

Rici

CHARACTER NAME

Warlock 1

CLASS & LEVEL

BACKGROUND

sdfs

PLAYER NAME

Dragonborn

RACE

ALIGNMENT

EXPERIENCE POINTS

STRENGTH

18

6

DEXTERITY

15

2

CONSTITUTION

14

2

INTELLIGENCE

13

1

WISDOM

10

0

CHARISMA

9

1

INSPIRATION

+2

PROFICIENCY BONUS

- ☒ 8 Strength
☐ 4 Dexterity
☐ 4 Constitution
☐ 3 Intelligence
☐ 2 Wisdom
☒ 3 Charisma

SAVING THROWS

- ☐ 2 Acrobatics (Dex)
☐ 0 Animal Handling (Wis)
☐ 1 Arcana (Int)
☐ 6 Athletics (Str)
☐ 1 Deception (Cha)
☐ 1 History (Int)
☐ 0 Insight (Wis)
☒ 3 Intimidation (Cha)
☐ 1 Investigation (Int)
☐ 0 Medicine (Wis)
☒ 3 Nature (Int)
☐ 0 Perception (Wis)
☐ 1 Performance (Cha)
☐ 1 Persuasion (Cha)
☐ 1 Religion (Int)
☐ 2 Sleight of Hand (Dex)
☐ 2 Stealth (Dex)
☐ 0 Survival (Wis)

SKILLS

17

ARMOR CLASS

2

INITIATIVE

30

SPEED

Hit Point Maximum 22

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 1d8

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

ATTACKS & SPELLCASTING

12

PASSIVE WISDOM (PERCEPTION)

OTHER PROFICIENCIES & LANGUAGES

CP

SP

EP

GP

PP

Splint

Crossbow, heavy

Greatsword

EQUIPMENT

FEATURES & TRAITS