



Programming in c++

Lecture_3

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Flow of Control

Flow of Control

- ▶ Flow of control
 - ▶ The order in which statements are executed
- ▶ Branch
 - ▶ Program choose between two alternatives

Branch Example

- ▶ To calculate hourly wages there are two choices
 - ▶ Regular time (up to 40 hours)
 - ▶ $\text{gross_pay} = \text{rate} * \text{hours};$
 - ▶ Overtime (over 40 hours)
 - ▶ $\text{gross_pay} = \text{rate} * 40 + 1.5 * \text{rate} * (\text{hours} - 40);$
- ▶ The program must choose which of these expressions to use

Designing the Branch

- Decide if ($\text{hours} > 40$) is true
 - If it is true, then use
$$\text{gross_pay} = \text{rate} * 40 + 1.5 * \text{rate} * (\text{hours} - 40);$$
 - If it is not true, then use
$$\text{gross_pay} = \text{rate} * \text{hours};$$

Implementing the Branch

- if-else statement is used in C++ to perform a branch

```
► if (hours > 40)
    gross_pay = rate * 40 + 1.5 * rate * (hours - 40);
else
    gross_pay = rate * hours;
```

Boolean Expressions

- ▶ Boolean expressions are expressions that are either true or false
- ▶ **comparison operators** such as '**>**' (greater than) are used to compare variables and/or numbers
 - ▶ **(hours > 40)** Including the parentheses, is the boolean expression from the wages example
 - ▶ A few of the comparison operators that use two symbols (**No spaces allowed between the symbols!**)
 - ▶ **>=** greater than or equal to
 - ▶ **!=** not equal or inequality
 - ▶ **= =** equal or equivalent

if-else Flow Control (1)

- ***if (boolean expression)
true statement***
- else
false statement***
- When the boolean expression is true
 - Only the true statement is executed
- When the boolean expression is false
 - Only the false statement is executed

if-else Flow Control (2)

```
► if (boolean expression)
    {
        true statements
    }
    else
    {
        false statements
    }
```

- When the boolean expression is true
 - Only the true statements enclosed in {} are executed
- When the boolean expression is false
 - Only the false statements enclosed in {} are executed

AND

- ▶ Boolean expressions can be combined into more complex expressions with
 - ▶ `&&` -- The AND operator
 - ▶ True if both expressions are true
- ▶ Syntax: `(Comparison_1) && (Comparison_2)`
- ▶ Example: `if ((2 < x) && (x < 7))`
 - ▶ True only if `x` is between 2 and 7
 - ▶ Inside parentheses are optional but enhance meaning

OR

- ▶ `| |` -- The OR operator (no space!)
 - ▶ True if either or both expressions are true
- ▶ Syntax: `(Comparison_1) | | (Comparison_2)`
- ▶ Example: `if ((x == 1) | | (x == y))`
 - ▶ True if x contains 1
 - ▶ True if x contains the same value as y
 - ▶ True if both comparisons are true

NOT

- $!$ -- negates any boolean expression
- $!(x < y)$
 - True if x is NOT less than y
- $!(x == y)$
 - True if x is NOT equal to y
- $!$ Operator can make expressions difficult to understand...use only when appropriate

Inequalities

- Be careful translating inequalities to C++
- if $x < y < z$ translates as

`if ((x < y) && (y < z))`

NOT

`if (x < y < z)`

If Statements

- ▶ if to specify a block of code to be executed, if a specified condition is true

Syntax

```
if (condition) {  
    // block of code to be executed if the condition is true  
}
```

The else Statement

Syntax

```
if (condition) {  
    // block of code to be executed if the condition is true  
} else {  
    // block of code to be executed if the condition is false  
}
```

Compound Statements

- ▶ A compound statement is more than one statement enclosed in {}
- ▶ Branches of if-else statements often need to execute more than one statement

▶ Example:

```
if (boolean expression)
{
    true statements
}
else
{
    false statements
}
```

Write a c++ program to check the number negative or positive?

The screenshot shows the Code::Blocks IDE interface. On the left, the project workspace titled 'sara' is visible, containing a 'Sources' folder with a file named 'main.cpp'. The main window displays the code for 'main.cpp'.

```
main.cpp ^  
Projects Symbols Files ▾  
Workspace  
sara  
Sources  
main.cpp  
1 #include <iostream>  
2  
3 using namespace std;  
4  
5 int main()  
6 {  
7     int num;  
8     cout<<"enter the number";  
9     cin>>num;  
10    if(num>0){  
11        cout<<"the number is positive";  
12    }  
13    else{  
14        cout<<"the number is negative";  
15    }  
16}  
17 return 0;  
18  
19
```

The output window on the right shows the execution results:

```
E:\sarah\codeblock_proj\sara\bin\Debug\sara.exe  
enter the number -20  
the number is negative  
Process returned 0 (0x0) execution time : 3.553 s  
Press any key to continue.
```



Write a program to calculate hourly wages?

There are two choices

- Regular time (up to 40 hours)

```
gross_pay = rate * hours;
```

- Overtime (over 40 hours)

```
gross_pay = rate * 40 + 1.5 * rate * (hours - 40);
```

X

```
#include <iostream>

using namespace std;

int main()
{
    int hours,rate;
    double gross_pay;
    cout<<"Enter number of hours and rate";
    cin>>hours>>rate;
    if(hours>40){
        gross_pay = rate * 40 + 1.5 * rate * (hours - 40);
        cout<<"the gross pay is: "<<gross_pay;
    }
    else{

        gross_pay = rate * hours;
        cout<<"the gross pay is: "<<gross_pay;
    }
}
```

E:\sarah\codeblock_proj\eee\bin\Debug\eee.exe

```
Enter number of hours and rate 30 600
the gross pay is: 18000
Process returned 0 (0x0) execution time : 12.353 s
Press any key to continue.
```

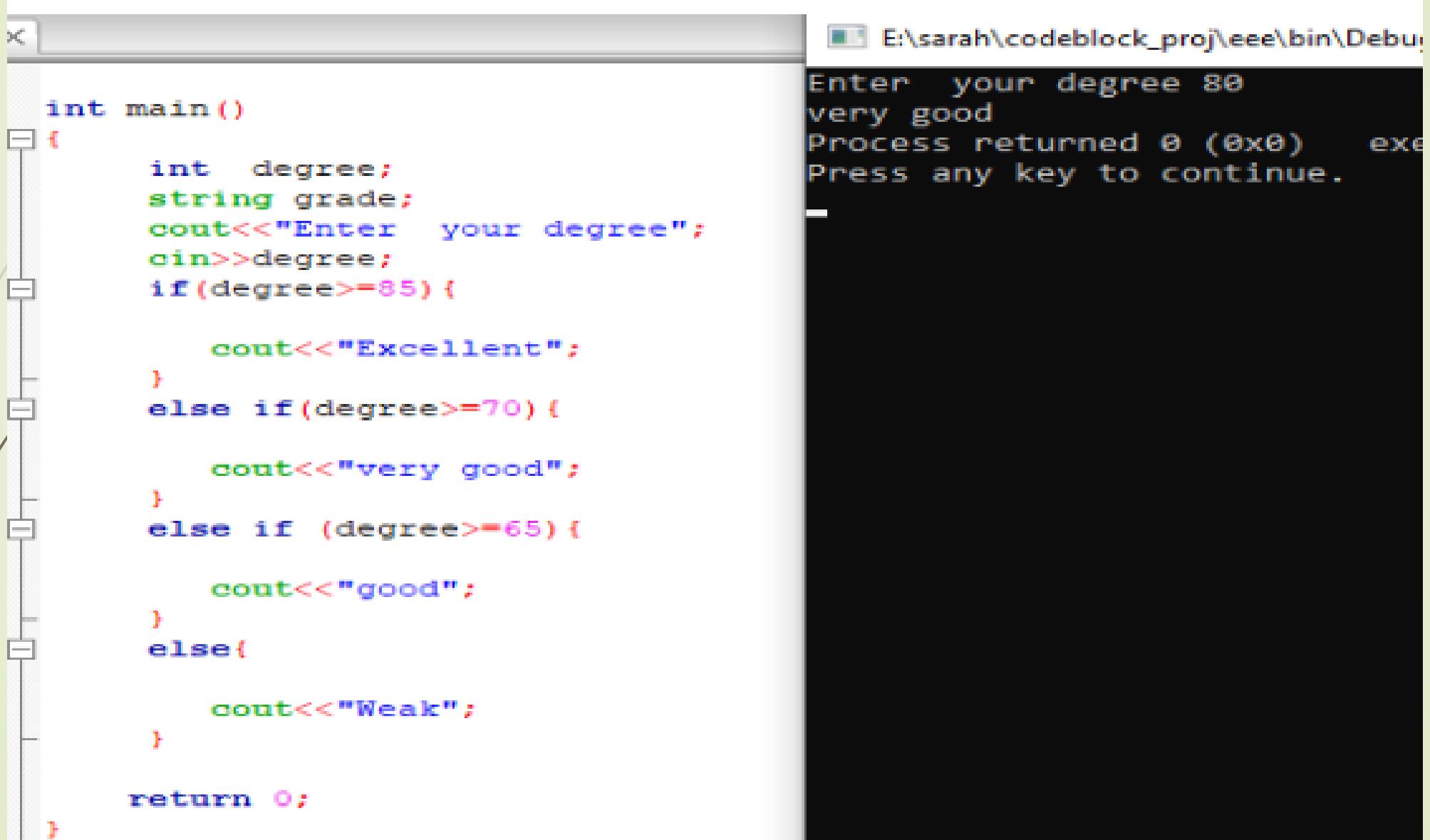
The else if Statement

Use the **else if** statement to specify a new condition if the first condition is **false**

Syntax

```
if (condition1) {  
    // block of code to be executed if condition1 is true  
} else if (condition2) {  
    // block of code to be executed if the condition1 is false and condition2 is true  
} else {  
    // block of code to be executed if the condition1 is false and condition2 is false  
}
```

Write a program to Calculates students' grades?



```
E:\sarah\codeblock_proj\eee\bin\Debug> Enter your degree 80
very good
Process returned 0 (0x0)   exePress any key to continue.
```

```
int main()
{
    int degree;
    string grade;
    cout<<"Enter your degree";
    cin>>degree;
    if(degree>=85) {

        cout<<"Excellent";
    }
    else if(degree>=70) {

        cout<<"very good";
    }
    else if (degree>=65) {

        cout<<"good";
    }
    else{

        cout<<"Weak";
    }

    return 0;
}
```



C++ program to find if an integer is positive, negative or zero using nested if statements

Output

```
Enter an integer: 35
The number is positive.
This line is always printed.
```

```
int main() {
    int num;
    cout << "Enter an integer: ";
    cin >> num;

    // outer if condition
    if (num != 0) {
        // inner if condition
        if (num > 0) {
            cout << "The number is positive." << endl;
        }
        // inner else condition
        else {
            cout << "The number is negative." << endl;
        }
    }
    // outer else condition
    else {
        cout << "The number is 0 and it is neither positive nor negative." << endl;
    }

    cout << "This line is always printed." << endl;

    return 0;
}
```

Nested if-else

```
if(condition1)
{
    // Code to be executed
    if(condition2)
    {
        // Code to be executed
    }
    else
    {
        // Code to be executed
    }
}
else
{
    // code to be executed
}
```



```
#include <iostream>
using namespace std;

int main() {

    int num;

    cout << "Enter an integer: ";
    cin >> num;

    // outer if condition
    if (num != 0) {

        // inner if condition
        if (num > 0) {
            cout << "The number is positive." << endl;
        }
        // inner else condition
        else {
            cout << "The number is negative." << endl;
        }
    }
    // outer else condition
    else {
        cout << "The number is 0 and it is neither positive nor negative." << endl;
    }
}
```

Another example

```
int main() {  
    int marks;  
    cout << "Enter your marks: ";  
    cin >> marks;  
  
    if (marks >= 50) {  
        cout << "You passed!" << endl;  
  
        if (marks >= 90) {  
            cout << "Excellent performance!" << endl;  
        }  
        else if (marks >= 75) {  
            cout << "Very good!" << endl;  
        }  
        else {  
            cout << "Good job, keep improving!" << endl;  
        }  
    }  
    else {  
        cout << "You failed. Try again!" << endl;  
    }  
  
    return 0;  
}
```



C++ Switch Statements

Use the `switch` statement to select one of many code blocks to be executed.

Syntax

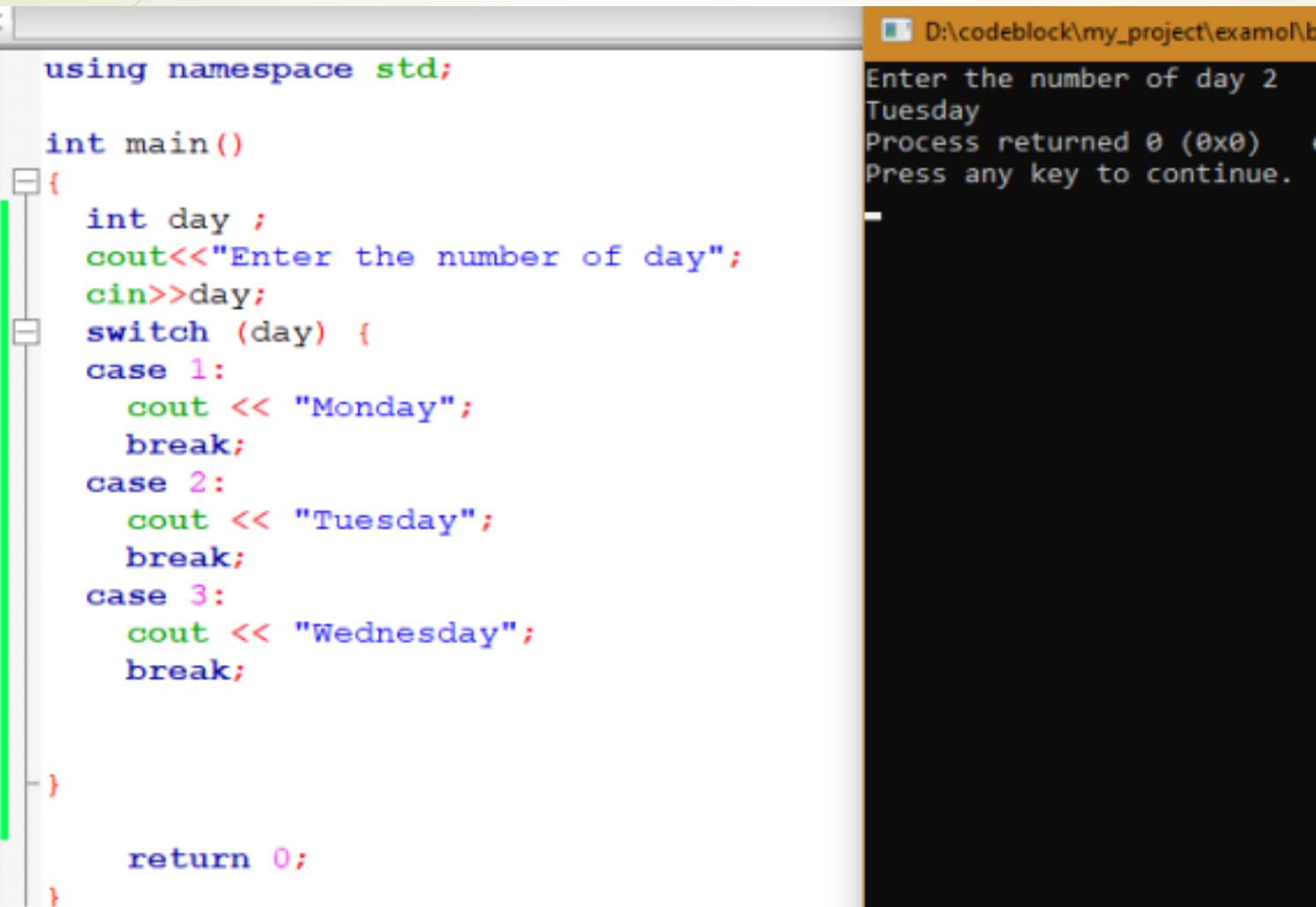
```
switch(expression) {  
    case x:  
        // code block  
        break;  
    case y:  
        // code block  
        break;  
    default:  
        // code block  
}
```



This is how it works:

- The `switch` expression is evaluated once
- The value of the expression is compared with the values of each `case`
- If there is a match, the associated block of code is executed
- The `break` and `default` keywords are optional, and will be described later in this chapter

Example_1



The image shows a screenshot of the Code::Blocks IDE. On the left, the code editor displays a C++ program. On the right, the terminal window shows the execution of the program.

```
using namespace std;

int main()
{
    int day ;
    cout<<"Enter the number of day";
    cin>>day;
    switch (day) {
    case 1:
        cout << "Monday";
        break;
    case 2:
        cout << "Tuesday";
        break;
    case 3:
        cout << "Wednesday";
        break;
    }
    return 0;
}
```

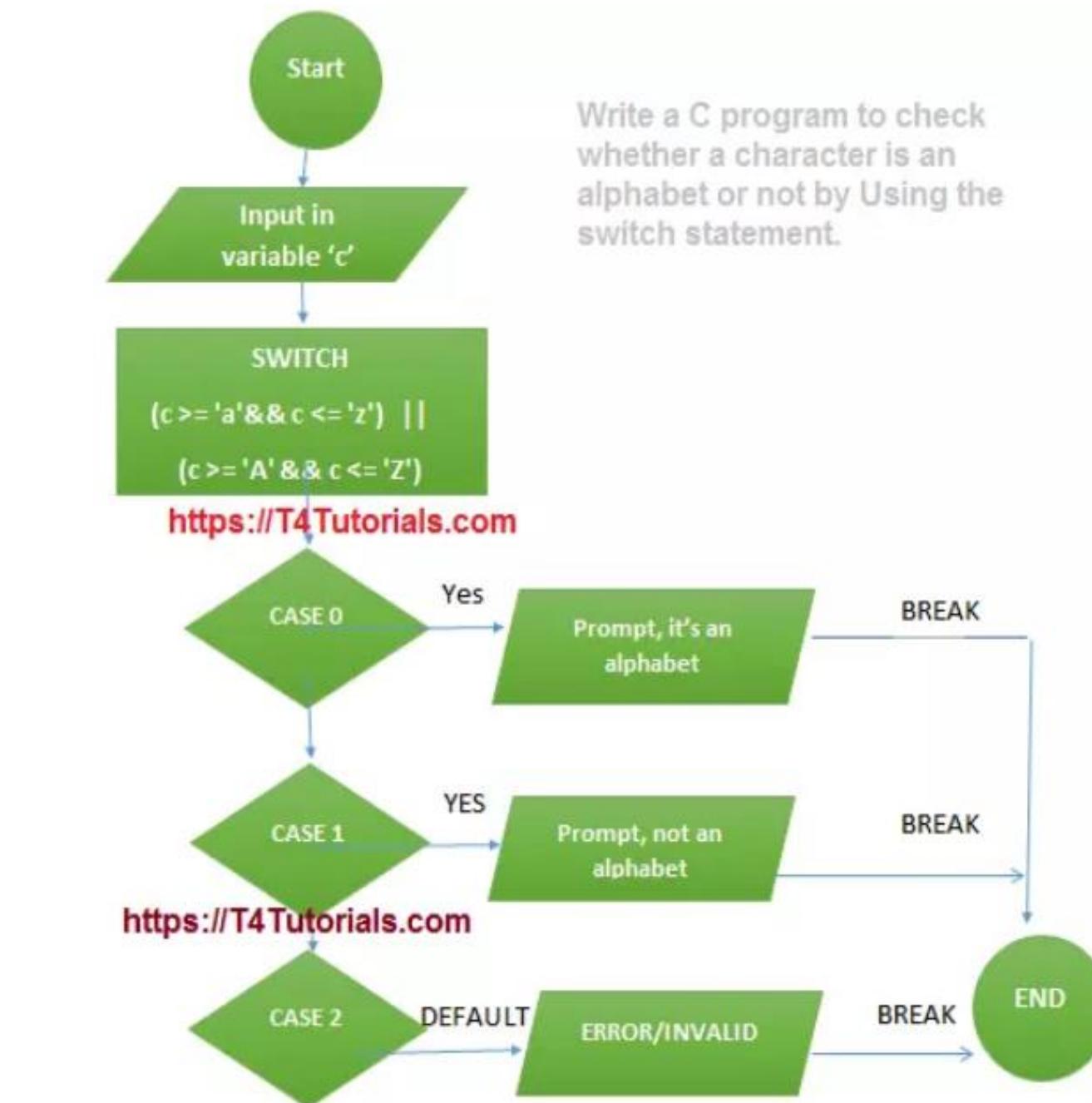
The terminal window title is D:\codeblock\my_project\exam01\b. It displays the following text:

```
D:\codeblock\my_project\exam01\b
Enter the number of day 2
Tuesday
Process returned 0 (0x0)   e
Press any key to continue.
```

Example_2:

C program to check whether a character is an alphabet or not

Write a C program to check whether a character is an alphabet or not by Using the switch statement.



X

```
#include <iostream>
using namespace std;

int main() {
    char c;
    cout << "Enter a character?" << endl;
    cin >> c;
    switch((c >= 'a' && c <= 'z') || (c >= 'A' && c <= 'Z'))
    {
        case 0:
            cout << c << " is not an Alphabet." << endl;
            break;
        case 1:
            cout << c << " is an Alphabet." << endl;
            break;
        default:
            cout << "Invalid input " << endl;
    }
    return 0;
}
```

D:\app\dody\bin\Debug\dody.exe

Enter a character?
r
r is an Alphabet.

Process returned 0 (0x0) exec
Press any key to continue.

Example: Create a Calculator using the switch Statement

Output 1

```
Enter an operator (+, -, *, /): +
Enter two numbers:
2.3
4.5
2.3 + 4.5 = 6.8
```

```
int main() {
    char oper;
    float num1, num2;
    cout << "Enter an operator (+, -, *, /): ";
    cin >> oper;
    cout << "Enter two numbers: " << endl;
    cin >> num1 >> num2;

    switch (oper) {
        case '+':
            cout << num1 << " + " << num2 << " = " << num1 + num2;
            break;
        case '-':
            cout << num1 << " - " << num2 << " = " << num1 - num2;
            break;
        case '*':
            cout << num1 << " * " << num2 << " = " << num1 * num2;
            break;
        case '/':
            cout << num1 << " / " << num2 << " = " << num1 / num2;
            break;
        default:
            // operator is doesn't match any case constant (+, -, *, /)
            cout << "Error! The operator is not correct";
            break;
    }

    return 0;
}
```

Ternary operator

- ▶ The **ternary operator** is a **short form of the if...else statement**. It is called *ternary* because it takes **three operands**.

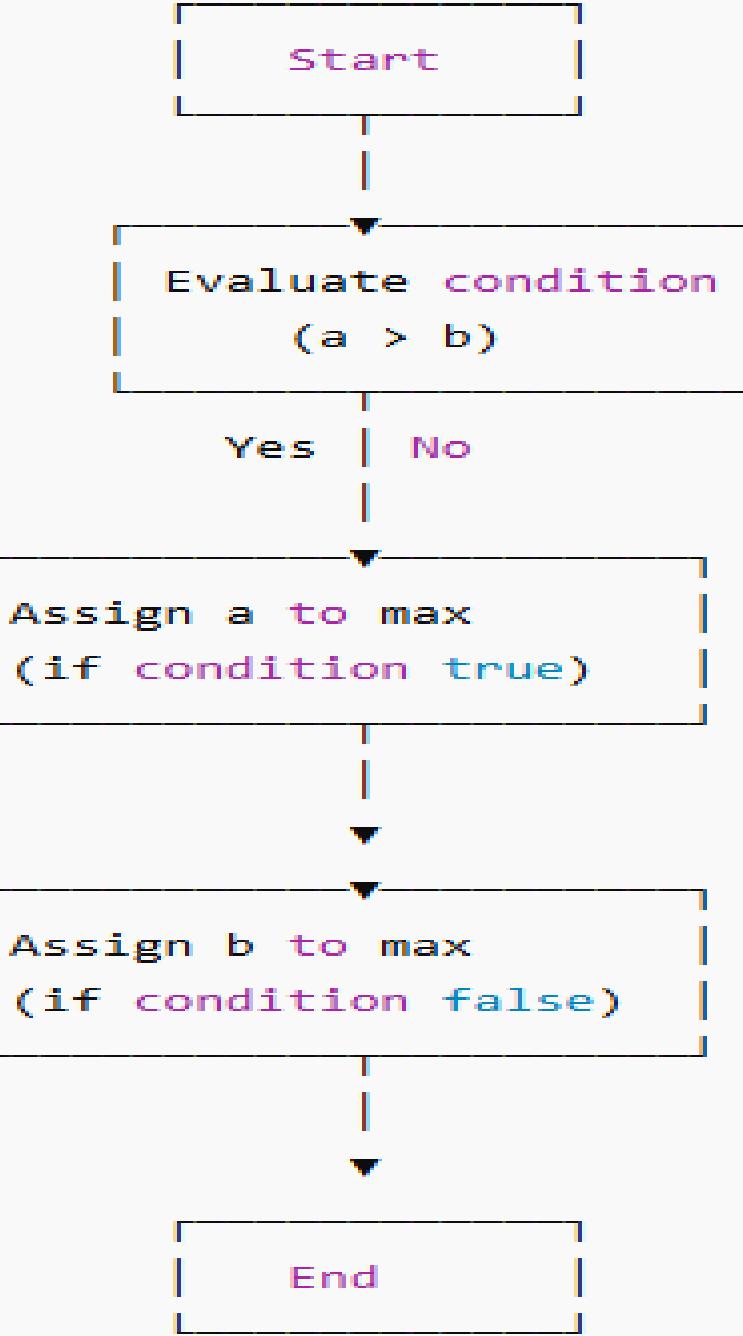
Syntax

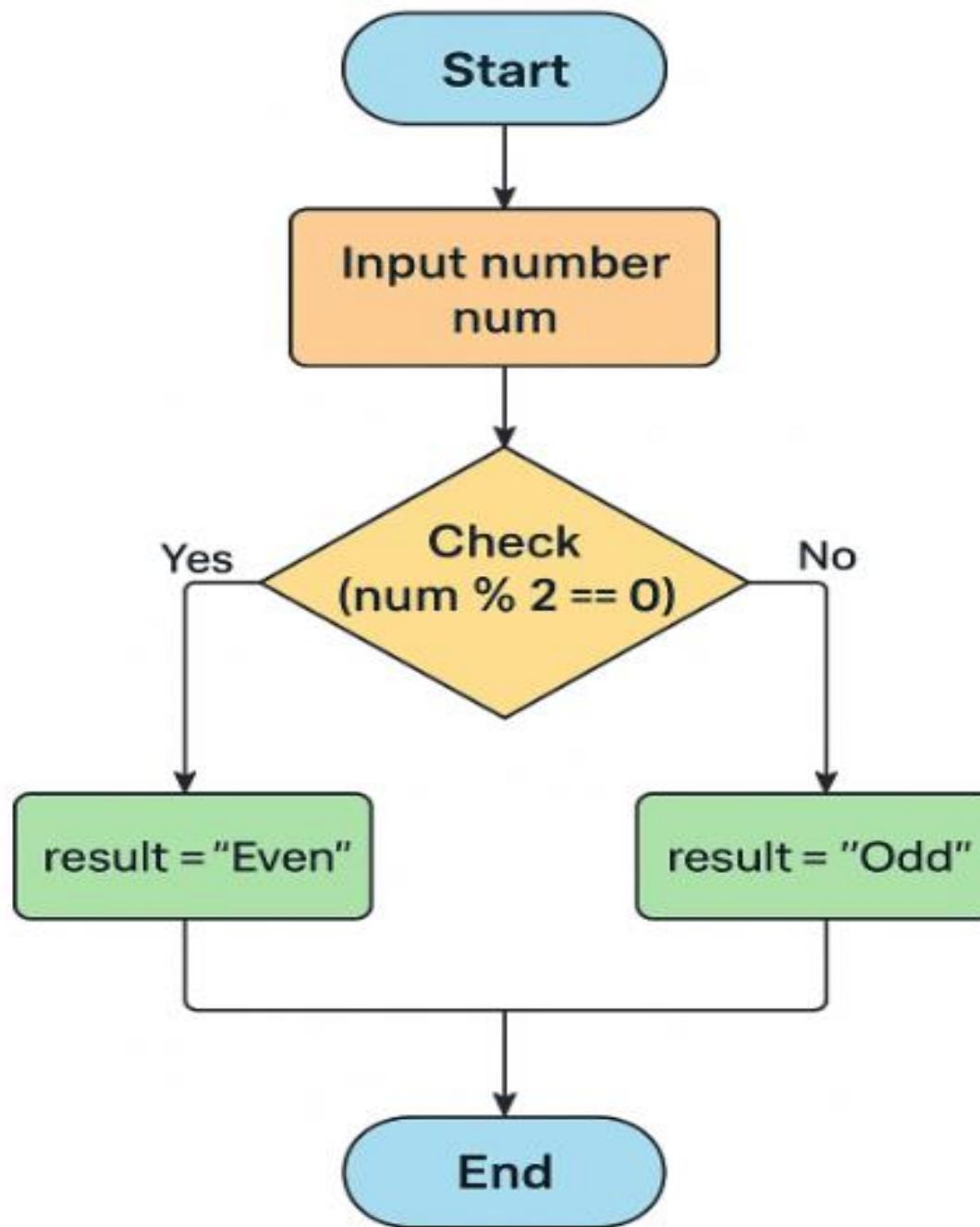
cpp

```
condition ? expression_if_true : expression_if_false;
```

- **condition** → an expression that evaluates to `true` or `false`
- **expression_if_true** → executed if the condition is true
- **expression_if_false** → executed if the condition is false

A Flowchart (Step-by-Step Visual)





```
#include <iostream>
using namespace std;

int main() {
    int a = 10, b = 20;
    int max;

    // Using ternary operator
    max = (a > b) ? a : b;

    cout << "The greater number is: " << max << endl;
    return 0;
}
```



Explanation

Step	Expression	Result
1	$(a > b) \rightarrow (10 > 20)$	false
2	Since condition is false \rightarrow execute expression_if_false (b)	max = 20
3	Output	"The greater number is: 20"

Ternary Operator vs If-Else Statements

Feature	Ternary Operator	If-Else Statement
Readability	Concise and compact for simple conditions	Clearer for complex conditions
Complexity	Difficult to use for nested conditions	Handles multiple conditions better
Use Case	Simple, one-line conditional assignments	Decision-making logic with multiple steps

Exercises

- ▶ Write an if-else statement that outputs the word High if the value of the variable score is greater than 100 and Low if the value of score is at most 100? The variables are of type int.
- ▶ Write an if-else statement that outputs the word Warning provided that either the value of the variable temperature is greater than or equal to 100, or the of the variable pressure is greater than or equal to 200, or both. Otherwise, the if else statement outputs the word OK. The variables are of type int.

References

- ▶ <https://www.programiz.com/cpp-programming/switch-case>
- ▶ https://www.w3schools.com/cpp/cpp_conditions.asp
- ▶ <https://www.geeksforgeeks.org/cpp/cpp-ternary-or-conditional-operator/>