

A Centralized Token-based Medium Access Control Mechanism for Wireless Network-on-Chip

EL7044 - Advanced Wireless Networking Concepts

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Outline

- Introduction
- Background
- Centralized Token-based MAC Mechanism
- Implementation and Results
- Conclusion
- Simulator
- Demo
 - Noxim, NoC simulator
 - Omnet++

Introduction

- Overview of Centralized Token-based Medium Access Control
- Token-passing in Wireless Network-on-Chip (WiNoC)
- Keywords and Definitions: C-MAC, Network-on-Chip, Wireless interconnect
- Objectives and Contributions of the Proposed C-MAC mechanism

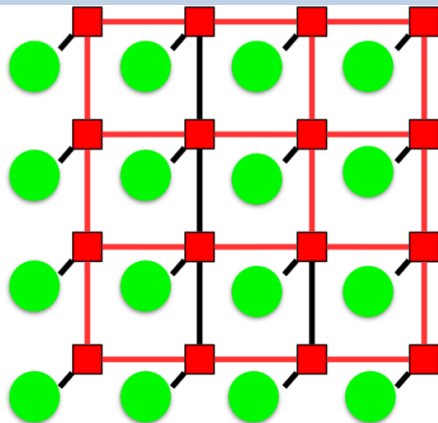
Background

- Challenges in Medium Access Control (MAC) in WiNoC
- Comparison of Different MAC Mechanisms (CSMA, CDMA, Token-based)
- Importance of Fair Scheduling and Bandwidth Utilization in WiNoC
- Previous Works in Dynamic MAC Mechanisms for WiNoC

Paper: **Wireless NoC as Interconnection Backbone for Multicore Chips Promises and Challenges**

▪ Network-on-Chip

- Mesh of Routers (in red)
- Each **Processing Element** connected to a **Router**
- Scalability and modularity
- Low energy consumption
- Increase of design complexity



Centralized Token-based MAC Mechanism

- Design and Operation of C-MAC
- Advantages of Prioritizing RHs with Most Packets
- Simulation Results and Performance Evaluation of C-MAC
- Comparison with Existing MAC Mechanisms: CM –conventional method-; RACM –radio access control mechanism-.

Algorithm 1: Proposed C-MAC Mechanism

Input: $RH_T, RH_i, RH_R, \text{packet}, \text{is_token_RH}$
Output: Token

1. $CMAC = \{\}$
2. **While** (is_token_RH)
3. **for** $\forall RH_i \in RH_T$
4. $RH_R = RH_T - CMAC$
5. **for** $\forall RH_i \in RH_R$
6. Choose RH_i with most packet
7. Assign Token to RH_i
8. **end for**
9. Add RH_i to $CMAC$
10. **if** $RH_R = 1$
11. $CMAC = \{\}$
12. **end if**
13. **end for**
14. **end while**

Implementation and Results

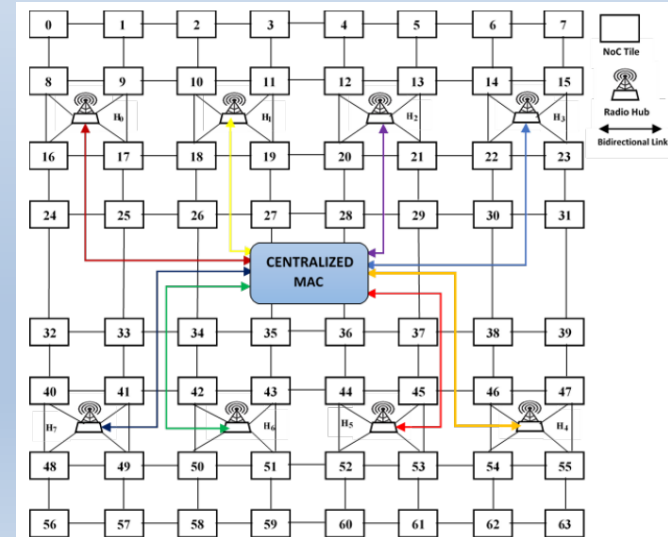
- Description of WiMesh Architecture with C-MAC Module
- Interface and Operation of C-MAC Module
- Simulation Setup and Parameters
- Analysis of Results and Discussion on Network Throughput and Latency

Results

The proposed C-MAC shows better performance on the synthetic traffic patterns, at an average of 37% throughput improvement than the conventional method and 11% compared to RACM, while it has average network latency at 12.75% compared to the conventional method and 6.25% compared to RACM

Table I: SIMULATION SETUP

PARAMETER	DESCRIPTION
Network Sizes	8*8 (64 cores)
Number of Radio Hub	4*4
Synthetic Traffic Distribution	Hotspot, Random, Shuffle, and Transpose
Application Traffic Distribution	Fluidanimate, Blackscholes, Freqmine, and Swaption
Number of Channels	1
Simulation Time Cycles	100 000
Technology	65 nm
Clock Frequency	1 Ghz
Switching Mechanism	Wormhole
Radio Access Control	Conventional Token Ring, RACM, Propose C-MAC
Selection Strategies	Random
Flit Size	32 bits
Routing Algorithm	XY
Wireless Data Rate	16Gbps
Wireless Communication	Millimeter-Wave



Conclusion

Summary of Findings and Contributions

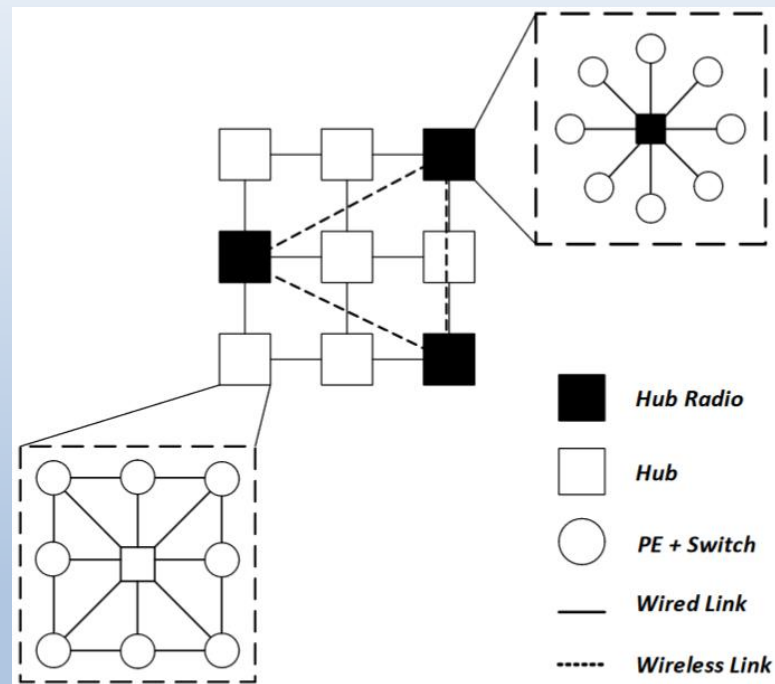
- C-MAC mechanism improves the utilization of the radio medium in WiNoCs, by dynamically adjusting the token of RHs allocation based on the most packets (<- "rating") in each RHs in the cycle.
- The simulation results under synthetic and application traffic patterns show that the proposed C-MAC arbitration mechanism performs better than the conventional method and RACM by reducing.
- (Note: Below are the tested simulator alternatives, in addition to Noxim, the WinNoC simulator used in the paper.)

Traffic Patterns	PIR	CM	RACM	CMAC
Hotspot	$1 * 10^{-5}$	0.005	0.007	0.007
	$1 * 10^{-4}$	0.051	0.063	0.069
	$1 * 10^{-3}$	0.511	0.634	0.683
	$2 * 10^{-3}$	0.628	0.779	0.842
Random	$1 * 10^{-5}$	0.005	0.006	0.007
	$1 * 10^{-4}$	0.050	0.063	0.068
	$1 * 10^{-3}$	0.509	0.633	0.686
	$2 * 10^{-3}$	0.930	1.150	1.238
Shuffle	$1 * 10^{-5}$	0.005	0.007	0.007
	$1 * 10^{-4}$	0.051	0.063	0.068
	$1 * 10^{-3}$	0.515	0.635	0.681
	$2 * 10^{-3}$	0.941	1.165	1.256
Transpose	$1 * 10^{-5}$	0.005	0.006	0.007
	$1 * 10^{-4}$	0.051	0.064	0.068
	$1 * 10^{-3}$	0.514	0.633	0.684
	$2 * 10^{-3}$	1.020	1.268	1.360

Noxim, WiNoC simulator

- Cycle accurate, Open source
- SystemC signals level simulation in C++
- Performance & Power estimation
- Modular plugin-like addition of Routing/Selection strategies
- Wireless transmissions simulation

<https://github.com/davidepatti/noxim>



Noxim, WiNoC simulator - demo

```
# WIRELESS CONFIGURATION
```

```
#
```

```
Hubs:
```

```
defaults:
```

```
# channels from which Hub can receive/transmit
```

```
rx_radio_channels: [0]
```

```
tx_radio_channels: [0]
```

```
# list of node tiles attached to the hub
```

```
attached_nodes: []
```

```
# size of buffers connecting the hub to tiles
```

```
to_tile_buffer_size: 4
```

```
from_tile_buffer_size: 4
```

```
# size of antenna tx/rx
```

```
rx_buffer_size: 64
```

```
tx_buffer_size: 64
```

```
# for each hub, the same parameters specified above can be customized
```

```
# If not specified, the above default values will be used
```

```
# What is usually needed to be customized specifically for each hub is
```

```
# the set of nodes that are connected to it. In this simple topology
```

```
# we have 4 hubs (0-3) connected to the four nodes of the 2x2
```

```
# sub-meshes
```

```
0:
```

```
attached_nodes: [49,50,65,66]
```

```
1:
```

```
attached_nodes: [53,54,69,70]
```

```
root@Alberto-Castro-R:~/noxim/bin# ./noxim -config ../config_examples/256_8h.yaml
```

```
SystemC 2.3.1-Accellera --- Aug 21 2024 22:21:08
```

```
Copyright (c) 1996-2014 by all Contributors,
```

```
ALL RIGHTS RESERVED
```

```
-----  
Noxim - the NoC Simulator
```

```
(C) University of Catania  
-----
```

```
Catania V., Mineo A., Monteleone S., Palesi M., and Patti D. (2016) Cycle-Accurate Network on Chip Simulation with Noxim
```

```
. ACM Trans. Model. Comput. Simul. 27, 1, Article 4 (August 2016), 25 pages. DOI: https://doi.org/10.1145/2953878
```

```
Loading configuration from file "../config_examples/256_8h.yaml"... Done
```

```
Loading power configurations from file "power.yaml"... Done
```

```
Reset for 1000 cycles... done!
```

```
Now running for 10000 cycles...
```

```
Noxim simulation completed. (11000 cycles executed)
```

```
% Total received packets: 13458
```

```
% Total received flits: 161546
```

```
% Received/Ideal flits Ratio: 0.584295
```

```
% Average wireless utilization: 0
```

```
% Global average delay (cycles): 1773.34
```

```
% Max delay (cycles): 8845
```

```
% Network throughput (flits/cycle): 17.9496
```

```
% Average IP throughput (flits/cycle/IP): 0.0701155
```

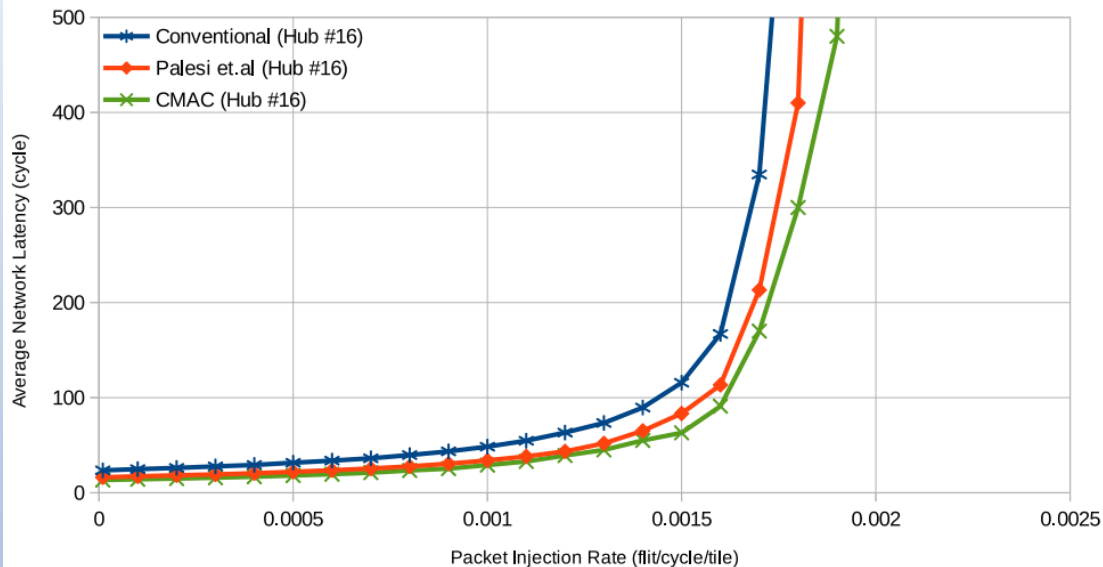
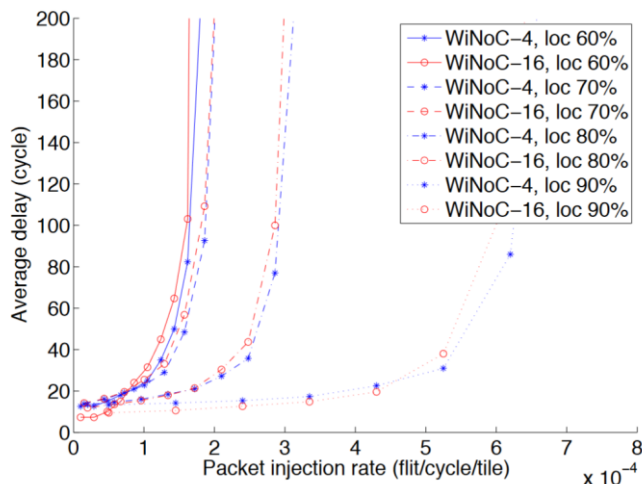
```
% Total energy (J): 3.82392e-05
```

```
% Dynamic energy (J): 6.63516e-06
```

```
% Static energy (J): 3.1604e-05
```

Noxim, WiNoC simulator

Delay vs Locality



Average Latency of the 8*8-core with 16_RHs
under Synthetic traffic patterns

Another alternative, Omnet++

```
[Config BMac]
network = SensorNetworkShowcaseA

**.display-name =
**.wlan[*].mac.typename = "BMac"
**.wlan[*].mac.headerLength = 1B
**.wlan[*].mac.slotDuration = 0.025s
**.wlan[*].queue.typename = "DropTailQueue"
**.wlan[*].queue.packetCapacity = 20

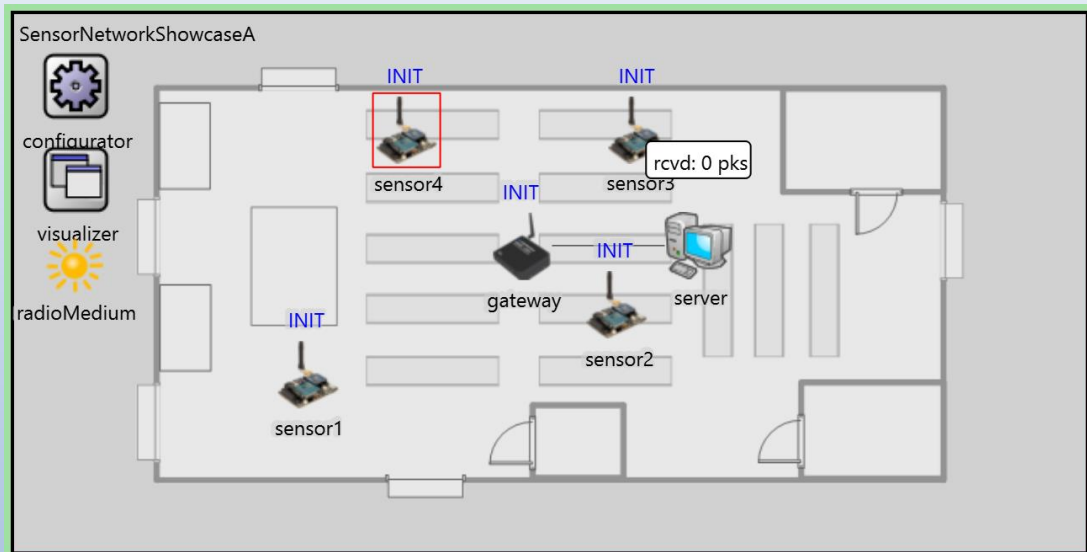
# radio and radioMedium
**.radio.centerFrequency = 2.45GHz
**.radio.bandwidth = 2.8MHz

**.radio.transmitter.bitrate = 19200 bps
**.radio.transmitter.headerLength = 8b
**.radio.transmitter.preambleDuration = 0.0001s
**.radio.transmitter.power = 2.24mW

**.radio.receiver.energyDetection = -90dBm
**.radio.receiver.sensitivity = -100dBm
**.radio.receiver.snirThreshold = -8dB

*.radioMedium.backgroundNoise.power = -110dBm

**.wlan[*].mac.headerLength = 8b
```



Execute Omnet++, wireless sensor networks showcase

