Test Case	Input Values	Driver Functions
Menu to Start	1 or 2 or 3 (repeated 3x)	switch/inputValidation
case1		
is there enough animals		
no		
Menu to Start	1 or 2 or 3 (repeated 3x)	
yes		
display animal information		
day 1 starts		
run random		
before day ends	1 or 2	repeat or end game
If 1	1 or 2 or 3	choose animal

Expected Outcomes		
1 or 2 or 3 (repeated 3x)	1 - turtle	
	2 - tiger	
	3 - penguin	
check for animals	yes	
	no	
1 or 2 or 3 (repeated 3x)		
	cout food reduction, cout animal balances	
	needs 4 random occurences	
	need logic to ensure babies work	
	make sure an animal dies	
1 or 2	1 - day++ and continues	
	2 - exit game	
1 or 2 or 3	add animal into array	