

## HOMEWORK-2

1)

The Legendre Polynomials can be calculated by means of the formulas

$$P_0(x) = 1 \text{ and } P_1(x) = x ,$$

$$P_n(x) = \left[ \left( \frac{2n-1}{n} \right) \right] x P_{n-1}(x) - \left[ \left( \frac{n-1}{n} \right) \right] P_{n-2}(x)$$

Where  $n=2,3,4,\dots$  and  $x$  is any floating number between -1 and 1. (Note that Legendre Polynomials are floating-point quantities.)

- a) Evaluate the first 10 terms ( $n=0,1,\dots,9$ ) of polynomials and store them in an array . Let  $x$  be a input parameter. Do not use the  $x$  value given in the input text file. The array should be like  $\{1,x,P_2(x),\dots,P_9(x)\}$ .
- b) Determine the sum of first 10 terms ( $n=0,1,\dots,9$ ) of the polynomials for the given  $x$  value in input textfile and print it on the screen.
- c) The asymptotic expansion of Legendre Polynomials for large numbers of  $n$  is given as,

$$P_n(x) = \sqrt{\frac{2}{\pi n \sin(\arccos(x))}} \left\{ \cos \left[ (n+0.5) \arccos(x) - \frac{\pi}{4} \right] \right\}$$

- i) Calculate  $P_n(x)$  for  $n=50$  and compare it with the asymptotic expansion. Print both values on the screen.
  - ii) Evaluate the error between them. Print it on the screen
  - iii) Find the appropriate  $n$  value that makes the absolute error is less then  $10^{-4}$ . Print the appropriate  $n$  value on the screen.
- d) Let  $\vec{r}=a\hat{i}+b\hat{j}+c\hat{k}$  and  $\vec{r}'=x\hat{i}+y\hat{j}+z\hat{k}$  two vectors in cartesian coordinates. And the inverse distance  $\left( \frac{1}{|\vec{r}-\vec{r}'|} \right)$  between vectors can be calculated for  $|\vec{r}| > |\vec{r}'|$ . Note that  $\theta$  is the angle between the vectors.

$$\frac{1}{|\vec{r}-\vec{r}'|} = \sum_{n=0}^{\infty} \frac{|\vec{r}'|^n}{|\vec{r}|^{n+1}} P_n(\cos \theta)$$

- i) Evaluate the angle  $\theta$  and  $\cos(\theta)$  and print it on the screen.
- ii) Calculate the  $\frac{1}{|\vec{r}-\vec{r}'|}$  and print on the screen.(Check for  $|\vec{r}| > |\vec{r}'|$ ).
- iii) Then, evaluate the series sum for an appropriate  $n$  value that makes the absolute error is less then  $10^{-4}$ . Print all the results on the screen.

**Note: You are allowed to use math.h library. Do not use pointer !!! Your code should be properly commented. Uncommented code will get partial credit. You**