Gebze Technical University Department of Computer Engineering CSE 321 Introduction to Algorithm Design Fall 2020

Midterm Exam (Take-Home) November 25th 2020-November 29th 2020

Student ID and Name	Q1 (20)	Q2 (20)	Q3 (20)	Q4 (20)	Q5 (20)	Total
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Read the instructions below carefully

- You need to submit your exam paper to Moodle by November 29th, 2020 at 23:55 pm as a single PDF file.
- You can submit your paper in any form you like. You may opt to use separate papers for your solutions.
 If this is the case, then you need to merge the exam paper I submitted and your solutions to a single PDF file such that the exam paper I have given appears first. Your Python codes should be in a separate file.
 Submit everything as a single zip file.

Q1. List the following functions according to their order of growth from the lowest to the highest. Prove the accuracy of your ordering. (20 points)

Note: Your analysis must be rigorous and precise. Merely stating the ordering without providing any mathematical analysis will not be graded!

- a) 5ⁿ
- b) ∜n
- c) ln³(n)
- d) (n²)!

e)
$$(n!)^n$$

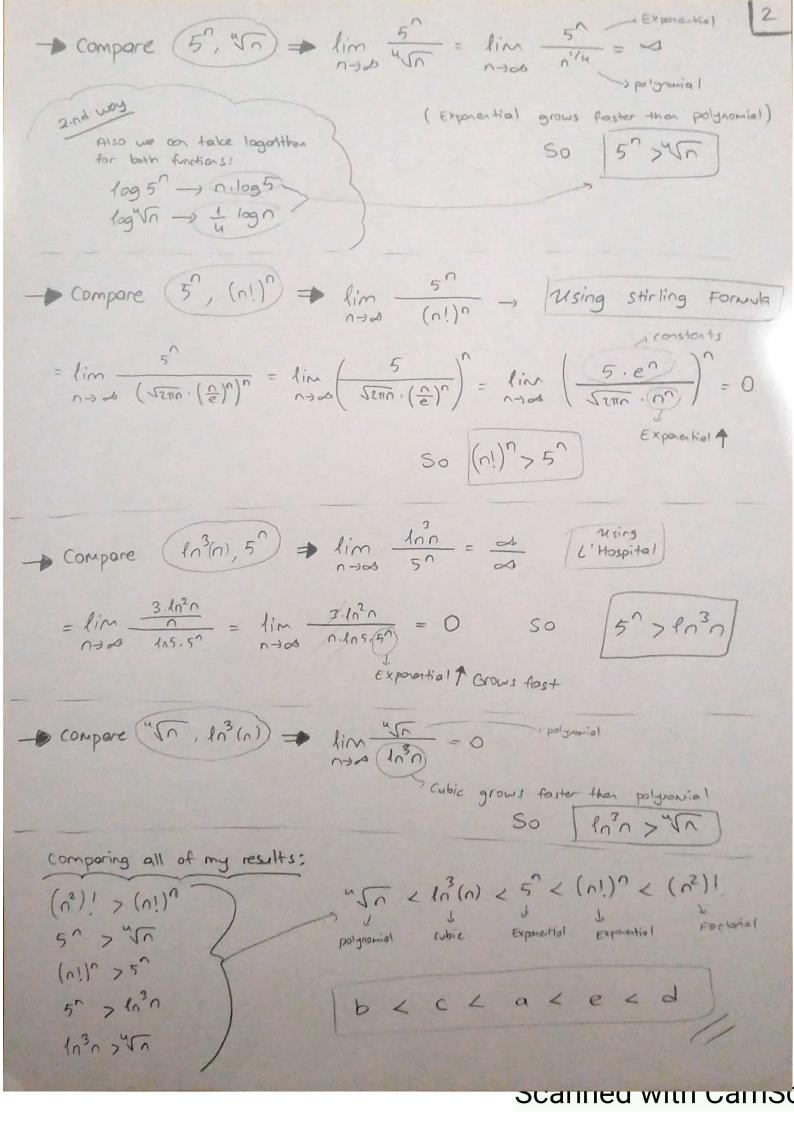
Compare $(n^2)!$, $(n!)^n$

$$\lim_{n\to\infty} \frac{(n^2)!}{(n!)^n} \to \lim_{n\to\infty} \frac{(n^2)!}{(n!)^n}$$

$$\lim_{n\to\infty} \frac{(n^2)!}{(n!)^n} \to \lim_{n\to\infty} \frac{(n^2)!}{(n!)^n}$$

$$\lim_{n\to\infty} \frac{(n^2)!}{(n!)^n} \to \lim_{n\to\infty} \frac{(n^2)!}{(n!)^n} \to \lim_{n\to\infty} \frac{(n^2)!}{(n!)^n} \to \lim_{n\to\infty} \frac{(n^2)!}{(n!)^n} \to \lim_{n\to\infty} \frac{(n^2)!}{(n!)^n}$$

$$\lim_{n\to\infty} \frac{(n^2)!}{(n!)^n} \to \lim_{n\to\infty} \frac{(n$$



Q2. Consider an array consisting of integers from 0 to n; however, one integer is absent. Binary representation is used for the array elements; that is, one operation is insufficient to access a particular integer and merely a particular bit of a particular array element can be accessed at any given time and this access can be done in constant time. Propose a linear time algorithm that finds the absent element of the array in this setting. Rigorously show your pseudocode and analysis together with explanations. Do not use actual code in your pseudocode but present your actual code as a separate Python program. (20 points)

Pseudocode o

procedure Find Absent Integer (LC], bits)

if (bits == 0)

return 0

left_partition[]

values of L with MSB of 0

right_partition[]

values of L with MSB of 1

if (length (left_partition)

length (right_partition))

call Find Absent Integer (left_partition, bits-1) << 1 | 0

// msB is 0

else

call Find Absent Integer (right_partition, bits-1) << 1 | 1

// msB is 1

// while finding left-partition and right-partition, it access
// the array elements in constart time.

11 11 11 11

So the running time is O(n+1/2+1/4+--)

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n+2+4+--+1 <2n so it is O(n)

Q3. Propose a sorting algorithm based on quicksort but this time improve its efficiency by using insertion sort where appropriate. Express your algorithm using pseudocode and analyze its expected running time. In addition, implement your algorithm using Python. (20 points)

QuickSort algorithm average run time is O(nlogn). But this algorithm can be as slow as O(n2) if we try to sort an array is already sorted. (if choosing pivot as a leftmost element) But Insertion Sort is more efficient than Quicksort if we deal with small arrays. For small arrays, number of comparisons are less than Quick Sort.

As the Quick Sort works, it breaks our array into smaller and smaller arrays. So if the array become small enough then using Insertion Sort is more efficient than the Quick Sort-We use Insertion Sort when the size of the array is less than 10.

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Pseudo code 18
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```
procedure QuickInsertion Sort (L[low:high])
     while (high > low) do
         if (high-low < 10) // This is where to use Insertion Sort
              call Insertion Sort (L[low: high])
              break
          else
              pivot = Partition (L[low:high])
              if ( pivot-low < high-pivot)
                     call QuickInsertionSort ( L [low:pivot-1])
                      low = pivot +1
               else
                      call QuickInsertion Sort ( L [ pivot +1 : high])
                     high = pivot -1
                end : f
       end while
```

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procedure Partition (L[low:high])

pivot = L[high] // pick rightmost
element

i = J = low

for i < low to high do

if (L[i] < pivot)

swap L[i] and L[j]

J = J + 1

end if

end far

swap L[j] and L[high]
```

end

end

pivot = J

return pivot

procedure Insertion Sort (L[low:n])

for i < low+1 to n do

current = L[i]

position = i

while ([position > low) and

(current < L[position-1])) do

L[position] = L[position-1]

position = position - 1

end while

L[position] = current

end for

Expected running times

or Partition

It performs high-low+2 operations So runtime $\rightarrow O(n)$

of Insertion Sort

General runtime analysis of insertion sort is that the outer loop inserts each element in turn (O(n) iterations), and the inner loop moves that element to its correct place (O(n) iterations), for total of O(n²).

But QuickInsertion Sort()

function leaves an array that
can be sorted by size of at
most threshold (approx. 10),
each element moves at most
threshold position. So the new
analysis is O(n * threshold),
which is equivalent to running
insertion sort on each black
separetely. Which is linear
as threshold is a constant.

& Quick Insertion sort

In this function we call function recursively but inside the function we use insertion sort for small orays (which iterates o(n1)

So average run time is O(nlogn) but warst case is not $O(n^2)$ anymore. (with the effect of Insertia Sirt) Much faster

Q4. Solve the following recurrence relations

- a) $x_n = 7x_{n-1}-10x_{n-2}, x_0=2, x_1=3$ (4 points)
- b) $x_n = 2x_{n-1} + x_{n-2} \frac{1}{2}x_{n-3}, x_0 = 2, x_1 = 1, x_2 = 4$ (4 points)
- c) $x_n = x_{n-1} + 2^n$, $x_0 = 5$ (4 points)
- d) Suppose that a^n and b^n are both solutions to a recurrence relation of the form $x_n = \alpha x_{n-1} + \beta x_{n-2}$. Prove that for any constants c and d, $ca^n + db^n$ is also a solution to the same recurrence relation. (8 points)

(c)
$$X_{n} = X_{n-1} + 2^{n}$$
 $X_{1} = X_{0} + 2^{1}$
 $X_{2} = X_{1} + 2^{2}$
 $X_{3} = X_{2} + 2^{3}$
 $X_{3} = X_{2} + 2^{3}$
 $X_{n} = X_{n-1} + 2^{n}$
 $X_{n} - X_{0} = 2^{n} + 2^{n}$
 X_{n}

Also plugging
$$c \cdot a^{n-1} + \beta a^{n-2}$$

$$b^{n} = \alpha \cdot b^{n-1} + \beta \cdot b^{n-1}$$

Also plugging $c \cdot a^{n} + d \cdot b^{n}$ into the recurrence relations
$$c \cdot a^{n} + d \cdot b^{n} = \alpha \cdot (c \cdot a^{n-1} + d \cdot b^{n-1}) + \beta \cdot (c \cdot a^{n-2} + d \cdot b^{n-2})$$

$$c \cdot a^{n} + d \cdot b^{n} = \alpha \cdot c \cdot a^{n-1} + \alpha \cdot d \cdot b^{n-1} + \beta \cdot c \cdot a^{n-2} + \beta \cdot d \cdot b^{n-2}$$

$$0 = c \cdot (\alpha \cdot a^{n-1} + \beta \cdot a^{n-2} - a^{n}) + d \cdot (\alpha \cdot b^{n-1} + \beta \cdot b^{n-2} - b^{n})$$

$$a^{n} = c \cdot (a^{n} - a^{n}) + d \cdot (b^{n} - b^{n})$$

$$0 = c \cdot (a^{n} - a^{n}) + d \cdot (b^{n} - b^{n})$$

And it's prove that it holds

Q5. A group of people and a group of jobs is given as input. Any person can be assigned any job and a certain cost value is associated with this assignment, for instance depending on the duration of time that the pertinent person finishes the pertinent job. This cost hinges upon the person-job assignment. Propose a polynomial-time algorithm that assigns exactly one person to each job such that the maximum cost among the assignments (not the total cost!) is minimized. Describe your algorithm using pseudocode and implement it using Python. Analyze the best case, worst case, and average-case performance of the running time of your algorithm. (20 points)