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Process Monitor

REVIEW

CODE REVIEW 5

HISTORY

► CppND-System-Monitor/src/linux_parser.cpp 2

► CppND-System-Monitor/src/system.cpp 1

▼ CppND-System-Monitor/src/process.cpp 1

```
1 #include <unistd.h>
2 #include <cctype>
3 #include <sstream>
4 #include <string>
5 #include <vector>
6
7 #include "process.h"
8 #include "linux_parser.h"
9
10 using std::string;
11 using std::to_string;
12 using std::vector;
13
14 Process::Process(int pid) {
15     this->pid = pid;
16     this->cpu_util = CpuUtilization();
17 }
18
19 // TODO: Return this process's ID
20 int Process::Pid() { return pid; }
21
22 // TODO: Return this process's CPU utilization
23 float Process::CpuUtilization() {
24     float active = (float)LinuxParser::ActiveJiffies(this->pid);
25     float total = (float)LinuxParser::Jiffies();
26     this->cpu_util = active/total;
27     return this->cpu_util;
28 }
29
30 // TODO: Return the command that generated this process
31 string Process::Command() { return LinuxParser::Command(pid); }
32
```

```
33 // TODO: Return this process's memory utilization
34 string Process::Ram() { return std::to_string((int) (LinuxParser::Ram(pid)/1000)); }
```



SUGGESTION

You can be more precise here while converting as 1 Mb = 1024 kb

```
35
36 // TODO: Return the user (name) that generated this process
37 string Process::User() { return LinuxParser::User(pid); }
38
39 // TODO: Return the age of this process (in seconds)
40 long int Process::UpTime() { return LinuxParser::UpTime(pid); }
41
42 // TODO: Overload the "less than" comparison operator for Process objects
43 // REMOVE: [[maybe_unused]] once you define the function
44 bool Process::operator<(Process const& rhs) const {
45     return this->cpu_util > rhs.cpu_util;
46 }
```

- ▶ CppND-System-Monitor/src/format.cpp 1
- ▶ CppND-System-Monitor/src/test07.cpp
- ▶ CppND-System-Monitor/src/test06.cpp
- ▶ CppND-System-Monitor/src/test05.cpp
- ▶ CppND-System-Monitor/src/test04.cpp
- ▶ CppND-System-Monitor/src/test03.cpp
- ▶ CppND-System-Monitor/src/test02.cpp
- ▶ CppND-System-Monitor/src/test01.cpp
- ▶ CppND-System-Monitor/src/test00.cpp
- ▶ CppND-System-Monitor/src/processor.cpp
- ▶ CppND-System-Monitor/src/ncurses_display.cpp
- ▶ CppND-System-Monitor/src/my_utility.h
- ▶ CppND-System-Monitor/src/my_utility.cpp
- ▶ CppND-System-Monitor/src/main.cpp
- ▶ CppND-System-Monitor/include/system.h
- ▶ CppND-System-Monitor/include/processor.h

- ▶ CppND-System-Monitor/include/process.h
- ▶ CppND-System-Monitor/include/ncurses_display.h
- ▶ CppND-System-Monitor/include/linux_parser.h
- ▶ CppND-System-Monitor/include/format.h
- ▶ CppND-System-Monitor/README.md
- ▶ CppND-System-Monitor/Makefile
- ▶ CppND-System-Monitor/CMakeLists.txt

Learn the [best practices for revising and resubmitting your project](#).

RETURN TO PATH
