

Esteban Muñoz

FRONT-END DEVELOPER & UX/UI DESIGNER

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Experienced software developer and creative thinker in delivering high-performance, responsive web applications. With more than 3+ years freelancing for American clients and organizations. I specialize in scalable front-end architecture, UI design systems, and user-centered experiences. My best work comes through collaboration with cross-functional teams. I love continuous learning and professional growth.

Work Experience

- **Software Engineer – Capstone Project | Team Lead** 2026.01 – Present
(Projected Launch: April 2026)
HARDING UNIVERSITY, AR, USA
 - **Led a team of 3 developers** to architect and implement a turn-based strategy game using C#, Godot Engine, MVC (Model-View-Controller), AI integration, and multiplayer networking
 - Organized weekly sprints, daily stand-ups, and sprint retrospectives to ensure consistent delivery of feature milestones
 - Used Git & GitHub for version control, Kanban board, and issue-driven development, following agile practices and code reviews

- **Front-End Developer & UX/UI Designer Intern** 2025.05 – 2025.12
WORLD FOOD PROGRAMME OF THE UNITED NATIONS, REMOTE
 - Collaborated with graphic designers, developers, photographers, and copywriters to create 4 fully responsive and interactive websites, drawing on public statistics and WFP data across Latin America and the Caribbean
 - Implemented SEO best practices, **reaching 300,000+ users globally** through targeted social media campaigns and Google Ads.
 - Developed using React and TypeScript, tested and deployed using Amazon Web Services (AWS).
 - Created wireframes and prototypes using Figma to effectively communicate design ideas to stakeholders. Refined the user experience through 5 usability tests.
 - The website is live at: <https://cdn.wfp.org/2025/foodprints/>

- **Full-Stack Developer & UX/UI | Project Lead** 2024.08 – 2025.12
THE TABLE, HARDING UNIVERSITY, AR, USA
 - **Led a team of 3 developers** to build The Table's website, allowing students to view real-time inventory products in stock, contributing to a **total of 4,138 visits** to the food pantry since it was launched.
 - Delivered a custom CMS for volunteers and board management, deployed on a Linux server with Docker, MySQL, Express, and APIs.

Education

- Harding University | Searcy, AR, United States Expected graduation May 2026
 - Bachelor's Degree in Computer Science and Minor in Graphic Design

Certification

- EF SET English Certificate (C1, Advanced) 2024.06

Freelance Projects

● Graphic Designer | International Viewbook

2025.11 – 2025.12

HARDING UNIVERSITY, AR, USA

- Led the design process from concept to final delivery, focusing on storytelling and student engagement.
- Collaborated with a graphic designer and copywriters to develop professional visuals and compelling student narratives.
- Delivered the project within a one-month timeline, resulting in **500+ printed copies** with additional print runs planned for future outreach.

● UI Designer & Web Developer | Freelance

2025.01 – 2025.05

SOUTHERN KETTLE COMPANY, AR, USA

- Designed and developed an informational e-commerce website for a family-owned popcorn business using Next.js, TypeScript, and Sanity CMS, deployed on a self-configured VPS.
- Configured and managed the VPS environment (Linux server, Node.js runtime, Nginx, SSL) to support production-ready Next.js deployment.
- Implemented a headless CMS architecture with Sanity to enable easy content management and scalability.
- Optimized performance and SEO through server-side rendering (SSR) and static generation features in Next.js.

● Full Stack Developer & UX/UI | Freelance

2024.01 – 2024.05

SPRING HILLS RANCH, MO, USA

- Executed the end-to-end design and development of an e-commerce platform using Figma, PHP, MySQL, and SCSS
- Architected search visibility strategy to **achieve #1 Google Search ranking**
- The website is live and accessible at: springhillsranch.com

Skills

Technical Skills & Engineering:

- React
- Vue
- RESTful API
- CSS
- JavaScript
- HTML5
- TypeScript
- GraphQL
- Next.js
- Node.js
- PHP
- Kotlin
- C#

UI/UX & Design Systems:

- Accessibility (WCAG)
- Adobe Creative Suite
- Figma
- Prototyping
- UI Design Systems
- Wireframing

Tools, Platforms & Infrastructure:

- AWS
- Docker
- GitHub
- Linux Servers
- MongoDB
- MySQL
- Sanity CMS
- WordPress

Methodologies & Industry:

- Agile Collaboration
- Code Debugging
- Full-Stack
- Development
- SEO Optimization