

Esteban Abanto — Software Developer

— Backend & Frontend

San Martin de Porres, Lima – Peru

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Professional Summary

Software Developer with **5+ years of experience** building real-time applications, web systems, and interactive software. Specialized in **JavaScript (Node.js, React)**, **C #**, and **Python**. Proven track record developing mission-critical live broadcasting software and scalable applications. Strong background in data science and problem-solving. Currently expanding expertise in modern web frameworks and cloud technologies.

Technical Skills

Languages: JavaScript/TypeScript, C#, Python, SQL, HTML5, CSS3

Frontend: React, Next.js, Responsive Design, Tailwind CSS, Single Page Applications (SPA)

Backend: Node.js, Express, RESTful APIs, Microservices, Database Design

Databases: MongoDB, PostgreSQL, SQL Server, MySQL

Cloud: AWS (EC2, S3, Lambda, RDS), Azure (App Services, Functions, Storage), Docker

Tools: Git/GitHub, Unity3D, VS Code, Agile/Scrum, CI/CD

Data Science: Pandas, NumPy, Data Visualization, Analytics

Work Experience

TV Peru

Lima, Peru

January 2023–Present

Software Developer

- Develop and maintain **real-time broadcasting software in C #** for live TV production serving millions of viewers
- Design and implement custom tools for live show operations, ensuring **99.9% uptime** during critical broadcasts
- Manage databases and data flow for interactive TV applications and live quiz shows
- Collaborate with production teams to rapidly deploy features in time-sensitive environments

Freelance & Personal Projects

Remote

2021–Present

Full-Stack Developer

- Build web applications using **React, Node.js, and Next.js** with focus on performance and UX
- Develop **RESTful APIs** and integrate third-party services for various clients
- Create data visualization dashboards using modern JavaScript frameworks and Python
- Implement responsive, mobile-first UIs with modern best practices

TDC SAC

Lima, Peru

April 2023–November 2023

VR/Interactive Developer

- Developed immersive VR experiences and interactive applications in Unity3D
- Implemented complex mechanics and optimized performance for real-time rendering
- Worked in agile, cross-functional teams delivering projects on tight deadlines

Rebel Rabbit (RBLRBT SAC)

Lima, Peru

February 2022–March 2023

Software Developer

- Implemented features, refactored legacy codebases, and created internal development tools
- Optimized workflows and ensured quality through code reviews and testing
- Collaborated with designers to implement pixel-perfect user interfaces

Net Dreams / REGOB EIRL

Software Developer

- Developed interactive digital entertainment applications for government initiatives
- Received formal recognition for code quality and project delivery

Lima, Peru

January 2021–January 2022

Education

Universidad Tecnologica del Peru (UTP)

B.S. in Systems Engineering, In Progress

Lima, Peru

2023–2027 (Expected)

Toulouse Lautrec

Technical Degree in Video Game Design, Specialization: Programming & Production

Lima, Peru

2017–2020

Coder House (Argentina)

Data Science Certification, Focus: Data Cleaning, Visualization, Analytics

Online

2022

Featured Projects

Live Broadcasting System: Real-time C# application for TV show management. Handles concurrent operations with zero tolerance for downtime. (*TV Peru - Production*)

Web Application: Full-stack project built with Next.js, Node.js, and MongoDB. Features authentication, real-time updates, and responsive design. (*GitHub: <https://github.com/esteban-abanto-2709/Ephemeral-Chat>*)

Languages

Spanish: Native

English: Intermediate (B1) – Actively improving to B2

Soft Skills

Proactive, Strong Communicator, Team Leadership, Problem Solver, Fast Learner, Remote Work Experienced