EVAN SVENDSEN

Software Developer
Calgary, AB, Canada

(604) 356 — 3837
https://ess4654.github.io/Evan—Svendsen/
evan.svendsen.1997@gmail.com

Evan Svendsen, a multifaceted software developer, combines a decade of programming expertise with a strong background in web, game, and mobile development. As a Unity 3D specialist, Evan adeptly builds, tests, and publishes immersive games, while his full stack web development skills, including React JS and Bootstrap, enable him to create stunning, user-friendly websites. Proficient in both Android and iOS mobile development, Evan consistently delivers high-quality results across diverse projects. His commitment to continuous learning and exceptional soft skills, such as communication and leadership, make Evan an invaluable asset to companies ranging from startups to industry leaders.

CERTIFICATES & CREDENTIALS

📒 Azure AI Fundamentals | December 2022
📒 Certified C# Developer | November 2022

TECHNICAL PROFICIENCIES

💻 **Languages:**   C#, C++, C, Java, Python, Haxe, BASIC
☁️ **Cloud:**   Azure
🌐 **Website Dev:**   HTML, CSS, JavaScript, React JS, Typescript, PHP
📱 **Mobile Dev:**   Android & iOS, Xamarin
🗄️ **Database:**   REST API, SQL, Amazon AWS, MySQL, Redis, Postgres, Firebase
🎮 **Game Dev:**   Unity 3D, Unreal Engine, Stencyl, Game Maker
🖥️ **OS:**   Windows, Mac OSX, Linux
🌟 **Soft Skills:**   Communication, Leadership, Creative Thinking

WORK EXPERIENCE

Freelance Unity Developer | February 2019 - Current | Remote

- **Freelance Software Developer**
  - Led and managed teams developing independent Unity games.
  - Utilized Unity Engine for bug fixing and feature implementation in 2D and 3D games.
  - Engaged in prototyping and early game design concept work.
  - Delivered software solutions for diverse clients as a freelance developer.
  - Coordinated remote meetings, schedules, and task completion effectively.

Cloud Parc Inc | May 2018 - February 2019 | Vancouver, BC

- **Full Stack Engineer**
  - Collaborated on a smart parking start-up focused on developing automated parking and ticketing solutions for urban environments.
  - Enhanced and maintained front-end and back-end components utilizing the CodeIgniter web application framework for a seamless user experience.
  - Managed and optimized a PostgreSQL database hosted on Amazon AWS Cloud Services for efficient data storage and retrieval.
  - Strengthened web application security by implementing a token system for AJAX requests, enhancing overall system integrity.

Zazzu | February 2016 - March 2018 | Lethbridge, AB

- **Lead Software Engineer**
    - IoT company focused on decentralized data security and mesh networking technology.
    - Developed a web-based cloud storage app akin to Google Drive.
    - Designed and built a utility app using Xamarin.Forms with C# and .NET.

Lethbridge College | May 2016 - August 2016 | Lethbridge, AB

- **Website Support Technician**
    - Contributed to UI/UX design during the transition to a newly redesigned college website.
    - Gained CMS experience with Drupal 8 for updates and maintenance.
    - Improved SEO by identifying and resolving broken links using link checkers.

EDUCATION

University of Lethbridge | September 2015 - May 2018

Studied Computer Science, Physics and Math.

Member of the competetive programming association.