

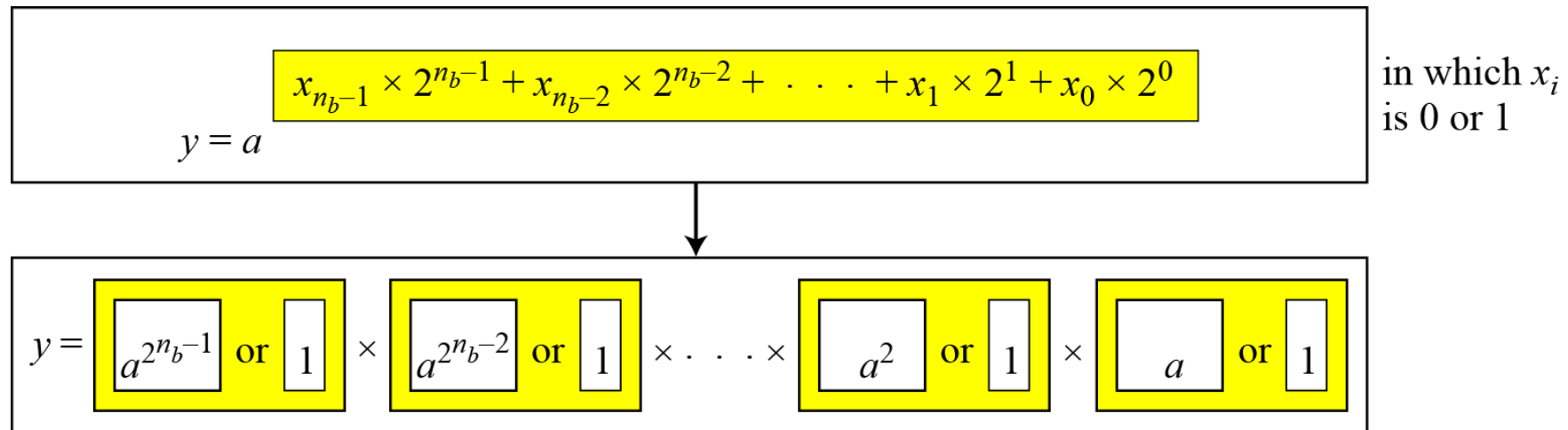
EXPONENTIATION

Exponentiation: $y = a^x$ \rightarrow **Logarithm:** $x = \log_a y$

9.6.1 Exponentiation

Fast Exponentiation

Figure 9.6 *The idea behind the square-and-multiply method*



Example:

$$y = a^9 = a^{1001_2} = a^8 \times 1 \times 1 \times a$$



9.6.1 Continued

Algorithm 9.7 *Pseudocode for square-and-multiply algorithm*

Square_and_Multiply (a, x, n)

```
{
   $y \leftarrow 1$ 
  for ( $i \leftarrow 0$  to  $n_b - 1$ )           //  $n_b$  is the number of bits in  $x$ 
  {
    if ( $x_i = 1$ )   $y \leftarrow a \times y \bmod n$   // multiply only if the bit is 1

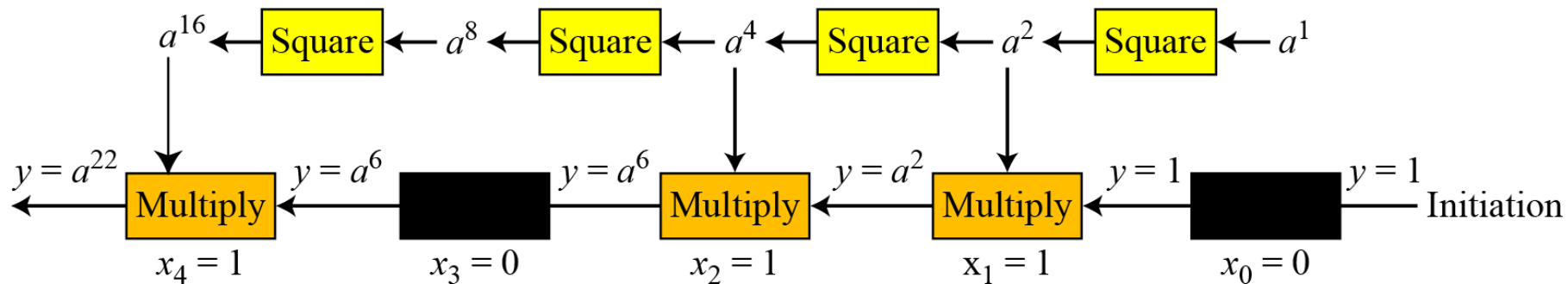
     $a \leftarrow a^2 \bmod n$                 // squaring is not needed in the last iteration
  }
  return  $y$ 
}
```

9.6.1 Continued

Example 9.45

Figure 9.7 shows the process for calculating $y = a^x$ using the Algorithm 9.7 (for simplicity, the modulus is not shown). In this case, $x = 22 = (10110)_2$ in binary. The exponent has five bits.

Figure 9.7 *Demonstration of calculation of a^{22} using square-and-multiply method*



9.6.1 Continued

Table 9.3 Calculation of $17^{22} \bmod 21$

i	x_i	Multiplication (Initialization: $y = 1$)	Squaring (Initialization: $a = 17$)
0	0	\rightarrow	$a = 17^2 \bmod 21 = 16$
1	1	$y = 1 \times 16 \bmod 21 = 16 \rightarrow$	$a = 16^2 \bmod 21 = 4$
2	1	$y = 16 \times 4 \bmod 21 = 1 \rightarrow$	$a = 4^2 \bmod 21 = 16$
3	0	\rightarrow	$a = 16^2 \bmod 21 = 4$
4	1	$y = 1 \times 4 \bmod 21 = 4 \rightarrow$	

Note

The bit-operation complexity of the fast exponential algorithm is polynomial.