

	Action	Stack	Multimap
		empty	empty
1 public int f() {	enterBlock()	0	empty
2 int a;	addLocal(..)	0	(a,0)
3 {	enterBlock()	01	(a,0)
4 int b;	addLocal(..)	01	(a,0),(b,1)
5 {	enterBlock()	012	(a,0),(b,1)
6 int c;	addLocal(..)	012	(a,0),(b,1),(c,2)
7 }	leaveBlock()	01	(a,0),(b,1),(c,2)
8 }	leaveBlock()	0	(a,0),(b,1),(c,2)
9 {	enterBlock()	03	(a,0),(b,1),(c,2)
10 int b;	addLocal(..)	03	(a,0),(b,1),(c,2),(b,3)
11 b = 3;		03	(a,0),(b,1),(c,2),(b,3)
12 }	leaveBlock()	0	(a,0),(b,1),(c,2),(b,3)
13 return a;		0	(a,0),(b,1),(c,2),(b,3)
13 }	leaveBlock()	empty	(a,0),(b,1),(c,2),(b,3)