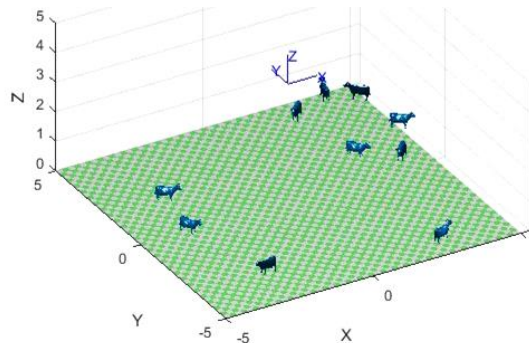


## Lab 2 Exercises

### 1 Consider an UAV flying to monitor cattle

( <https://www.youtube.com/watch?v=hqVJPW7G5Rw> ). Use the Robot Toolbox in Matlab to animate a UAV's transforms (using `tranimate`) through the this path:



- 1.1 Start at the origin and moves up to 10m off the ground (positive Z)
- 1.2 Rotate (roll) around the X axis by -10 degrees so the Y axis is pointing more towards the ground than before
- 1.3 Move in the direction of global Y to [0,2,10]
- 1.4 Roll back to level (so the orientation is now eye(3))
- 1.5 Rotate (pitch) around the Y axis by 20 degrees so the X axis is pointing more towards the ground than before
- 1.6 Move in the direction of global X to [2,2,10]
- 1.7 Roll back to level (so the orientation is now eye(3))
- 1.8 Go to the ground so that the new position is [2,2,0]
- 1.9 Encode the steps 1.1-1.8 in a 'for' loop and use the 'fps' option in 'tranimate' to speed up the animation
- 1.10 Use the text tool from Week 1 Lab to plot in the left hand corner the RPY and quaternion value of the orientation at each step

### 2 Plotting a Herd of Moving Cows

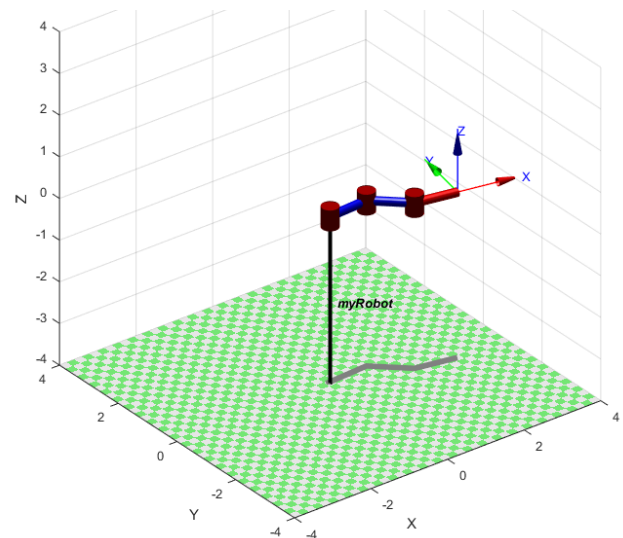
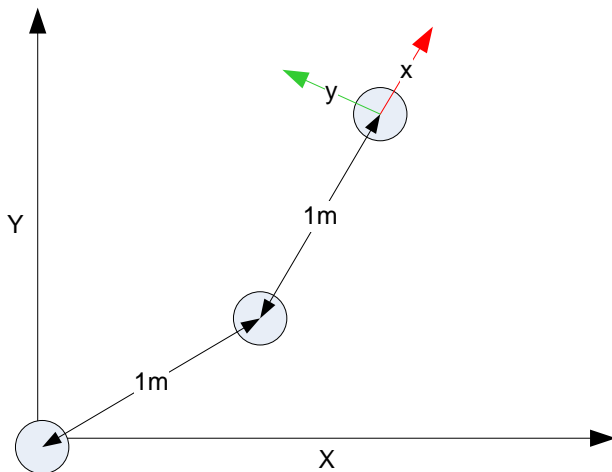
- 2.1 If you don't have the modified toolbox: please download it now. It should contain RobotCows.m, the folder Ply, and a modified plot3d.m file.
- 2.2 Add the 'Ply' folder to your Matlab path.
- 2.3 Create and plot an instance of RobotCows using: `cowHerd = RobotCows();`
- 2.4 You can check the default cow count with: `cowHerd.cowCount`
- 2.5 And plot the random walk movement of them with: `cowHerd.PlotSingleRandomStep();`
- 2.6 Increase the number of cows, by first `close all; clear all;` then recreate a herd by passing in a new cowCount as follows: `cowHerd = RobotCows(10);`
- 2.7 Test many random steps  

```
numSteps=100;  
delay=0.01;  
cowHerd.TestPlotManyStep(numSteps,delay);
```
- 2.8 Query the location of the 2<sup>nd</sup> cow with: `cowHerd.cow{2}.base`

### 3 Combine exercise 1 with exercise 2

- 3.1 Create a cow herd with more than 2 cows.
- 3.2 Plot the transform of the UAV starting at the origin (same as exercise 1)
- 3.3 Determine the transform between the UAV and each of the cows
- 3.4 Each time the UAV moves also move the cows randomly with: `cowHerd.PlotSingleRandomStep()` ;
- 3.5 Fly through the flight path from exercise 1 and at each of the goal location determine the transform between the UAV and all the cows
- 3.6 Create a cow herd with 1 cow and move your drone so that at each step the cow moves stay 5 meters above it but directly overhead

### 4 Derive the DH parameters for the simple 3 link manipulator provided. Use these to generate a model of the manipulator using the Robot Toolbox in MATLAB.



#### 4.1 Work out the DH Parameters.

	$\theta_j$	$d_j$	$a_j$	$\alpha_j$
Link 1	$\theta_1$	$d_1$	$a_1$	$\alpha_1$
:	:	:	:	:
Link n	$\theta_n$	$d_n$	$a_n$	$\alpha_n$

#### 4.2 In MATLAB, run the Robot Toolbox, and generate the robot model. Check to see if it matches the examples provided.

```
L1 = Link('d', __, 'a', __, 'alpha', __, 'offset', __, 'qlim', [__, __]);
robot = SerialLink([L1 ... Ln], 'name', 'myRobot');
q = zeros(1,n); % This creates a vector of n joint angles at 0.
workspace = [-x +x -y +y -z +z];
scale = 1;
robot.plot(q, 'workspace', workspace, 'scale', scale);
```

#### 4.3 You can manually play around with the robot: `robot.teach()` ;

#### 4.4 Get the current joint angles based on the position in the model. `q = robot.getpos()`

#### 4.5 Get the joint limits with `robot.qlim`