Theory of Automata

Shakir Ullah Shah

Lecture 3

- Union, intersection and difference --same as on sets,
- Let $\Sigma = \{a,b\}$
- {a,ba,ab} ∩ {Λ, a, aa, aaa,...}=?

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 - {a,ba,ab} ∩ {Λ, a, aa, aaa,...}={a}
 - Complement: Let L={Λ, a,aa,aaa,...}
 - \overline{L} ={w: w includes all b's}
 - Reverse: Let L={a,ba, abc}
 - L^R ={a,ab,cba}

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 (ii) -x (provided that x does not already start with a minus sign)
- Rule 3: If x and y are in AE, then so are
 (i) x + y (if the first symbol in y is not + or -)
 (ii) x y (if the first symbol in y is not + or -)
 (iii) x * y
 (iv) x / y
 (v) x ** y (our notation for exponentiation)

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- Is 7 * (9 3)/4 OK? Yes, and so on.

Defining Languages by Another New Method Regular Expression (RE)

Recursive definition of Regular

- Step I: Every letter of Σ including
 Λ is a regular expression.
- Step 2: If R1 and R2 are regular expressions then
 - 1. (R1)
 - 2. R1 R2
 - 3. R1 + R2 and
 - 4. R1*
- are also regular expressions.
- Step 3: Nothing else is a regular

• a*={∧,a,aa,aaa,aaaa,...}

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- $a^* = \{ \Lambda, a, aa, aaa, aaaa, ... \} = a^0, a^1, a^2, a^3,$
- $a^+ = \{a,aa,aaa,aaaa,...\} = a^1,a^2,a^3,...$
- b⁺={b,bb,bbb,bbb,...}
- L = {a, ab, abb, abbb, abbbb, ...}

a*={\(\lambda\),aa,aaa,aaaa,...\\}=a^0,a^1,a^2,a^3,...\
a*={\(\lambda\),aa,aaa,aaaa,...\\}=a^1,a^2,a^3,...\
b*={\(\lambda\),bbbb,bbbb,...\\}
L = {\(\lambda\),abbb, abbbb, abbbb, ...\\}

L = language (ab*)

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- a*={∧,a,aa,aaa,aaaa,...} =a⁰,a¹,a²,a³,
 ...
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- b⁺={b,bb,bbb,bbb,...}
- L = {a, ab, abb, abbb, abbbb, ...}
- L = language (ab*)
- L is the language in which the words are the concatenation of an initial a with some or no b's.

- We can apply the Kleene star to the whole string ab if we want:

 (ab)* = Λ or ab or abab or ababab...
- Observe that

```
(ab)^* ? a^*b^*
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 (ab)* = Λ or ab or abab or ababab...
- Observe that

 (ab)* ≠ a*b*
- because the language defined by the expression on the left contains the word abab, whereas the language defined by the expression on the

a*+ b*? (a+b)*

• $a^* + b^* \neq (a+b)^*$

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- Here a*+b* does not generate any string of concatenation of a and b, while (a+b)* generates such strings.
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- Here a*+b* does not generate any string of concatenation of a and b, while (a+b)* generates such strings.
- (a + b*)* = (a + b)*
 since the internal * adds nothing to the language.

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- Care should be taken so as not to confuse this notation with the notation + (as an exponent).

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- $\{a,b\}*=(a+b)*$
- $\{ac,c\} = (a + \Lambda).c$
- $\{\Lambda, a, b, ab\} =$

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- $\{a,b\}^* = (a+b)^*$
- $\{ac,c\} = (a + \Lambda).c$
- $\{\Lambda,a,b,ab\}=(a+\Lambda)(b+\Lambda)$

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- (a+b)*: all strings including null
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• a(a+b)*:

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- language L, of odd length
- a language may be expressed by more than one regular expressions, while given a regular expression there exist a unique language generated by

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- starting with double a and ending in double b
- aa(a+b)*bb
- starting and ending with same letter
- a(a+b)*a + b(a+b)*b
- starting and ending with different letter
- a(a+b)*b+b(a+b)*a
- ending with aa or bb

Consider the regular expression
 E = [aa + bb + (ab + ba)(aa + bb)*(ab + ba)]*

- Consider the regular expression
 E = [aa + bb + (ab + ba)(aa + bb)*(ab + ba)]*
- This expression represents all the words that are made up of syllables of three types:

```
type<sub>1</sub> = aa

type<sub>2</sub> = bb

type<sub>3</sub> = (ab + ba)(aa + bb)*(ab

+ ba)
```

Algorithms for EVEN-EVEN

- We want to determine whether a long string of a's and b's has the property that the number of a's is even and the number of b's is even.
- Algorithm 1: Keep two binary flags, the a-flag and the b-flag. Every time an a is read, the a-flag is reversed (0 to 1, or 1 to 0); and every time a b is read, the b-flag is reversed. We start both flags at 0 and check to be sure they are both 0 at the end.

Algorithms for EVEN-EVEN

- If the input string is (aa)(ab)(bb)(ba)(ab)(bb)(bb)(ab) (ab)(bb)(ba)(aa) then, by Algorithm 2, the type₃-flag is reversed 6 times and ends at 0.
- We give this language the name EVEN-EV EN. so, EVEN-EV EN = $\{\Lambda,$ aa, bb, aaaa, aabb, abab, abba, baab, baba, bbaa, bbbb, aaaaaa,

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• If $r_1 = (aa + bb)$ and $r_2 = (a + b)$ then 1. $r_1 + r_2 = (aa + bb) + (a + b)$ 2. $r_1 r_2 = (aa + bb) (a + b)$ = (aaa + aab + bba + bbb) 3. $(r_1)^* = (aa + bb)^*$