

**GTU Department of Computer  
Engineering CSE 222/505 - Spring 2020  
Homework 06 Report**

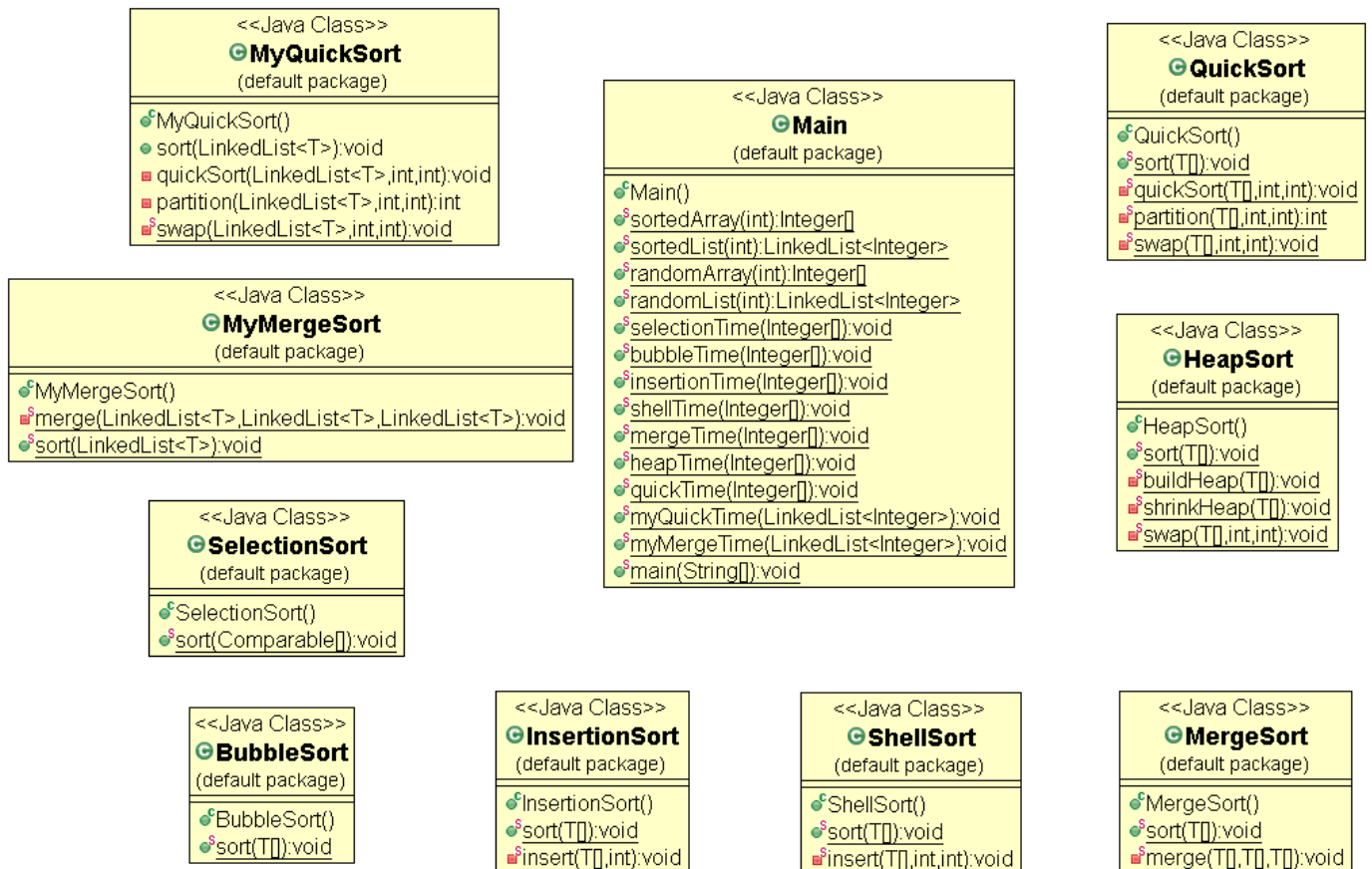
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171044046**

- Q1 -

Q1 is in the 171044046.pdf file.

- Q2 -

## 1. CLASS DIAGRAMS



## 2. PROBLEM SOLUTION APPROACH

*Merge sort is a recursive algorithm that continually splits a list in half. If the list is empty or has one item, it is sorted by definition (the base case). If the list has more than one item, we split the list and recursively invoke a merge sort on both halves. Once the two halves are sorted, the fundamental operation, called a merge, is performed. Merging is the process of taking two smaller sorted lists and combining them together into a single, sorted, new list.*

*While implementing merge sort I used linked list to keep data, and also for traversing the list I used List Iterator.*

*A quick sort first selects a value, which is called the pivot value. Although there are many different ways to choose the pivot value, I choose the first item in the list. The role of the pivot value is to assist with splitting the list. The actual position where the pivot value belongs in the final sorted list, commonly called the split point, will be used to divide the list for subsequent calls to the quick sort.*

*The key process in quickSort is partition(). Target of partitions is, given a linked list and an element pivot, put pivot at its correct position in sorted linked list and put all smaller elements (smaller than pivot) before pivot, and put all greater elements (greater than pivot) after pivot.*

*While implementing quick sort I used linked list to keep data.*

*Since, I constantly use the get() method of the linked list which time complexity is  $O(n)$ ; It takes lots of time to compile it.*

*Merge Sort and QuickSort is a Divide and Conquer algorithm.*

### 3. TEST CASES

Test Case ID	Test Method	Test Input	Test Output	Pass/Fail
T1	myQuick - sort() method	Linked list	void	Pass
T2	myMerge - sort() method	Linked list	void	Pass
T3	selection - sort() method	Array	void	Pass
T4	bubble - sort() method	Array	void	Pass
T5	insertion - sort() method	Array	void	Pass
T6	shell - sort() method	Array	void	Pass
T7	merge - sort() method	Array	void	Pass
T8	heap - sort() method	Array	void	Pass
T9	quick - sort() method	Array	void	Pass

I implement T1 and T2 methods.  
Other tests methods in the book.

!! For quick sort implementation in the book and my implementation ; sorted array or linked list gives stack overflow error. So for quick sort I add that "If array/linked list is sorted than return without compare it". !!

#### 4. RUNNING AND RESULTS

*I ran the code according to the array/linked list size.*

*The numbers represent run times. (in milliseconds)*

TEST STARTING...									
***** FOR RANDOM *****									
SIZE 10000									
	MyQuick	MyMerge	Select	Bubble	Insertion	Shell	Merge	Heap	Quick
Test 1)	3234	38	230	354	58	7	3	15	3
Test 2)	3348	9	199	324	40	2	1	2	9
Test 3)	3184	12	189	366	39	1	1	2	2
Test 4)	3046	11	188	369	38	1	1	1	1
Test 5)	3154	12	188	363	38	1	2	1	1
Test 6)	3267	12	189	366	39	1	1	1	1
Test 7)	3212	13	189	366	38	1	1	1	1
Test 8)	3086	14	188	366	38	1	8	1	1
Test 9)	3142	15	192	363	39	1	1	1	1
Test 10)	3102	15	191	376	39	1	1	1	1
Test 11)	3119	15	188	364	38	1	1	1	1
Test 12)	3153	14	189	367	45	1	1	1	1
Test 13)	3073	14	188	368	44	1	4	1	1
Test 14)	3103	12	188	366	44	1	2	1	1
Test 15)	3149	12	188	368	44	1	1	1	1
Test 16)	3184	12	189	367	47	1	1	1	1
Test 17)	3252	11	188	366	45	1	1	1	1
Test 18)	3253	17	190	367	45	1	1	1	1
Test 19)	3178	18	189	368	45	1	1	1	1
Test 20)	3105	15	189	369	45	1	1	1	1
SIZE 40000									
	MyQuick	MyMerge	Select	Bubble	Insertion	Shell	Merge	Heap	Quick
Test 1)	74885	120	3026	6650	1047	8	7	8	4
Test 2)	71812	117	3028	6632	1043	8	7	8	4
Test 3)	76849	145	3025	6655	1063	8	7	8	5
Test 4)	53376	147	3027	6649	1083	8	7	8	5
Test 5)	54054	167	3147	7225	1133	9	7	8	5
Test 6)	74533	86	3068	6666	1074	8	176	8	4
Test 7)	76699	73	3046	6640	1071	8	7	8	4
Test 8)	73604	79	3029	6640	1071	8	7	8	5
Test 9)	72042	74	3028	6617	1037	8	7	8	4
Test 10)	72919	77	3028	6624	1048	8	7	8	5
Test 11)	76598	54	3034	6729	1085	8	7	8	5
Test 12)	77290	61	3027	6740	1072	8	7	8	5
Test 13)	76632	73	3207	6896	1085	8	7	8	4
Test 14)	84326	53	3051	6688	1062	8	8	8	4
Test 15)	76223	101	3504	7864	1402	11	10	8	6
Test 16)	75640	78	3033	6689	1063	8	7	8	4
Test 17)	77142	49	3039	6666	1076	8	7	8	5
Test 18)	79927	65	3117	7066	1105	8	7	8	5
Test 19)	76788	75	3053	6696	1106	8	7	8	5
Test 20)	74393	72	3030	6613	1056	8	7	8	5
SIZE 100000									
	MyQuick	MyMerge	Select	Bubble	Insertion	Shell	Merge	Heap	Quick
Test 1)	622499	240	19069	40851	7601	24	19	24	13
Test 2)	611074	386	19286	41505	7548	24	20	24	13
Test 3)	605063	360	19985	41944	7672	24	19	24	12
Test 4)	645886	459	19718	41168	7520	24	20	23	12
Test 5)	576448	419	18933	40406	7440	25	19	23	13
Test 6)	695607	854	19796	43604	8648	26	24	25	14
Test 7)	707409	243	19930	40346	7490	24	19	23	13
Test 8)	600272	280	21470	40710	7637	24	20	24	13
Test 9)	612751	262	19089	41323	7671	24	20	24	13
Test 10)	553391	231	19009	40491	7544	24	21	24	13
Test 11)	594865	243	19084	40815	7667	24	20	24	13
Test 12)	609192	237	19552	41479	7582	24	21	24	13
Test 13)	617261	252	19170	41781	7594	24	21	26	13
Test 14)	569345	168	19441	40902	7480	24	21	24	13
Test 15)	681054	198	21522	46022	8511	27	24	28	15
Test 16)	667466	672	21532	44932	7608	38	33	60	74
Test 17)	626671	456	23512	55244	10139	78	52	59	24
Test 18)	944483	661	25536	59772	11488	48	53	52	24
Test 19)	887291	357	25662	58983	10451	31	623	38	18
Test 20)	858367	209	28062	54962	9614	27	24	31	15

For 150.000 and 180.000 size , Quick sort method takes hours for just one random.

So for the myQuick sort method, I compile for one random to see what happens. Then I removed myQuick sort method and compile all the remaining methods.

SIZE 150000									
	MyQuick	MyMerge	Select	Bubble	Insertion	Shell	Merge	Heap	Quick
Test 1)	2532802	1366	62983	128206	22789	77	55	84	45
Test 2)		1096	65325	135247	21316	79	882	86	79
Test 3)		535	57686	125005	21110	67	51	69	26
Test 4)		500	58354	129389	32096	65	66	68	27
Test 5)		469	68381	149865	31823	62	131	64	27
Test 6)		501	64638	140391	28433	61	42	60	26
Test 7)		543	70916	155794	61408	60	126	56	26
Test 8)		410	64901	135563	26122	74	45	66	27
Test 9)		464	63223	139864	27391	63	49	87	30
Test 10)		463	66631	140246	28532	58	45	62	26
Test 11)		480	65720	140705	25874	64	49	81	61
Test 12)		534	78736	176885	30325	62	57	69	29
Test 13)		421	65529	143744	28220	61	48	64	28
Test 14)		473	64646	143233	28096	65	49	68	27
Test 15)		448	65004	145084	27479	60	43	68	30
Test 16)		480	65891	314694	24958	64	50	89	28
Test 17)		494	69737	146707	27472	57	43	59	26
Test 18)		396	68220	153692	28521	59	46	75	28
Test 19)		469	62018	145013	27491	65	49	63	27
Test 20)		485	65912	144026	25768	58	43	72	27

SIZE 180000									
	MyQuick	MyMerge	Select	Bubble	Insertion	Shell	Merge	Heap	Quick
Test 1)	3741671	1730	65522	123343	24759	64	61	74	62
Test 2)		557	100466	211238	45832	159	63	115	57
Test 3)		764	99358	212088	38995	77	54	74	32
Test 4)		1908	107236	219261	45081	98	59	85	41
Test 5)		768	105664	237792	43199	102	62	75	34
Test 6)		695	108930	229247	53837	84	60	75	34
Test 7)		830	113543	239861	57593	79	60	74	34
Test 8)		697	110602	257772	45660	82	55	81	34
Test 9)		614	101547	205270	37723	75	486	76	33
Test 10)		1693	99314	206333	52724	80	58	74	33
Test 11)		1523	106763	199267	34849	57	42	101	61
Test 12)		1060	79954	165436	37028	57	39	52	23
Test 13)		1516	71469	155628	33907	59	39	52	23
Test 14)		1198	75557	187125	52532	86	44	61	27
Test 15)		894	77794	161528	31278	53	41	52	23
Test 16)		1484	78767	164010	35940	68	42	65	26
Test 17)		1206	88375	187367	37039	65	41	60	24
Test 18)		1200	84995	171011	38415	68	43	54	23
Test 19)		1096	80103	178901	42355	74	43	59	25
Test 20)		1279	84628	189599	35422	67	48	67	26

## Graphs

For expected run time: (average)

**MyQuickSort** :  $O(n^2 \log n)$

**MyMergeSort** :  $O(n \log n)$

**SelectionSort** :  $O(n^2)$

**BubbleSort** :  $O(n^2)$

**InsertionSort** :  $O(n^2)$

**ShellSort** :  $O(n(\log n)^2)$

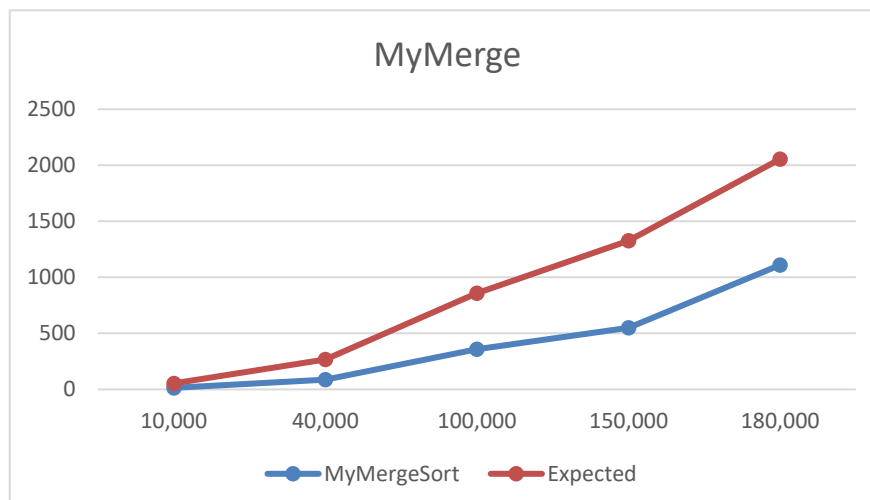
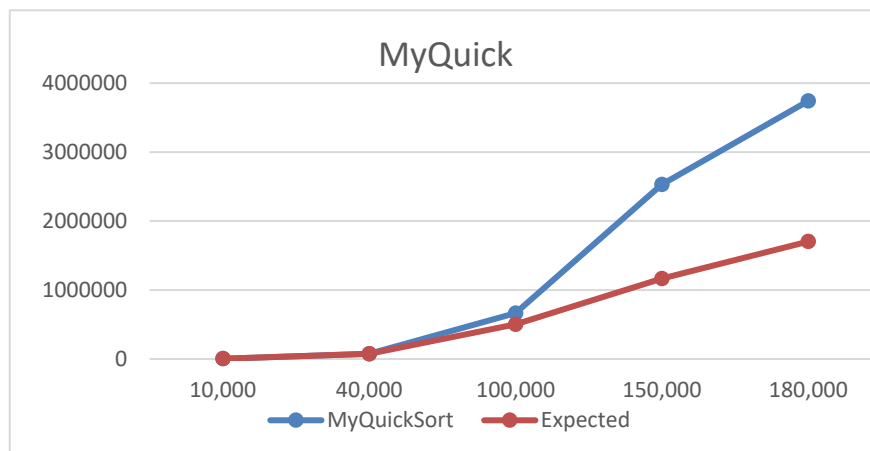
**MergeSort** :  $O(n \log n)$

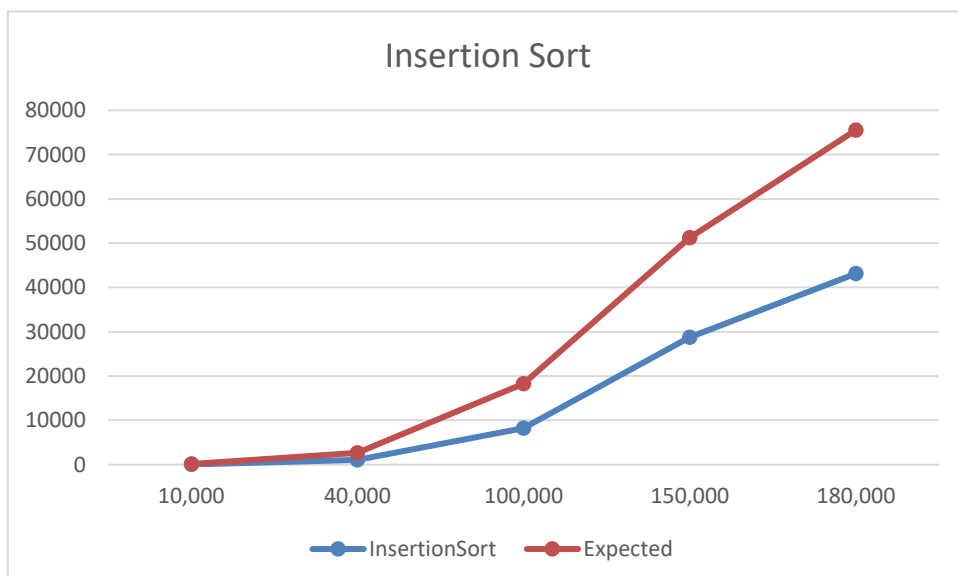
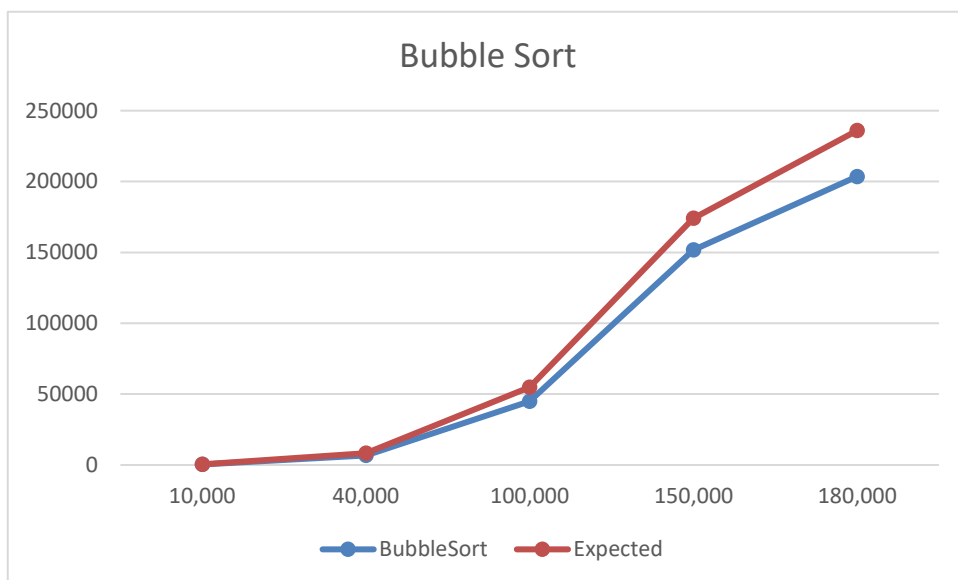
**HeapSort** :  $O(n \log n)$

**QuickSort** :  $O(n \log n)$

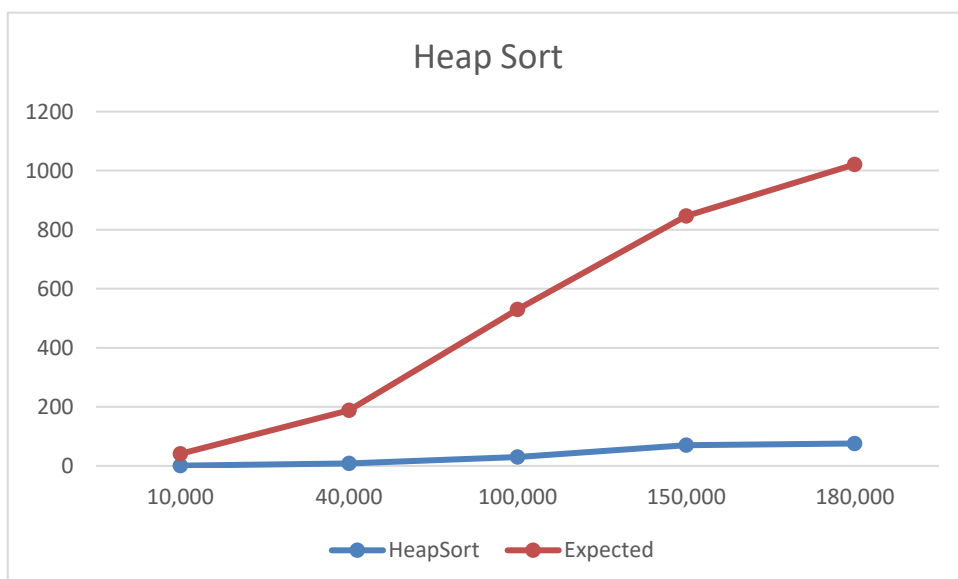
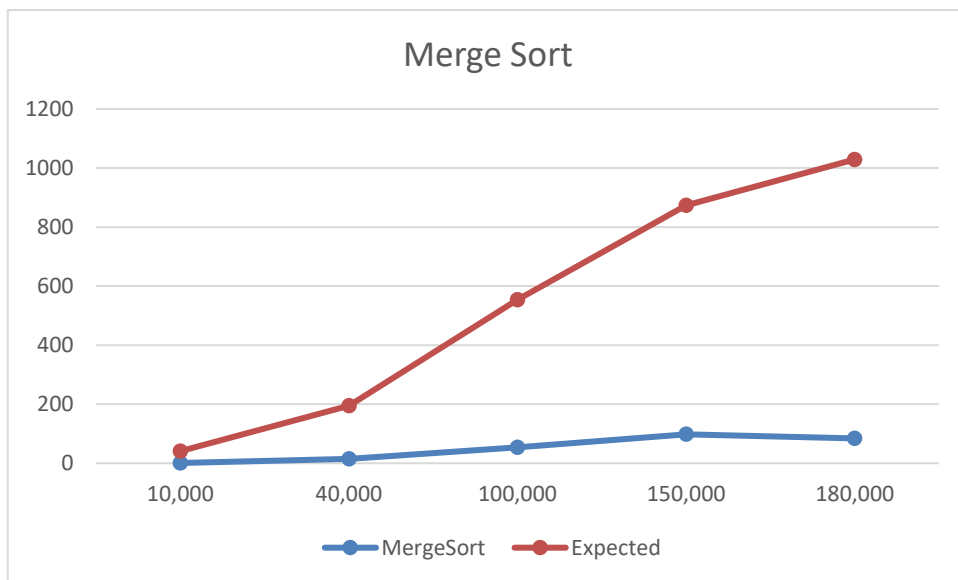
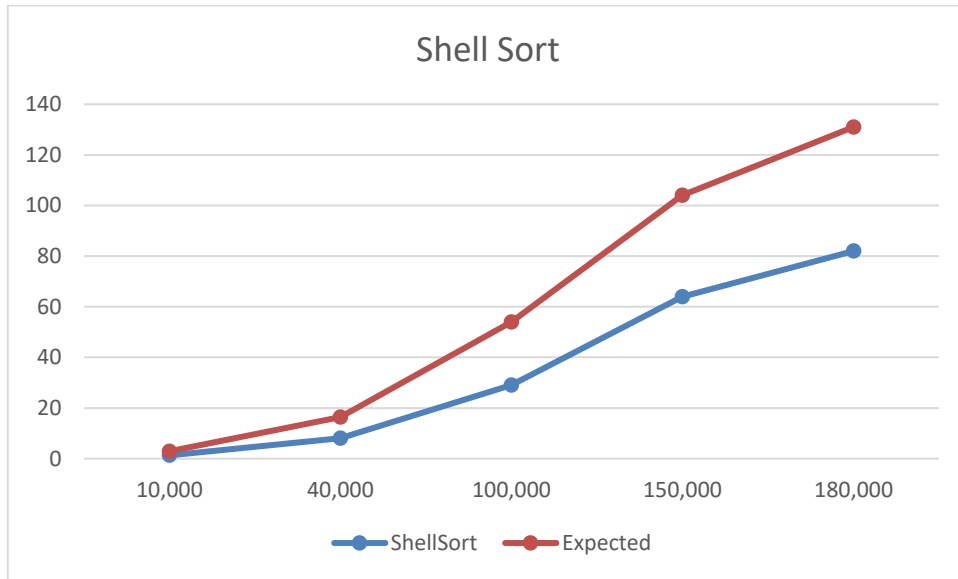
*x -> size of array/linked list*

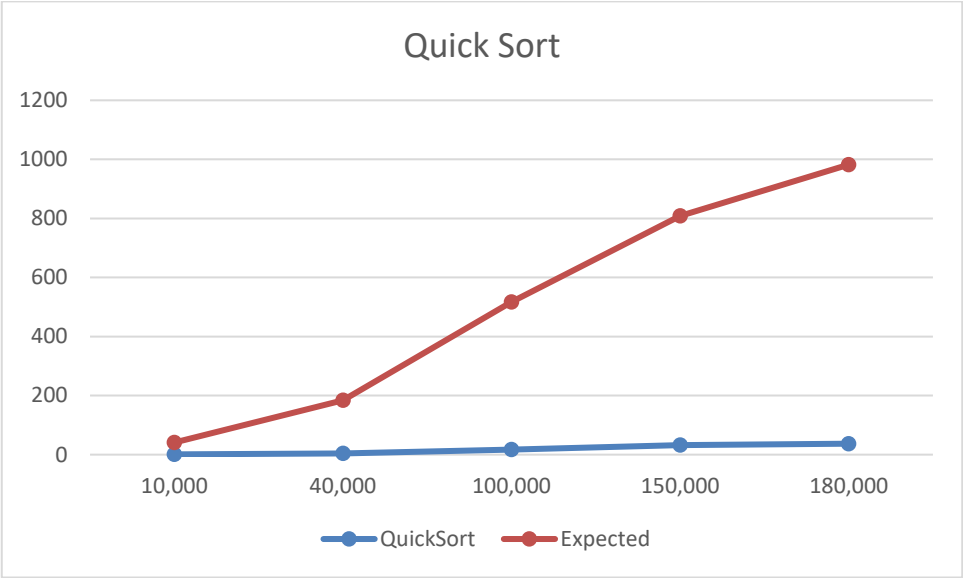
*y -> run time(in milliseconds)*





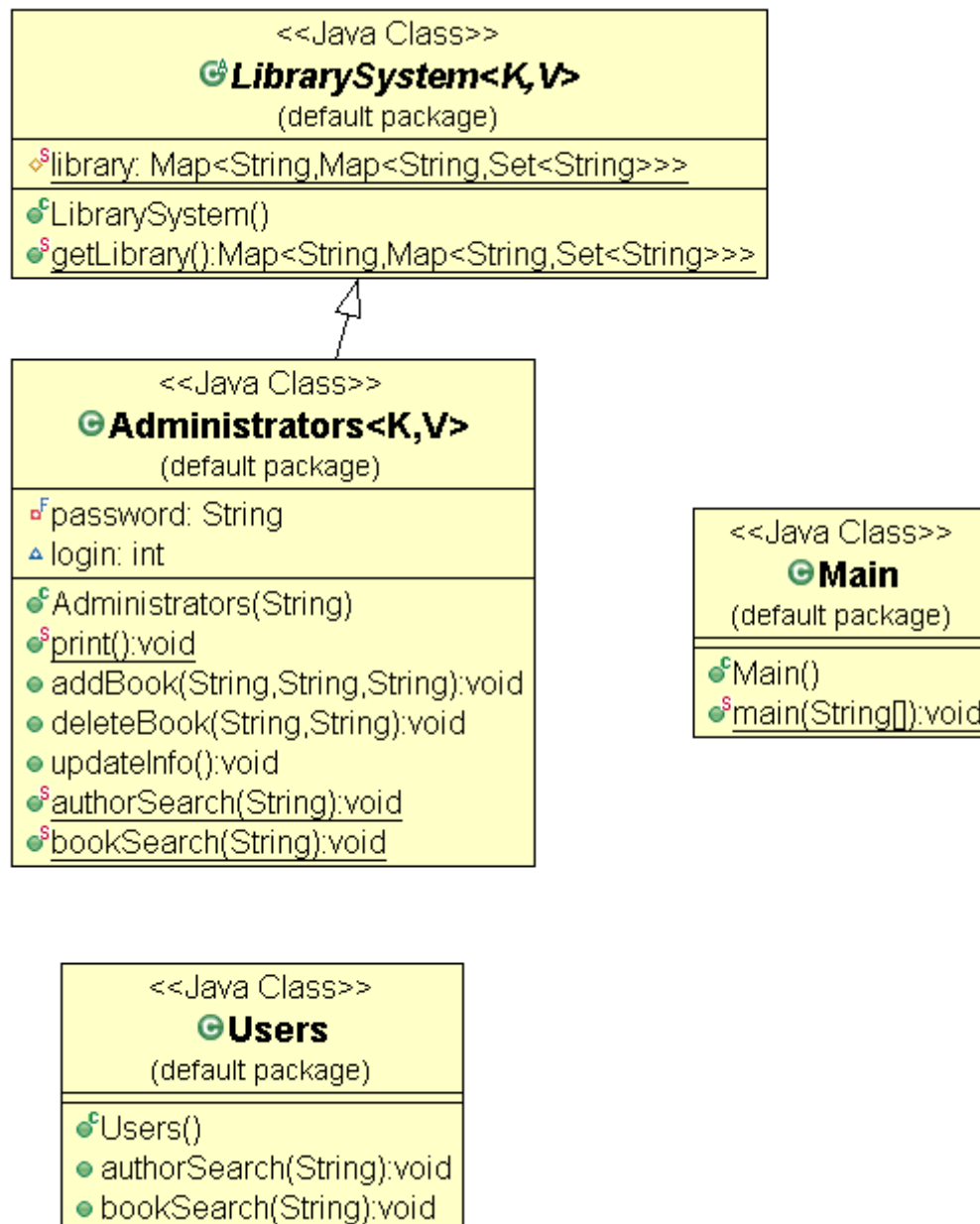






## - Q3 -

### 1. CLASS DIAGRAMS



## 2. PROBLEM SOLUTION APPROACH

*I use my data structure like this: Nested map ,*

*-Outer*

*key -> author name*

*value -> inner map*

*-Inner*

*key -> book name*

*value -> (sets) location*

*I have four classes which are*

*LibrarySystem -> to keep data (nested map)*

*Administrators -> can perform all functionalities*

*Users -> searching books or authors*

*Main -> driver class*

*Administrator's constructor takes password. And inside Administrators class I keep 'int login' data to check if the password entered by the admin is correct. If correct then initialize login = 1 and 0 otherwise.*

*The user can only search by author name and by book title.*

*Since admin can do everything, I called the admin methods inside Users class.*

*I used the map and set of the java while designing the methods.*

*For example if I want to access library by author name ; I used containsKey() method from java Map class. It gives me that author exist or not.*

### 3. TEST CASES

Test Case ID	Test Method	Test Input	Test Output	Pass/Fail
T1	addBook() method	Author, book and location as String	Void	Pass
T2	deleteBook() method	Author and book as String	Void	Pass
T3	updateInfo() method	No input (scanner will take input on console)	Void	Pass
T4	authorSearch() method	Author name as String	Prints all books of the author if there any exist.	Pass
T5	bookSearch() method	Book name as String	Prints book's author name and locations if there any exist.	Pass
T6	print() method	No input	Prints the informations in the library	Pass

#### 4. RUNNING AND RESULTS

Test ID	Test Result
T1	<pre> Admin -&gt; adds books ... [PRINT]: Tolkien = {Hobbit=[c1s1.1111, c1s2.2222]} Dostoyevsky = {Pool Folk=[c6s7.1332], Crime and Punishment=[c5s4.3222]} Yasar Kemal = {Ince Memed=[c7s7.3221]} Oguz Atay = {Tutunamayanlar=[c4s3.2312]} </pre>
T2	<pre> Admin -&gt; deleteBook(Yasar Kemal,Ince Memed) [PRINT]: Tolkien = {Hobbit=[c1s1.1111, c1s2.2222]} Dostoyevsky = {Pool Folk=[c6s7.1332], Crime and Punishment=[c5s4.3222]} Yasar Kemal = {} Oguz Atay = {Tutunamayanlar=[c4s3.2312]} </pre>
T3	<pre> Admin -&gt; updateInfo() What do you want to do ? 1)Add book 2)Remove book Choice 1 or 2 : 1 Author name: Shakespeare Book name: Hamlet Location: c3s3.4554  [PRINT]: Tolkien = {Hobbit=[c1s1.1111, c1s2.2222]} Shakespeare = {Hamlet=[c3s3.4554]} Dostoyevsky = {Pool Folk=[c6s7.1332], Crime and Punishment=[c5s4.3222]} Yasar Kemal = {} Oguz Atay = {Tutunamayanlar=[c4s3.2312]} </pre>
T4	<pre> User -&gt; authorSearch(Dostoyevsky) All books of the author : [Pool Folk, Crime and Punishment] Enter book name: Crime and Punishment The location of the book of your choice: [c5s4.3222] </pre>
T5	<pre> User -&gt; bookSearch(Hobbit) Author name: Tolkien Book locations: [[c1s1.1111, c1s2.2222]] </pre>
T6	<pre> [PRINT]: Tolkien = {Hobbit=[c1s1.1111, c1s2.2222]} Dostoyevsky = {Pool Folk=[c6s7.1332], Crime and Punishment=[c5s4.3222]} Yasar Kemal = {Ince Memed=[c7s7.3221]} Oguz Atay = {Tutunamayanlar=[c4s3.2312]} </pre>

## Running command:

```
TEST STARTING...
-----
Admin login successful

Admin -> adds books ...
[PRINT]:
Tolkien = {Hobbit=[c1s1.1111, c1s2.2222]}
Dostoyevsky = {Pool Folk=[c6s7.1332], Crime and Punishment=[c5s4.3222]}
Yasar Kemal = {Ince Memed=[c7s7.3221]}
Oguz Atay = {Tutunamayanlar=[c4s3.2312]}

Admin -> deleteBook(Yasar Kemal,Ince Memed)
[PRINT]:
Tolkien = {Hobbit=[c1s1.1111, c1s2.2222]}
Dostoyevsky = {Pool Folk=[c6s7.1332], Crime and Punishment=[c5s4.3222]}
Yasar Kemal = {}
Oguz Atay = {Tutunamayanlar=[c4s3.2312]}

User -> bookSearch(Hobbit)
Author name: Tolkien
Book locations: [[c1s1.1111, c1s2.2222]]

User -> authorSearch(Dostoyevsky)
All books of the author : [Pool Folk, Crime and Punishment]
Enter book name: Crime and Punishment
The location of the book of your choice:
[c5s4.3222]

Admin -> updateInfo()
What do you want to do ?
1)Add book
2)Remove book
Choice 1 or 2 : 1
Author name: Shakespeare
Book name: Hamlet
Location: c3s3.4554

[PRINT]:
Tolkien = {Hobbit=[c1s1.1111, c1s2.2222]}
Shakespeare = {Hamlet=[c3s3.4554]}
Dostoyevsky = {Pool Folk=[c6s7.1332], Crime and Punishment=[c5s4.3222]}
Yasar Kemal = {}
Oguz Atay = {Tutunamayanlar=[c4s3.2312]}

-----
TEST FINISHED...
```

- Q4 -

I could not implement it.