**Project Flow**

**Put x**

**Update life**

**Call function check to correct** **Letter**

**Call function rchart to read characters from user**

**Update blank**

**spaces**

**Call function getr to get random**

**Word**

**Play** **Again**

**Inform user they** **have lost**

**Is Max lifes**

**Inform** **user they have won**

**Is word** **Guessed**

**Choose file**

Yes

No

No

Yes

Nomn

Yes

**Show Correct Word**

**Call function dash to show** **screen** **with dashes**