# USB Host HID (Human Interface Device) Driver

## Migration Guide from v.1.0.x to v2.0.x

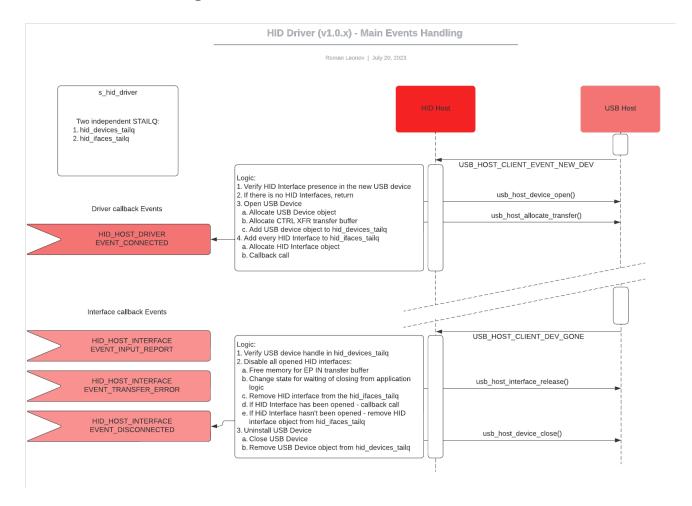
#### **About**

This document describes the architectural changes from v1.0.x to version v2.0.x. In the end of the document there are some tips to make the migration process from v1.0.x more easy.

### **Architecture Description**

#### Driver v1.0.x

#### Main Events Handling



#### **Advantages**

There is only one advantage:

 After USB HID Device is connected and opened it is ready to work and be claimed from the application logic.

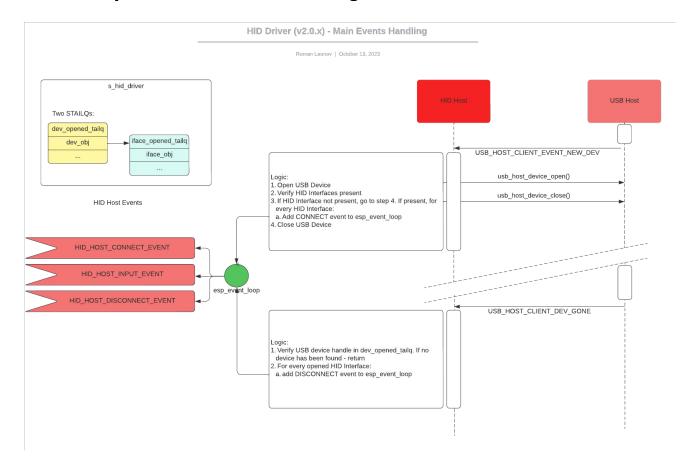
#### Disadvantages

There are several disadvantages:

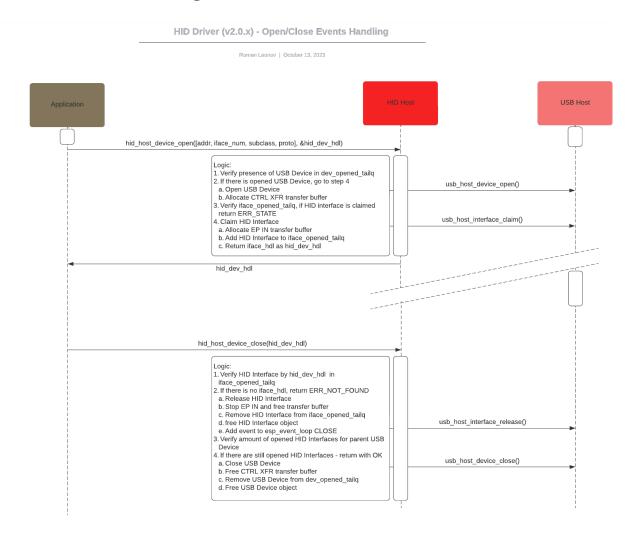
- 1. Complex and heavy logic during event USB\_HOST\_CLIENT\_EVENT\_NEW\_DEV (device creation, adding to the tail queue, memory allocation ... );
- 2. Memory allocation was made even if the HID Device is not used in application logic;
- 3. Complex logic during device closing while device has been opened or hasn't been opened;
- 4. Complex and heavy logic during event USB\_HOST\_CLIENT\_DEV\_GONE (device removing, working with tail queues, ...)
- 5. Requires to use the specific task in application logic to interact with HID device.

#### Driver v2.0.x

#### New Device/Dev Gone Events Handling



#### Open/Close Events Handling



#### **Advantages**

There are several advantages:

- 1. No memory usage if HID device was not opened from application logic;
- 2. Event driven. There are only one callbacks to the application logic which are throwing via event\_loop from HID Driver. No any additional logic during the callbacks from the levels underneath.

- 3. Simpler logic during device closing (we do not need keep the state of device in the driver).
- 4. Usage of event\_loop let the application logic do not use specific thread and queue for HID Driver events handling.

#### Disadvantages

- 1. Usage of esp\_event\_loop inside the driver.
- 2. Breaking change in comparison with v1.0.x.

# Migration Tips API changes TBD