Brandon Lin

University of Pennsylvania

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Computer Skills

- Proficient in:
 - Python
 - Java
 - LaTeX
 - Microsoft Word/Excel/PPT
 - Github
- Knowledge of:
 - HTML/CSS
 - JavaScript
 - C/C++
 - Processing
 - Flask
 - Jinja2
 - Jekyll
 - GIMP

Operating Systems

- Ubuntu Linux
- Windows

Other Interests

- Rubik's Cube
- Music
- Videography

Education

2016–present University of Pennsylvania, College of Arts and Sciences, Philadelphia, PA.

Candidate for Bachelor of Arts in May 2020 – Cumulative GPA: 4.00/4.00

2012–2016 Stuyvesant High School, New York, NY.

Graduated with Advanced NYS Regents Diploma – Cumulative GPA: 4.00/4.00

Work Experience

2016–present Penn Labs, Developer.

 Back-end developer working with the Penn Undergraduate Assembly to build software for the Penn student body

2016–present Art of Problem Solving, Grader/Teaching Assistant.

• Assisting instructors by grading student solutions to various olympiad math classes

2016–present University of Pennsylvania Ren Biology Lab, Research Assistant.

• Assisted in performing mouse genotypes under the supervision of Dr. Dejian Ren

Leadership & Volunteer Experience

2016–present **Penn Cubing**, President.

• Rubik's Cube speedcubing club at the University of Pennsylvania

2015–2016 Stuyvesant HS Computer Science Dojo, Leader/Sensei.

• Tutored students of Introduction to Computer Science and AP Computer Science in daily after-school sessions, helping with homework and test preparation

2014–2016 Stuyvesant HS Speed Cubed, President.

• Ran Stuyvesant HS's Rubik's Cube club to build speedcubing community

Organized citywide competition for speedcubers to promote speedcubing in NYC

2013–2014 North Shore LIJ/Northwell Health, Volunteer.

• Prepared posters for weekly meetings and created lab checklists

• Assisted with escort and transport of patients to their proper locations

Other Experiences

Summer 2015 Stony Brook Biotechnology Research Camp, Researcher.

• Learned about different biological lab techniques, and conducted research: The Effects of Differing Visible Light in Photoreactivation in Saccharomyces Cerevisiae

2011–present World Cube Association, Competitor.

• Volunteering and competing in various Rubik's Cube competitions in the Northeast

Projects

2016 Brandon Lin's Speedcubing Page.

 Created a website containing various resources to get faster at speedcubing: http://brandonlin.com/cubing

2014 VirtCube.

• Created a virtual Rubik's Cube built in Java Processing

Awards and Achievements

- Guinness World Record Holder for Square-1 Average (Rubik's Cube)
- o 2014 Square-1 USA National Champion
- USA Computing Olympiad Gold Division Qualifier
- American Invitational Math Examination (AIME) Qualifier (2013-2016)
- o 6-time Orchestral Musician at Lincoln Center Performances