Eduardo Sousa Silva

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Software engineer with hands-on experience building scalable, user-friendly web and mobile applications using React, Node.is, Flutter, and RESTful APIs.

EDUCATION

M.S in CS - Software Engineering Specialization

Seattle University

CS Fundamentals Certificate

Seattle University

B.S in Medical Physics

Federal University of Goias - Brazil

Sep 2023 - Mar 2025

Jun 2022 - Jun 2023

Feb 2016 - Feb 2021

PROJECTS

Eduardo Sousa - Portfolio

Summer 2025

Seattle. WA

- Designed and developed a responsive portfolio website to showcase professional projects and experience
- Built frontend using React and implemented dynamic UI components for a clean and modern design
- Developed a backend service with Node.js, exposing a RESTful API to handle contact form submissions using Mailgun.js
- Deployed both the frontend and backend using Render, configured with a custom domain at www.esousa.dev

Black Swan Event Scheduler - Capstone UI/UX Design Prototype

Winter 2025

Seattle University

Seattle, WA

- Designed a Figma-based UI/UX prototype for an event scheduling mobile application called Black Swan
- Created user flows, wireframes, and high-fidelity prototypes focused on efficient scheduling and clean aesthetics
- Incorporated feedback through usability testing to improve interface accessibility and responsiveness

Mobile Application - ScheduleRx

Winter 2025

Seattle University

Seattle, WA

- Created a mobile app using Flutter and FDA OpenAPI to retrieve drug label information
- Implemented features to log medication intake and set up recurring reminders
- Used Firebase Authentication and Firestore for cloud storage and data syncing

Mobile Application - Workout App

Winter 2025

Seattle University

Seattle, WA

- Developed a collaborative workout app using Flutter allowing users to create, import, and share workouts
- Integrated Firebase and Firestore for authentication and cloud data storage
- Used SQFlite for local persistence and offline data access

Web Development - Excision Trading Card Website

Fall 2023

Seattle University

Seattle, WA

- Designed and developed a website for a class project using ASP.NET and C# for back-end web development
- Utilized GitHub for version control, ensuring organized code management and collaboration

Bilimetrix USA Web Development Volunteer Summer Project

Summer 2024

Seattle University

Seattle, WA

- Collaborated on a non-profit website to improve code quality and user experience
- Identified and resolved bugs in the website's source code, enhancing performance and functionality
- Utilized ASP.NET framework and C# for back-end development and debugging

Image Manipulation using gRPC API

Winter 2024

Seattle, WA

Seattle University

• Developed terminal-based image manipulation features using gRPC API

• Employed EmguCV for advanced image processing capabilities

• Managed project workflow with GitHub, ensuring effective version control and collaboration

Unit Testing for HISE Python SDK

Spring 2024

 $Seattle\ University$

Seattle, WA

• Contributed to an open-source project, HISE (Human Immune System Explorer), a platform for analyzing human immune system data

- Developed unit tests using the pytest framework to improve code coverage and ensure software reliability
- Enhanced testing infrastructure to support maintainability and accuracy of analytical results

TECHNICAL SKILLS

Languages: Python, JavaScript, Dart, C#, SQL

Frameworks/Technologies: React, Flutter, SQFlite, Firebase, Firestore, ASP.NET, EmguCV, gRPC/RESTful API

Testing tools: Flutter Test, JUnit, Selenium, Pytest

Developer Tools: GitHub, VS Code, Visual Studio, IntelliJ, Android Studio, Figma

Methodologies: Agile (Scrum, Kanban)