

# Synthesizing Probabilistic Invariants via Doob's decomposition

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# Introduction

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## 1 | Probabilistic Computations

Ubiquitous in many fields  
*(ML, Crypto, Privacy,...)*

**But...** Difficult to prove

Termination ?  
*(Certainly, almost sure, non  
terminating)*

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## 2 | Martingales?

Difficulty to transfer local to  
end of program

Reason on **average values**

**Martingales** have the required  
transfer property

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Reason on **average values**

**Martingales** have the required  
transfer property

## 3 | Doob's Decomposition

But (*again*)... Difficult to find  
good ones

Automated generation?

**Doob's decomposition**  
Formal method to generate  
martingales from a *seed*.

# Martingale theory 101 (I)

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## Step 1: Some probabilities

Probability space

- $\Omega$  set of outcomes.
- Sigma algebra:  
Set  $\mathcal{F}$  of subsets of  $\Omega$   
Closed under complements,  
countable unions,  
countable intersections.
- Probability measure:  
Countably additive mapping  $\mathbf{P} : \mathcal{F} \rightarrow [0, 1]$   
 $\mathbf{P}(\Omega) = 1.$

# Martingale theory 101 (II)

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## Step 2: Stochastic process

- Random variable:  
 $X: \Omega \rightarrow \mathbf{R}$  measurable (  $X^{-1}((a,b]) \in \mathbf{F}$  )
- Filtration:  $(F_i) \subset \mathbf{F}$  s.t:  
 $F_{i-1} \subset F_i$
- Process wrt filtration  $F_i$ :  
Sequence  $(X_i)$  s.t:  
 $X_i$  is  $F_i$  measurable



# Martingale theory 101 (II)

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## Interlude: PL setting

$\Omega$ : *Element* = Possible outcome of *samples*

$\mathcal{F}_i$ : Events sampled at iteration  $i$  or before

Process  $(X_i)$  is adapted to the filtration iff:

$X_i$  is defined in term of elements sampled at step  $i$  or before

```
i = 0
```

```
While b do
```

```
  z[i]  $\leftarrow$  $ Samplings...
```

```
  x[i]  $\leftarrow$  f(x[i-1], ... , f[0], z[i], ... , z[0])
```

```
  i++
```

```
end
```

# Martingale theory 101 (III)

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## Step 3: Expectations & Moments

- Expectation:

$$\mathbf{E}[X] = \sum_{u \in \Omega} X(u) \mathbf{P}(u)$$

- Conditional expectation wrt  $G \subset F$ :  $\mathbf{E}[X|G]$

$Y$   $G$ -mesurable st  $\mathbf{E}[X \cdot \mathbf{1}_A] = \mathbf{E}[Y \cdot \mathbf{1}_A]$  for  $A \in G$

# Martingale theory 101 (IV)

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## Step 4 ( Final! ): Martingales

- Martingale:

$$\mathbf{E} [ X_i | \mathcal{F}_{i-1} ] = X_{i-1}$$

Average value of the current step is equal to the value of the previous step

# Playing with martingales

---

## Doob's decomposition

$(X_i)$  stochastic process  $\rightarrow (M_i)$  martingale

$$M_0 = X_0 \qquad M_i = X_0 + \sum_{j=1}^i X_j - \mathbf{E}[X_j \mid \mathcal{F}_{j-1}]$$

# Black Magic of martingales

---

## Optional Stopping theorem

$(M_i)$  martingale  $\rightarrow$  Expectations are invariants

$$E[M_j] = E[M_0]$$

# Black Magic of martingales

---

Optional Stopping theorem

$$\mathbf{E}[M_j] = \mathbf{E}[M_0]$$

# Black Magic of martingales

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Optional Stopping theorem

$$E[M_T] = E[M_0]$$

For  $T$  a stopping time :  $T : \Omega \rightarrow \mathbf{R} \quad \{ \omega \in \Omega \mid T(\omega) \leq i \} \subset F_i$

# Black Magic of martingales

---

## Optional Stopping theorem

$$\mathbf{E}[M_T] = \mathbf{E}[M_0]$$

For  $T$  a stopping time :  $T : \Omega \rightarrow \mathbf{R} \quad \{ \omega \in \Omega \mid T(\omega) \leq i \} \subset F_i$

and...

$$|M_i - M_{i-1}| \leq C$$

$$\mathbf{E}[T] < \infty$$



# Let's play with a program...

---

# Geometric distribution

---

```
x[0]  $\leftarrow$  0;
```

```
while (z  $\neq$  0) do
```

```
z  $\leftarrow$  Bern(p, {1, 0});
```

```
x  $\leftarrow$  x[-1] + z;
```

```
end
```

# Geometric distribution

---

```
x[0] ← 0;
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while (z ≠ 0) do
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Stopping time? (on average)

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Stopping time? (on average)

$$1/(1-p)$$

# Geometric distribution

---

Equation for  $x$ ?

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x[0] ← 0;
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$$X_i = X_{i-1} + Z_i$$

# Geometric distribution

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Polynomial  
extraction

# Geometric distribution

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$$X_i = X_{i-1} + Z_i$$

$$M_0 = X_0 \qquad M_i = X_0 + \sum_{j=1}^i X_j - \mathbf{E}[X_j \mid \mathcal{F}_{j-1}]$$

Doob

# Geometric distribution

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$$M_0 = 0 \qquad M_i = \sum_{j=1}^i X_j - \mathbf{E}[X_{j-1} \mid \mathcal{F}_{j-1}] + \mathbf{E}[Z_i \mid \mathcal{F}_{j-1}]$$

# Geometric distribution

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x ← x[-1] + z;
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```
end
```

$$M_0 = 0$$

$$M_i = X_i - X_0 + i p$$

# Geometric distribution

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$$X_i = X_{i-1} + Z_i$$

$$M_0 = 0$$

$$M_i = X_i + i p$$

Simplify...



# Geometric distribution

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$$X_i = X_{i-1} + Z_i$$

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```

$$\mathbf{E}[M_0] = \mathbf{E}[M_T]$$

Optional  
Stopping

# Geometric distribution

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$$X_i = X_{i-1} + Z_i$$

$$M_0 = 0$$

$$M_i = X_i + i p$$

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$$0 = E[M_T]$$

# Geometric distribution

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$$o = E|X_T - T p|$$

# Geometric distribution

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end
```

$$0 = E[X_T] - E[Tp]$$

# Geometric distribution

$$X_i = X_{i-1} + Z_i$$

$$M_0 = 0$$

$$M_i = X_i + i p$$

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x[0] ← 0;
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Simplify...

$$0 = E[X_T] - p E[T]$$

# Geometric distribution

$$X_i = X_{i-1} + Z_i$$

$$M_0 = 0$$

$$M_i = X_i + i p$$

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x[0] ← 0;
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while (z ≠ 0) do
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```
z ← $ Bern(p, {1, 0});
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```
x ← x[-1] + z;
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```
end
```

Hint

$$0 = E[T-1] - p E[T]$$

$$X_T = T-1$$

# Geometric distribution

$$X_i = X_{i-1} + Z_i$$

$$M_0 = 0$$

$$M_i = X_i + i p$$

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```

$$0 = E[T] - 1 - p E[T]$$



# Geometric distribution

---

$$X_i = X_{i-1} + Z_i$$

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end
```

Simplify...

$$E[T] = 1 / (1-p)$$

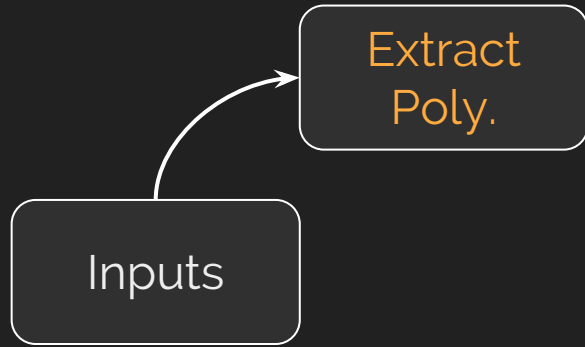
# Automatization

---

Inputs

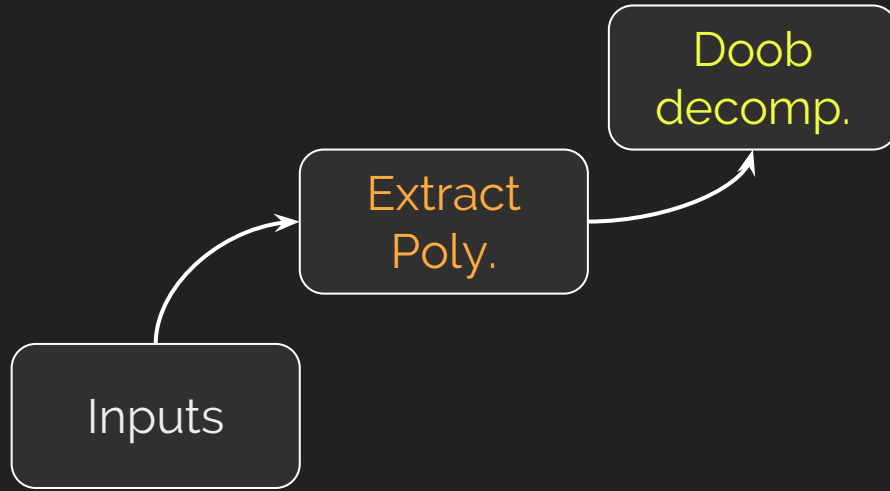
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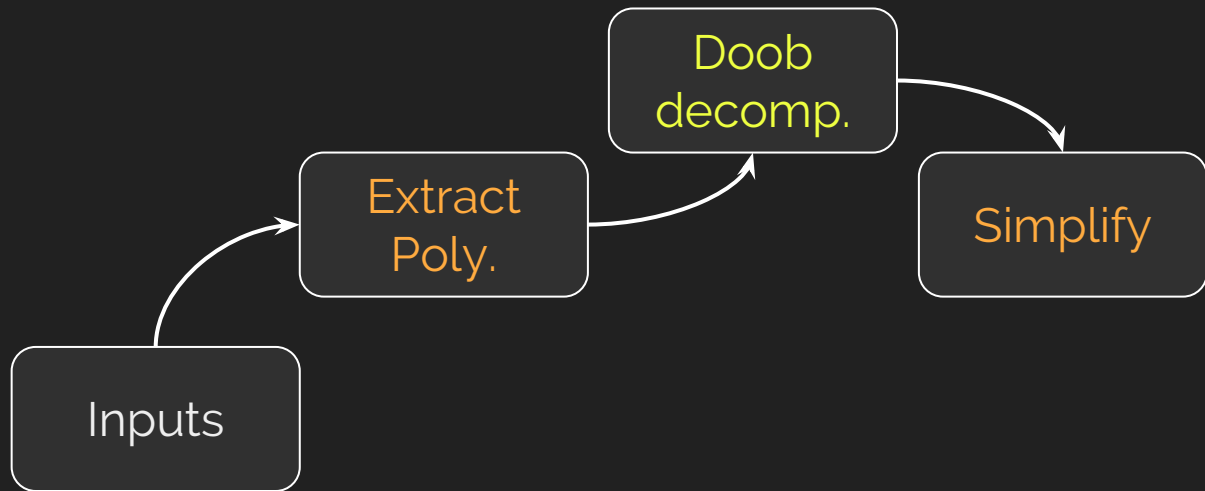
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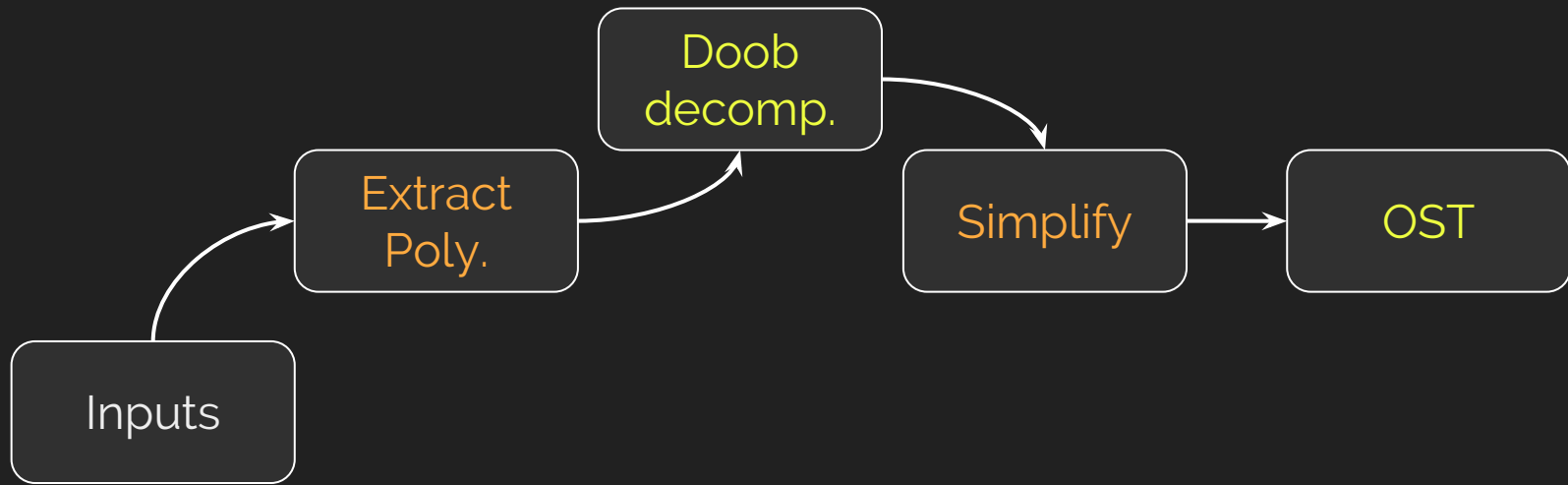
# Automatization

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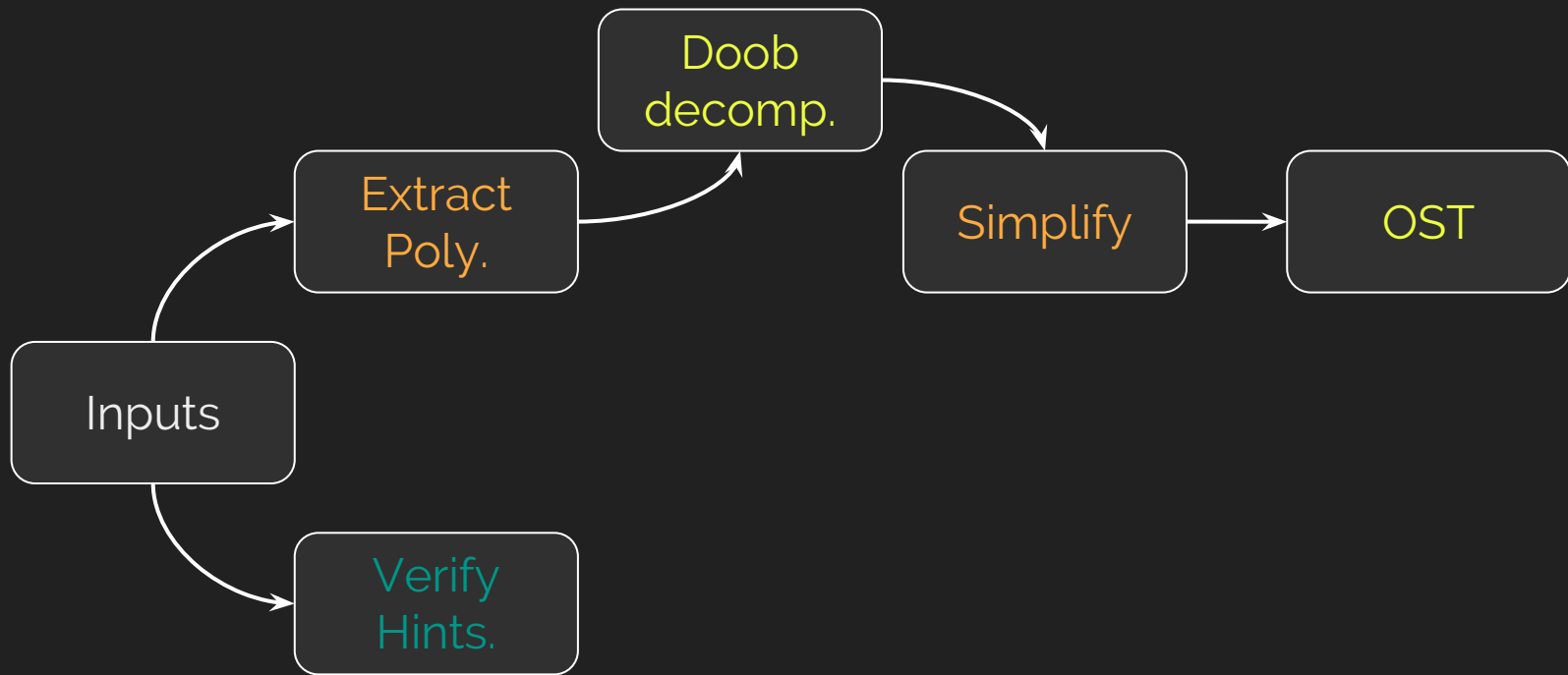
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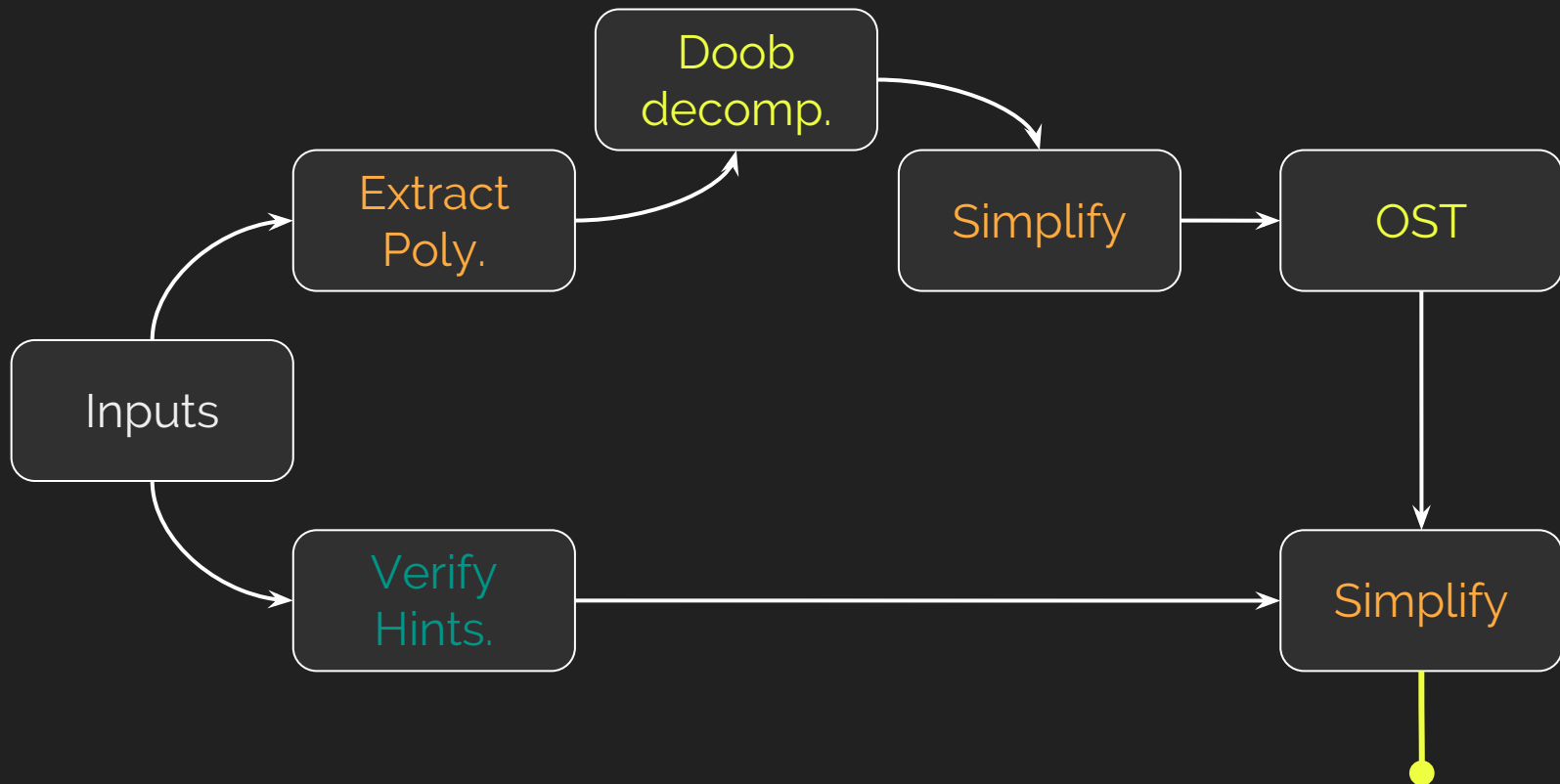
# Automatization

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# Automatization

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# Gambler's ruin

---



# Gambler's ruin

---

$X$

```
x[0]  $\leftarrow$  a;
```

```
while ( $0 < x < b$ ) do
```

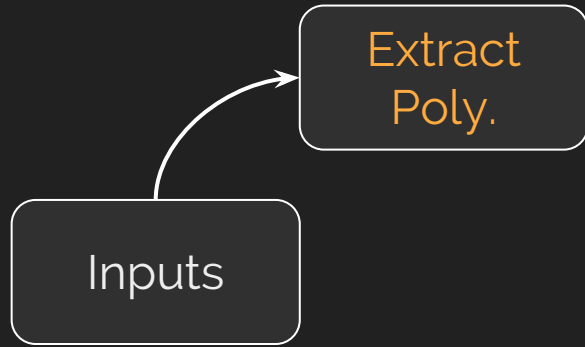
```
z  $\leftarrow$  $ Bern( $1/2$ ,  $\{-1, 1\}$ );
```

```
x  $\leftarrow$  x + z;
```

```
end
```

# Automatization

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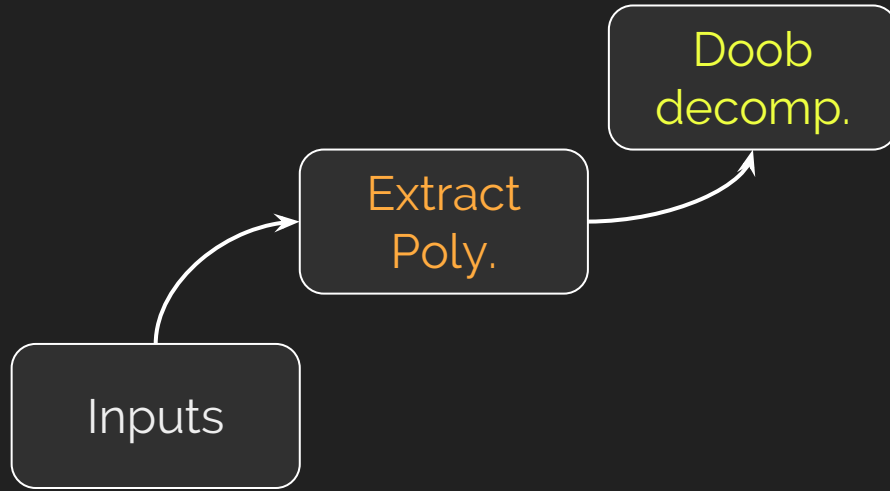
```
x ← x + z;
```

```
end
```

$$X_i = X_{i-1} + Z_i$$

# Automatization

---



# Gambler's ruin

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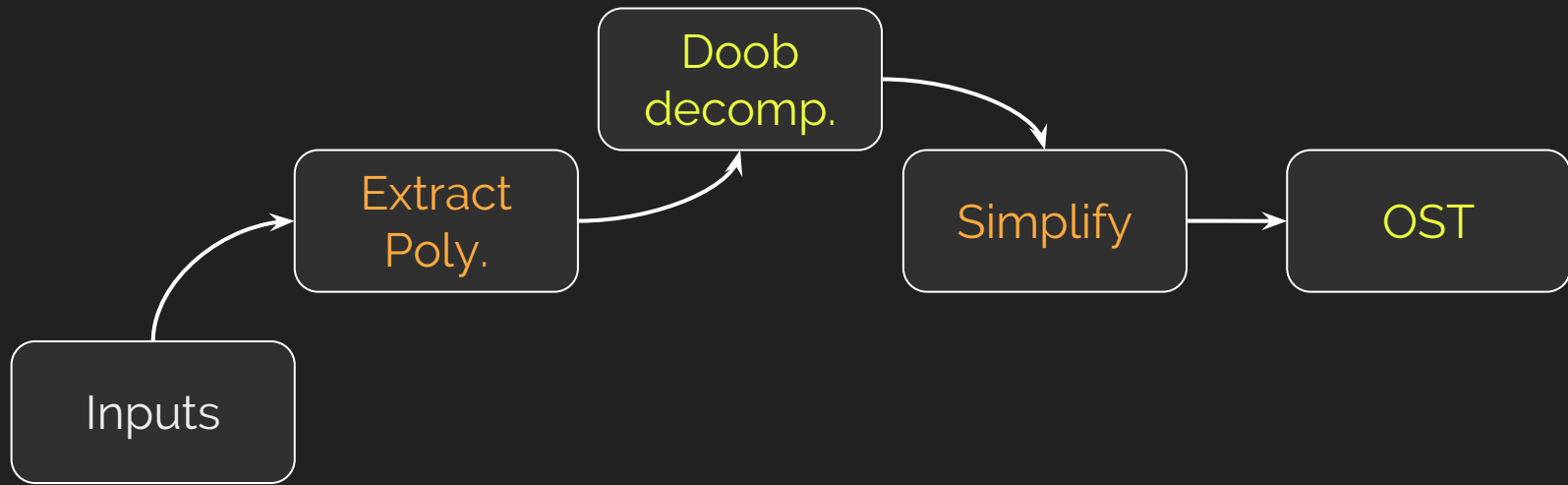


$$M_0 = X_0$$

$$M_i = X_i$$

# Automatization

---



# Gambler's ruin

---

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x[0] ← a;
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```

$$X_i = X_{i-1} + Z_i$$

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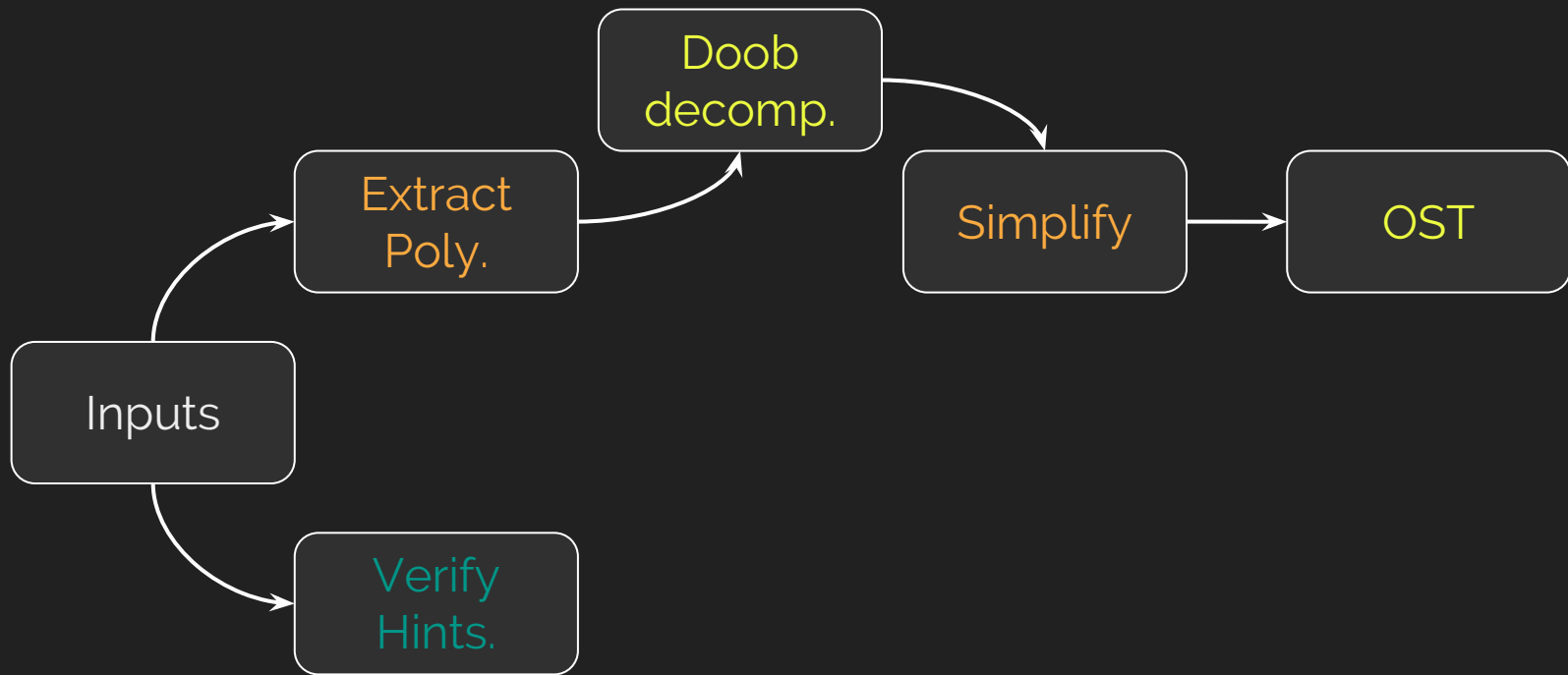
$$M_i = X_i$$

$$a = \mathbf{E}[X_0] = \mathbf{E}[X_T]$$



# Automatization

---



# Gambler's ruin

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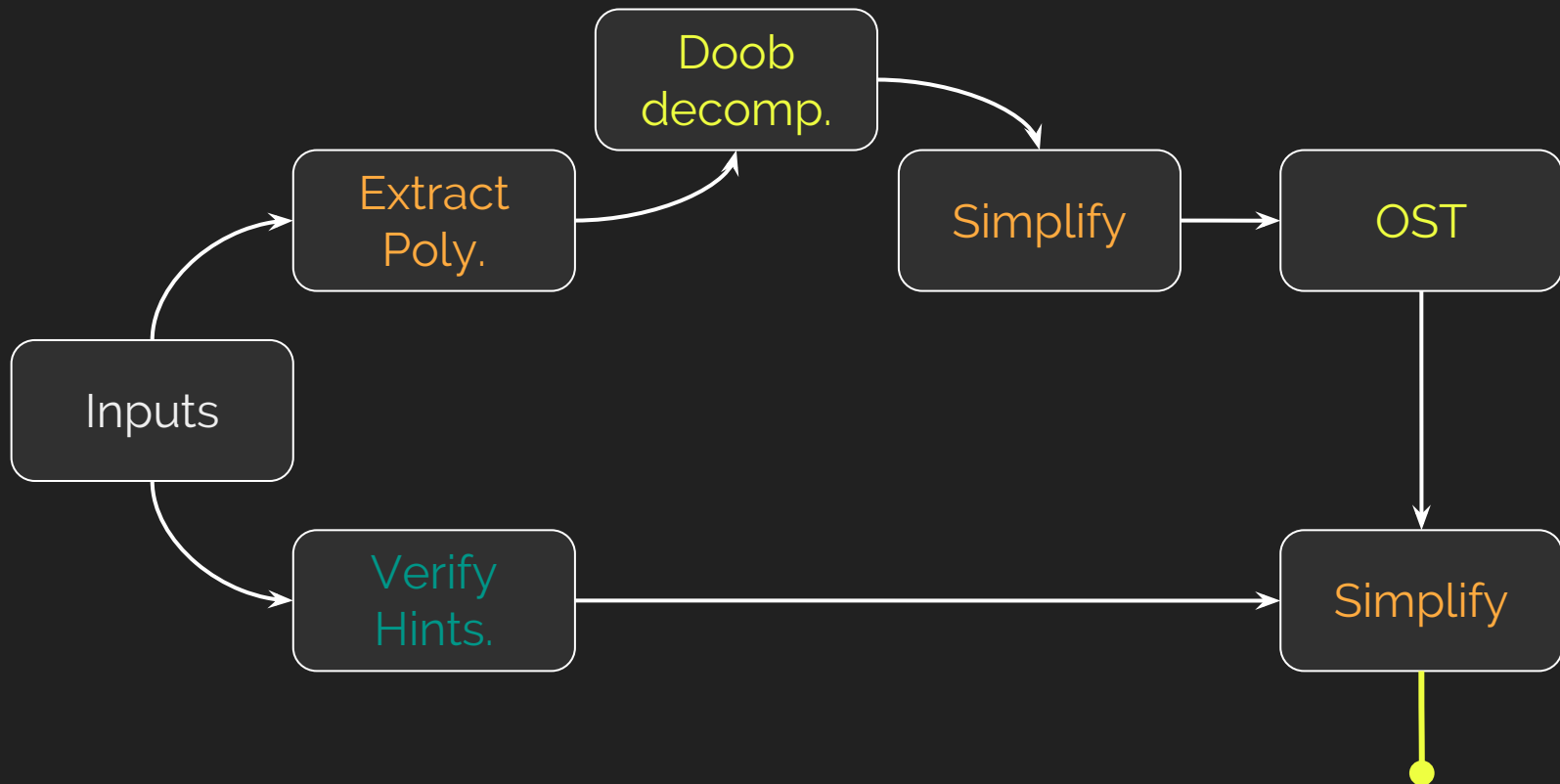
$$M_i = X_i$$

$$x=0 \text{ or } x=b$$

$$a = \mathbf{E}[X_0] = \mathbf{E}[X_T]$$

# Automatization

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# Gambler's ruin

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$$X_i = X_{i-1} + Z_i$$

$$M_0 = X_0$$

$$M_i = X_i$$

$x=0$  or  $x=b$

$$a = \mathbf{E}[X_0] = \mathbf{E}[X_T]$$

$$a = b \mathbf{P}[x=b]$$

# Gambler's ruin

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```

# Gambler's ruin

---

$X^2$

```
x[0] ← a;
```

```
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```

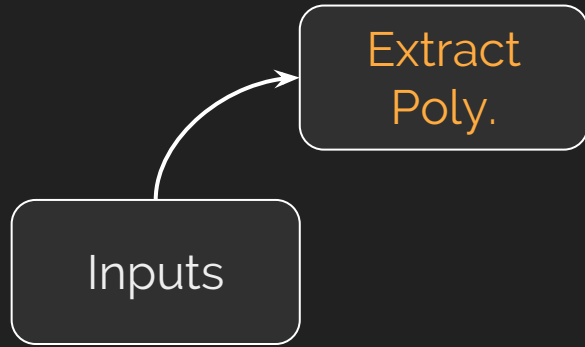
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# Automatization

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# Gambler's ruin

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$$X^2$$

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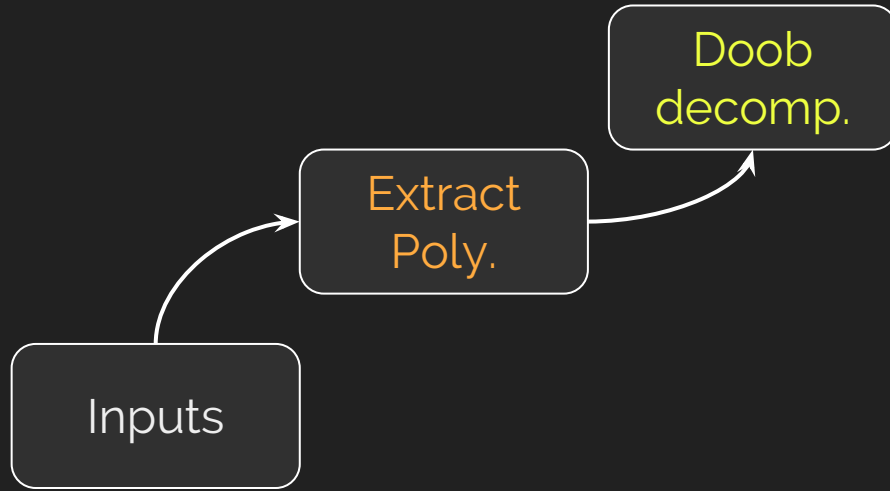
```
end
```

$$X_i^2 = (X_{i-1} + Z_i)^2$$



# Automatization

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# Gambler's ruin

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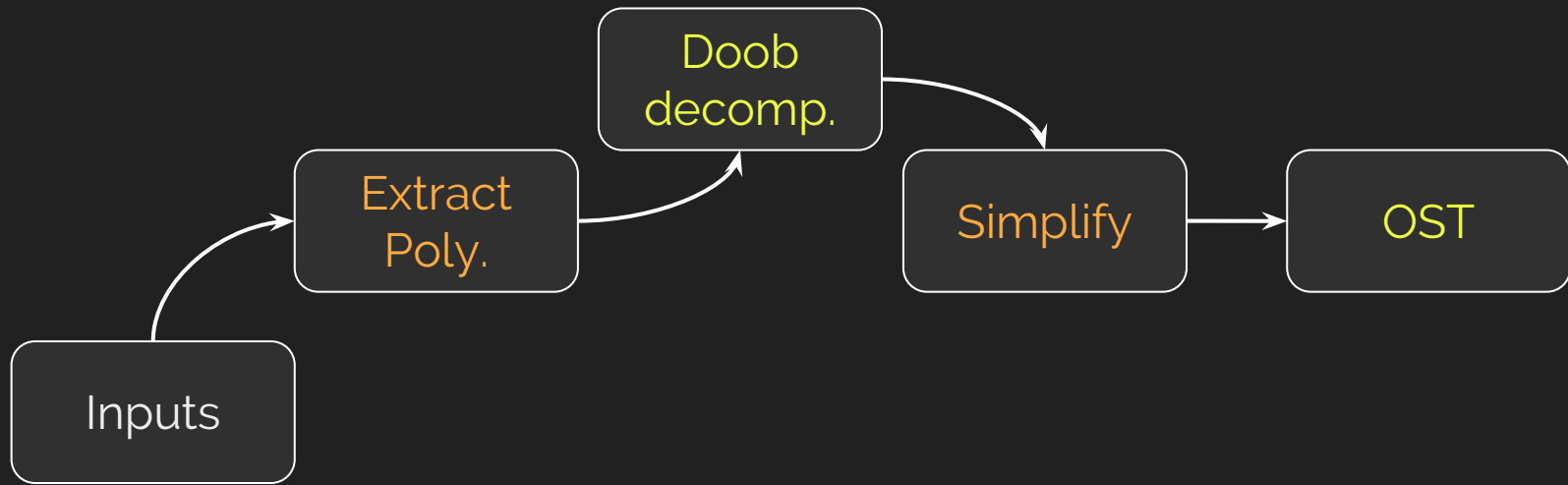


$$M_0 = X_0^2$$

$$M_i = X_i^2 - i$$

# Automatization

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# Gambler's ruin

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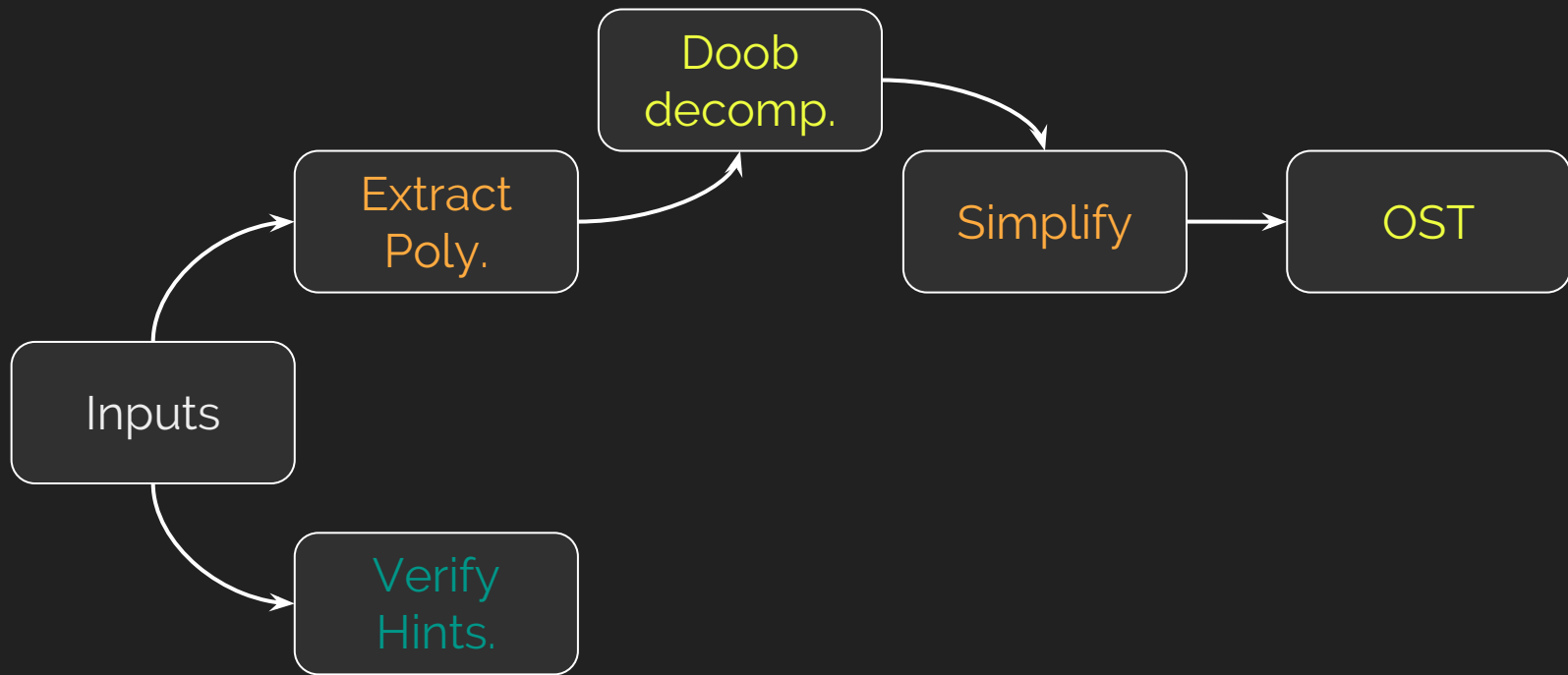
$$M_0 = X_0^2$$

$$M_i = X_i^2 - i$$

$$a^2 = \mathbf{E}[X_0^2] = \mathbf{E}[X_T^2 - T]$$

# Automatization

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$$X_i^2 = (X_{i-1} + Z_i)^2$$

$x=0$  or  $x=b$

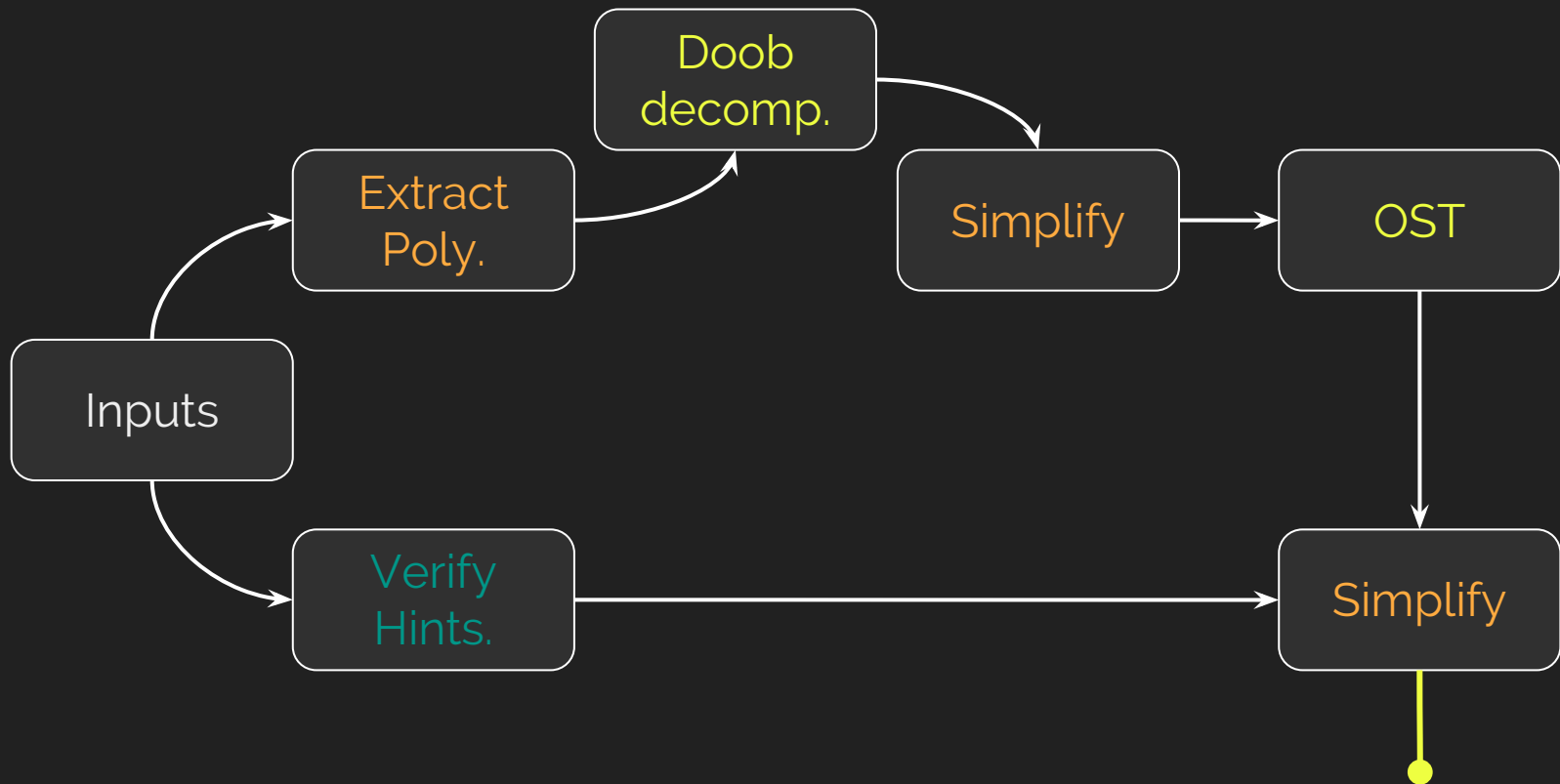
$$M_0 = X_0^2$$

$$M_i = X_i^2 - i$$

$$a^2 = \mathbf{E}[X_0^2] = \mathbf{E}[X_T^2 - T]$$

# Automatization

---



# Gambler's ruin

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while (0 < x < b) do
```

```
z ← $ Bern(1/2, {-1, 1});
```

```
x ← x + z;
```

```
end
```

$$X_i^2 = (X_{i-1} + Z_i)^2$$

$$M_0 = X_0^2 \quad M_i = X_i^2 - i$$

x=0 or x=b

$$a^2 = \mathbf{E}[X_0^2] = \mathbf{E}[X_T^2 - T]$$

$$a^2 = b^2 \mathbf{P}[x=b] - \mathbf{E}[T]$$



# Gambler's ruin

---

```
x[0] ← a;
```

```
while (0 < x < b) do
```

```
z ← $ Bern(1/2, {-1, 1});
```

```
x ← x + z;
```

```
end
```

$$a = b \mathbf{P}[x=b]$$

$$a^2 = b^2 \mathbf{P}[x=b] - \mathbf{E}[T]$$

$$\mathbf{E}[T] = a(b-a)$$

# Gambler's ruin

```
x[0]  $\leftarrow$  a;
```

```
while ( $0 < x < b$ ) do
```

```
z  $\leftarrow$  $ Bern( $1/2$ ,  $\{-1, 1\}$ );
```

```
x  $\leftarrow$  x + z;
```

```
end
```



*"Everything on black is not a risk management strategy, Hoskins."*

# Abracadabra

---

```
match0[0] ← 1;  
match1[0] ← 0;  
...  
match11[0] ← 0;  
  
while (match11 == 0) do  
  
s ← $ UnifMatches;  
  
match11 ← match10[-1] *  $\pi_{11}(s)$ ;  
match10 ← match9[-1] *  $\pi_{10}(s)$ ;  
...  
match1 ← match0[-1] *  $\pi_1(s)$ ;  
  
end
```

# Abracadabra

```
match0[0] ← 1;  
match1[0] ← 0;  
...  
match11[0] ← 0;  
while (match11 == 0) do  
  s ← $ UnifMatches;  
  
  match11 ← match10[-1] * π11(s);  
  match10 ← match9[-1] * π10(s);  
  ...  
  match1 ← match0[-1] * π1(s);  
end
```



# Abracadabra

---

```
match0[0] ← 1;
```

```
match1[0] ← 0;
```

```
...
```

```
match11[0] ← 0;
```

```
while (match11 == 0) do
```

```
s ← $ UnifMatches;
```

```
match11 ← match10[-1] * π11(s);
```

```
match10 ← match9[-1] * π10(s);
```

```
...
```

```
match1 ← match0[-1] * π1(s);
```

```
end
```

$$1 + L \cdot \text{match}_1 + \dots + L^{11} \cdot \text{match}_{11}$$

# Abracadabra

```
match0[0] ← 1;  
match1[0] ← 0;
```

```
...
```

```
match11[0] ← 0;
```

```
while (match11 == 0) do
```

```
s ← $ UnifMatches;
```

```
match11 ← match10[-1] * π11(s);
```

```
match10 ← match9[-1] * π10(s);
```

```
...
```

```
match1 ← match0[-1] * π1(s);
```

```
end
```

$$1 + L \cdot \text{match}_1 + \dots + L^{11} \cdot \text{match}_{11}$$

$1 + L + \dots + L^{11} - [1 + L \cdot \text{match}_1 + \dots + L^{11} \cdot \text{match}_{11}]$  decreases with Pr  $1/L$

# Abracadabra

```
match0[0] ← 1;  
match1[0] ← 0;  
...  
match11[0] ← 0;  
while (match11 == 0) do  
  
s ← $ UnifMatches;  
  
match11 ← match10[-1] * π11(s);  
match10 ← match9[-1] * π10(s);  
...  
match1 ← match0[-1] * π1(s);  
end
```

$$1 + L \cdot \text{match}_1 + \dots + L^{11} \cdot \text{match}_{11}$$

$$E[T] = L + L^4 + L^{11}$$

# Abracadabra

```
match0[0] ← 1;  
match1[0] ← 0;  
...  
match11[0] ← 0;  
while (match11 == 0) do  
  s ← $ UnifMatches;  
  match11 ← match10[-1] * π11(s);  
  match10 ← match9[-1] * π10(s);  
  ...  
  match1 ← match0[-1] * π1(s);  
end
```

$$1 + L \cdot \text{match}_1 + \dots + L^{11} \cdot \text{match}_{11}$$

$$\mathbf{E}[T] = 26 + 26^4 + 26^{11}$$



# Abracadabra

```
match0[0] ← 1;  
match1[0] ← 0;  
...  
match11[0] ← 0;  
while (match11 == 0) do  
  s ← $ UnifMatches;  
  
  match11 ← match10[-1] * π11(s);  
  match10 ← match9[-1] * π10(s);  
  ...  
  match1 ← match0[-1] * π1(s);  
end
```

$$1 + L \cdot \text{match}_1 + \dots + L^{11} \cdot \text{match}_{11}$$

$$\mathbf{E}[T] =$$

$$3670344487444778$$

# Abracadabra

```
match0[0] ← 1;
```

```
match1[0] ← 0;
```

```
...
```

```
match11[0] ← 0;
```

```
while (match11 == 0) do
```

```
s ← $ UnifMatches;
```

```
match11 ← match10[-1] * π11(s);
```

```
match10 ← match9[-1] * π10(s);
```

```
...
```

```
match1 ← match0[-1] * π1(s);
```

```
end
```

$$1 + L \cdot \text{match}_1 + \dots + L^{11} \cdot \text{match}_{11}$$



**E[T] =**

3670344487444778

116 385 860 years...

# In a nutshell

---

- Program + Seed  $\rightarrow$  *Martingale*
- *Martingale* + OST  $\rightarrow$  Expectation at the stopping time of loop
- Works symbolically , only requires AS-termination
- POC written in Python+SymPy, runs in less than a second for simplest example to 6s for Abracadabra.

# Questions?

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