

Designing RESTful APIs

<https://github.com/essentialprogramming/undertow-spring-swagger>

Outline

- Introduction to HTTP
- Representational State Transfer (REST)
- Examples of RESTful APIs
- Designing an API

Introduction to HTTP

Internet vs. World Wide Web

What is the difference between Internet and World Wide Web?

Internet is the network of computers.

World Wide Web is an application on top of internet.
(Like many others including email, ftp, telnet, ssh etc.)

World Wide Web is the killer app of the internet.

It revolutioned the internet.

World Wide Web - Key Concepts

- Uniform Resource Locator (URL)
- Hyper Text Markup Language (HTML)
- Hyper Text Transfer Protocol (HTTP)

Uniform Resource Location

Locate any resource with a single string.

Examples:

<http://www.example.com/path/to/name>

<https://romania.voxxeddays.com/2020/03/01/api-design-strategy-the-ultimate-survival-guide/>

Revolutionary idea!

Hyper Text

Document with references to other documents, which can be accessed immediately.

The term hypertext is coined by
`Ted Nelson`
in 1963.

Very simple idea. Nothing comes closer even after half a century.

Think: how do you manage related word documents?

Hyper Text Transfer Protocol (HTTP)

HTTP is the protocol to transfer hypertext.

Simple text-based protocol.

HTTP - Sample Request

GET /hello?name=web HTTP/1.1

Host: example.com

User-Agent: Mozilla/5.0

Accept: */*

HTTP - Sample Response

HTTP/1.1 200 OK

Server: gunicorn/19.7.1

Date: Thu, 11 May 2017 10:46:00 GMT

Content-Type: text/html; charset=utf-8

Content-Length: 11

Hello, web!

HTTP - Important Parts

- HTTP Methods
 - GET, POST, PUT, DELETE
- Headers
 - Content-Type, Content-length, ...
- Status Codes
 - 200 OK, 404 Not Found

Safe and Idempotent Methods

- Safe - no side effects
 - GET and HEAD
- idempotence - the side-effects of more than one identical requests is the same as for a single request.
 - GET, HEAD, PUT and DELETE

Representational State Transfer (REST)

What is REST?

Architectural principles and constraints for building network-based application software.

Defined by *Roy Fielding* in his PhD dissertation "Architectural Styles and the Design of Network-based Software Architectures"

REST architectural pattern is based around two basic principles:

Resources as URLs: A resource is something like an entity or a noun in modelling lingo. Anything on a web is identified as a resource and each unique resource is identified by a unique URL.

Operations as HTTP methods: REST leverages existing HTTP methods, particularly GET, PUT, POST, and DELETE which map to resource's read, create, modify and removal operations respectively.

Any action performed by a client over HTTP, contains an URL and a HTTP method. The URL represents the resource and the HTTP method represents the action which needs to be performed over the resource.

Constraints in REST

- Give everything its own URI
- Use a Uniform Interface
 - GET, PUT, DELETE, POST
- Use hypermedia
 - Link your resources together
- Avoid session state
- Support Caching
- Communicate Representations
 - Support different MIME Media Types

Practical REST

- Thinking in Resources
 - model your application around resources/topics (nouns) instead of actions (verbs)
- Use HTTP methods and headers for metadata and control data

Practical REST - Resources

BAD

`/show-page?id=5`

`/add-comment?post_id=5`

GOOD

`/pages/5`

`/pages/5/comments`

Practical REST - HTTP Methods

Use HTTP methods for verbs. Common CRUD operations can be mapped to standard HTTP methods.

GET - read

POST - create

PUT - create or update

DELETE - delete

Practical REST - Resources

Golden rules of REST

- „We only need two URLs“
- „Verbs are bad, nouns are good“
- „Plurals are even better“
- „The web is your friend“
- „There is always a root (associations)“
- „There is always a parameter (complex stuff)“

Practical REST - Resources

„There is always a root“

- GET /orders/123/ingredients
- GET /orders/123/ingredients/333
- GET /orders/123/ingredients/milk
- PUT /orders/123/ingredients/milk
- POST /orders/123/ingredients/milk
- DELETE /orders/123/ingredients/milk

Practical REST - HTTP Status Codes

Use HTTP Status codes to indicate success and error cases.

SUCCESS

200 OK - Success

201 Created - New resource is created successfully.

CLIENT ERRORS

400 Bad Request - malformed syntax

401 Unauthorized - authorization required

403 Forbidden - the current user doesn't have permission to access this resource

404 Not Found - requested resource is not found

SERVER ERRORS

500 Internal Error - Oops! something went wrong

501 Not Implemented - Not yet implemented!

Practical REST - HTTP Headers

Sample Request Headers

Accept: application/json

Accept-Language: te, en;q=0.9, kn;q=0.5

Authorization: Basic dGVzdDp0ZXN0

Sample Response Headers

Content-Type: application/json

Content-Language: en

Alternatives to REST

- SOAP
- XML-RPC
- HTTP-RPC (even with JSON)

HTTP RPC

```
$ curl -i https://slack.com/api/api.test
HTTP/1.1 200 OK
Content-Type: application/json; charset=utf-8
...

{"ok":true}
```

Good Examples of RESTful APIs

Github

<https://developers.github.com/>

Stripe

<https://stripe.com/docs/api>

Bad Examples of RESTful APIs

Flickr

<https://www.flickr.com/services/api/>

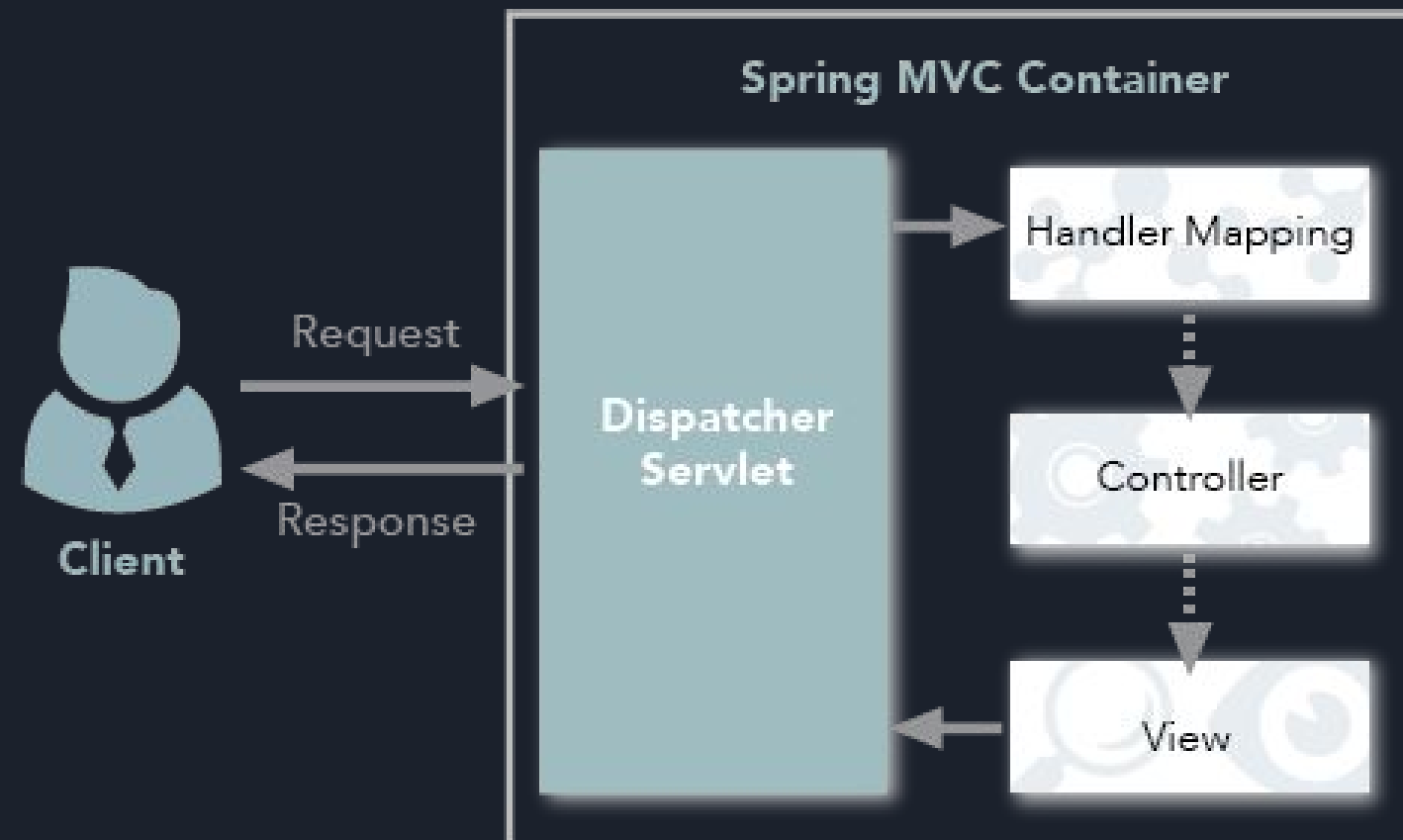
Bitly

<http://dev.bitly.com/links.html>

Spring MVC

Traditional Model View Controller

- The **Model** encapsulates the application data and in general, they will consist of POJO.
- The **View** is responsible for rendering the model data and in general, it generates HTML output that the client's browser can interpret.
- The **Controller** is responsible for processing User Requests and Building Appropriate Model and passes it to the view for rendering.



Controller

- The Controller is the central piece in the Web Tier of the RESTful API
- It receives HTTP requests from the Spring front controller (the DispatcherServlet)
- After completing the requests it sends back the HTTP response
- Annotated with **@RestController** which is a combination of:
 - @Controller
 - @ResponseBody
- In a Spring Boot application it should render (serialize) JSON response;

Routing

- The `@RequestMapping` annotation provides “routing” information based on the URI
- It tells Spring that any HTTP request with the path “/” should be mapped to the home method
- The HTTP method parameter has no default – so if we don’t specify a value, it’s going to map to any HTTP request.
- HTTP Methods variants:
 - `@GetMapping`
 - `@PostMapping`
 - `@PutMapping`
 - `@DeleteMapping`
 - `@PatchMapping`
- At the class level an `@RequestMapping` is more useful for expressing shared mappings.