# Requirements for documenting Kaggle submissions

For the NSS DS6 Kaggle competition, you and your teammates will be testing out different models to predict the winning team in a League of Legends match. Documenting how you prepare your data and train / tune / validate your models enables your team to stay in sync and iterate quickly. The guidelines below will set you on the path to a smooth collaborative process throughout the competition.

# 1. Version your submissions

- For each submission, give the CSV file you upload to Kaggle a unique name and version number
- e.g. "submission\_YYYY-MM-DD\_v01.csv"
- Why: this will enable you and your teammates to refer back to high-performing submissions later in the project (particularly useful for ensemble modeling, but also for general iteration)

# 2. Connect your GitHub commits and Kaggle submissions

- For each submission, there must be a unique GitHub commit hash with the exact version of the notebook that generated the predictions
- e.g. a sample commit message: "notebook for submission\_YYYY-MM-DD\_v01.csv, logistic regression using all predictor variables, macro f1 score 0.8" (see notes on documentation below)
- Why: adding the submission filename into the GitHub commit message will enable you
  and your teammates to quickly find and refer back to your code for specific models
  throughout the project
- NB: do not push data up to GitHub (add your submissions folder to your .gitignore file!); if you need to swap CSVs, use a file sync / share platform for your team

## 3. Document how you generate each submission

- In your team project planning document, add a new section titled "Submissions"
- Use the following outline to keep track of metadata for each submission:

### 1. Submission ID

- e.g. "submission\_YYYY-MM-DD\_v01.csv GH commit XXXXX"
- Why: you need a way to connect the predictions you submitted to Kaggle, the notebook version you pushed to GitHub, and the documentation you are writing in your team project doc

### 2. Model Type

- e.g. "Logistic Regression", "Random Forest"
- Why: you will be testing out many different models throughout the process and will want to compare how they perform

#### 3. Variables

 Why: the variables you choose (and the logic for how you make those choices) may inform variable selection for future models / iterations

# 4. Data Preprocessing

- e.g. "log transformation of x, y, and z variables"
- Why: how you preprocess your data will directly impact the performance of your model

### 5. Hyperparameter Settings

- e.g. "max\_depth = 15", "n\_estimators = 80"
- Why: knowing what hyperparameter settings work well / less well can give you a head start in iterating over your model

#### 6. Model Validation

- e.g. "5-fold cross-validation", "60/20/20 train/test/validation split"
- Why: proper model validation practices ensure you are not overfitting or underfitting the training data, and different techniques may result in different predictions

### 7. Evaluation metric(s) and scores

- e.g. "macro f1 score = 0.8"
- Why: keeping track of what performs well / less well as you go is a good way to measure your progress

#### 8. Additional notes

- e.g. "v6 model modifies v2 by utilizing k-fold cross-validation instead of train/test split, moved kaggle public leaderboard macro f1 score from 0.7 to 0.75"
- Why: sometimes, there will be a distinguishing feature to call out, a
  relationship to another submission that might be useful to learn from, or
  something that you discovered in the process of building the model /
  submission that you will want to record, so make a note to share with your
  team

# 4. Curate your GitHub Repo

At the end of the competition, you and your team will curate your competition GitHub
repo. In addition to merging down and pruning any branches and cleaning up /
documenting your code, you will use the notes you generated throughout the
competition to update the project readme.md file with a clear narrative of the problem
statement, what you did, what worked (well and not-so-well), and what insights you
gained through the process.