Brandon Lin

University of Pennsylvania

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Programming

- Proficient in:
 - Python
 - Java
 - LATEX
 - HTML/CSS
 - JavaScript
 - Flask
 - Bash
- *Knowledge of*:
 - MySQL
- NoSQL (MongoDB)
- Node.js
- Django
- C/C++
- Haskell
- Processing
- MATLAB
- Jinja2
- Jekyll

Applications

- Microsoft Word/Excel/PPT
- Github
- GIMP
- Cyberlink PowerDirector

Operating Systems

- Ubuntu Linux
- Windows

Interests

- Machine Learning/AI
- Rubik's Cube
- Music
- Videography

Education

2016–present University of Pennsylvania, School of Engineering & Applied Sciences.

Candidate for Bachelor of Science in Engineering in May 2020 – GPA: 4.00/4.00

2012–2016 Stuyvesant High School, New York, NY.

Graduated with Advanced NYS Regents Diploma – GPA: 4.00/4.00

Professional Experience

2016–present Penn Labs, Software Developer.

- Full stack web developer working with the Penn Undergraduate Assembly to build software for the Penn student body
- Responsible for overseeing Penn Course Review, Penn's online platform for course/professor ratings

2016–present **Art of Problem Solving**, *Grader/Teaching Assistant*.

- Assisting instructors by grading student solutions to various olympiad math classes
- Served as an in-class assistant for Introduction to Python, answering student questions

Leadership & Volunteer Experience

2016–present **Penn Cubing**, *President*.

• Expanded the speedcubing community at Penn through teaching events and meetings

2015–2016 Stuyvesant HS Computer Science Dojo, Leader/Sensei.

• Tutored students of Introduction to Computer Science and AP Computer Science in daily after-school sessions, helping with homework and test preparation

2014–2016 Stuyvesant HS Speed Cubed, President.

Organized citywide speedcubing competitions (2013-2015) to promote cubing in NYC

2011–present World Cube Association, Volunteer & Organizer.

- Volunteering and competing in various Rubik's Cube competitions in the Northeast
- o Organized speedcubing competition at Penn with over 100 competitors worldwide

Projects

2017 MultiCuber.

 An online platform for speedcubers around the world to compete in friendly competition in real-time. Node.js, MongoDB

2017 WCA Rankings Sorter.

 Provides easy visualization of individual World Cube Association competitor rankings. Python Flask, JavaScript

2017 **PennCourseLMK**, Penn Labs.

 One-page web application to facilitate quick course registration for Penn students. Node.js, MongoDB

2014 VirtCube.

 A fully-functional virtual Rubik's Cube, supporting different modes and easy-to-use controls. Java Processing

Awards and Achievements

- Guinness World Record Holder for Square-1 Average (Rubik's Cube)
- 6-year YouTube Creator w/ over 3000 subscribers
- USA Computing Olympiad Gold Division Qualifier
- American Invitational Math Examination (AIME) Qualifier (2013-2016)
- o 6-time Orchestral Musician at Lincoln Center Performances