FLUENCYFORGE

Formerly Triolingo
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CONTENTS

- o Project Overview
- o Sprint Backlog
- o Website Demo
- o Sprint 3

PROJECT OVERVIEW

Reminder of what we're doing

PROJECT OVERVIEW

- o Language learning app for non-beginners
- o Standard unit structure
- o Practice forming your own thoughts/ideas
- o Specialized scenarios

SPRINT BACKLOG

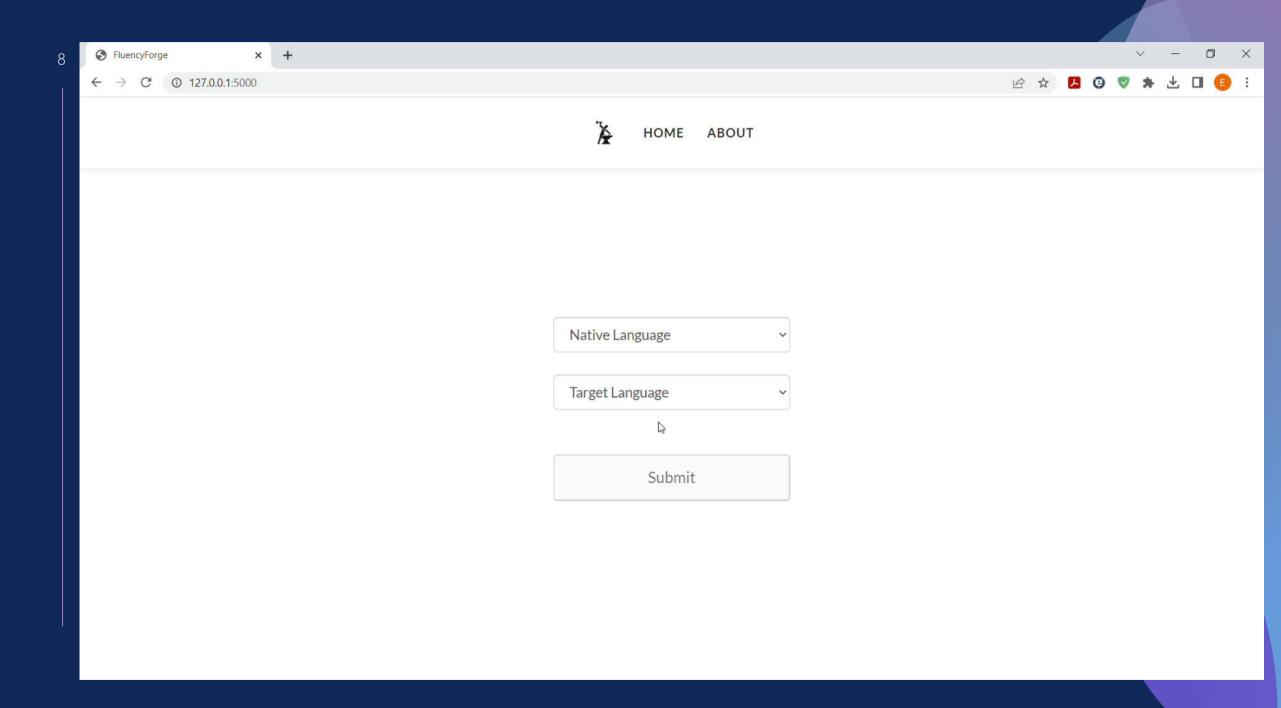
Accomplishments and challenges

SPRINT BACKLOG

- Accomplishments
 - Completed and polished website framework
 - Added robust chat framework
 - Began populating unit content
- Challenges
 - Dealing with bad python chatbots
 - Bootstrap tooltips. I hate them

WEBSITE DEMO

Work to date



CONVERSATIONS

What's changed?

CONVERSATIONS

Time/Space

- Training/updating the model requires over an hour
- The training file is significantly larger than GitHub allows

Performance

- o Simply not good
- Would not benefit someone trying to learn a new language
- We are not natural languageML experts
- Specialized scenarios are hard to accomplish

Solution

- o Our savior, ChatGPT
- o Can prompt to fit scenarios
- o Handles grading fairly well

SPRINT 3

Features we aim to implement

SPRINT 3

- o Set up GPT 3.5 API and integrate
- o More unit content
- o Polish up website

THANK YOU

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