing (to be honest, I'm not sure this helped...) and taught classes to the rest of the department on proper usage.

Software Development Intern, Hyland, 2013 - 2014

Unity Briefcase - before cellular systems were popular, worked on systems for syncing giant ECM databases offline and resyncing when connected online. Learned a lot about merge conflicts and detection.

EDUCATION

University Name, City, State — Degree, Year Kent State University, Computer Science 2010-2014 BS

SKILLS

Advanced Mathematical Classes (Number Theory, ODEs) and experience doing computer networking for the resident halls.

AWARDS

Summa Cum Laude