
Technical Documentation

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May 26, 2020

TABLE OF CONTENTS

I	The Emotions Tool	1
1	Quick Start	3
1.1	Installation	3
1.1.1	From source with CMake	3
1.2	Usage	3
2	Code Documentation	5
2.1	The Entry Point	5
2.2	The CLI	5
2.3	The Exit Codes	6
2.4	The Data URI	6
2.5	The Base64 Utilities	7
II	The Browser Extension	9
3	The Browser Extension	11
III	The Server	13
4	Introduction	15
4.1	Folder Structure	15
5	The Data Processor	17
6	The Survey	19
IV	The Data Analyzer	21
7	Quick Start	23
7.1	Installation	23
7.2	Usage	23
7.2.1	The Command Line Interface	23
	Positional Arguments	24
	Optional Arguments	24
7.2.2	The Code API	24
8	Code Documentation	25

8.1	Module: cli	25
8.2	Module: data	25
8.3	Module: plotting	25
V	License	27
9	GNU Free Documentation License	31
9.1	0. Preamble	31
9.2	1. Applicability and Definitions	31
9.3	2. Verbatim Copying	33
9.4	3. Copying in Quantity	33
9.5	4. Modifications	33
9.6	5. Combining Documents	35
9.7	6. Collections of Documents	35
9.8	7. Aggregation with Independent Works	35
9.9	8. Translation	36
9.10	9. Termination	36
9.11	10. Future Revisions of this License	36
9.12	11. Relicensing	37
	9.12.1 ADDENDUM: How to use this License for your documents	37
10	GNU General Public License	39
10.1	0. Definitions	40
10.2	1. Source Code	40
10.3	2. Basic Permissions	41
10.4	3. Protecting Users' Legal Rights From Anti-Circumvention Law	41
10.5	4. Conveying Verbatim Copies	42
10.6	5. Conveying Modified Source Versions	42
10.7	6. Conveying Non-Source Forms	42
10.8	7. Additional Terms	44
10.9	8. Termination	45
10.10	9. Acceptance Not Required for Having Copies	45
10.11	10. Automatic Licensing of Downstream Recipients	45
10.12	11. Patents	46
10.13	12. No Surrender of Others' Freedom	47
10.14	13. Use with the GNU Affero General Public License	47
10.15	14. Revised Versions of this License	47
10.16	15. Disclaimer of Warranty	47
10.17	16. Limitation of Liability	48
10.18	17. Interpretation of Sections 15 and 16	48
	10.18.1 How to Apply These Terms to Your New Programs	48
	Python Module Index	51
	Index	53

Part I

The Emotions Tool

QUICK START

1.1 Installation

To use the tool, download its compiled binary from the repository and execute it from a console.

Important: The tool has been tested on **Ubuntu Xenial 16.04**.

The **Affdex SDK** is only available on Windows and Ubuntu Xenial 16.04, so compatibility with other Operative Systems is not guaranteed.

1.1.1 From source with CMake

Clone and open the [GitHub repository](#) in a console, using the following commands:

```
git clone https://github.com/espositoandrea/Bachelor-Thesis.git
cd Bachelor-Thesis
```

Open the directory containing the tool's source code:

```
cd emotions
```

Finally, create and compile the CMakeProject:

```
mkdir bin
cd bin
cmake -G "CodeBlocks - Unix Makefiles" ..
make
```

1.2 Usage

Important: To use the tool you must have the **Affdex SDK** installed on your machine. Then, you have to add `/path/to/affdex-sdk/lib` to the variable `$LD_LIBRARY_PATH` (on Ubuntu).

```
export LD_LIBRARY_PATH=$LD_LIBRARY_PATH:/path/to/affdex-sdk/lib/
```

The tool will then search, in its folder, for the folder `lib/affdex-sdk/data/` (that has to contain the data used by Affdex).

The tool can be used through CLI (or executed by another script).

```
./emotions [<option>...] IMAGE...  
./emotions [<option>...] --file FILE
```

Where IMAGE is a *data URI*. The available options are:

- h, --help** Get the help message
- f FILE, --file FILE** The file containing the images to be analyzed (as a data URI)

CODE DOCUMENTATION

2.1 The Entry Point

The main file.

This file is the main file of the tool.

Author Andrea Esposito <github.com/espositoandrea>

Functions

int **main** (int *argc*, char ***argv*)

The main entry point.

This is the entry point of the tool.

Return An *exit code* based on the execution.

Parameters

- *argc*: The length of *argv*.
- *argv*: The array of arguments given through the command line.

2.2 The CLI

exit_codes **setup_options** (int *argc*, char ***argv*, std::vector<std::string> &*images*)

Set up the tool's options and arguments.

This function is responsible of the CLI API of the tool. It sets and handles the available options and arguments.

Return An *exit code*:

- *exit_codes::OK* If the given arguments are valid and no errors occurred.
- *exit_codes::HALT* If the given arguments are valid but the argument combination stops the execution.
- *exit_codes::ARGUMENT_ERROR* If the given arguments are invalid
- *exit_codes::UNKNOWN_ARGUMENT_ERROR* If an unknown error occurred.

Parameters

- `argc`: The length of `argv`.
- `argv`: The array of arguments passed via CLI.
- `images`: A variable that will contain the images passed through the CLI API.

2.3 The Exit Codes

enum exit_codes

A collection of all the exit codes of the tool.

This enum contains all the (expected) exit codes of the tool.

Values:

OK = 0

The tool exited with no error completing its tasks.

HALT = 1

The tool exited with no error, but without completing its tasks.

ARGUMENT_ERROR = 2

The tool exited due to errors in the given arguments.

UNKNOWN_ARGUMENT_ERROR = 3

The tool exited due to unknown errors while parsing the arguments.

2.4 The Data URI

class data_uri

A utility class to handle data URIs.

This class represents a data URI. A data URI is defined by [MDN](#) as a string with the following syntax: `data:[<mediatype>][;<base64>],<data>`.

Public Functions

data_uri (**const** std::string &*s*)

The class constructor.

This constructor creates a *data_uri* from a string.

Parameters

- *s*: The string representing the data uri.

Exceptions

- `data_uri::string_not_uri`: if *s* is not a valid data URI.

std::string **get_type** () **const**

Get the media type.

This function returns the media type of the data URI.

Return The media type (`<mediatype>` in `data:<mediatype>;base64,<data>`).

`std::string get_data () const`

Get the data.

This function returns the data contained in the data URI.

Return The data (`<data>` in `data:<mediatype>;base64,<data>`).

`std::string get_uri () const`

Get the URI.

This function returns the entire URI as a string.

Return The URI as a string.

Public Static Functions

`bool is_data_uri (const std::string &s)`

Check if a string is a data URI.

The function checks if a string is in the format `data:<mediatype>;base64,<data>`.

Return True if `s` is a data URI, false otherwise.

Parameters

- `s`: The string to be checked

`class string_not_uri : public exception`

An exception raised if a string is not an URI.

This exception is thrown if a string, assumed to be one, is not a data URI.

2.5 The Base64 Utilities

`namespace base64`

Namespace for dealing with *base64* strings.

This namespace contains utilities to deal with *base64* strings.

Functions

`std::string encode (const std::string &s)`

Encode a string to *base64*.

This function encodes a string to a *base64* string.

Return The encoded string.

Parameters

- `s`: The string to be encoded.

`std::string encode (unsigned char const *s, unsigned int len)`

Encode a string to *base64*.

This function encodes a string to a *base64* string.

Return The encoded string.

Parameters

- `s`: The string to be encoded.
- `len`: The length of the string `s`.

`std::string decode (std::string const &s)`

Decode a *base64* string.

This function decodes a *base64* string to a binary string.

Return The decoded string.

Parameters

- `s`: The string to be decoded.

Part II

The Browser Extension

THE BROWSER EXTENSION

Part III

The Server

INTRODUCTION

4.1 Folder Structure

The `server/` folder contains all the source code of the developed server. Its structure is the following (all described folders are subfolders of `server/`).

views/ This folder contains all the views developed for the server.

views/layouts/ This folder contains the layouts used to define the views.

survey/ This folder contains all the required data for the survey.

assets/ This folder contains all the static files that will be served without any modification.

assets/images/ A folder that contains all the images and illustrations used.

assets/js/ A folder that contains all the external JavaScript files (needed by the extension).

assets/style/ A folder that contains all the stylesheets of the server (written in [SASS](#)).

THE DATA PROCESSOR

THE SURVEY

The survey is generated using the exported object defined in the module `survey-data.js`. Here is documented the structure of that object.

class Survey()

The survey configuration object.

Arguments

- **introduction** (*string*) – The introduction to the survey. Treated as raw HTML.
- **sections** (*Array.<Section>*) – The survey's sections.

class Section()

A section of the survey.

Arguments

- **title** (*string*) – The section's title.
- **questions** (*Array.<Question>*) – The section's questions.

class Question()

A question of the survey. @extends BasicQuestion.

Arguments

- **type** (*string*) – The type of question.
- **rules** (*Object*) – Various additional rules. Can be any HTML attribute accepted by the current input type.
- **placeholder** (*string*) – The input placeholder.
- **choices** (*Array.<string>*) – A list of choices. Used only if type is 'choice'.
- **question** (*string|Array.<BasicQuestion>*) – If it's a string, the same as BasicQuestion.question. If an array of BasicQuestion, a list of questions used if type is 'likert'.

class BasicQuestion()

A basic question of the survey. This class contains all the required field of a question.

Arguments

- **question** (*string*) – The question that will be asked to the user.
- **name** (*string*) – The name of the GET/POST parameter.

- **required** (*boolean*) – Whether or not the input is required.

Part IV

The Data Analyzer

QUICK START

7.1 Installation

To install the tool, download the tool's folder and execute the following commands (replace `/path/to/analyzer/` with the path to the downloaded folder).

Listing 1: How to install the tool

```
cd /path/to/analyzer
python3 -m pip install .
```

7.2 Usage

7.2.1 The Command Line Interface

Once installed you can use this tool from your terminal using the command `analyzer`.

Listing 2: The tool's CLI

```
analyzer [-h] [--version] [-v] file users
```

Note: You can execute the tool as a Python module, without installing it first. Download the tool's folder and execute the following commands (replace `/path/to/analyzer/` with the path to the downloaded folder).

Listing 3: How to execute the tool as a Python module

```
cd /path/to/analyzer
python3 -m analyzer --help
```

Process the JSON file

Positional Arguments

file The file

users A JSON file containing the users

Optional Arguments

-h, --help	show this help message and exit
--version	output version information and exit
-v, --verbose	increase output verbosity

7.2.2 The Code API

Once installed you can use the tool as a Python module. Read the [code documentation](#) for more information on the API.

CODE DOCUMENTATION

8.1 Module: cli

8.2 Module: data

```
class analyzer.data.Interaction (_id: str, user_id: str, timestamp: int, url: str,  
                                mouse: analyzer.data.base.MouseData, scroll:  
                                analyzer.data.base.ScrollData, keyboard: ana-  
                                lyzer.data.base.KeyboardData, emotions: ana-  
                                lyzer.data.emotions.Emotions)  
  
class analyzer.data.User (_id: str, age: int, internet: int, gender: str)  
  
class analyzer.data.Website (url: urllib.parse.ParseResult, count: int = 0, category:  
                             str = 'UNKNOWN')
```

8.3 Module: plotting

Part V

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PYTHON MODULE INDEX

a

`analyzer.data`, [25](#)

INDEX

A

`analyzer.data` (*module*), 25
`ARGUMENT_ERROR` (*C++ enumerator*), 6

B

`base64` (*C++ type*), 7
`base64::decode` (*C++ function*), 8
`base64::encode` (*C++ function*), 7, 8
`BasicQuestion()` (*class*), 19

D

`data_uri` (*C++ class*), 6
`data_uri::data_uri` (*C++ function*), 6
`data_uri::get_data` (*C++ function*), 7
`data_uri::get_type` (*C++ function*), 6
`data_uri::get_uri` (*C++ function*), 7
`data_uri::is_data_uri` (*C++ function*), 7
`data_uri::string_not_uri` (*C++ class*),
7

E

`exit_codes` (*C++ enum*), 6

H

`HALT` (*C++ enumerator*), 6

I

`Interaction` (*class in analyzer.data*), 25

M

`main` (*C++ function*), 5

O

`OK` (*C++ enumerator*), 6

Q

`Question()` (*class*), 19

S

`Section()` (*class*), 19
`setup_options` (*C++ function*), 5
`Survey()` (*class*), 19

U

`UNKNOWN_ARGUMENT_ERROR` (*C++ enumerator*), 6
`User` (*class in analyzer.data*), 25

W

`Website` (*class in analyzer.data*), 25