

**PA3**

1.1) You are eligible to vote

1.2) The maximum of 10, 5, and 20 is 20

1.3) Invalid input

1.4) 0

2.1)

```
#include <stdio.h>
```

```
int main(){
```

```
    int x = 10;
```

```
    // Conditional statement had = instead of ==
```

```
    if(x = 10){
```

```
        printf("x is equal to 10");
```

```
    }
```

```
    else {
```

```
        printf("x is not equal to 10");
```

```
    }
```

```
    return 0;
```

```
}
```

2.2)

```
#include <stdio.h>
```

```
int main(){
```

```
    int x = 5;
```

```
// Semi colon should not be in if statement
```

```
    if(x == 5){
```

```
        printf("x is equal to 5");
```

```
    }
```

```
    return 0;
```

```
}
```

2.3)

```
#include <stdio.h>

int main(){
    char grade;

    printf("Enter your grade: ");

    // The space before the %c is unnecessary
    scanf(" %c", &grade);

    switch (grade) {
    // Should just read as just case 'A'
        case grade == 'A':
            printf("Excellent!\n");
            break;
        case 'B':
            printf("Good job!\n");
            break;
    // Should just read as just case 'C'
        case grade == 'C':
            printf("Needs improvement.\n");
            break;
    // Does not include the function for case 'D'
        case 'D':
            printf("You should really study more.\n");
            break;
        case 'F':
            printf("You have failed.\n");
            break;
        default:
```

```
        printf("Invalid grade.\n");  
    }  
  
    return 0;  
}
```